- An explanation of the purpose of each file in your repository

 The sole file in our repository is the game itself. Its purpose is to be opened in a desired

 IDE and run from the terminal in order to play the game.
- Clear instructions on how to run your program from the command line First, visit our <u>GitHub</u> and click the clipboard icon under the 'HTTPS' tab under '<> Code'. Type the command 'git clone' and paste the URL saved on your clipboard. From there, navigate to the file path on the CLI and open the file. At that point, you've officially begun the game and should be prompted with instructions for user input.
 - Clear instructions on how to use your program and/or interpret the output of the program, as applicable

At first, you should be prompted with an animal selection menu where you should select an animal from the array. Upon selecting your animal, you will be prompted with your first randomly selected situation. At the beginning of each situation, you will have instructions on how to complete each action of your choosing. Follow the prompted instructions in the terminal in order to respond to the user input request appropriately. Some situations may require one or more actions per. Completing actions within the situation will dictate the outcome based on your decision and output your updated animal stats accordingly. Notice your health has either decreased or increased depending on your action. The goal is to keep your health above zero through each situation or you will lose the game. After the successful completion of each situation, you will have 'survived' and won the game.

 Attribution: in order to evaluate whether each member has made a substantial, original contribution to the project, please provide a table like this:

Method/function	Primary Author	Techniques Demonstrated
Sit3	Rohan Kettish	Set operations
isub()/iadd()	Rohan Kettish	Magic method
select_animal_by_name	Garrett Hinson	Regex
sit2	Garrett Hinson	Conditional expressions
startingAnimal	Matthew Byers	Sequence Unpacking
sit1	Matthew Byers	F string expression