Unit $3 \rightarrow$ Boolean and If Statements

Boolean Expressions

- Boolean expressions *always* return true/false
 - 0 ==
- Tests if two values are equal
- o !=
- Tests if two values are *not* equal
- 0 <
- Tests if one value is greater than another
- o <=
- Tests if one value is greater than or equal to another
- o >
- Tests if one value is less than another
- o >=
- Tests if one value is less than or equal to another
- We can use modulus to figure out if a number is even or odd
 - \blacksquare x % 2 == 0 \rightarrow even
 - \blacksquare x % 2 != 0 \rightarrow odd
- Introduction to De Morgan's Law
 - !(a && b) can also be written as !a || !b
 - o !(a || b) can also be written as !a && !b

If Statement

- If an expression returns a certain boolean value, it will do certain lines of code
- Can be followed by an else or else if statement

```
if (boolean expression)
{
    //do this
}
```

• We can use while loops to do a repeated if statement until a certain boolean condition while (boolean expression)

```
{
//do this
}
```

String Equality and Null

- Strings can be written two different ways...
 - o String x = "hello world";
 o String x = new String("hello world");
- Strings and boolean expressions
 - String x == String y
 - Tests if both variables point to the same place in memory
 - String x.equals(String y)
 - Tests if the variables contain the same information
- Working with null
 - String x;
 - Instantly stores a null value
 - If we use x for a method a NullPointerException will be thrown causing the code to error
 - Example...

```
x.indexOf("hello there"); prints...
java.lang.NullPointerException
```