Meetify

CS Senior Design 2021

Group Members



Dustin Seger dustin.seger@hotmail.com



Jake Steuver

jakesteuver@gmail.com



Rob Boeckermann robboeckermann@gmail.com

Bret Patton (advisor) - bret.patton@ymail.com

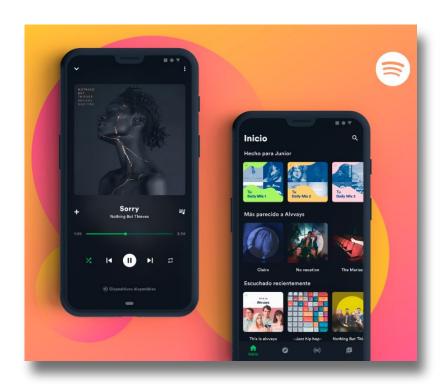
Project Purposes & Goals

In this day and age, there are countless ways to **meet people** and **listen to music** online, but **very few places to do both!**

Thus, our team wanted to create an app to combine these concepts, allowing users with **like music interests** to meet.



Intellectual Merits



Although some vaguely similar apps are out there, we have found them to be **unpopular** and/or **no longer supported**.

We think that, by tying it to the **Spotify** music library, we will be able to reach more people and create a vast network for people to meet!

Broader Impacts

With social media being as impactful and far-reaching as it is today, it is important to have new ways of connecting with people.

- Connecting via musical interest can lead to relationships that are different from typical social media relationships
- Meetify gives users a chance to embrace their music tastes and find others who do as well
- Building a community revolving around music

Design Overview & Technologies

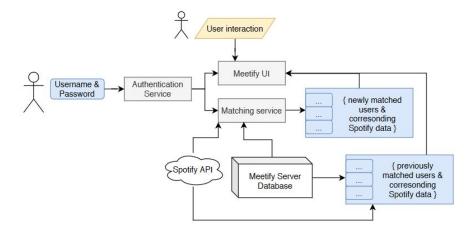
- Cloud Hosting via <u>AWS</u>
 - Will host all other technologies
- MySQL database
- Python-based server (via <u>Django</u>)
 - Creates a deployable server
 - Acts as as a REST API
- HTML/JS web-based application (via <u>React</u>)
 - Written as website
 - Can be distributed to all major platforms
 - Only Windows currently supported



Design Diagrams

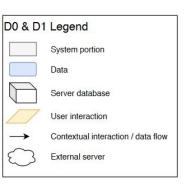
User's Spotify data System (matched users & corresponding Spotify data)

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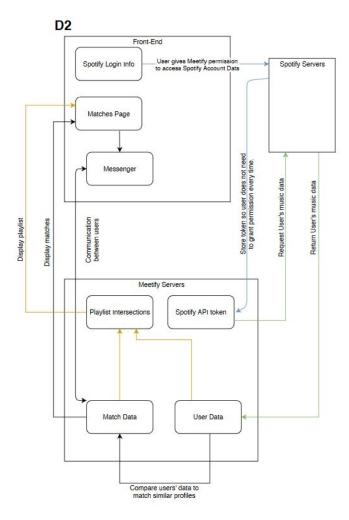


Meetify Diagrams

Goal: to create a service that allows user to match with other users based on music interest, using data from the Spotify API.



Design Diagrams (cont.)



Meetify Diagrams

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D2 Lege	end
	System portion
	Data
\rightarrow	Contextual interaction / data flow (identical colors imply corresponding inputs/outputs
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Milestones

Connect a Django server to the database	Complete	12/18/20
Develop Django server API capabilities	Progress	3/7/21
Design a prototype front-end UI	Complete	2/12/21
Connect the server and front-end	Progress	3/21/21
Host the server and UI on the cloud for public access	Progress	3/28/21
Develop & enhance user matching algorithm	Progress	3/14/21
Develop back-end messaging service	Progress	3/28/21

Results

- Back-end
 - MySQL database designed and hosted on AWS
 - Spotify account linking
 - Functionality to intersect users' "Liked Songs" playlists
 - Functionality to determine users' tendencies to prefer certain qualities/features of songs (acousticness, danceability, tempo, etc.)
- Front-end UI layout
- Front-end / back-end integrations
 - Account creation
 - Log-in

Challenges

- Learning <u>Diango</u> framework
- Designing a matching algorithm
 - Using scores from elements of listening history
 - Making it scalable
- Creating messaging service
 - Utilizing Django <u>signals</u> and <u>channels</u>
- Following <u>REST</u> API concepts
- Learning React & related packages

- Front-end design & cleanliness
 - Implementing <u>Material Design</u> via a <u>React package</u>
 - Utilizing CSSTransition & <u>Material UI</u> <u>transitions</u>
 - Creating centralized style
- Front-end data flow management
 - Incorporating <u>Redux</u>
- Error handling
 - Keeping <u>server API documentation</u> up-to-date
 - Expecting all possible errors in front-end

Contributions

To develop and address challenges, we tended to **cross boundaries**, working together when possible.

But, in general:

- Front-end
 - Dustin Seger
- Back-end
 - Rob Boeckermann
 - Jake Steuver

