

# Conversion Rates of Euro Currencies

## Description

Conversion rates between the various Euro currencies.

## Usage

```
euro  
euro.cross
```

## Format

`euro` is a named vector of length 11, `euro.cross` a matrix of size 11 by 11, with `dimnames`.

## Details

The data set `euro` contains the value of 1 Euro in all currencies participating in the European monetary union (Austrian Schilling ATS, Belgian Franc BEF, German Mark DEM, Spanish Peseta ESP, Finnish Markka FIM, French Franc FRF, Irish Punt IEP, Italian Lira ITL, Luxembourg Franc LUF, Dutch Guilder NLG and Portuguese Escudo PTE). These conversion rates were fixed by the European Union on December 31, 1998. To convert old prices to Euro prices, divide by the respective rate and round to 2 digits.

The data set `euro.cross` contains conversion rates between the various Euro currencies, i.e., the result of `outer(1 / euro, euro)`.

## Examples

```
cbind(euro)  
  
## These relations hold:  
euro == signif(euro, 6) # [6 digit precision in Euro's definition]  
all(euro.cross == outer(1/euro, euro))  
  
## Convert 20 Euro to Belgian Franc  
20 * euro["BEF"]  
## Convert 20 Austrian Schilling to Euro  
20 / euro["ATS"]  
## Convert 20 Spanish Pesetas to Italian Lira  
20 * euro.cross["ESP", "ITL"]  
  
require(graphics)  
dotchart(euro,  
         main = "euro data: 1 Euro in currency unit")
```

```
dotchart(1/euro,  
         main = "euro data: 1 currency unit in Euros")  
dotchart(log(euro, 10),  
         main = "euro data: log10(1 Euro in currency unit)")
```

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[Package *datasets* version 3.1.2 [Index](#)]