

Group 38 Feedback

Build:

Build worked fine.

Legibility:

Some verbose javascript syntax. For example at /odk_app/config/assets/js/validate.js:5

The line can be written as `$('#input#tag').change(() => tag_validate());`

JS files in odk_app/config/assets/js/ seem unorganized, include file descriptions at the top of each file.

HTML views should go in a 'views' or 'html' folder for consistency.

Implementation:

As you said, ideally the client would be able to specify different fields in the application via a spreadsheet available online. This is possible with a google spreadsheet using their API. The next best solution is to include a config.json at build time.

Templating, such as handlebars (or even just es6 template literals) can be used to create many elements with a common structure but that contain different data.

A simple example of using es6 template literals for templating would be this:

```
function myTemplate(myData){  
    return `

${myData}</div>`;  
}


```

Then use `element.InnerHtml = myTemplate("something")` as needed.

Maintainability:

No unit tests found in the project. Frontend testing is a lower priority than backend testing in general.

Requirements:

Other than client configuration options that were discussed in the tech review, the application looks to meet all requirements.

Other:

No other comments.