

AN
INTRIGUING
FIASCO



ICO1 AN INTRIGUING FIASCO

CREDITS

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BOILERPLATE

This Playset is an accessory for the Fiasco role-playing game by Bully Pulpit Games.

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"Glory is fleeting, but obscurity lasts forever." - Napoleon Bonaparte

THE SCORE

WITH TIME TRAVEL, NOW YOU CAN BE UNHAPPY ANYWHERE, ANYTIME.

A famous writer once said "It was the best of time, it was the worst of times" But thanks to a janky sportscar with some WTF-wiring, it wasn't Charles Dickens. No, you stuffed Mr. Dickens into a coal furnace and stole his original manuscript to pay off some pissed off bookies. And you'd better hope your boss doesn't find out. You know what The Agency does to operatives who fuck with the timeline.

This playset was a collaboration between the attendees at IntrigueCon, an RPG convention held annually in Edmonton, Alberta, Canada. We intend to have a playset created every year based on the theme of the event. In 2017, it was based on a quote from Napoleon

"Glory is fleeting, but obscurity lasts forever"

Thus, time travel. Obviously. Our playset has a wrinkle, though. In order to ensure there is an actual time machine in the game, the youngest and oldest players each roll an extra die and add that to the pool. The time machine is filled out IN ADDITION to the other elements of the game. It doesn't replace a Need, Object or Location. After the time machine has been selected, remove those dice from play.

MOVIE NIGHT

Back to the Future, Hot Tub Time Machine, Time Bandits, Time Cop, The Time Machine, DC's Legends of Tomorrow , Bill and Ted's Excellent Adventure, The Terminator, Groundhog Day, Doctor Who.

RELATIONSHIPS

1 ROMANCE

-  Time-crossed lovers
-  Bitter ex's
-  In convention of the Murdoch Act
-  You and your smokin' hot mom/dad
-  Just the once
-  A longing from afar

2 THE AGENCY

-  Boss and underling
-  Odd couple partners
-  Agent and AI
-  Technician and stowaway
-  Veteran and rookie
-  Detective and Uniform

3 FAMILY

-  You and a famous ancestor
-  'The Doctor' and a companion
-  Parallel dimension twins
-  You and your future self
-  Grandparent and grandchild
-  Sperm donor and result

4 CRIME

- Victim and accused
- Thief and collector
- Blackmailer and victim
- Co-conspirators
- Captain and mutineer
- Con-artist and mark

5 FRIENDS

- Band mates
- Gamers
- Students
- Crewmates
- ...with benefits
- "Scientist" and neighbourhood kid

6 RIVALS

- Chaser and prey
- Cop and robber
- Competitors in 'The Race'
- Synthetic and organic
- "I'm right", 'NO, I'm right"
- First and last

... IN TIME

LOCATIONS

1 AGENCY HQ

-  The Gadget Lab
-  The Breakroom
-  Evidence locker
-  Showers
-  Smoking lounge
-  Time Machine garage

2 THE PAST

-  Ancient Rome
-  The Forbidden City, Beijing
-  Custer's Last Stand, America, 1876
-  The Grassy Knoll
-  The King's Castle
-  The Library of Alexandria

3 THE FUUUUTURE!

-  The Arena for World Peace
-  The last human outpost
-  What's left of the moon
-  The REAL last supper
-  The Singularity
-  Heaven

4 MOODY

- A lonely cove
- A plague village
- An unsavory business
- The Refuge for the Righteous
- Happy Happy Fun Land
- Two people enter....

5 CATASTROPHE

- Titanic
- Pompeii
- Grey Goo Wasteland
- Atlantis
- Ground Zero
- The Hot Zone

6 CITY

- A gaming convention
- A prohibition-era speakeasy
- Under the bridge
- A university library
- STI clinic
- A cat cafe

... IN TIME

OBJECTS

1 SECRETS

- Who killed JFK
- What really happened to John Cabot
- Where Capone hid his money
- What really happened to Amelia Earhart
- THE SECRET
- At Last, Evidence!

2 VALUABLES

- The Declaration of Independence
- The Giuseppe Violin
- A barge loaded with batteries
- The correct calibre of ammunition
- The antidote
- The reset switch

3 ARTIFACTS

- The Necronomicon
- The jawbone of a saint
- The sword in the stone
- A crystal skull
- The Avro Arrow prototype
- A map to the City of the Monkey God

4 TECHNO

- The first laser pistol
- 'Sandstorm' by Darude
- Bomb inside a snowglobe of Tupelo, Mississippi
- The Philadelphia Experiment
- Wormdrive schematics
- Medical nanobots

5 DANGEROUS

- An empty egg sack
- A frayed cable
- A miswired junction box
- An empty revolver
- 236-BX
- A void

6 WEIGHTY

- A box of 1960's sports almanacs
- The True Cross
- A repressed memory data disk
- A dinosaur tooth with a titanium filling
- An urn filled with ashes
- A duck

... IN TIME

NEEDS

1 TO GET RICH

- By stealing Da Vinci's notebook
- By betting on the 2045 Stanley Cup Finals
- Through an organ theft ring
- Through blackmail
- By inventing the hula hoop
- Through an elaborate con

2 TO RESTORE THE TIMELINE

- By helping Napoleon win at Austerlitz
- By stealing the Holy Grail
- By becoming your own grandfather
- By resolving the time paradox
- By undoing what you did
- Through an elaborate con

3 TO GET RESPECT

- As a false oracle
- By doing what needs to be done
- In the eyes of someone special
- Or else
- And prove I was right
- Even though I'm a fraud

4 TO GET REVENGE

- On your ex
- On the man who killed your father
- For being stranded in time
- On those who left me to
- By any means necessary
- For a trivial slight

5 TO GET OUT

- Of debt
- Of a time loop
- Of a contract
- Of The Agency
- Of the 1980s
- Of a relationship

6 TO GET LAID

- So that you will be born
- By a famous historical figure
- To ensure the survival of the human race
- Off from The Agency
- Endlessly, throughout a never-ending night
- One last time...

... IN TIME

TIME MACHINES

1 VEHICLES

- A 1974 Bricklin SV-1
- A starship
- Roller skates
- A Soviet PO-2 biplane bomber
- A Horse and cart with a gibbet cage
- The time sled

2 OBJECTS

- A phone booth
- A hot tub
- A tea pot
- The Supreme Being's map
- A digital watch
- The WABAC Machine

3 BRAIN STUFF

- A sentimental photograph
- A recalled genetic memory
- A brain transfer to a nearby sentient being
- The Library of Time Hosts
- A brain slug
- Through hypnosis

4 PROCESSES

- Dematerialisation
- Ritual
- SCIENCE!!
- Flatlining
- Mutant powers
- A Faustian bargain

5 LOCATIONS

- Leyline nodes
- The back of a wardrobe
- A museum
- An archway
- A closed ride at an amusement park
- Garden of Thyme

6 GLITCHY

- Sticks out like a sore thumb
- Inaccurate
- Fuel hog
- Painful
- Must reach 88mph
- Unpredictable

... IN TIME