# Project Requirements: Option 1

**PROJECT REQUIREMENTS: OPTION 1**

The **mini game** will teach the traditions of the selected culture in a user-friendly way.

* Mini game should:
  + be developed in Unity Game Engine.
  + contain at least three fully developed levels.
  + use design patterns appropriately.

IT6041 Software Project

Game Overview Document

**Game Title:**

**Intended game platform:**

**Target age of players:**

**Office of Film & Literature Classification (OFLC) classification:**

**A Summary of the game’s story:**

**Unique selling points:**