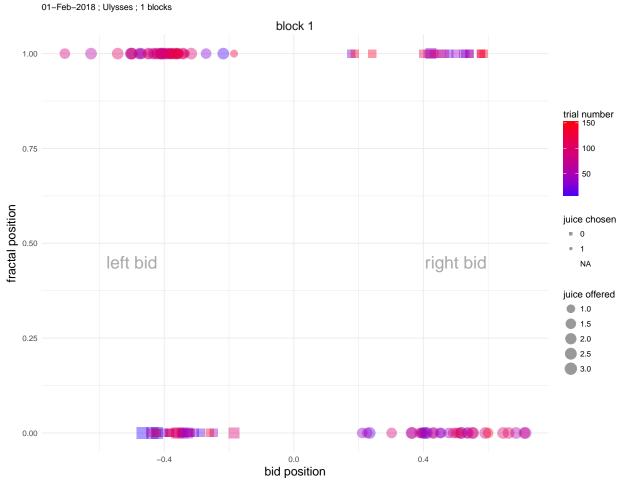
# Binary Choice Analysis

### Robert Hickman

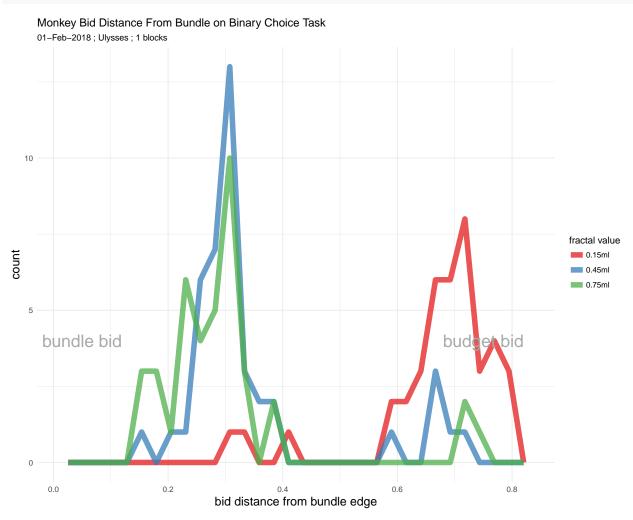
# Data shown for: date ## [1] "01-Feb-2018" monkey ## [1] "Ulysses" #plot p1 p1

## Monkey Bid Positions on Binary Choice Task



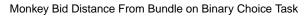
Graph of choices for each block. Circles indicate bid selecting the bundle, squares are bid selecting the budget. A fractal bid position of 1 means that the bundle is on the left hand side of the screen. Bids range from -1 (all the way to the left) to 1 (all the way to the right)





Graph showing all choices and how far away they are from the edge of the screen on the bundle side. 0 indicates full movement to the bundle side of the screen and 1 represent full movement away. Count is over all blocks for all values of the fractal (in ml of juice).





01-Feb-2018; Ulysses; 1 blocks bundle\_position bundle\_water\_perc 0.75 0.75 0.50 0.50 0.25 0.25 0.00 value 0.4 0.2 0.6 0.8 0.4 0.6 Block block 1 offer\_value trial 150 2.5 2.0 1.5

Graphs of various factors against the distance from the bundle side of the screen the monkey bids.

bundle\_distance

A bundle position of 1 indicates that the bundle is on the left hand side of the screen. A bundle water percentage of 1 indicates that the bundle contains no water [CHECK THIS- PRETTY SURE ITS CORRECT], whereas zero means it contains the full 1.2ml. Offer values of 1, 2, and 3 represent 0.15ml, 0.45ml, and 0.75mls of apple and mango juice (150ml in 950ml of water).

0.2

0.4

0.6

0.8

Fit lines use LOESS method.

0.2

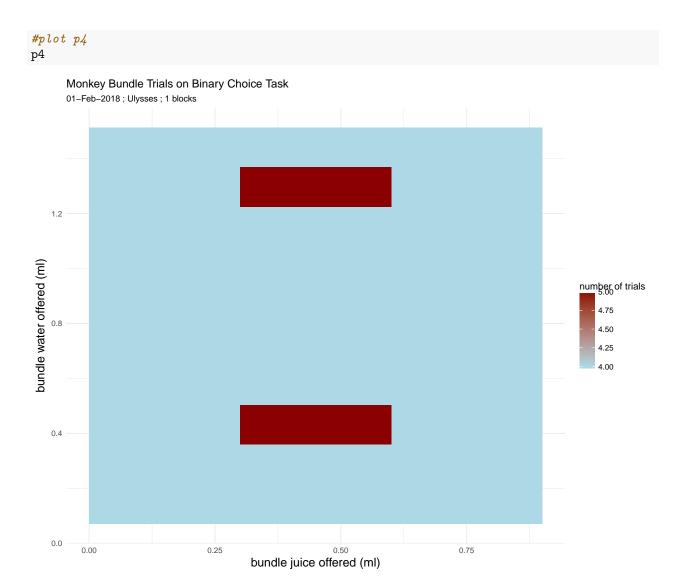
0.4

0.6

1.0

```
#generate a model of likelihood to bid for the fractal dependent on it's position,
#value and associated water
model <- glm(data = task_data,</pre>
             fractal_bid ~ bundle_position + bundle_water_perc + offer_value + trial,
             family = "binomial")
#summarise the parameters
summary(model)
##
## Call:
## glm(formula = fractal_bid ~ bundle_position + bundle_water_perc +
      offer_value + trial, family = "binomial", data = task_data)
##
## Deviance Residuals:
##
                     Median
      Min
                 1Q
                                   3Q
                                           Max
                      0.0898
## -2.9921 -0.3148
                               0.3655
                                        1.7569
##
## Coefficients:
##
                      Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                     -6.925533
                                 1.558488 -4.444 8.84e-06 ***
## bundle position
                                            2.153
                                                    0.0313 *
                      1.524701
                                 0.708252
## bundle_water_perc -2.870629
                                 1.160824 -2.473
                                                    0.0134 *
## offer value
                      3.872405
                                 0.703019
                                           5.508 3.62e-08 ***
## trial
                      0.015075
                                 0.008221
                                            1.834
                                                    0.0667 .
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for binomial family taken to be 1)
##
##
       Null deviance: 161.675 on 121 degrees of freedom
## Residual deviance: 67.034 on 117 degrees of freedom
     (32 observations deleted due to missingness)
## AIC: 77.034
##
```

## Number of Fisher Scoring iterations: 6

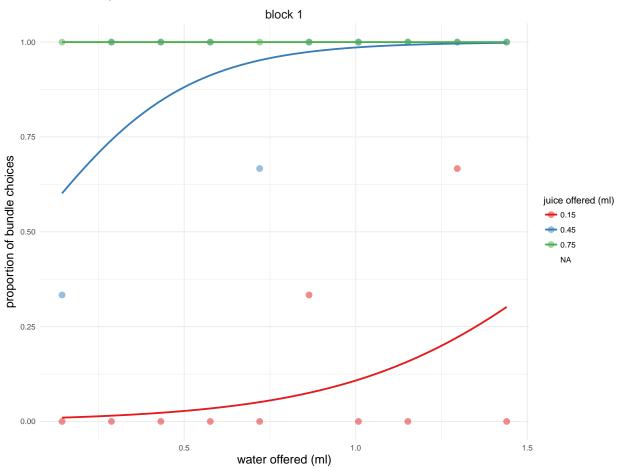


Graph showing the number of trials the monkey carried out for each bundle combination. Does not include failed trials.



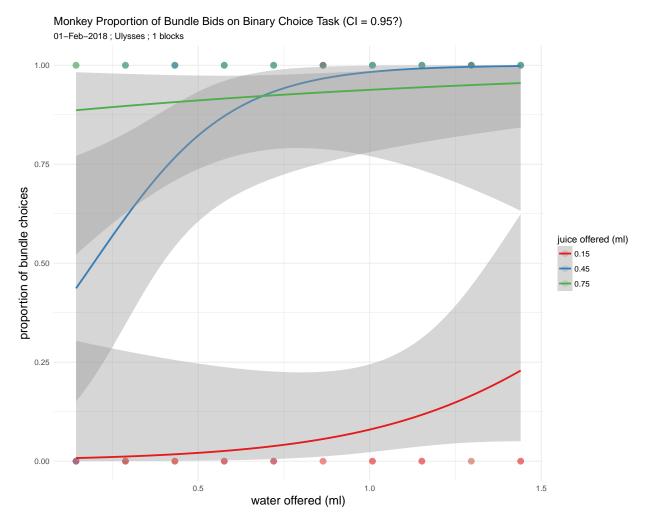
## Monkey Proportion of Bundle Bids on Binary Choice Task

01-Feb-2018; Ulysses; 1 blocks



Graph showing the proportion of bids for the bundle that a monkey makes, separated by the values of the juice offered in the bundles. Fits using a binomial glm model.

p6



Same graph as above but with 95% confidence intervals. Uses the default method of calculating this for the tidyverse libraries in R which I'm not convinced are the best way. Looking into calculating and plotting it myself.