

Step	Action	Expected system response
1	The user presses Ctrl+N on the keyboard	A new subwindow showing an empty sequence diagram pops up.
2	The user double clicks in the "Parties" box.	A new party appears, indicated by a rectangle, with an active label ready to be filled in.
3	The user types in the (valid) name of the first party.	The party's name is shown in the party's label.
4	The user presses Enter.	The label is deactivated.
5	The user once again double clicks in the "Parties" box.	A second party appears, indicated by a rectangle, with an active label ready to be filled in.
6	The user types in the (valid) name of the second party.	The party's name is shown in the party's label.
7	The user presses Enter.	The label is deactivated.
8	The user drags his mouse from the first party's lifeline to the second party's lifeline.	A new invocation message from the first party to the second party, as well as a result message from the second party to the first party are created and shown. The invocation message's label is activated and ready to be filled in.
9	The user enters the message's new (valid name.)	The message's name is shown in the message's label.
10	The user presses Enter.	The label is deactivated.
11	The user clicks the message's label.	The message's label is activated.

12	The user presses Ctrl+Enter.	A new dialog box corresponding to the message opens and shows the message's heading and arguments.
13	The user drags his mouse from the right side of the dialog box further to the right.	The dialog box resizes accordingly.