

ROBERT BENDICK

+1 (916) 277-3383 ◇ North Highlands, CA ◇ robbiebendick@gmail.com
linkedin.com/in/robert-bendick ◇ github.com/RobbieBendick ◇ robbiebendick.com

SKILLS

Languages and Frameworks	JavaScript, TypeScript, Dart, C, Lua, Rust, Flutter, React, Express
Tools	Git, AWS, Google Cloud Platform, Docker
Soft Skills	Teamwork, Communication, Problem Solving, Self-starter

PROJECTS

Ray Tracing

September 2023

Technologies: Rust

Description: Constructed a ray tracer incorporating advanced rendering techniques, showcasing lifelike sphere rendering with dynamic shadows, intricate reflections, and detailed refractions.

- Significantly improved compile time by adding multi-threading and Xoshiro RNG algorithms.
- Implemented anti-aliasing to improve the quality of the image.
- Leveraged Rust's memory safety features to minimize allocation and improve performance for large, complex scenes.

ArenaMarker

June 2021 - Current

Technologies: Lua

Description: Developed a fully customizable community Add-On/plugin for an online game that effortlessly automates tedious UI tasks.

- Identified an issue that users had with repetitive manual intervention.
- Lead project design and development from inception to official release.
- 100k+ downloads and rank 14 in popularity.
- Continually gather evolving customer requirements & prioritize user stories.
- Ensure and maintain portability between different version of game clients.

Curb Companion

October 2022 - ?

Technologies: Express, Node, MongoDB, Heroku, AWS S3, Dart, Flutter

Description: Partnered with a colleague to create and deploy a project linking users with mobile vendors (e.g., food trucks) navigating various locations.

- Held the responsibility of Scrum Master in Scrum development life cycles from initial development to the external beta release to ensure team progress, productivity and to stay on task.
- Demonstrated clear and effective communication when working in parallel with back-end development.
- Designed and implemented complex state-management and authentication.
- Significantly improved the UI/UX of the mobile application.
- Developed and designed the web app and admin panel, independently, end-to-end.

Arduino Stopwatch

July 2024

Technologies: Arduino

Description: Built an Arduino stopwatch with push-button controls to adjust duration, start/pause functionality, and real-time display on an LCD screen.

- Wired push buttons on a breadboard, interfacing with Arduino GPIO pins for input.

- Implemented timer interrupts for precise timekeeping and efficient processing.
- Enhanced system responsiveness by implementing efficient event-driven processes for quick and reliable user interactions.

WORK HISTORY

Freelance Software Developer

June 2022

- Developed a responsive front-end for an online game services platform, ensuring smooth user interactions and efficient transaction processing.
- Worked closely with backend developers to integrate APIs and maintain data consistency.

Freelance Software Developer

September 2024

- Developed both the front-end and key business logic for a restaurant PoS system.
- Implemented an intuitive and easily manageable interface, enabling staff to efficiently handle orders and edit the menu.