

## Testing Plan: QuickQuiz

**Status:** Draft

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## Background

QuickQuiz is a lightweight web application where users create, and complete short trivia-style quizzes composed of multiple questions with defined correct answers. Logged-in users (via Google / Firebase Authentication) can create, view, and delete their own quizzes; all users can browse public quizzes, play them, submit answers, view their scores, and reveal correct answers.

This testing plan is based on the QuickQuiz 1-Pager, PRD, Design Doc, UI Design, and the Requirements Traceability Matrix. It describes how we validate that all requirements are met and verify that the implementation is correct and reliable.

## Overview

Our testing strategy is structured around two core goals:

1. **Validation** – Confirm that QuickQuiz satisfies the requirements and behaves as users expect.
  - Use a **Requirements Traceability Matrix** linking PRD requirements → use cases → test cases.
  - Run **acceptance tests** that walk through real user flows.
2. **Verification** – Confirm that QuickQuiz is implemented correctly and robustly.
  - **Unit tests** for core logic and APIs.
  - **Integration tests** across React, FastAPI, DB, and Firebase Auth.
  - **End-to-end tests** for full user journeys.
  - **Regression tests** to keep behavior stable as code changes.

We use a mix of **automated testing** (Pytest for FastAPI, Jest/React Testing Library for frontend) and **manual testing** (UX checks, exploratory testing, acceptance tests).

The traceability matrix is maintained in a shared [Google Sheet](#) and is used as the primary artifact to show that all non-stretch requirements are covered by at least one executed test case.

## Validation & Verification Process

### Validation (Are we building the right thing?)

- For every Functional Requirement (FR) and Non-Functional Requirement (NFR) in the PRD:
  - We map it to one or more **Use Cases (UC)** and **Test Cases (TC)** in the traceability matrix.

- We perform **acceptance tests** where team members follow scripted user journeys:
  - Log in / log out
  - Create quiz
  - View “My Quizzes”
  - Browse public quizzes
  - Play a quiz (logged in and anonymous)
  - Submit answers and review results
  - Reveal correct answers
- Each acceptance test is marked **Pass/Fail** and linked back to requirements.

## Verification (Are we building it correctly?)

- Automated tests:
  - Run on each major feature or change (CI or local).
- Manual tests:
  - Focus on UI alignment with mocks, accessibility basics, and unusual edge cases.
- Failures:
  - Recorded with a short description, root cause, and fix, tests re-run after fixes.

## Unit Testing and Manual Testing

### Testing Suite

- Backend (FastAPI) – Automated (Pytest)**
  - TC\_API\_QUIZ\_CREATE\_VALID  
Verify POST /api/quizzes with valid data creates quiz and questions.
  - TC\_API\_QUIZ\_CREATE\_INVALID  
Missing title/question/answer returns 400 with clear error.
  - TC\_API\_QUIZ\_LIST\_PUBLIC  
GET /api/quizzes returns list of public quizzes.
  - TC\_API\_QUIZ\_MY\_LIST  
GET /api/quizzes/my returns only quizzes for authenticated user.
  - TC\_API\_QUIZ\_DELETE\_OWNER  
Owner can delete their quiz; questions removed.
  - TC\_API\_QUIZ\_DELETE\_FORBIDDEN  
non-owner cannot delete another user’s quiz.
  - TC\_API\_SUBMIT\_SCORE\_LOGIC  
Scoring is correct (case-insensitive, trims whitespace, missing answers treated as incorrect).
  - TC\_API\_ATTEMPT\_LOG  
For logged-in users, attempts are recorded correctly.
- Frontend (React) – Automated (Jest + React Testing Library)**
  - TC\_UI\_LANDING\_RENDER – Landing shows intro + Browse button.
  - TC\_UI\_LOGIN\_BUTTON – Login button present; triggers auth flow hook.

- TC\_UI\_CREATE\_VALIDATION – Form prevents save without required fields.
- TC\_UI\_MYQUIZZES\_RENDER – My Quizzes page lists user’s quizzes from mock API.
- TC\_UI\_PLAY\_RENDER – Play page shows questions and inputs.
- TC\_UI\_RESULTS\_RENDER – Results show score and per-question status.
- TC\_UI\_REVEAL\_BEHAVIOR – Reveal button shows correct answer after submission.

## Manual Unit-Level Checks

- All primary buttons and links are clickable and labeled clearly.
- Pages render without visual or console errors in a modern browser.

## Test Results

- All critical backend unit tests executed and **passed** after minor fixes.
- All core frontend tests for create/play/results/reveal flows **passed**.
- Notable defects found and resolved:
  - Required fields not enforced on quiz creation → added validation on client and server.
  - Initial scoring was case-sensitive → updated to normalize case and whitespace.
- No open critical unit-level defects at the time of submission.

## Integration Testing

### Testing Suite

Focus on communication between components and services:

- TC\_INT\_AUTH\_PROTECTED\_ROUTES
  - Valid Firebase token → can create/delete quizzes.
  - Missing/invalid token → access denied.
- TC\_INT\_CREATE\_THEN\_LIST\_MY
  - Create quiz via API, then confirm it appears in “My Quizzes”.
- TC\_INT\_DELETE\_CASCADE
  - Delete quiz; ensure related questions and My Quizzes entry are removed.
- TC\_INT\_SUBMIT\_E2E\_SCORE
  - From UI, submit answers; backend score matches expected, UI displays correctly.

## Test Results

- Auth + protected route behavior verified:
  - Authorized users can perform create/delete; unauthorized access blocked.
- Data consistency confirmed:
  - Created quizzes appear correctly, deleted quizzes no longer accessible.
- End-to-end score pipeline (UI → API → UI) behaves as expected.

- No unresolved integration issues at submission time.

## End-to-End (System) Testing

### Testing Suite

End-to-end tests simulate real user flows in a browser:

- E2E\_01\_FULL\_FLOW\_AUTHED
  - Log in → Create quiz → See it in My Quizzes → Play it → Submit → See correct score → Reveal answers → Navigate back.
- E2E\_02\_ANON\_PLAY
  - Without logging in → Browse public quizzes → Play quiz → Submit → See score and reveals.
- E2E\_03\_DELETE\_FLOW
  - Log in → Create quiz → Delete quiz → Confirm it disappears and direct link fails gracefully.
- E2E\_04\_ERROR\_HANDLING
  - Simulated failure (e.g., backend down or invalid ID) → User sees friendly error, app does not crash.

### Test Results

- All primary E2E flows **passed**:
  - No blockers in main user journeys.
- Confirmed behavior:
  - Anonymous users can play but cannot create/delete.
  - Navigation is consistent; users can always return to quizzes list.
- Minor UX polish items noted (non-blocking), such as wording tweaks.

## Acceptance Testing

### Testing Suite

Acceptance tests directly validate against PRD and user expectations:

- AT\_01\_CORE\_REQUIREMENTS
  - Verify all PRD MVP requirements:
    - Create challenge
    - View my challenges
    - Delete my challenges
    - Complete challenges made by others
    - Reveal answers
- AT\_02\_UI\_MATCHES MOCKS
  - Screens and flows match agreed wireframes and PRD descriptions.
- AT\_03\_NEW\_USER\_DISCOVERABILITY

- New user (not on dev team) can:
  - Log in
  - Create a quiz
  - Find and play a quiz
  - Understand scores and reveals
  - Without reading internal docs.

## Test Results

- All core acceptance tests **passed**:
  - Observers were able to complete tasks without guidance after a short explanation of the app's purpose.
- Feedback incorporated:
  - Improved error messaging on invalid quiz creation.
  - Ensured “Back to Quizzes” button present on Results screen for clarity.

## Regression Testing

### Testing Suite

Regression tests ensure existing features continue to work after changes:

- Re-run:
  - Key backend unit tests (quiz create/list/delete, scoring).
  - Key frontend tests (create form, play flow, results).
  - Core integration tests.
  - Short E2E smoke test:
    - Login → Create quiz → Play → Submit → Reveal.

## Test Results

- A full regression run was completed after final bug fixes:
  - All core paths remained functional.
  - No new critical defects introduced.
- Plan for future:
  - Run this regression set before each major demo or deployment.