1. Log into your own Github account.

Navigate to the main repository.

Fork the main repository to your own personal repository.

Clone your own repository down to your machine using Git Bash or Git GUI.

When finished use Git Bash or Git GUI to push the changes to your own Github repository.

You then create a pull request with the main repository.

1. You create a new project in Unity.

You navigate to the folder you created with your project.

You open Git Bash or Git GUI and push the project to your own repository.

1. The admin must wait for pull requests.

The admin ensures there are no merge conflicts and must fix them if any are present.

The admin must commit to the repository.