1. You log into your own Github account.

You will find and go to the main repository.

You will fork the main repository to your own personal repository.

You will clone your own repository down to your machine using Git Bash or Git GUI.

After you finish using Git Bash or Git GUI you will push the changes to your own Github repository.

You then create a pull request with the main repository.

1. You will create a new project in Unity.

You will navigate to the folder you created with your project.

You will open Git Bash or Git GUI and push the project to your own repository.

1. The admin must wait a pull request.

The admin makes sure there aren’t any merge conflicts and must solve them if any present themselves.

The admin must then commit to the repository.