

# Terms and Conditions Joridiro

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## 1. Parties

- a. These are the contractual terms between the parties:
  - i. Querkauf UG (limited liability) as the owner and developer of joridiro.com, hereinafter referred to as Joridiro
  - ii. Creator and client of contests on joridiro.com, hereinafter referred to as organizer
  - iii. Participants in contests on joridiro.com, hereinafter referred to as participants

## 2. Features Joridiro

### a. Contests

- i. Events created by promoters in which participants can participate and earn money through their performance
- ii. There is exactly one organizer for a contest and there can only be one winner for each category of winners
  - 1. Special Cases of Concurrent Winners (*14. Determination and Verification of Winners*) and invalid participant (*4. Invalid, blocked and deleted users*) are specified in more detail in the respective categories

### b. Contest sizes

- i. There are three sizes of contests:
  - 1. contest S
    - a. The grand prize is €100
    - b. There is no lottery or milestones
  - 2. contest M
    - a. The grand prize is €1,000
    - b. There is a milestone worth
      - i. 250 €
      - ii. In the Deadline contest, the milestone is at
        - 1. 7 days
      - iii. In the score contest, the milestone is at
        - 1. 5 points
    - c. There is a lottery worth €123
  - 3. contest L
    - a. The grand prize is €10,000
    - b. There are three similar milestones, i.e. deadline contests have deadline milestones and score contests have score milestones
      - i. Deadline contest Milestones L
        - 1. Milestone A
          - a. 1.000 €
          - b. 7 Take
        - 2. Milestone B
          - a. 2.000 €

- b. 15 Take
    - 3. Milestone C
      - a. 3.000 €
      - b. 30 Take
  - ii. Score contest Milestones L
    - 1. Milestone A
      - a. 1.000 €
      - b. 10 points
    - 2. Milestone B
      - a. 2.000 €
      - b. 30 points
    - 3. Milestone C
      - a. 3.000 €
      - b. 50 points
  - c. There is a lottery worth €1,234

#### c. Contest types

- i. score contest
  - 1. The contest is decided as soon as the first participant reaches the point target
    - a. First is the participant who first correctly updates his score with the sufficient value
- ii. Deadline contest
  - 1. The contest is decided once a deadline is reached, whereupon the contestant with the highest score wins
    - a. In the event of a tie, the participant who was able to reach this score first with his score update is first

#### d. Prices

- i. Grand Prix
  - 1. The grand prize is the prize that decides a contest
  - 2. Every contest type and contest size has a big prize:
    - a. contest S
      - i. 100 €
    - b. contest M
      - i. 1.000 €
    - c. contest L
      - i. 10.000 €
  - 3. triggering of the grand prize
    - a. Deadline contest
      - i. S
        - 1. 7 Take
    - ii. M
      - 1. 25 Take

- iii. L
      - 1. 45 Roofs
  - b. score contest
    - i. S
      - 1. 3 points
    - ii. M
      - 1. 10 points
    - iii. L
      - 1. 100 points
- ii. milestones
  - 1. Milestones are additional prizes during the contest
  - 2. Milestones Deadline contest
    - a. M
      - i. Milestone A
        - 1. 250 €
        - 2. 7 Take
    - b. L
      - i. Milestone A
        - 1. 1.000 €
        - 2. 7 Take
      - ii. Milestone B
        - 1. 2.000 €
        - 2. 15 Take
      - iii. Milestone C
        - 1. 3.000 €
        - 2. 30 Take
  - 3. Milestones Score contest
    - a. M
      - i. Milestone A
        - 1. 250 €
        - 2. 5 points
    - b. L
      - i. Milestone A
        - 1. 1.000 €
        - 2. 10 points
      - ii. Milestone B
        - 1. 2.000 €
        - 2. 30 points
      - iii. Milestone C
        - 1. 3.000 €
        - 2. 50 points
- iii. Lotteries

1. The lottery is an additional prize that is drawn automatically once the grand prize has been awarded
2. A virtual lottery ticket is randomly selected
3. Participants receive lottery tickets by updating their point balance, with a maximum of one lottery ticket per day. An update is only valid if it increases the score. A standing or lowering of the score is void
4. If an Entrant is selected as a Lottery winner, they will be subject to the same control and verification mechanisms as Grand Prize and individual Milestone winners
5. If a score is found to be incorrect during the organizer's control, the participant will be declared invalid and excluded from winning the lottery
6. amount of the lottery
  - a. contest M
    - i. 123 €
  - b. contest L
    - i. 1.234 €

#### e. Content of contests

##### i. About

1. This component is not defined more precisely, but serves to give the organizer the opportunity to describe the contest, to introduce themselves and their platform and to present themselves as well as possible
2. The content must be related to the contest
3. supports
  - a. For the success of Joridiro contests, it is essential that the organizers promote their own platform at the same time, so that the participants get a boost here in order to be able to score at all
  - b. Under support, organizers can present what measures they want to take to support the participants in their actions on the platform on which the Joridiro contest is held
  - c. These include, in particular, advertising measures backed by funds

##### ii. how to win

1. This category describes the usual procedure of each Joridiro contest in five steps
2. The text content of this category is identical for each contest and is provided by Joridiro
3. The organizers can insert a screenshot of their own platform for this category

##### iii. score points

1. The organizer defines methods whereby a participant can receive points in his contest
2. Organizers can define up to three methods per contest

3. Each method is open-ended, so unlimited points can be earned in each method
  4. Participants are free to decide in which method or in which combination of different methods they want to score
  5. Methods are defined by:
    - a. What it is about
    - b. How much of something is needed to score
    - c. How many points there are in each case when such a value is reached
    - d. The unit in which participants can score
  6. Points are only awarded after a full unit of a method has been achieved. Any value units achieved in a method beyond that are counted as zero points until the next full unit is reached
- iv. Rules
1. Organizers can use rules to define which behavior of the participants is not allowed in the contest
  2. If participants violate rules, the organizer or Joridiro can declare them invalid as participants
- v. announcements
1. Announcements are additional information that organizers may provide to participants during the contest
- vi. requirements
1. In the requirements, organizers can define which characteristics participants must have in order to be able to take part in their contest. There are the following subcategories:
    - a. Profile required on platform
      - i. Here, organizers can state whether participants must have a profile on a specific platform (usually their own platform) in order to take part in the contest.
      - ii. If this requirement is selected, participants must provide the link to their profile on this platform when entering the contest
    - b. Subcategory Platform
      - i. The organizer can define that the contest may only take place on certain subcategories of his specified platform and only successes in these categories are counted as valid for the award of points
    - c. type of participants
      - i. Here organizers can define whether only natural persons, only companies or everyone can participate in a contest
    - d. demographics

- i. Here, organizers can indicate whether there are certain demographic characteristics of the participants that they must meet in order to participate
    - ii. The organizers are responsible for ensuring that these features comply with the General Equal Treatment Act (AGG).
  - e. geography
    - i. Here organizers can limit the contest to very specific locations where the participants must be active
  - f. roll
    - i. Here organizers can define whether only participants who have certain roles or functions can take part in the contest
  - g. Other
    - i. Organizers can define additional requirements here
- vii. FAQs
  - 1. Here participants can ask open questions to the organizer and organizers can (but do not have to) answer them
- viii. participant
  - 1. Here is an overview of all participants in a contest
  - 2. If the option was not selected by the organizer in the requirements, the participants can be visible here with their alias names for the other participants
    - a. However, the organizer always sees the participants with their real names
  - 3. There is a ranking list, sorted by points, for all participants
  - 4. Additionally, the Grand Prize, Milestone and Lottery winners are listed here
- f. Users
  - i. Users are those people who maintain a profile on Joridiro
    - 1. Active users are those people who have already created or participated in a contest or are currently hosting or participating in one
    - 2. Passive users are those people who have not previously participated in or hosted a contest
  - ii. Users of the platform can act both as organizers and as participants. This can be the case at the same time, but never for the same contest (see “3. *Ban on self-participation in one’s own contest*”)
- g. Demos
  - i. Demos are fictional contests designed to explain how Joridiro works
  - ii. Participation in demos is not possible
  - iii. Any resemblance to real businesses and offerings is purely coincidental



#### h. Tickets

- i. The message system of Joridiro is called tickets
- ii. Tickets can be created between organizer and participant as well as between Joridiro administrators and each user
- iii. A participant cannot initiate a ticket to the organizer, only to Joridiro

### 3. Ban on self-participation in your own contest

- a. An organizer of a contest may not also be a participant in his own contest. This also applies if he tries to circumvent the rule by creating another profile of his own or a third party on Joridiro. This invalidates his rating

### 4. Invalid, blocked and deleted users

- a. Winning the grand prize, any milestones or the lottery is not possible for invalid participants
- b. Invalid participants are invalid because they
  - i. Failing to meet the requirements of a contest
  - ii. Earned your points in an irregular manner and contrary to the rules of the contest or the law
  - iii. The information you provided about your score is inaccurate
  - iv. Are themselves organizers of a contest and are therefore excluded from participation
- c. Invalid Entrants will be disqualified from further participation in the Contest for which they have been declared invalid
- d. Due to repeated or particularly serious violations by a competitor that resulted in their being declared an invalid competitor, they may be suspended and banned from further participating in or hosting any contests on Joridiro. This decision is at Joridiro's discretion
  - i. Participants with obvious untruthful participation in contests (so-called 'trolling') will be blocked immediately
  - ii. Blocked users who have not previously won a milestone, lottery or grand prize and who have not held a contest themselves as organizers will be permanently deleted

### 5. Creation of contests

- a. By creating a contest, a user becomes the promoter of that contest
- b. Any user who is not blocked can create contests
- c. A contest is considered created once it has been paid for by the Promoter and approved by Joridiro
- d. The prices given in the calculation do not include VAT, which is added to the bill depending on the organizer's country of origin

- e. The creation of contests is restricted to organizers based in the European Economic Area (EEA).
- f. When creating a contest, organizers can also design up to three single-choice questions for their prospective entrants to answer when entering a contest

## 6. Processing of contests

- a. The editing of contests after their publication is only possible to a limited extent
- b. Any change will be submitted to Joridiro for review and must be approved by Joridiro, otherwise the old version will continue to apply
- c. Changes will be rejected in particular if they
  - i. occur late in a contest, i.e. many points have already been awarded and many participants are already active
  - ii. would subsequently change something in the basic functioning of the contest by changing the participation requirements, the rules and the awarding of points
  - iii. would change the theme of the contest

## 7. Participation in contests

- a. Any valid and not blocked user on Joridiro can participate in any contest as long as he/she meets the relevant eligibility requirements and the contest is not his/her own creation
- b. Participation takes place via the participation form opened by clicking on the “Participate” button
- c. In the form, the user declares that he meets all the requirements required by the organizer
- d. Furthermore, he answers up to three single-choice questions given by the organizer
- e. In addition, he must provide the link to his profile on the organizer’s website and the alias under which other participants should see him in the contest
- f. Finally, he must agree to these terms and conditions

## 8. Scoring

- a. Points are awarded using the scoring methods specified by the Promoter
- b. Organizers can define up to three methods per contest
- c. Each method is open-ended, so unlimited points can be earned in each method
- d. Participants are free to decide in which method or in which combination of different methods they want to score
- e. Methods are defined by:
  - i. What it is about
  - ii. How much of something is needed to score
  - iii. How many points there are in each case when such a value is reached
  - iv. The unit in which participants can score

- f. Points are only awarded after a full unit of a method has been achieved. Any value units achieved in a method beyond that are counted as zero points until the next full unit is reached
- g. Only values entered by participants in updates are taken into account for scoring

## 9. Score Updates

- a. Scores must be updated manually by participants
- b. By clicking the Update Score button, they can fill in their current scores, which will then be converted into their score
- c. The correctness of the stated scores will be verified by the Promoter at the time a participant wins a prize. If the scores given are incorrect, the Promoter may void the entrant's prize
  - i. Scores count as wrong, in particular, if they should deviate upwards from reality. A downward deviation can be due to the time elapsed between updating and checking with further points
- d. Participants undertake to expressly enter truthful scores here

## 10. Participation requirements

- a. In the requirements, organizers can define which characteristics participants must have in order to be able to take part in their contest. There are the following subcategories:
  - i. Profile required on platform
    - 1. Here organizers have to define on which platform the contest takes place and participants need a profile accordingly. This is achieved by inserting the appropriate link to the platform
  - ii. Subcategory Platform
    - 1. The organizer can define that the contest may only take place on certain subcategories of his specified platform and only successes in these categories are counted as valid for the award of points
  - iii. type of participants
    - 1. Here organizers can define whether only natural persons, only companies or everyone can participate in a contest
  - iv. demographics
    - 1. Here, organizers can indicate whether there are certain demographic characteristics of the participants that they must meet in order to participate
    - 2. The organizers are responsible for ensuring that these features comply with the General Equal Treatment Act (AGG).
  - v. geography

1. Here organizers can limit the contest to very specific locations where the participants must be active
- vi. roll
  1. Here organizers can define whether only participants who have certain roles or functions can take part in the contest
- vii. Other
  1. Organizers can define additional requirements here
- b. Joridiro reserves the right to remove requirements that violate the General Equal Treatment Act (AGG) or are morally objectionable. The contest will still take place, only with fewer requirements than before

## 11. Contest rules

- a. Organizers can use rules to define which behavior of the participants is not allowed in the contest
- b. If participants violate rules, the organizer or Joridiro can declare them invalid as participants
- c. Rules must be objective, apply equally to all participants and be generally verifiable

## 12. Payment arrangements

- a. Payment of the full amount is a prerequisite for the start of a contest. Installment payments or payment on account is not possible
- b. Payment is possible through
  - i. Credit card
  - ii. Debit charge
  - iii. Instant bank transfer
- c. Payment is made via the payment service provider [Stripe Inc](#)
  - i. 185 Berry St #550, San Francisco, CA 94107, USA

## 13. Receiving Winnings

- a. Requirements
  - i. The winner must be confirmed by the organizer. This is based on a comparison of the performance stated by the participant with the real performance on the website used for the contest
    1. The refusal of a confirmation must be justified and will be controlled by Joridiro
    2. After confirmation, a later rejection by the organizer is no longer possible
    3. If a Promoter does not verify a winner within 7 days, they will be automatically verified as a winner
  - ii. The winner must be verified, i.e. have proven their identity with a passport or ID

- iii. The winner must have provided their tax number
- iv. The winner must have provided their bank details
- v. A winner must not be invalid or generally blocked on Joridiro
- b. Taxation
  - i. Winners of Joridiro contests must provide their tax number and verify themselves with an ID card or passport. This data is kept by Joridiro
  - ii. Winners will receive proper receipt of receipt of prize
  - iii. The participants themselves are responsible for the proper taxation of any winnings in their tax return
- c. Receiving money
  - i. Once all requirements have been met, the money will be transferred to the winner's specified account within 10 business days
  - ii. With the bank transfer, the winner will also receive a receipt for his/her prize by e-mail

## 14. Determination and Verification of Winners

- a. These provisions apply to any type of prize within a contest, ie.
  - i. Grand Prix
  - ii. milestones
  - iii. Lotteries
- b. A participant will be automatically selected as a winner by Joridiro's system if he
  - i. Was the leading competitor at the time of a deadline in a Deadline contest
  - ii. In a Score contest, be the first to reach or exceed a specified milestone or grand prize with your score
  - iii. Identified as a winner by the lottery after verifying the grand prize
- c. Once an entrant is selected as a potential winner, the verification phase will come into effect
- d. Must for verification
  - i. the organizer will verify the participant's latest score by checking their details and comparing them with their performance on the platform on which the contest took place and declaring them correct
    - 1. If the organizer does not do this within 5 days, the participant will automatically be declared the winner
  - ii. the participant has completed his profile, i.e. he must
    - 1. be verified, so. have confirmed their identity on their profile
    - 2. have given their tax number
    - 3. have completed their profile including address fields
    - 4. provided their banking information in order to receive the prize

## 15. Interaction options and complaints

- a. Via a ticket system, users can communicate directly with Joridiro and organizers with their participants
- b. In addition, participants can use Frequently Asked Questions (FAQ) to ask open questions to organizers, which they can then answer, but do not have to. The answered questions are then displayed in the contest for all participants to see
- c. In the event of a suspected incorrect action by the organizer, participants can file a complaint about a ticket directly to Joridiro. Joridiro will then investigate the incident more closely and make a final decision at its own discretion

## 16. Completion of contests

- a. A Contest will be automatically terminated once the Grand Prize Winner has been verified by the Promoter
- b. If the winner is declared void, the contest will continue
- c. A deadline contest is ended if it is unsuccessful, i.e. no participant has been able to achieve a valid number of points > 0 by the time it ends. In this case, the organizer gets his money back
- d. A score contest can be terminated at the request of the organizer at Joridiro. The decision about this is solely at the discretion of Joridiro. The following is particularly relevant here:
  - i. When did the last participant score?
  - ii. Has a participant scored at all?
  - iii. How far are the competitors from the Grand Prix or milestones?
  - iv. How long has the contest been going?
- e. In order to avoid a contest being abandoned, the Promoter is encouraged to make changes to its contest to make it more attractive to participants

## 17. Disclaimer Joridiro

- a. Joridiro is not responsible for the content created by users in contests
  - i. If Joridiro becomes aware of or is made aware of any prohibited or unethical content, it will be removed or amended
  - ii. This applies to
    1. text content created by organizers in contests
    2. photos or videos inserted by organizers
    3. FAQ questions asked by attendees
    4. FAQ questions answered by organizers
    5. mutual interaction in so-called tickets
- b. Joridiro is not liable for failed contests, i.e. contests that failed to attract a single active participant. After a waiting period of 30 days, an amicable complaint can be negotiated between Joridiro and the organizer

- i. If a deadline contest fails, the organizer will get the money back after the deadline
  - ii. contests are not failed if at least one active and valid participant has participated in them and has scored more than 0 points
- c. Joridiro shall not be liable for any erroneous winner verification decisions made by the Promoter
- d. Joridiro will not be held responsible for the organizer's clumsy contests that are too easy and quick to win

## 18. Prohibited User Conduct

- a. Only one participant on Joridiro may participate in a contest per profile on the organizer's page
- b. Deliberately providing incorrect information when updating points is prohibited and will be punished with blocking and blocking of a user profile

## 19. Place of jurisdiction and imprint

- a. The place of jurisdiction is exclusively the District Court of Ulm in Germany
- b. The German version of the General Terms and Conditions is the only legally valid one
- c. Joridiro is a project of Querkauf UG (limited liability) based at Ellerbachweg 40 in 89079 Ulm, Germany
- d. Querkauf UG is listed in the commercial register under HRB 741050 with the entry of the District Court of Ulm
- e. VAT number of Querkauf UG is DE313491043
- f. Tax number of Querkauf UG is 88003/72666
- g. Managing director and contact person of Querkauf UG is Robert Bernhardt
- h. Contact can via [info@joridiro.com](mailto:info@joridiro.com) or the creation of a ticket

## 20. Status

- a. These are the valid terms and conditions as of January 31, 2023