

# Encrypted Chat

Robert Bierbauer

Firstname.Secondname@uibk.ac.at

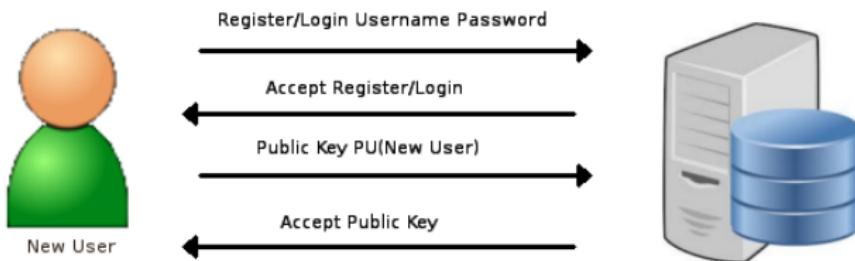
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Quality and Security Program

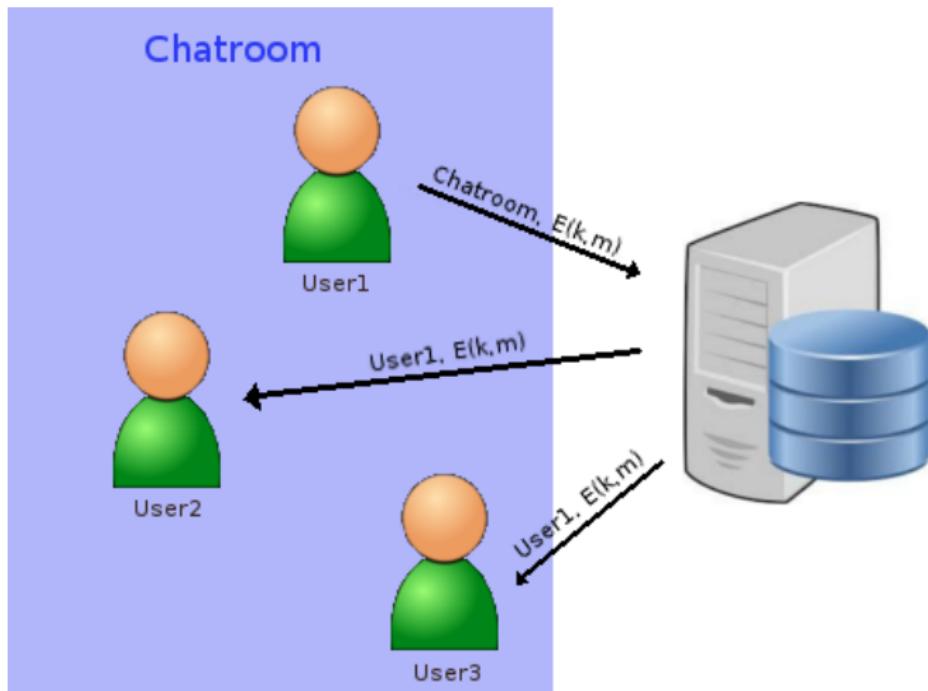
- ▶ Create chat program
  - ▶ Users can communicate with other users
  - ▶ Messages are sent over a server
- ▶ Provide end to end encryption
  - ▶ Server does not store any keys
  - ▶ Server can't read messages

- ▶ Program in Java
  - ▶ Using Java Swing and Crypto
- ▶ Centralised Network
  - ▶ All messages are sent over one server
- ▶ Communication through chatrooms
  - ▶ Users can create and join chatrooms
- ▶ Symmetric and asymmetric encryption

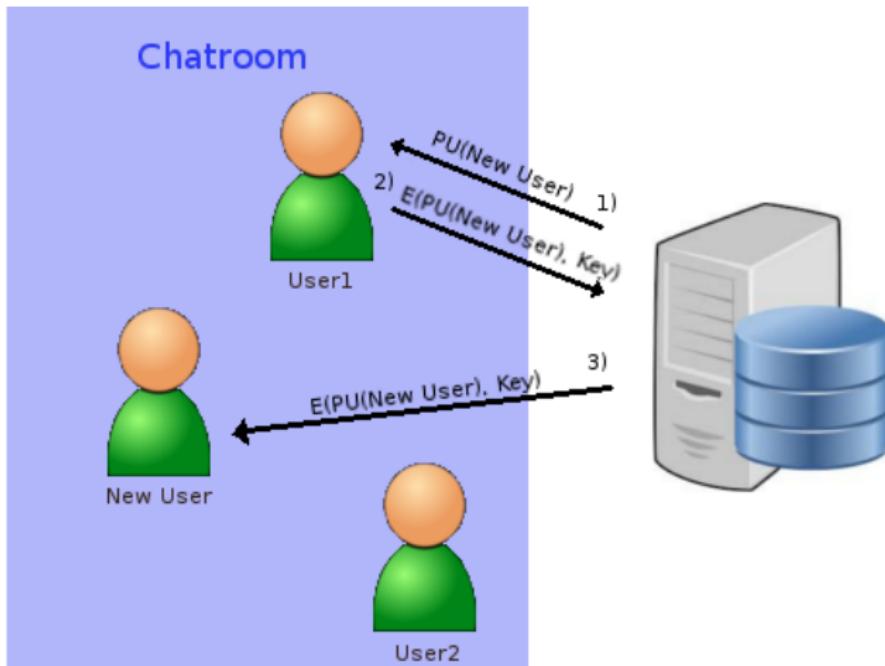
- ▶ Unique Username and password
- ▶ Users stored persistently in database
- ▶ If successful client generates public key
- ▶ Public key is sent to the server
  - ▶ Server stores public key of users temporarily
  - ▶ Used when the user joins a chatroom



- ▶ Symmetric encryption
- ▶ Using a shared key
  - ▶ Get exchanged when joining a chatroom
- ▶ Encryption with AES
  - ▶ Secure encryption method
  - ▶ Provided by the Crypto library



- ▶ New users need the message key
- ▶ Key should not be known by the server
  - ▶ can not be sent in plaintext
- ▶ Key is encrypted with asymmetric encryption
  - ▶ Using RSA as encryption method
  - ▶ Public and private key can be produced in advance
  - ▶ Provided by the Crypto library



# Demo

Thank you for your attention!  
Questions?