Name: _____

LAFF Spring 15 Sample Exam 2 Spring 2014

1. Compute the following:

(a)
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & -2 & 0 \\ 0 & 1 & 0 \\ 0 & 4 & 1 \end{pmatrix} =$$

(b)
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{pmatrix}^{-1} =$$

(c)
$$\begin{pmatrix} 1 & -2 & 0 \\ 0 & 1 & 0 \\ 0 & 4 & 1 \end{pmatrix}^{-1} =$$

(d)
$$\begin{pmatrix} 1 & -2 & 0 \\ 0 & 2 & 0 \\ 0 & 4 & 1 \end{pmatrix}^{-1} =$$

2. Assume $\delta \neq 0$.

$$\begin{pmatrix} 1 & -\alpha & 0 \\ 0 & \delta & 0 \\ 0 & -\beta & 1 \end{pmatrix}^{-1} = \begin{pmatrix} 1 & \alpha/\delta & 0 \\ 0 & 1/\delta & 0 \\ 0 & \beta/\delta & 1 \end{pmatrix}$$

Always/Sometimes/Never

Justify (prove) your answer.

3. Compute

(a)
$$\begin{pmatrix} -2 & 1 & 3 \end{pmatrix} \begin{pmatrix} -1 \\ 2 \\ -2 \end{pmatrix} =$$

(b)
$$\begin{pmatrix} 0 & -1 & 2 \end{pmatrix} \begin{pmatrix} -1 \\ 2 \\ -2 \end{pmatrix} =$$

(c)
$$\begin{pmatrix} -2 & 1 & 3 \\ 0 & -1 & 2 \end{pmatrix} \begin{pmatrix} -1 \\ 2 \\ -2 \end{pmatrix} =$$

(d)
$$\begin{pmatrix} -2 & 1 & 3 \\ 0 & -1 & 2 \end{pmatrix} \begin{pmatrix} -3 \\ 2 \\ 1 \end{pmatrix} =$$

(e)
$$\begin{pmatrix} -2 & 1 & 3 \\ 0 & -1 & 2 \end{pmatrix} \begin{pmatrix} -1 & -3 \\ 2 & 2 \\ -2 & 1 \end{pmatrix} =$$

- (f) Which of the three algorithms for computing C := AB do parts (c)-(e) illustrate? (Circle the correct one.)
 - \bullet Matrix-matrix multiplication by columns.
 - Matrix-matrix multiplication by rows.
 - $\bullet\,$ Matrix-matrix multiplication via rank-1 updates.

4. Compute

(a)
$$2\begin{pmatrix} 1\\0\\2 \end{pmatrix} =$$

(b)
$$3\begin{pmatrix} 1\\0\\2 \end{pmatrix} =$$

$$(c) (-1) \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} =$$

$$(d) \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} \begin{pmatrix} 2 & 3 & -1 \end{pmatrix} =$$

(e)
$$\begin{pmatrix} -3\\0\\1 \end{pmatrix} \begin{pmatrix} 1&-2&-1 \end{pmatrix} =$$

(f)
$$\begin{pmatrix} 1 & -3 \\ 0 & 0 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} 2 & 3 & -1 \\ 1 & -2 & -1 \end{pmatrix} =$$

- (g) Which of the three algorithms for computing C := AB do parts (d)-(f) illustrate? (Circle the correct one.)
 - $\bullet\,$ Matrix-matrix multiplication by columns.
 - \bullet Matrix-matrix multiplication by rows.
 - Matrix-matrix multiplication via rank-1 updates.

5. Compute the LU factorization of
$$A = \begin{pmatrix} -2 & 1 & 0 \\ 6 & -1 & -1 \\ 4 & 2 & -1 \end{pmatrix}$$
 and use it to solve $Ax = b$,

where
$$b = \begin{pmatrix} 0 \\ 6 \\ 10 \end{pmatrix}$$
.

You can use any method you prefer to find the LU factorization.

6. Compute the following:

(a)
$$\begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} =$$

(b)
$$\begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}^{-1} \begin{pmatrix} 7 & 8 & 9 \\ 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} =$$

(d) Fill in the boxes:

$$\begin{pmatrix} 1 & 0 & 0 \\ \square & 1 & 0 \\ \square & 0 & 1 \end{pmatrix} \begin{pmatrix} 2 & 4 & 1 \\ 4 & 1 & 2 \\ -2 & -1 & 3 \end{pmatrix} = \begin{pmatrix} 2 & 4 & 1 \\ 0 & \square & \square \\ 0 & \square & \square \end{pmatrix}$$

7. (a) Invert
$$A = \begin{pmatrix} 2 & 2 & -6 \\ -4 & -5 & 14 \\ 4 & 3 & -9 \end{pmatrix}$$
.

(b) Does
$$A = \begin{pmatrix} -1 & 2 \\ 2 & -4 \end{pmatrix}$$
 have an inverse? Justify your answer.

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C = AB is invertible

Always/Sometimes/Never

Justify (prove) your answer.

9. Let $L_A: \mathbb{R}^3 \to \mathbb{R}^3$ be linear transformations with

$$L_A\left(\begin{pmatrix}1\\3\\2\end{pmatrix}\right) = \begin{pmatrix}1\\0\\0\end{pmatrix}, L_A\left(\begin{pmatrix}-2\\-1\\1\end{pmatrix}\right) = \begin{pmatrix}0\\1\\0\end{pmatrix}, L_A\left(\begin{pmatrix}0\\1\\2\end{pmatrix}\right) = \begin{pmatrix}0\\0\\1\end{pmatrix}$$

Let A be the matrix that represents linear transformation L_A . Compute

$$A^{-1} =$$

(Hint: it is not necessary to compute A!)

10. Let A have an inverse and let $\beta \neq 0$. Prove that $(\beta A)^{-1} = \frac{1}{\beta} A^{-1}$.

11. Evaluate

$$\begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}^{-1} \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ -2 & 0 & 1 \end{pmatrix}^{-1} \begin{pmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & \frac{1}{2} \end{pmatrix}^{-1} \begin{pmatrix} 0 & 0 & -1 \\ -1 & 0 & 0 \\ 0 & -1 & 0 \end{pmatrix}^{-1} =$$

12. Consider the following algorithm for solving Ux = b, where U is upper triangular and x overwrites b.

$$\begin{aligned} \textbf{Algorithm:} & [b] := \textbf{UTRSV_NONUNIT_UNB_VAR2}(U,b) \\ \textbf{Partition} & U \rightarrow \left(\begin{array}{c|c} U_{TL} & U_{TR} \\ \hline U_{BL} & U_{BR} \end{array} \right), \ b \rightarrow \left(\begin{array}{c|c} b_T \\ \hline b_B \end{array} \right) \\ \textbf{where} & U_{BR} \text{ is } 0 \times 0, \ b_B \text{ has } 0 \text{ rows} \\ \textbf{while} & m(U_{BR}) < m(U) \text{ do} \\ \textbf{Repartition} \\ & \left(\begin{array}{c|c} U_{TL} & U_{TR} \\ \hline U_{BL} & U_{BR} \end{array} \right) \rightarrow \left(\begin{array}{c|c} U_{00} & u_{01} & U_{02} \\ \hline u_{10}^T & v_{11} & u_{12}^T \\ \hline U_{20} & u_{21} & U_{22} \end{array} \right), \ \left(\begin{array}{c|c} b_T \\ \hline b_B \end{array} \right) \rightarrow \left(\begin{array}{c|c} b_0 \\ \hline \beta_1 \\ \hline b_2 \end{array} \right) \\ \textbf{where} & v_{11} \text{ is } 1 \times 1, \ \beta_1 \text{ has } 1 \text{ row} \\ \hline \\ \hline & Continue \text{ with} \\ & \left(\begin{array}{c|c} U_{TL} & U_{TR} \\ \hline U_{BL} & U_{BR} \end{array} \right) \leftarrow \left(\begin{array}{c|c} U_{00} & u_{01} & U_{02} \\ \hline u_{10}^T & v_{11} & u_{12}^T \\ \hline U_{20} & u_{21} & U_{22} \end{array} \right), \ \left(\begin{array}{c|c} b_T \\ \hline b_B \end{array} \right) \leftarrow \left(\begin{array}{c|c} b_0 \\ \hline \beta_1 \\ \hline b_2 \end{array} \right) \\ \textbf{endwhile} \end{aligned}$$

Justify that this algorithm requires approximately n^2 floating point operations.