Q₁

- 1. 使用command line argument的方式輸入程式參數, ex: ./Q1 90 81 78 95 79 72 85
- 2. 題目要求將max、min、avg設成global variable以利thread都能共享, 另外為了方便將計算max、min、avg函數所需參數包成struct在main thread及worker thread之間傳遞, parameter包含透過command line argument輸入參數個數(size)及輸入參數所組成的 陣列(values)。

```
#include <pthread.h>
 1
    #include <stdio.h>
    #include <stdlib.h>
 3
    #include <limits.h>
 4
    #include<assert.h>
 5
 6
    int min = INT_MAX;
    int max = INT_MIN;
 8
    double avg = 0.0;
 9
10
    typedef struct {
11
         int size;
12
         int *values;
13
     }parameters;
14
```

3. 初始化參數

```
parameters *data = (parameters*)malloc(sizeof(parameters));

sassert(data != NULL);

data->size = argc - 1;

data->values = (int*)calloc(data->size, sizeof(int));

assert(data->values != NULL).

for(int i int *<unnamed>::values

data->values[i] = atoi(argv[i + 1]);
```

4. 創建三個worker thread 分別計算max、min、avg, 同時傳入parameter, 接著使用join() api等待worker thread完成。

```
pthread_t minThread, maxThread, avgThread;

pthread_create(&minThread, NULL, calcMin, data);
pthread_create(&maxThread, NULL, calcMax, data);
pthread_create(&avgThread, NULL, calcAvg, data);

pthread_join(minThread, NULL);
pthread_join(maxThread, NULL);
pthread_join(avgThread, NULL);

printf("The average value is %1f\n", avg);
printf("The minimum value is %d\n", min);
printf("The maximum value is %d\n", max);
```

5. worker thread 各自的runner function因為max、min、avg皆為global variable所以 runner function可以直接使用,另外runner function的parameter在傳入時皆被轉型為 void因此在使用前要把他轉回parameter type。

```
void *calcMin(void *params){
21
        parameters *data = (parameters*) params;
22
        int size = data->size;
23
        for(int i = 0; i < size; i++)
            min = min > (data->values)[i] ? (data->values)[i]:min;
25
        pthread_exit(0);
    void *calcMax(void *params){
        parameters *data = (parameters*) params;
        int size = data->size;
         for(int i = 0; i < size; i++)
             max = max < (data->values)[i] ? (data->values)[i]:max;
        pthread_exit(0);
```

```
void *calcAvg(void *params){
   parameters *data = (parameters*) params;
   int size = data->size;
   double sum = 0;
   for(int i = 0;i < size;i++)
        sum += (data->values)[i];
   avg = sum / size;
   pthread_exit(0);
}
```

6. 執行結果的截圖, 這邊因為avg設為double型態所以不像題目範例是取整數而是連帶 後面小數一起印出。

```
(base) robert@LAPTOP-46RPPSGN:/mnt/c/users/rober/desktop/111-20S/hw2$ gcc Q1.c -o Q1 (base) robert@LAPTOP-46RPPSGN:/mnt/c/users/rober/desktop/111-20S/hw2$ ./Q1 90 81 78 95 79 72 85 The average value is 82.857143
The minimum value is 72
The maximum value is 95 (base) robert@LAPTOP-46RPPSGN:/mnt/c/users/rober/desktop/111-20S/hw2$ ___
```

Q2

- 1. 使用command line argument的方式輸入程式參數, ex: ./Q2 7 12 19 3 18 4 2 6 15
- 2. 應題目要求需要傳遞參數進worker thread, 因此將所需參數包成struct方便在worker thread之間傳遞, parameter包含透過command line argument輸入參數個數(size)、輸入參數所組成的陣列(values)及對應原本陣列起始位置(start), 另外為了區分是哪個 worker thread的參數定義各個worker thread所屬parameter struct pointer array的 index。

```
#define NumOfThread 3
    #define SortParam1 0
    #define SortParam2 1
 8
    #define MergeParam 2
 9
10
    typedef struct {
11
         int size;
12
         int start;
13
         int *values;
14
15
     }parameters;
```

3. 初始化兩個sorting thread所需參數,將透過<mark>輸入的程式參數</mark>平均分成兩半放進代表 各個sorting thread的parameter struct中,並同時記錄長度及起始位置。

```
void initSort(parameters **params, int half, int total, char *argv[]){
    for (int i = 0; i < 2; i++){
        parameters *param = (parameters*)malloc(sizeof(parameters));
        assert(param != NULL);
        if (i % 2){
            param->size = (total - half);
            param->start = half;
        }
        else{
            param->size = half;
            param->start = 0;
        }
        param->values = (int*)calloc(param->size, sizeof(int));
        for (int j = 0; j < param->size; j++){
            param->values[j] = atoi(argv[j + param->start * i + 1]);
        }
        params[i] = param;
    }
}
```

因為總共有3個worker thread(sorting thread1、sorting thread2、merge thread)因此 parameters struct array初始化3個。

```
int total = argc - 1;
int half = total / 2;
parameters *params[NumOfThread];
initSort(params, half, total, argv);
```

4. 首先創建需要sorting的兩個worker thread, 執行sortRunner()function傳入代表該worker thread的parameter struct同時結果回傳代表該worker thread的parameter struct(與傳入時相同), 因此我們驗證只需等待sort thread結束(join())將parameter struct中儲存value印出即可。

```
pthread_t sortThread1, sortThread2, mergeThread;
125
126
127
         pthread_create(&sortThread1, NULL, sortRunner, params[SortParam1]);
         pthread_create(&sortThread2, NULL, sortRunner, params[SortParam2]);
128
130
         pthread_join(sortThread1, (void **) &params[SortParam1]);
         pthread_join(sortThread2, (void **) &params[SortParam2]);
         for (int i = 0; i < 2; i++){
             printf("Sort Sublist %d: ", i + 1);
              for(int j = 0; j < params[i]->size; j++){
                 printf("%d ", params[i]->values[j]);
             printf("\n");
139
```

sorting algorithm使用merge sort, 與Q1相同runner function的parameter在傳入時皆被轉型為void因此在使用前要把他轉回parameter type。

```
void *sortRunner(void *params){

parameters *data = (parameters*) params;
mergeSort(data->values, 0, data->size - 1);
pthread_exit(params);

void mergeSort(int arr[], int left, int right) {

if (left < right) {

int mid = left + (right - left) / 2;
mergeSort(arr, left, mid);
mergeSort(arr, mid + 1, right);
merge(arr, left, mid, right);
}

merge(arr, left, mid, right);
}
</pre>
```

```
void merge(int arr[], int left, int mid, int right) {
    int i, j, k;
    int n1 = mid - left + 1;
    int n2 = right - mid;
    int L[n1], R[n2];
    for (i = 0; i < n1; i++)
       L[i] = arr[left + i];
    for (j = 0; j < n2; j++)
        R[j] = arr[mid + 1 + j];
    i = 0;
    j = 0;
    k = left;
    while (i < n1 \&\& j < n2) {
        if (L[i] <= R[j]) {</pre>
            arr[k] = L[i];
            i++;
            arr[k] = R[j];
            j++;
```

```
79
              k++;
80
81
         while (i < n1) {
82
              arr[k] = L[i];
83
84
              i++:
85
              k++;
86
87
         while (j < n2) {
88
              arr[k] = R[j];
89
              j++;
90
91
              k++;
92
93
```

5. 執行完兩個sorting thread, 創建merge thread並將兩個各自排好的陣列合併放入代表merge thread的parameter struct, 執行mergeRunner()function與sortRunner相同傳入代表該worker thread的parameter struct同時結果回傳代表該worker thread的parameter struct(與傳入時相同), 因此我們驗證只需等待merge thread結束(join())將parameter struct中儲存value印出即可。

```
initMerge(params);
pthread_create(&mergeThread, NULL, mergeRunner, params[MergeParam]);
pthread_join(mergeThread, (void **) &params[MergeParam]);

printf("Merge Sorted Sublist: ");
for(int j = 0; j < params[MergeParam]->size; j++){
    printf("%d ", params[MergeParam]->values[j]);
}

printf("\n");
```

```
void *mergeRunner(void *params){
    parameters *data = (parameters*) params;
    merge(data->values, data->start,
        (data->start + data->size) / 2 - 1, (data->size) - 1);
    pthread_exit(params);

void initMerge(parameters **data){
    parameters *param = (parameters*)malloc(sizeof(parameters));
    param->size = data[SortParam1]->size + data[SortParam2]->size;
    param->values = (int*)calloc(param->size, sizeof(int));
    for (int i = 0; i < 2; i++){
        for(int j = 0; j < data[i]->start + j] = data[i]->values[j];
    }

data[MergeParam] = param;
}

data[MergeParam] = param;
}
```

6. 最後所有程式執行完畢歸還跟OS要來的記憶體。

```
for (int k = 0; k < NumOfThread; k++){
    free(params[k]->values);
    free(params[k]);
    params[k] = NULL;
    }
    return 0;
}
```

7. 執行結果的截圖, 上面表示陣列個數為偶數, 下面為奇數。

```
(base) robert@LAPTOP-46RPPSGN:/mnt/c/users/rober/desktop/111-20S/hw2$ gcc Q2.c -o Q2
(base) robert@LAPTOP-46RPPSGN:/mnt/c/users/rober/desktop/111-20S/hw2$ ./Q2 7 12 19 3 18 4 2 6 15 8
Sort Sublist 1: 3 7 12 18 19
Sort Sublist 2: 2 4 6 8 15
Merge Sorted Sublist: 2 3 4 6 7 8 12 15 18 19
(base) robert@LAPTOP-46RPPSGN:/mnt/c/users/rober/desktop/111-20S/hw2$ ./Q2 7 12 19 3 18 4 2 6 15
Sort Sublist 1: 3 7 12 19
Sort Sublist 2: 2 4 6 15 18
Merge Sorted Sublist: 2 3 4 6 7 12 15 18 19
(base) robert@LAPTOP-46RPPSGN:/mnt/c/users/rober/desktop/111-20S/hw2$
```