# MA2287: Complex Analysis

60% Exam 30% Continuous Assessment (Homework) Robert Davidson

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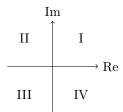
# 1 Preliminary

# 1.1 The Complex Plane and the Four Quadrants

The complex plane is a two-dimensional plane where the horizontal axis represents the real part and the vertical axis represents the imaginary part of a complex number. It is divided into four quadrants:

- 1. Quadrant I ( $0^{\circ} < \theta < 90^{\circ}$ ): Both x and y are positive.
- 2. Quadrant II (90°  $< \theta < 180$ °): x is negative, y is positive.
- 3. Quadrant III ( $180^{\circ} < \theta < 270^{\circ}$ ): Both x and y are negative.
- 4. Quadrant IV  $(270^{\circ} < \theta < 360^{\circ})$ : x is positive, y is negative.

# 1.2 Diagram of the Quadrants



# 1.3 Adjusting Angles Based on Quadrants

To correctly determine  $\theta$ , adjust the angle returned by  $\tan^{-1}\left(\frac{y}{x}\right)$  according to the quadrant where z lies.

1. **Quadrant I** (x > 0, y > 0):

$$\theta = \tan^{-1}\left(\frac{y}{x}\right)$$

2. Quadrant II (x < 0, y > 0):

$$\theta = \tan^{-1}\left(\frac{y}{x}\right) + \pi$$

3. **Quadrant III** (x < 0, y < 0):

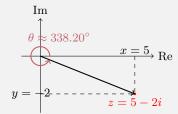
$$\theta = \pi + \tan^{-1}\left(\frac{y}{x}\right) - \pi$$

4. Quadrant IV (x > 0, y < 0):

$$\theta = \tan^{-1}\left(\frac{y}{x}\right)$$

Example Let z = 5 - 2i

x=5 and y=-2. Thus, we have:  $\theta=2\pi-\tan^{-1}(2/5)\approx 338.20^\circ$ 



# 2 Foundations

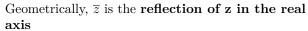
### 2.1 Intro to Complex Numbers

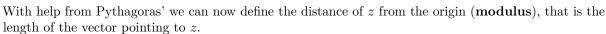
Complex numbers can be written as the sum of a real and imaginary part:

$$z = x + iy$$

We denote the **complex conjugate**  $(\overline{z})$  as:

$$\overline{z} = x - iy$$





$$|z|^2 = x^2 + y^2 \Rightarrow |z| = \sqrt{x^2 + y^2}$$

We notice that:

$$z\overline{z} = (x + iy)(x - iy)$$

$$= x^{2} - ixy + ixy - (iy)(iy)$$

$$= x^{2} - (i)^{2}(y^{2})$$

$$= x^{2} - (-1)(y^{2})$$

$$= x^{2} + y^{2}$$

$$= |z|^{2}$$

Thus, we have the distance of z from the origin as:  $|z| = \sqrt{z\overline{z}} = \sqrt{x^2 + y^2}$  We refer to this as the **modulus** of z or the **absolute value** of z.

Letting z = x + iy and w = u + iv, we see:

$$|z - w| = \sqrt{(x - u)^2 + (y - z^2)^2}$$

That is, |z - w| is the distance between z and w in the complex plane.

#### 2.2 Polar Form

Letting  $r = |z| = \sqrt{x^2 + y^2}$ , we can define x and y as:

$$\cos(\theta) = \frac{x}{r} \quad \Rightarrow \quad x = r \cos \theta,$$
  
$$\sin(\theta) = \frac{y}{r} \quad \Rightarrow \quad y = r \sin \theta.$$

 $\begin{array}{c}
\text{Im} \\
z = r(\cos \theta + i \sin \theta) \\
y \\
\theta \end{array}$ Re

Now:

$$z = x + iy$$

$$= r \cos \theta + ir \sin \theta$$

$$= r(\cos \theta + i \sin \theta).$$

To find  $\theta$  we usually calculate  $\tan^{-1}(y/x)$  and add/subtract  $\pi$ , when appropriate. Recalling  $\tan^{-1}(y/x) \in (-\pi/2, \pi/2)$ . We denote  $\theta$  as as the **argument of z**, denoted as  $\arg(z)$ . Geometrically  $\arg(z)$  represent the angle z makes with the positive real axis Thus, the pair  $(r, \arg(z))$  is called the **polar coordinates** of  $\mathbf{z}$ . We introduce the idea that  $\arg(z)$  is a version of  $\operatorname{Arg}(z)$  that can take multiple values outside of  $\operatorname{Arg}(z)$ 's bounds,  $(-\pi, \pi)$ , more precisely:

$$arg(z) = Arg(z) + 2n\pi, \quad n \in \mathbb{Z}$$

#### Example Find Arg(i) and arg(i)

Since i = 0 + 1i, we have x = 0 and y = 1. Using  $\tan^{-1}\left(\frac{y}{x}\right) \Rightarrow \arg(z) = \tan^{-1}\left(\frac{1}{0}\right) = \frac{\pi}{2}$ Therefore:

$$\operatorname{Arg}(i) = \frac{\pi}{2} \quad \text{and} \quad \operatorname{arg}(i) = \frac{\pi}{2} + 2n\pi, \quad n \in \mathbb{Z}$$

#### 2.3 De Moivre's Theorem

**Theorem:** Let  $z_1, z_2 \in \mathbb{C}$ , be nonzero numbers

$$z_1 = r_1(\cos\theta_1 + i\sin\theta_1)$$
 and  $z_2 = r_2(\cos\theta_2 + i\sin\theta_2)$ 

Then:

$$z_1 z_2 = r_1 r_2 [(\cos \theta_1 \cos \theta_2 + \sin \theta_1 \sin \theta_2) + i(\sin \theta_1 \cos \theta_2 + \cos \theta_1 \sin \theta_2)]$$
  
=  $r_1 r_2 [\cos(\theta_1 + \theta_2) + i\sin(\theta_1 + \theta_2)]$ 

Thus, we have:

$$|z_1 z_2| = |z_1||z_2|$$
  
 $\arg(z_1 z_2) = \arg(z_1) + \arg(z_2)$ 

#### Theorem Corollary: De Moivre's Theorem

Let  $n \in \mathbb{Z}$ , and  $z = |z|(\cos \theta + i \sin \theta)$ , then:

$$z^{n} = |z|^{n} = [\cos(n\theta) + i\sin(n\theta)]$$

#### 2.4 Roots of Unity

Roots of unity are solutions to  $z^n=1$ , where z is a complex number on the unit circle. Eulers formula states that  $e^{i\alpha}=\cos\alpha+i\sin\alpha$ .

Given z = x + iy, then:

$$z = r(\cos\theta + i\sin\theta) = re^{i\theta}$$

Since z lies on the unit circle, we know R = 1, thus we have

$$z = e^{i\theta}$$

Also, we can rewrite 1 as:

$$\begin{split} 1 &= 1 + 0i = \cos(0) + i\sin(0) \\ &= \cos(2\pi) + i\sin(2\pi) = \cos(2\pi k) + i\sin(2\pi k) \quad \text{(Periodic with} 2\pi \text{ k multiples don't change the result)} \\ &= e^{i2\pi k} \quad \text{where } k \in \mathbb{Z} \quad \text{(By Eulers Formula)} \end{split}$$

So we have,  $z^n = e^{n(i\theta)}$ :

$$e^{in\theta} = e^{i2\pi k}$$

$$in\theta = i2\pi k$$

$$n\theta = 2\pi k$$

$$\theta = \frac{2\pi k}{n}$$

So  $\theta$  is the angle corresponding to the *n*-th roots of unity. Using eulers formula again, the solutions are given as:

$$z_k = e_{i\theta} = e^{i(\frac{2\pi k}{n})} = \cos\left(\frac{2\pi k}{n}\right) + i\sin\left(\frac{2\pi k}{n}\right)$$

#### 2.5 Complex Roots

Recall, square roots can be written as  $4^{1/2} = \sqrt{4} = 2$ , thus, we can write the *n*-th root as  $x^{1/n}$ . What if we wanted to find the *n*-th root of a complex number?

Consider  $f(z) = z^{1/n}$ , where  $n \in \mathbb{Z}$ . To solve this, we aim to find some w such that  $w^n = z$ .

$$z = R[\cos(\theta) + i\sin(\theta)]$$
 and  $w = r[\cos(\phi) + i\sin(\phi)]$ 

From De Moivre's Theorem, we have:

$$w^{n} = r^{n} [\cos(n\phi) + i\sin(n\phi)] = R[\cos(\theta) + i\sin(\theta)]$$

We see:

$$r^{n} = R \to r = \sqrt[n]{R} = R^{1/2}$$

$$n\phi = \theta = \theta + 2\pi k \to \phi = \frac{\theta}{n} + \frac{2\pi k}{n}$$

Note that since sin and cos are periodic with  $2\pi$ , the addition of  $2\pi k$  doesn't change the result. So we have:

$$z^{1/n} = R^{1/n} [\cos \phi + i \sin \phi]$$
 with  $\phi = \frac{\theta + 2k\pi}{n}$ ,  $k \in (0, 1, 2, \dots, n-1)$ 

Note that we reserve the notation  $\sqrt[n]{z}$  to denote the **principal root**, defined when k=0.

#### Example Find the cube roots of z = -1 + i

$$R = \sqrt{(-1)^2 + 1^2} = \sqrt{2}$$

 $R=\sqrt{(-1)^2+1^2}=\sqrt{2}$  We know z is in the second quadrant, so must adjust  $\theta$  accordingly:

$$\theta = \pi - \tan^{-1}\left(\frac{1}{1}\right) = \pi - \frac{\pi}{4} = \frac{3\pi}{4}$$

We have k = 0, 1, 2 for the cube roots.

Thus, the cubic roots are:

$$w_k = \sqrt[3]{2} \left[ \cos \left( \frac{\theta + 2\pi k}{3} \right) + i \sin \left( \frac{\theta + 2\pi k}{3} \right) \right]$$

#### 2.6 Problem Sheet 1

1. Simplify the following (write in form a + ib)

(a) 
$$3\left(\frac{1+i}{1-i}\right)^2 - 2\left(\frac{1-i}{1+i}\right)^3$$

# 3 Complex Functions

### 3.1 Trigonemtric Functions

Recall:

cosine is an even function 
$$\Rightarrow \cos(-\theta) = \cos(\theta)$$
  
sine is an odd function  $\Rightarrow \sin(-\theta) = -\sin(\theta)$ 

Also recall Eulers formula states  $e^{iz} = \cos(z) + i\sin(z)$  also that:

$$e^{-iz} = \cos(-z) + i\sin(-z)$$
$$= \cos(z) - i\sin(z)$$

If we add these expressions, we get an expression for  $\cos(z)$ :

$$e^{iz} + e^{-iz} = (\cos(z) + i\sin(z)) + (\cos(z) - i\sin(z))$$
$$e^{iz} + e^{-iz} = 2\cos(z) \Rightarrow \cos(z) = \frac{e^{iz} + e^{-iz}}{2}$$

If we subtract the expressions, we get an expression for sin(z):

$$e^{iz} - e^{-iz} = (\cos(z) + i\sin(z)) - (\cos(z) - i\sin(z))$$
$$e^{iz} - e^{-iz} = 2i\sin(z) \Rightarrow \sin(z) = \frac{e^{iz} - e^{-iz}}{2i}$$

We can now also derive tan(z) and cot(z):

$$\tan(z) = \frac{\sin(z)}{\cos(z)} = \frac{\frac{e^{iz} - e^{-iz}}{2i}}{\frac{e^{iz} + e^{-iz}}{2}} = i\frac{e^{iz} + e^{-iz}}{e^{iz} + e^{-iz}}$$
$$\cot(z) = \frac{\cos(z)}{\sin(z)} = \frac{\frac{e^{iz} + e^{-iz}}{2}}{\frac{e^{iz} - e^{-iz}}{2i}} = -i\frac{e^{iz} - e^{-iz}}{e^{iz} + e^{-iz}}$$

**Proposition.** Let  $z, z_1, z_2 \in \mathbb{C}$ 

(i) 
$$\sin(z + 2\pi) = \sin(z)$$
 and  $\cos(z + 2\pi) = \cos(z)$ 

(ii) 
$$\cos^2(z) + \sin^2(z) = 1$$

(iii) 
$$\sin(z_1 + z_2) = \sin(z_1)\cos(z_2) + \cos(z_1)\sin(z_2)$$

#### 3.2 Exponential Functions

Recall the **Taylor Series** for  $e^x$ , that is:  $e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots$  We can now define the exponential function for complex numbers as:

$$e^z = \sum_{n=0}^{\infty} \frac{z^n}{n!} = 1 + z + \frac{z^2}{2!} + \frac{z^3}{3!} + \dots + \frac{z^n}{n!}$$

Recall also, that  $z=rei\theta=e^{i\theta}$  it then follows:

$$z = e^{i\theta} = \sum_{n=0}^{\infty} \frac{(i\theta)^n}{n!} = \underbrace{\left(1 - \frac{\theta^2}{2!} + \frac{\theta^4}{4!} + \dots\right)}_{\cos\theta} + i\underbrace{\left(1 - \frac{\theta^3}{3!} + \frac{\theta^5}{5!} + \dots\right)}_{\cos\theta} = \cos(\theta) + i\sin(\theta)$$

#### 3.3 Complex Logarithms

Recall the log rule:  $\log(e^x) = x$ . Also recall we defined  $\theta = \text{Arg}(z)$  with  $\text{arg}(z) = \text{Arg}(z) + 2\pi k$ . Lastly, recall the polar form of z:

$$z = |z|(\cos(\theta) + i\sin(\theta)) = e^{i\theta} = |z|e^{i\operatorname{Arg}(z)} = e^{\ln|z| + i\operatorname{Arg}z}$$

We can now define the **Logarithm of a Complex Number**:

$$Log(z) = \log \left( e^{\ln|z| + i \operatorname{Arg}z} \right) = \ln|z| + i \operatorname{Arg}(z)$$
$$\log(z) = \ln|z| + i \operatorname{Arg}(z) + 2\pi k$$

*Note:* Denote Log(z) as the **principal branch** of the complex logarithm and denote  $\log(z)$  as any branch with  $k \neq 0$ .

We can also write the **Complex logarithm** as:

$$\log(z) = \ln|z| + i \arg(z)$$

$$= \ln|z| + i(\operatorname{Arg}(z) + 2k\pi)$$

$$= \ln|z| + i\operatorname{Arg}(z) + 2k\pi i$$

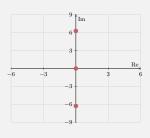
#### Example Find the log of z = 1 + 0i

$$\circ z = 1 + 0i = 1 \Rightarrow |z| = 1$$

$$\circ \operatorname{Arg}(z) = \tan^{-1}\left(\frac{0}{1}\right) = 0$$

Thus, we have:

$$\log(1) = \ln|1| + i\left(\operatorname{Arg}(z) + 2k\pi\right)$$
$$= 0 + i\left(0 + 2k\pi\right)$$
$$= 2k\pi i \text{ where } k \in \mathbb{Z}$$



#### 3.4 Complex Powers

Recall the Logarithm Rule:  $\log(a^b) = b \log(a)$ . We want to define  $z^{\alpha}$ , in such a way that  $\log(z^{\alpha}) = \alpha \log(z)$ . That is the **Complex Power** is defined as:

$$z^{\alpha} = e^{\alpha \log(z)} = e^{\alpha(\operatorname{Log}(z) + 2k\pi i)}$$
 for  $k \in \mathbb{Z}$ 

So that we have:

$$\log(z^{\alpha}) = \log(e^{\alpha(\operatorname{Log}(z) + 2k\pi i)})$$
$$= \alpha(\operatorname{Log}(z) + 2k\pi i)$$
$$= \alpha \log(z)$$

As example, consider z = 1 + 0i:

$$1^{\alpha} = e^{\alpha(Log(1) + 2k\pi i)}$$
$$= e^{2k\alpha\pi i}$$

If 
$$\alpha \in \mathbb{Z} (1, 2, 3, \dots)$$

$$1^{\alpha} = (e^{2k\pi i})^{\alpha} = (\cos(2\pi k) + \sin(2\pi k))^{\alpha} = 1^{\alpha} = 1$$

If  $\alpha = \frac{m}{n} \in \mathbb{Q}$ , then  $1^{\alpha}$  is the set of all *n*-th roots of unity:

$$1^{\alpha} = e^{\frac{2k\pi i m}{n}} = \cos\left(\frac{2\pi k m}{n}\right) + i\sin\left(\frac{2\pi k m}{n}\right)\cos\left(\frac{2\pi r}{n}\right) + i\sin\left(\frac{2\pi r}{n}\right)$$

If  $\alpha = i$  then we see:

$$1^{\alpha} = 1^{i} = e^{2k\pi i \cdot i} = e^{-2k\pi}$$

# 4 Geomtric Mappings and Transformations

### 4.1 Mappings:

Recall we defined the principal branch as

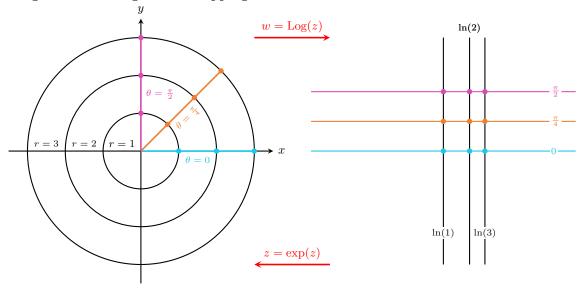
$$Log(z) = ln |z| + iArg(z)$$

So, when we take the principal branch of the logarithm, we see that it maps to the complex number w = u + iv where  $u = \ln |z|$  and v = Arg(z).

In essence. Log maps  $\mathbb C$  to the horizontal strip:

$$\{w = u + iv : -\pi < v \le \pi\}$$

Diagram of the Logarithm Mapping:



#### 4.1.1 Example Mapping 1:

Let 
$$f(z) = z^3$$

Using exponential rules and polar representation:

$$z = |z|e^{i\theta}$$

$$z^3 = (|z|e^{i\theta})^3$$

$$= |z|^3 e^{i3\theta}$$

$$= |z|^3 (\cos(3\theta) + i\sin(3\theta))$$

Letting z = 1 + 1i, we see:  $\theta = \tan^{-1}(\frac{1}{1}) = 45^{\circ} = \frac{\pi}{4}$ , and  $|z| = \sqrt{1^2 + 1^2} = \sqrt{2}$ . Thus, we have:

$$z^{3} = |z|^{3} \cdot \left[\cos(3\theta) + i\sin(3\theta)\right]$$

$$= (\sqrt{2})^{3} \cdot \left[\cos\left(\frac{3\pi}{4}\right) + i\sin\left(\frac{3\pi}{4}\right)\right]$$

$$= -2\sqrt{2} + i2\sqrt{2}$$

In essence, the mapping  $f(z)=z^3$  rotates the complex number z by  $3\theta$  and scales it by  $|z|^3$ . We can imagine this, for the complex numbers with |z|=1, and  $0<\theta\leq\frac{\pi}{2}$ , as an arc of radius 1, from the angle  $0\to 90^\circ$ , mapped to an arc of radius 8, from the angles  $0\to 270^\circ$ .

#### 4.1.2 Example Mapping 2

We wish to find the image of the line x = 1 under

$$f(z) = \frac{1}{z}, \quad z = x + iy, \quad w = u + iv.$$

For 
$$z = x + iy$$
 we have

$$w = \frac{1}{x + iy} = \frac{x - iy}{x^2 + y^2} = \frac{x}{x^2 + y^2} - i\frac{y}{x^2 + y^2},$$

so that

$$u = \frac{x}{x^2 + y^2}, \quad v = -\frac{y}{x^2 + y^2}.$$

Setting x = 1 yields

$$u = \frac{1}{1+y^2}, \quad v = -\frac{y}{1+y^2}.$$

Since

$$|w|^2 = u^2 + v^2 = \frac{1}{1+y^2} = u,$$

it follows that

$$u^2 + v^2 = u \implies u^2 - u + v^2 = 0.$$

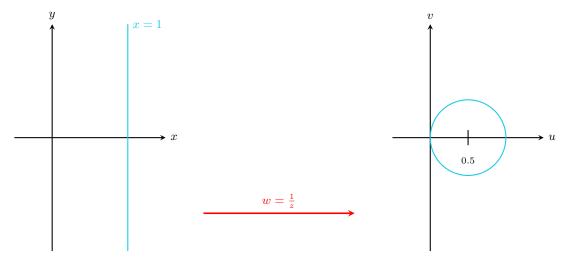
Completing the square in u by adding and subtracting  $\frac{1}{4}$ :

$$u^{2} - u + \frac{1}{4} + v^{2} = \frac{1}{4} \implies \left(u - \frac{1}{2}\right)^{2} + v^{2} = \frac{1}{4}.$$

Thus, the image of x = 1 is the circle

$$\left( u - \frac{1}{2} \right)^2 + v^2 = \frac{1}{4} \,,$$

centered at  $(\frac{1}{2},0)$  with radius  $\frac{1}{2}$ 



In general,  $f(z) = \frac{1}{z}$  maps circle and lines to circles and lines, respectively.

#### 4.2 Circle Preservation Theorem

Consider the equation:

$$A(x^2 + y^2) + Bx + Cy + D = 0$$

We can we that if  $A \neq 0$ , then we can divide by A:

$$x^{2} + y^{2} + \frac{B}{A}x + \frac{C}{A}y + \frac{D}{A} = 0$$

Completing the square yields:

$$\left(x + \frac{B}{2A}\right)^2 + \left(y + \frac{C}{2A}\right)^2 = \left(\frac{B^2 + C^2 - 4AD}{4A^2}\right)$$

Thus, if  $A \neq 0$ , we have a circle with center (-B/2A, -C/2A) and radius  $\sqrt{\frac{B^2+C^2-4AD}{4A^2}}$ . If A=0, then the equation represents a line:

$$Bx + Cy + D = 0$$

If D = 0, the circle or line contains 0:

$$Bx + Cy + D \mid_{(0,0)} = D = 0$$

#### Why is This Important?

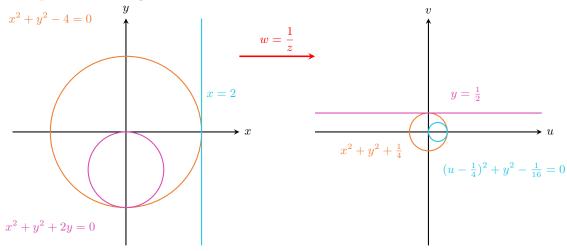
Under the inversion  $f(z) = \frac{1}{z}$  with z = x + iy and w = u + iv, one can show that the general equation

$$A(x^{2} + y^{2}) + Bx + Cy + D = 0$$
 maps to  $D(u^{2} + v^{2}) + Bu - Cv + A = 0$ .

In this transformed equation:

- If the original set does not contain the origin image is a circle.
- If the original set does contain the origin then the equation becomes linear:
- If the original set is a line (with A = 0), if it does not pass through the origin, its inversion is a circle that passes through the origin.

#### **Examples Illustrating the Inversion Effects**



# 4.3 Prelim to Riemann Sphere

Our goal is to define the **Riemann Sphere**, which is the complex plane  $\mathbb{C}$ , together with an extra point at infinity. In essence The Riemann sphere is a way to "wrap up" the entire complex plane into a compact, closed surface that is **homeomorphic** (toplogically equivalent) to the sphere  $S^2$  and the connection between them is made via the **stereographic projection**.

#### 4.3.1 Euclidean Space and Compact Sets

**Euclidean space**, denoted as  $\mathbb{R}^n$ , is the collection of all points in *n*-dimensional space, where each point is described by *n* real numbers. In Euclidean spaces (such as the real line  $\mathbb{R}$  or the plane  $\mathbb{R}^2$ ), a set is **compact** if it is both: **Closed** (contains all its limit points), and **Bounded** (contained within a finite region).

#### **Examples of Compact Sets:**

The closed interval 
$$[0,1] \subset \mathbb{R}^1$$
,  
A closed disk  $\{(x,y) \in \mathbb{R}^2 : x^2 + y^2 \le 1\} \subset \mathbb{R}^2$ 

#### **Examples of Non-Compact Sets:**

The open interval  $(0,1) \subset \mathbb{R}^1$  (not closed), The entire real line  $\mathbb{R}$  (not bounded)

### 4.3.2 Compactification of the Complex Plane

The complex plane  $\mathbb C$  is not compact - it streches out infinitely in all directions. By adding a single point at infinity, we "close" the plane, turning it into a compact set. This new space, is **homeomorphic** (a one-to-one mapping that is continuous in both directions or toplogically equivalent) to to the Riemann Sphere . We define the new space as:

$$\tilde{\mathbb{C}} = \mathbb{C} \cup \{\infty\}$$

#### 4.4 Riemann Sphere

Define  $\tilde{\mathbb{C}} = \mathbb{C} \cup \{\infty\}$ . Then  $\tilde{\mathbb{C}} \stackrel{\text{1:1}}{\longleftrightarrow} S^2\{X = (x,y,z) : x^2 + y^2 + z^2 = 1\}$  (homeomorphic) via the sterographic projection, denoted St, defined as follows:

#### 1. Projection from $S^2 \to \tilde{\mathbb{C}}$ :

For a point  $(x, y, z) \in S^2$ , with  $z \neq 1$  (the point is not the north pole) the projection is defined as:

$$St(x, y, z) = \frac{1}{1 - x_3}(x_1, x_2)$$
 for  $z \neq 1$ 

This takes a point on the sphere and maps it to a point in the complex plane.

#### **2.** Projection from $\tilde{\mathbb{C}} \to S^2$ :

For a point  $z \in \mathbb{C}$ , the inverse projection is defined as:

$$St^{-1}(z) = \frac{1}{|z|^2 + 1} \langle 2\text{Re}(z), 2\text{Im}(z), |z|^2 - 1 \rangle$$

This takes a complex number, z, written in terms of its real (Re(z)) and imaginary (Im(z)) parts, and maps it to the sphere

#### 3. Mapping the North Pole:

The projection leaves out the north pole from projection onto  $\mathbb{C}$ 

$$St(N) = \infty$$
 and  $St^{-1}(\infty) = N$  where  $N = \langle 0, 0, 1 \rangle$ 

The north pole is mapped to the point at infinity, and vice versa.

# 5 Complex Analysis

#### 5.1 Mobius Transforms

**Recall:** The complex plane  $\mathbb{C}$  can be throught as points  $(x,y) \in \mathbb{R}^2$ , but we usually label a point as z = x + iy. We can extend  $\mathbb{C}$  by adding a point at infinity, the resulting set is called the **Riemann Sphere**  $\mathbb{C}$ . Visually, we can imaigine wrapping the complex plane onto the surface of a sphere, where  $\infty$  is the north pole of the sphere.

Now, letting a, b, c, d be complex numbers (i.e.  $a = x_a + iy_a$ ), we define a Mobius Transform as a function  $T : \tilde{\mathbb{C}} \to \tilde{\mathbb{C}}$ :

$$T(z) = \frac{az+b}{cz+d}$$

where  $ad - bc \neq 0$  (that is the determinant  $\neq 0 \rightarrow$  matrix is invertible).

These functions occur on the Riemann Sphere, because we need to define that happens when cz + d = 0 and when  $z = \infty$ :

If 
$$c \neq 0$$
:  $T(\infty) = \frac{a}{c}$  and  $T\left(-\frac{d}{c}\right) = \infty$ 

If 
$$c = 0$$
:  $T(z) = \frac{az+b}{d}$  and  $T(\infty) = \infty$ 

Mobius transforms can be uniquely determined by its action on three distinct points. For example, we'll find a mobius transform that maps three points  $\{z_1, z_2, z_3\}$  to  $\{1, 0, \infty\}$ 

1. We want  $T(z_2) = 0$ :  $az_2 + b = 0 \Rightarrow b = -az_2$ , then T(z) becomes:

$$T(z) = \frac{az+b}{cz+d} = \frac{az-az_2}{cz+d} = \frac{a(z-z_2)}{cz+d}$$

2. We want  $T(z_3) = \infty$ :  $cz_3 + d = 0 \Rightarrow d = -cz_3$ , then T(z) becomes:

$$T(z) = \frac{a(z - z_2)}{c(z - z_3)}$$

3. We want  $T(z_1) = 1$ , then  $T(z_1)$  becomes:

$$T(z_1) = \frac{a(z_1 - z_2)}{c(z_1 - z_3)} = 1 \Rightarrow \frac{a}{c} = \frac{z_1 - z_3}{z_1 - z_2}$$

Finally, we see that T(z) is:

$$T(z) = \frac{z_1 - z_3}{z_1 - z_2} \cdot \frac{z - z_2}{z - z_3}$$

We can now solve problems, such as: Find the Mobius Transform that maps the 3 points  $z_1 = -i, z_2 = -1, z_3 = 1$  to  $1, 0, \infty$ 

$$T(z) = \frac{-1-1}{i+1} \cdot \frac{z+1}{z-1} = (-i)\frac{z+1}{z-1} = \frac{-iz-i}{z-1}$$

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#### 5.1.1 Matrix Representation of Mobius Transforms

We associate a  $2 \times 2$  matrix M to a Mobius Transform T(z):

$$T(z) = \frac{az+b}{cz+d} \longleftrightarrow M = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

Note that:  $kM \longleftrightarrow T(z)$  for any  $k \in \mathbb{C}, k \neq 0$ .

We can also define the **inverse map**  $T^{-1}$  as the Mobius transform:

$$T^{-1} \longleftrightarrow \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

We can also define the **composition** of two Mobius Transforms, if  $T_1(z) = \frac{az+b}{cz+d}$  with matrix M and  $T_2(z) = \frac{ez+f}{gz+g}$  with matrix  $M_2$ , then:

$$T \circ T_2 \longleftrightarrow \begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{bmatrix}$$

Putting it all together, we can map any three points to any other three point:

#### Theorem Three-Point Theorem for Möbius Transformations

If  $T \longleftrightarrow M: (z_1,z_2,z_3) \mapsto (1,0,\infty)$  and if  $T_2 \longleftrightarrow M_2: (z_1',z_2',z_3') \mapsto (1,0,\infty)$  then:

$$T^{-1} \circ T_2 \longleftrightarrow M^{-1} : (z_1, z_2, z_3) f \mapsto (z'_1, z'_2, z'_3)$$

This can be visualized like so:

$$z'_1, z'_2, z'_3 \xrightarrow{T^{-1} \circ T'} z_1, z_2, z_3$$

$$T_2 \mapsto M_2 \xrightarrow{1, 0, \infty} T \mapsto M$$

Note that,  $M, M_2$  and  $T^{-1} \circ T_2$  have matrices: Three-Point Theorem for Mobius Transformations

$$M = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, \quad M_2 = \begin{bmatrix} e & f \\ g & g \end{bmatrix}, \quad T^{-1} \circ T_2 = \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \cdot \begin{bmatrix} e & f \\ g & h \end{bmatrix}$$

# Example Find a Mobius transformation, $T:(0,-i,-1)\mapsto (i,1,0)$

If we can find a map  $T_1:(0,-i,1)\mapsto (1,0,\infty)$  and a map  $T_2:(1,-i,-1)\mapsto (i,1,0)$ . Then, by the Theorem above, we can find a T such that:  $T:(0,-i,-1)\mapsto (i,1,0)$  Recall, we define a general transform T, that takes 3 points  $(z_1,z_2,z_3)\mapsto (1,0,\infty)$ 

$$T(z) = \frac{z_1 - z_3}{z_1 - z_2} \cdot \frac{z - z_2}{z - z_3}$$

 $T_1$  becomes:

$$T_1(z) = \frac{0+1}{0+i} \cdot \frac{z+i}{z+1}$$

$$= \frac{1}{i} \cdot \frac{z+i}{z+1}$$

$$= \frac{z+1}{iz+i}$$

$$\Rightarrow \begin{bmatrix} 1 & i \\ i & i \end{bmatrix}$$

$$T_2(z) = \frac{i-0}{i-1} \cdot \frac{z-1}{z-0}$$

$$= \frac{i}{i-1} \cdot \frac{z-1}{z}$$

$$= \frac{iz-i}{(i-1)z}$$

$$\Rightarrow \begin{bmatrix} 1 & i \\ i & i \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} i & -i \\ i-1 & 1 \end{bmatrix}$$

Thus, T is:

$$T = T_2^{-1} \circ T_1 \leftrightarrow \begin{bmatrix} 1 & i \\ i & i \end{bmatrix} \cdot \begin{bmatrix} i & -i \\ i - 1 & 0 \end{bmatrix}^{-1}$$

$$= \begin{bmatrix} 1 & i \\ i & i \end{bmatrix} \cdot \begin{bmatrix} 0 & i \\ 1 & i - 1 \end{bmatrix} = \begin{bmatrix} 1 & i \\ i & i \end{bmatrix} \cdot \begin{bmatrix} i & -i \\ i - 1 & 1 \end{bmatrix} = \begin{bmatrix} 0(1) + (i)(i) & (0)(i) + (i)(i) \\ (1 - i)(1) + (i)(i) & (1 - i)(i) + (i)(i) \end{bmatrix} = \begin{bmatrix} i^2 & i^2 \\ -i & i \end{bmatrix}$$

$$T(z) = -\begin{bmatrix} 1 & 1 \\ i & -i \end{bmatrix} \longleftrightarrow = -i\frac{z+1}{z-1}$$

# 5.2 Complex Differentiation

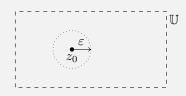
First we must define what is meant for a set to be **open** in the complex plane.

#### 5.2.1 Open Sets in the Complex Plane

#### Definition

We say a subset  $\mathbb{U} \subseteq \mathbb{C}$  is **open** if  $\forall z_0 \in \mathbb{U} \quad \exists \varepsilon > 0$  such that the open disc centered at  $z_0$  of radius  $\varepsilon$  is contained in  $\mathbb{U}$ :

$$D_{\varepsilon}(z_0) = \{ z \in \mathbb{C} \mid |z - z_0| < \varepsilon \}$$



In essence, a set  $\mathbb{U}$  in the complex plane is defined as open if for every point  $z_0$  in  $\mathbb{U}$ , you can draw a small circle around  $z_0$  that fits entirely within  $\mathbb{U}$ . This radius of this circle is  $\varepsilon$ . The radius can be very small but must be positive.

#### 5.2.2 Differentiation

#### Definition

Let  $\mathbb{U} \subseteq \mathbb{C}$  be open, let  $f: \mathbb{U} \to \mathbb{C}$  be a function and let  $z_0 = x_0 + iy_0 \in \mathbb{U}$ .

$$f'(z_0) = \lim_{h \to 0} \frac{f(z_0 + h) - f(z_0)}{h}$$

If the limit exists, independant of the direction of approach we say f is **holomorphic** (or complex differentiable / complex analytic) at  $z_0$ . We also call  $f'(z_0)$  the derivative of f at  $z_0$ . Similarly, if f is holomorphic  $\forall z \in \mathbb{U}$  we say f is holomorphic on  $\mathbb{U}$ .

#### 5.2.3 Cauchy-Riemann Equations

#### Theorem: Cauchy-Riemann Equations

If  $f: \mathbb{U} \to \mathbb{C}$  is holomorphic on  $\mathbb{U} \subseteq \mathbb{C}$ , then for z = x + iy and f(z) = u(x,y) + iv(x,y), we have:

$$\frac{\partial u}{\partial x} = \frac{\partial v}{\partial y}$$
 and  $\frac{\partial u}{\partial y} = -\frac{\partial v}{\partial x}$ 

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#### 5.2.4 Jacobian Matrix

The Jacobian matrix represents how a function transforms small regions in space. For a function that maps n dimensional space  $\to m$  dimensional space, the Jacobian contains all partial derivatives arranged in an  $m \times n$  matrix. For example, f as a map  $f: \mathbb{R}^2 \to \mathbb{R}^2$ , has the Jacobian matrix:  $Df = \begin{pmatrix} u_x & u_y \\ v_x & v_y \end{pmatrix}$  Which for  $(x_0, y_0) \in \mathbb{R}^2$  gives an  $2 \times 2$  matrix:

$$Df(x_0, y_0) = \begin{pmatrix} u_x(x_0, y_0) & u_y(x_0, y_0) \\ v_x(x_0, y_0) & v_y(x_0, y_0) \end{pmatrix} : \mathbb{R}^2 \to \mathbb{R}^2$$

Now, f statisfies the Cauchy-Riemann equations:

$$\begin{pmatrix} u_x & u_y \\ v_x & v_y \end{pmatrix} \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} u_x & u_y \\ v_x & v_y \end{pmatrix}$$

Where, the matrix  $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$  is the rotation matrix for  $\pi/2$  (90°). Meaning that the map Df is  $\mathbb{C}$ -linear, that is it preserves addition and complex scalar multiplication:

$$f(x+y) = f(x) + f(y)$$

$$f(\alpha x) = \alpha f(x), \quad \forall \alpha \in \mathbb{C}$$

# 5.3 Complex Integration