# MA283: Linear Algebra

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# 1 Review of Matrix Algebra

### Matrix Addition

If a matrix has m rows and n columns, we say it is  $m \times n$ . Two matrices can only be added if they have the same size. In this case, we just add the entries in each position.

The  $m \times n$  zero matrix is a matrix with all entries equal to 0. It is the **Identity element** for matrix addition (adding it to any matrix does not change the matrix)

# Matrix Multiplication by a Scalar

This simply means multiplying each entry of the matrix by the scalar. For example:

$$\alpha \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} \alpha & 2\alpha \\ 3\alpha & 4\alpha \end{bmatrix}$$

**Remark**: Now that we have addition and scalar multiplication, we can subtract matrices (A - B = A + (-1)B), provided they are the same size.

### **Vector Space**

With these operations of addition and scalar multiplication, the set of  $m \times n$  matrices is a vector space. A **vector** space algebraic structure whose elements can be added, subtracted and multiplied by scalars.

### **Linear Combinations**

### Definition 1.1: Linear Combinations

Suppose  $v_1, v_2, \ldots, v_k$  are elements that can be added together and multiplied by scalars.

A Linear Combination of  $v_1, v_2, \ldots, v_k$  is an expression of the form:

$$\alpha_1 v_1 + \alpha_2 v_2 + \ldots + \alpha_k v_k$$

where  $a_i \in \mathbb{R}$  are scalars, called **coefficients**.

# Matrix-Vector Multiplication

### Definition 1.2

Let A be a  $m \times n$  matrix, and **v** be a column vector with n entries  $(n \times 1 \text{ matrix})$ .

Then the matrix vector product Av is the column vector, with m entries, obtained by taking the linear combination of the columns of A with the entries of  $\mathbf{v}$  as coefficients.

$$\begin{bmatrix} -1 & 2 & 4 \\ 0 & 1 & 3 \end{bmatrix} \begin{bmatrix} 7 \\ 6 \\ 9 \end{bmatrix} = 7 \begin{bmatrix} -1 \\ 0 \end{bmatrix} + 6 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + 9 \begin{bmatrix} 4 \\ 3 \end{bmatrix} = \begin{bmatrix} 41 \\ 33 \end{bmatrix}.$$

**Remark:** Av, if defined, has the same number of rows as A and the same number of columns as v.

### **Matrix-Matrix Multiplication**

# Definition 1.3

Let A and B be matrices of size  $m \times p$  and  $p \times n$ , respectively. Write  $v_1, \ldots v_n$  for the columns of B. Then the product AB is the  $m \times n$  matrices whose columns are  $Av_1, \ldots, Av_n$ .

The entry at row i and column j of the matrix A is given by  $A_{ij}$ . The entry in the i, j position of the product AB is the ith entry of the vector  $Av_j$ , where the vector  $v_j$  is the jth column of B. In other words, the entry in the i, j position of the product AB is given by:

$$(AB)_{ij} = A_{i1}B_{1j} + A_{i2}B_{2j} + \ldots + A_{ip}B_{pj} = \sum_{k=1}^{p} A_{ik}B_{kj}$$

### Definition 1.4

If A is  $m \times p$  with rows  $u_1, \ldots, u_m$  and B is  $p \times n$  with columns  $v_1, \ldots, v_n$ , then the product AB is:

$$AB = \begin{bmatrix} u_1 \cdot v_1 & u_1 \cdot v_2 & \dots & u_1 \cdot v_n \\ u_2 \cdot v_1 & u_2 \cdot v_2 & \dots & u_2 \cdot v_n \\ \vdots & \vdots & \ddots & \vdots \\ u_m \cdot v_1 & u_m \cdot v_2 & \dots & u_m \cdot v_n \end{bmatrix}$$

### Example:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} \quad AB = \begin{bmatrix} 1 \cdot 7 + 2 \cdot 9 + 3 \cdot 11 & 1 \cdot 8 + 2 \cdot 10 + 3 \cdot 12 \\ 4 \cdot 7 + 5 \cdot 9 + 6 \cdot 11 & 4 \cdot 8 + 5 \cdot 10 + 6 \cdot 12 \end{bmatrix} = \begin{bmatrix} 58 & 64 \\ 139 & 154 \end{bmatrix}$$

For matrices A and B, the products AB and BA are generally not equal, even if they are both defined and even if both have the same size.

### **Linear Transformations**

### Definition 1.5

Let m and n be positive integers.

A linear transformation T from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  is a function  $T: \mathbb{R}^n \to \mathbb{R}^m$  that satisfies:

- $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$  for all  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$
- $T(\lambda \mathbf{u}) = \lambda T(\mathbf{u})$  for all  $\mathbf{u} \in \mathbb{R}^n$  and  $\lambda \in \mathbb{R}$

### Matrix of a Linear Transformation

Suppose  $T: \mathbb{R}^3 \to \mathbb{R}^2$  is the linear transformation:

$$T \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} \quad T \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix} \quad T \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -6 \\ 7 \end{bmatrix}$$

Then for the vector in  $\mathbb{R}^3$  with entries a, b, c:

$$T \begin{bmatrix} a \\ b \\ c \end{bmatrix} = aT \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + bT \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + cT \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -6 \\ -3 & 4 & 7 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

Where the  $2 \times 3$  matrix  $M_T$  is called the **standard matrix** of A. A linear transformation  $T : \mathbb{R}^n \to \mathbb{R}^m$  can be completely represented by an  $m \times n$  matrix  $M_T$ .

### Understanding the Matrix Representation

- The columns of matrix  $M_T$  are the images of the standard basis vectors  $e_1, e_2, \ldots, e_n$  under T.
- For any vector  $v \in \mathbb{R}^n$ , we calculate T(v) by multiplying:  $M_T \cdot v$ .
- Therefore, matrix-vector multiplication is simply evaluating a linear transformation.

**Correspondence:** Any  $m \times n$  matrix A defines a linear transformation  $T_A : \mathbb{R}^n \to \mathbb{R}^m$  by:  $T_A(v) = Av$ . Linear transformations include rotations, reflections and scaling

Efficiency of Representation: A remarkable property of linear transformations is their information efficiency:

- To completely define  $T: \mathbb{R}^n \to \mathbb{R}^m$ , we need only mn values.
- These values are the coordinates of the n transformed basis vectors in  $\mathbb{R}^m$ .
- This differs fundamentally from general continuous functions  $f : \mathbb{R} \to \mathbb{R}$ , which cannot be fully determined by their values at finitely many points.

# Matrix multiplication is composition

Suppose that  $T: \mathbb{R}^n \to \mathbb{R}^p$  and  $S: \mathbb{R}^p \to \mathbb{R}^m$  are linear transformations. Then the composition  $S \circ T: \mathbb{R}^n \to \mathbb{R}^m$  is also a linear transformation from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  defined for  $\mathbf{v} \in \mathbb{R}^n$  by:

$$S \circ T(\mathbf{v}) = S(T(\mathbf{v}))$$

To see how that the  $m \times n$  matrix  $M_{S \circ T}$  depends on the matrix  $M_S(m \times p)$  and  $M_T(p \times n)$  we look at the definition of  $M_{S \circ T}$ :

- The first column has coordinates  $S \circ T(e_1) = S(T(e_1))$
- $T(e_1)$  is first column of  $M_T$
- Then  $S(T(e_1))$  is the matrix-vector product  $M_S \cdot M_T(e_1)$
- Same for all other columns  $\Longrightarrow M_{S \circ T} = M_S \cdot M_T$

Thus, we conclude matrix multiplication is composition of linear transformations.

# 2 Systems of linear equations

### 2.1 Linear equations and Solution Sets

A linear equation in the variables x and y is an equation of the form

$$2x + y = 3$$

If we replace x and y with some numbers, the statement **becomes true or false**.

### Definition 2.1: Solution to a linear equation

A pair,  $(x_0, y_0) \in \mathbb{R}$ , is a solution to an linear equation if setting  $x = x_0$  and  $y = y_0$  makes the equation true.

### Definition 2.2: Solution set

The **solution set** is the set of all solutions to a linear equation.

$$a_1X_1 + a_2X_2 + \ldots + a_nX_n = b$$
 where  $a_i, b \in \mathbb{R}$ 

is an **affine hyperplane** in  $\mathbb{R}^n$ ; geometrically resembles a copy of  $\mathbb{R}^{n-1}$  inside  $\mathbb{R}^n$ .

# 2.1.1 Interpreting Linear Systems as Matrix Equations

# 2.2 Elementary Row Operations

To solve a system of linear equations we associate an **augmented matrix** to the system of equations. For example:

To solve, we can perform the following Elementary Row Operations (EROs):

- 1. Multiply a row by a non-zero constant.
- 2. Add a multiple of one row to another row.
- 3. Swap two rows.

The goal of these operations is to transform the augmented matrix into row echelon form (REF) or reduced row echelon form (RREF).

### 2.2.1 REF and Strategy

We say a matrix is in row echelon form (REF) if:

- The first non zero entry in each row is a 1 (called the  ${\bf leading}~{\bf 1}).$
- If a column has a leading 1, then all entries below it are 0.
- The leading 1 in each row is to the right of the leading 1 in the previous row.
- $\bullet\,$  All rows of 0s are at the bottom of the matrix.

 $\begin{bmatrix} 1 & 2 & -1 & | & 3 \\ 0 & 1 & 2 & | & -1 \\ 0 & 0 & 1 & | & -1 \end{bmatrix}$ 

Example of REF

We have produced a new system of equations. This is easily solved by back substitution.

# Concept 2.1: Stategy for Obtaining REF

- Get a 1 as the top left entry
- Use this 1 to clear the entries below it
- Move to the next column and repeat
- Continue until all leading 1s are in place
- Use back substitution to solve the system

#### 2.2.2 Row Reduced Echelon Form

A matrix is in reduced row echelon form (RREF) if:

- It is in REF
- The leading 1 in each row is the only non-zero entry in its column.

$$\begin{bmatrix} 1 & 0 & 0 & | & 2 \\ 0 & 1 & 0 & | & -1 \\ 0 & 0 & 1 & | & -1 \end{bmatrix}$$

Example of RREF

# 2.3 Leading variables and free variables

We'll start by an example:

Solving this system of equations, we get:

RREF: 
$$\begin{bmatrix} 1 & 0 & 0 & 2 & | & 4 \\ 0 & 1 & 0 & -1 & | & 2 \\ 0 & 0 & 0 & 1 & | & 2 \end{bmatrix} \Rightarrow \begin{array}{c} x_1 + 2x_4 = 4 \\ x_2 - x_4 = 2 \\ x_3 + x_4 = 2 \end{array} \Rightarrow \begin{array}{c} x_1 = 4 - 2x_4 \\ x_2 = 2 + x_4 \\ x_3 = 2 - x_4 \end{array}$$

This RREF tells us how the **leading variables**  $(x_1, x_2, x_3)$  depend on the **free variable**  $(x_4)$ . The free variable can take any value in  $\mathbb{R}$ . We write the solution set as:

$$x_1 = 4 - 2t$$
,  $x_2 = 2 + t$ ,  $x_3 = 2 - t$ ,  $x_4 = t$  where  $t \in \mathbb{R}$   
 $(x_1, x_2, x_3, x_4) = (4 - 2t, 2 + t, 2 - t, t); t \in \mathbb{R}$ 

### Definition 2.3: Leading and Free Variables

- Leading variable : A variable whose columns in the RREF contain a leading 1
- Free variable : A variable whose columns in the RREF do not contain a leading 1

### 2.4 Consistent and Inconsistent Systems

Consider the following system of equations:

We can see the last row of the REF is:

$$0x + 0y + 0z = 1$$

This equation clearly has no solution, and hence the system has no solutions. We say the system is **inconsistent**. Alternatively, we say the system is **consistent** if it has at least one solution.

### 2.5 Possible Outcomes when solving a system of equations

• The system may be **inconsistent** (no solutions) - i.e:

$$[0\ 0\ \dots\ 0\ |\ a] \quad a \neq 0$$

- The system may be **consistent** which occurs if:
  - Unique Solutions each column (aside from the rightmost) contains a single leading 1. i.e:

$$\begin{bmatrix} 1 & 0 & 0 & | & 4 \\ 0 & 1 & 0 & | & 3 \\ 0 & 0 & 1 & | & -2 \end{bmatrix}$$

Infinitely many solutions at least one variable does not appear as a leading 1 in any row, making it a
free variable - i.e:

$$\begin{bmatrix} 1 & 2 & -1 & | & 3 \\ 0 & 0 & 1 & | & -2 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

# 2.6 Elementary Row Operations as Matrix Transformations

Elementary row operations may be interpreted as **matrix multiplication**. To see this, first we introduce the **Identity matrix:**[1, 0, 0]

 $I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ 

The  $I_m$  Identity matrix is an  $m \times m$  matrix with 1s on the diagonal and 0s elsewhere. We also introduce the  $E_{i,j}$  matrix which has 1 in the (i,j) position and 0s elsewhere. For example:

$$E_{1,2} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Then:

$$I_3 + 4E_{1,2} = \begin{bmatrix} 1 & 4 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Performing a row operation on A is the same as multiplying A by an appropriate matrix E on the left. These matrices are called **elementary matrices**. They are **always invertible**, and **their inverses are also elementary matrices**. The statement:

"every matrix can be reduced to RREF through EROs"

is equivalent to saying that

"for every matrix A with m rows, there exists a  $m \times m$  matrix B which is a product of elementary matrices such that BA is in RREF."

### 2.6.1 Multiplying a Row by a Non-Zero Scalar

When multiplying row i of matrix A by a scalar  $\alpha \neq 0$ , we can use the matrix:

$$I_m + (\alpha - 1)E_{i,i}$$

This works because it modifies only the (i,i) entry of the identity matrix to be  $\alpha$  while keeping all other entries unchanged. When multiplied with A, it scales row i by  $\alpha$  and leaves all other rows intact.

**Example:** If  $\alpha = 5$  and i = 2, then:

$$I_3 + 4E_{2,2} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \qquad (I_3 + 4E_{2,2})A = \begin{bmatrix} 1 & 2 & 3 \\ 20 & 25 & 30 \\ 7 & 8 & 9 \end{bmatrix}$$

### 2.6.2 Switching Two Rows

To swap rows i and k, we use:

$$S = I_m + E_{ik} + E_{ki} - E_{ii} - E_{kk}$$

This works by:

- Removing the 1's at positions (i, i) and (k, k) from the identity matrix
- Adding 1's at positions (i, k) and (k, i)

**Example:** Swapping rows 1 and 3:

$$S = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \quad A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \qquad SA = \begin{bmatrix} 7 & 8 & 9 \\ 4 & 5 & 6 \\ 1 & 2 & 3 \end{bmatrix}$$

### 2.6.3 Adding a Multiple of One Row to Another

To replace row k with row  $k + \alpha \times$  row i, use:

$$I_m + \alpha E_{k,i}$$

This adds  $\alpha$  times row i to row k while leaving all other rows unchanged because:

- For any row  $j \neq k$ , the corresponding row in this matrix is just the standard basis row
- Row k becomes the sum of the standard basis row k plus  $\alpha$  times the standard basis row i

**Example:** Adding 3 times row 1 to row 2:

$$I_3 + 3E_{2,1} = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \qquad (I_3 + 3E_{2,1})A = \begin{bmatrix} 1 & 2 & 3 \\ 7 & 11 & 15 \\ 7 & 8 & 9 \end{bmatrix}$$

### Example 2.1

Write the inverse of an elementary matrix and show it is an elementary matrix.

# Multiplying a row by a nonzero scalar:

- Operation: Multiply row i by  $\alpha \neq 0$ .
- Elementary Matrix:  $E = I_m + (\alpha 1)E_{i,i}$
- Inverse: To reverse the operation, multiply row i by  $1 \setminus \alpha$ . Hence, the inverse is

$$E^{-1} = I_m + \left(\frac{1}{\alpha} - 1\right) E_{i,i} = I_m + \frac{1 - \alpha}{\alpha} E_{i,i}.$$

### Swapping two rows:

- Operation: Swap rows i and k.
- Elementary Matrix:  $S = I_m E_{i,i} E_{k,k} + E_{i,k} + E_{k,i}$
- Inverse: Since swapping the same two rows twice returns them to their original positions,

$$S^{-1} = S$$
.

# Adding a multiple of one row to another:

- Operation: Add  $\alpha$  times row i to row k.
- Elementary Matrix:  $E = I_m + \alpha E_{k,i}$
- Inverse: To undo the operation, subtract  $\alpha$  times row i from row k. Therefore,

$$E^{-1} = I_m - \alpha E_{k,i}.$$

### Example 2.2

Prove that every invertible matrix in  $M_n(\mathbb{R})$  is a product of elementary matrices.

Let A be an invertible matrix in  $M_n(\mathbb{R})$ . Since A is invertible, we can use Gaussian elimination to transform A into the identity matrix  $I_n$ .

Let  $E_1, E_2, \ldots, E_k$  be the elementary matrices corresponding to the row operations used in the elimination process. Then, we have:

Multiplying a row by a scalar:  $I_n + (\alpha - 1)E_{i,i}$ 

Swapping two rows:  $I_n + E_{i,k} + E_{k,i} - E_{i,i} - E_{k,k}$ 

Adding a multiple of one row to another:  $I_n + \alpha E_{k,i}$ 

Applying these in sequence to A gives:

$$E_k \cdots E_2 E_1 A = I_n$$

Since  $E_k \cdots E_2 E_1 = I_n$ , we can multiply both sides by  $(E_k \cdots E_2 E_1)^{-1}$  on the left to obtain:

$$A = (E_k \cdots E_2 E_1)^{-1} I_n = (E_k \cdots E_2 E_1)^{-1}$$

Using the property:

$$(E_k \cdots E_2 E_1)^{-1} = E_1^{-1} E_2^{-1} \cdots E_k^{-1},$$

we can express A as a product of elementary matrices:

$$A = E_1^{-1} E_2^{-1} \cdots E_k^{-1}$$

Since each  $E_i$  is an elementary matrix, its inverse is also an elementary matrix. Therefore, A can be expressed as a product of elementary matrices.

### 2.7 EROs and Inverses

Elementary Row Operations can be used to find the inverse of a square matrix. Consider a square matrix  $A \in M_n(\mathbb{F})$  (that is, an  $n \times n$  matrix over a field  $\mathbb{F}$ ). If A is invertible, let

$$A^{-1} = \begin{bmatrix} | & | & & | \\ \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_n \\ | & | & & | \end{bmatrix}$$

be its inverse, where each  $\mathbf{v}_i$  is the *i*th column of  $A^{-1}$ . By definition of the matrix inverse, we have

$$A A^{-1} = A \begin{bmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_n \end{bmatrix} = \begin{bmatrix} A \mathbf{v}_1 & A \mathbf{v}_2 & \cdots & A \mathbf{v}_n \end{bmatrix} = I_n,$$

the  $n \times n$  identity matrix. This implies that

$$A\mathbf{v}_i = \mathbf{e}_i$$
, for each  $i = 1, 2, \dots, n$ ,

where  $\mathbf{e}_i$  is the *i*th column of  $I_n$  (which has a 1 in the *i*th row and 0 everywhere else). In other words, each column  $\mathbf{v}_i$  of  $A^{-1}$  is the unique solution to the linear system

$$A\mathbf{v}_i = \mathbf{e}_i.$$

To find  $A^{-1}$  effectively, we form the augmented matrix  $[A \mid I_n]$  and apply EROs to transform A into  $I_n$ . When this is achieved, the augmented portion becomes  $A^{-1}$ . Thus, we have

$$RREF([A \mid I_n]) = [I_n \mid A^{-1}].$$

### Example 2.3

Find 
$$A^{-1}$$
 if  $A = \begin{bmatrix} 3 & 4 & -1 \\ 1 & 0 & 3 \\ 2 & 5 & -4 \end{bmatrix}$ .

We form a  $3 \times 6$  matrix  $A' = [A \mid I_3]$ :

$$A' = \begin{bmatrix} 3 & 4 & -1 & | & 1 & 0 & 0 \\ 1 & 0 & 3 & | & 0 & 1 & 0 \\ 2 & 5 & -4 & | & 0 & 0 & 1 \end{bmatrix}$$

We apply the following EROs to A':

- $R_1 \leftrightarrow R_2$
- $R_2 \to R_2 3R_1$
- $R_3 \to R_3 2R_1$
- $R_3 \to R_3 + R 2$
- $R_3 \leftrightarrow R_2$
- $R_3 \to R_3 4R_2$
- $R_3 \times (-\frac{1}{10})$
- $R_1 \to R_1 3R_3$

To obtain:

$$\begin{bmatrix} 1 & 0 & 0 & | & \frac{3}{2} & -\frac{11}{10} & -\frac{6}{5} \\ 0 & 1 & 0 & | & -1 & 1 & 1 \\ 0 & 0 & 1 & | & -\frac{1}{2} & \frac{7}{10} & \frac{2}{5} \end{bmatrix}$$

That is:

$$A^{-1} = \begin{bmatrix} \frac{3}{2} & -\frac{11}{10} & -\frac{6}{5} \\ -1 & 1 & 1 \\ -\frac{1}{2} & \frac{7}{10} & \frac{2}{5} \end{bmatrix}$$

It is easily checked that  $AA^{-1} = I_3$ .

# 3 Vector Spaces and Subspace Structure

### 3.1 The Image and Kernel of a Linear Transformation

 $T: \mathbb{R}^3 \to \mathbb{R}^3$  is the linear transformation defined with:

$$M_T = \begin{bmatrix} 1 & 2 & 0 \\ 2 & -1 & 5 \\ 1 & 1 & 1 \end{bmatrix}$$

The **image** of T is the subset of  $\mathbb{R}^3$  consisting of all elements  $T(\mathbf{v}), \mathbf{v} \in \mathbb{R}^3$ . This is the set of all vectors of the form:

$$a \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} + b \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} + c \begin{bmatrix} 0 \\ 5 \\ 1 \end{bmatrix}$$

In matrix terms, this is the **column space** of  $M_T$ .

The **kernel** of T is the set of all vectors  $\mathbf{v} \in \mathbb{R}^3$  such that  $T(\mathbf{v}) = \mathbf{0}$ . This is the set of all column vectors, whose entries, a, b, c satisfies:

$$\begin{bmatrix} 1 & 2 & 0 \\ 2 & -1 & 5 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = a \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} + b \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} + c \begin{bmatrix} 0 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

The kernel is a line and the image is a plane

$$\begin{bmatrix} 1 & 2 & 0 \\ 2 & -1 & 5 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \Rightarrow \quad \begin{bmatrix} 1 & 2 & 0 & | & 0 \\ 0 & -5 & 5 & | & 0 \\ 1 & 1 & 1 & | & 0 \end{bmatrix} \quad \Rightarrow \quad \begin{bmatrix} 1 & 0 & 2 & | & 0 \\ 0 & 1 & -1 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

The kernel (or nullspace) is  $(2,1,1)t, t \in \mathbb{R}$ , which is a line in  $\mathbb{R}^3$ . The fact that (-2,1,1) is in the kernel of T, means that column 3 of  $M_T$  is a linear combination of columns 1 and 2.

$$-2\begin{bmatrix}1\\2\\1\end{bmatrix}+1\begin{bmatrix}2\\-1\\1\end{bmatrix}+1\begin{bmatrix}0\\5\\1\end{bmatrix}=\begin{bmatrix}0\\0\\0\end{bmatrix} \implies \begin{bmatrix}0\\5\\1\end{bmatrix}=2\begin{bmatrix}1\\2\\1\end{bmatrix}-\begin{bmatrix}2\\-1\\1\end{bmatrix}$$

It follows that every linear combination of all three columns of  $M_T$  is just a linear combination of columns 1 and 2.

The column space of  $M_T$  is:

$$\left\{ a \begin{bmatrix} 1\\2\\1 \end{bmatrix} + b \begin{bmatrix} 2\\-1\\1 \end{bmatrix} : a, b \in \mathbb{R} \right\}$$

# 3.2 Subspaces

### Definition 3.1

A non empty subset **V** of  $\mathbb{R}^n$  is a **subspace** if:

- Closed under addition:  $u + v \in \mathbb{V}$ ,  $u, v \in \mathbf{V}$
- Closed under scalar multiplication:  $\alpha u \in \mathbf{V}, u \in \mathbf{V}, \alpha \in \mathbb{R}$

### Examples of subspaces

- $\{(x,y,z)\in\mathbb{R}^3: x+y+z=1\}$  is not a subspace of  $\mathbb{R}^3$ . the [1,0,0] and (0,1,0) vectors are in the set, but their sum (1,1,0) is not in the set.
- $\{(x,y,z)\in\mathbb{R}^3:(x,y,z)\cdot(1,2,3)=0\}$  is a subspace of  $\mathbb{R}^3.$
- $\{(x, y, z) \in \mathbb{R}^3 : (x, y, z) \cdot (1, 2, 3) \neq 0\}$  is not a subspace of  $\mathbb{R}^3$ .
- The kernel of any linear transformation is a subspace of  $\mathbb{R}^n$ .
- The image of any linear transformation is a subspace of  $\mathbb{R}^n$ .

# 3.3 The span: how to make subspaces

### Definition 3.2

Let  $S = \{v_1, \dots, v_k\}$  be any finite subset of  $\mathbb{R}^n$ 

The subset of  $\mathbb{R}^n$  consisting of all linear combinations of the elements of S is a subspace of  $\mathbb{R}^n$  and is called the **span** of S and is denoted by  $\langle (S) \rangle$ .

### Proof that $\langle S \rangle$ is a subspace of $\mathbb{R}^n$

• Closed under addition:

Let  $u, v \in \langle S \rangle$ . Then  $u = a_1v_1 + a_2v_2 + \cdots + a_kv_k$  and  $v = b_1v_1 + b_2v_2 + \cdots + b_kv_k$  for some  $a_i, b_i \in \mathbb{R}$ . We see that:

$$u + v = (a_1 + b_1)v_1 + (a_2 + b_2)v_2 + \dots + (a_k + b_k)v_k$$

So S is closed under addition.

• Closed under scalar multiplication:

Let  $u \in \langle S \rangle$  and  $\alpha \in \mathbb{R}$ . We need to show that cu is a linear combination of  $v_1, \ldots, v_k$ . We have  $u = a_1v_1 + a_2v_2 + \cdots + a_kv_k$  for some  $a_i \in \mathbb{R}$ . Then:

$$cu = c(a_1v_1 + a_2v_2 + \dots + a_kv_k) = (ca_1)v_1 + (ca_2)v_2 + \dots + (ca_k)v_k$$

so  $cu \in \langle S \rangle$ .

# 3.4 Spanning sets

### Definition 3.3

Let V be a subspace of  $\mathbb{R}^n$ .

A subset S of V is a **spanning set** for V if  $\langle S \rangle = V$ .

This means that every element of V can be expressed as a linear combination of the elements of S.

#### Example

The set  $\{e_1, e_2, e_3\}$  is a spanning set of  $\mathbb{R}^3$ . We know that:

$$e_1 = [1, 0, 0], \quad e_2 = [0, 1, 0], \quad e_3 = [0, 0, 1]$$

We can represent every element of  $\mathbb{R}^3$  as a linear combination of  $e_1, e_2, e_3$ :

$$\begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix} = 2e_1 - 3_2 + 4e_3$$

**Remark** A set S of three column vectors in  $\mathbb{R}^3$  is a spanning set of  $\mathbb{R}^3$  if and only if the three vectors are linearly independent. This occurs only if the  $3 \times 3$  matrix whose columns are the three vectors has S as an inverse.

### Questions about spanning sets

- Does  $\mathbb{R}^3$  have a spanning set fewer than three vectors?
  - No. A spanning set for  $\mathbb{R}^3$  must contain at least three linearly independent vectors, since the dimension of  $\mathbb{R}^3$  is 3. Fewer than three vectors cannot span all of  $\mathbb{R}^3$ .
- Does every spanning set of  $\mathbb{R}^3$  have three vectors?
  - No. A spanning set can have more than three vectors, but not necessarily exactly three. Redundant vectors (linearly dependent ones) can be included, so a spanning set might have more than three vectors.
- Does every spanning set of  $\mathbb{R}^{\mathbb{H}}$  contain one with exactly three elements?
  - **Yes.** Every spanning set of  $\mathbb{R}^3$  contains a basis, and since the dimension is 3, there exists a subset of exactly three linearly independent vectors that still span  $\mathbb{R}^3$ .
- If V is a subspace of  $\mathbb{R}^3$  does V have a spanning set with at most three elements?
  - Yes. Any subspace of  $\mathbb{R}^3$  has a basis, and since  $\mathbb{R}^3$  has dimension 3, the basis of any of its subspaces can have at most 3 elements. Hence, every subspace can be spanned by at most three vectors.
- If V is a proper subspace of  $\mathbb{R}^3$ , does V have a spanning set with fewer than three elements?
  - Yes. A proper subspace of  $\mathbb{R}^3$  has dimension less than 3, so it can be spanned by fewer than three vectors.

# 3.5 Linear Dependence and Linear Independence

# Definition 3.4

A set of at least two vectors in  $\mathbb{R}^n$  is **linearly dependent** if one of its elements is a linear combination of the others.

A set of vectors in  $\mathbb{R}^n$  is **linearly independent** if it is not linearly dependent.

For a subset  $\{v_1, \ldots, v_k\}$  of  $\mathbb{R}^n$ , suppose that  $v_k$  is a linear combination of  $\{v_1, \ldots, v_{k-1}\}$ . Then every linear combination of  $\{v_1, \ldots, v_k\}$  is already a linear combination of  $v_1, \ldots, v_{k-1}$ :

$$\langle v_1, \dots, v_k \rangle = \langle v_1, \dots, v_{k-1} \rangle$$

If we are interested in the span of  $\{v_1,\ldots,v_k\}$ , we can throw away  $v_k$  and this wouldn't change the span.

Linear independence means that throwing away any element of the set shrinks the span

### Example 3.1

The three equations of the system form a linearly dependent set. One row was eliminated by adding a linear combination of the other two rows. Thus, all the information in the system was contained in the first two equations.

The non-zero rows of the RREF are linearly independent, they span the rowspace of the matrix. The rowspace is the subspace of  $\mathbb{R}^5$  spanned by the rows of the matrix.

# 3.5.1 Test for linear independence

A set is linearly independent if none of its elements is a linear combination of the others. While this makes sense, to use it as a test would mean checking every element. We have an alternative formulation, which is easier to check:

"A set of vectors is linearly independent if the only way to write the zero vector as a linear combination of the vectors in the set is to use all zero coefficients."

To decide if the set  $\{v_1, \ldots, v_k\}$  is linearly independent, try to write the zero vector as a linear combination of the vectors in the set:

$$\sum_{i=1}^{k} \alpha_i v_i = \alpha_1 v_1 + \dots + \alpha_k v_k = 0 \quad \text{for } \alpha_i \in \mathbb{R}$$

If  $\forall i \to a_i = 0$ , then the set is linearly independent. If not, the set is linearly dependent.

### Example 3.2

Decide whether the set  $\{[1,0,1],[1,0,-1],[1,1,1]\}$  is linearly independent or dependent.

To solve, we use ERO and find:

$$\begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 1 \\ 1 & -1 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \Rightarrow \quad a = b = c = 0$$

The set is linearly independent

# 3.6 Finite Dimensional Spaces

### Definition 3.5

A vector space V is finite dimensional if it contain a finite spanning set.

This means a set  $\{v_1, \ldots, v_k\}$  of elements, with the property that every element of V is a linear combination of  $v_1, \ldots, v_k$ .

# Examples

- $\mathbb{R}^n$  is finite dimensional with  $\{e_1,\ldots,e_n\}$  as a spanning set. The dimension of  $\mathbb{R}^n$  is n.
- $M_{m \times n}(\mathbb{R})$  is finite dimensional, with  $\{E_{ij}\}_{1 \le i \le m, 1 \le j \le n}$  as a spanning set with mn elements.
- An example of an infinite dimensional space is the set,  $\mathbb{R}[x]$ , of all polynomials with real coefficients. This set is infinite dimensional because it contains an infinite number of linearly independent vectors, such as  $\{1, x, x^2, \ldots\}$ .

# 3.7 Basis

### Definition 3.6

A basis for a vector space is a linearly independent spanning set.

 A basis is a minimal spanning set, one in which every element is needed and does not contain a smaller spanning set.

- Example:  $\{e_1, \ldots, e_n\}$  is a basis for  $\mathbb{R}^n$ .
- $\{(1,3),(1,4)\}$  is a basis for  $\mathbb{R}^2$ .
- If S is a finite spanning set of a vector space V, then S contains a basis of V. If S is not linearly independent, then some  $v \in S$  is a linear combination of the other elements of S. Throwing away v leaves a smaller set that still spans V. This process can be repeated until a basis is obtained.

### 3.8 Steinitz Replacement Lemma

### Lemma 3.1

Let V be a vector space that has a basis with n elements.

Then every linearly independent set with n elements in V is a basis for V.

### Proof (for n = 3)

Suppose  $B = \{b_1, b_2, b_3\}$  is a basis of V and let  $\{y_1, y_2, y_3\}$  be a linearly independent subset of V.

#### Step 1.

 $y_1 = a_1b_1 + a_2b_2 + a_3b_3$  for scalars  $a_1, a_2, a_3$ , not all zero. We can assume (after maybe relabelling the  $b_i$ ), that  $a_1 \neq 0$ . Then

$$b_1 = a_1^{-1}y_1 - a_1^{-1}a_2b_2 - a_1^{-1}a_3b_3.$$

So  $b_1 \in \langle y_1, b_2, b_3 \rangle$  and  $\{y_1, b_2, b_3\}$  spans V. (Note that we have to use the fact that we can divide by non-zero scalars to write  $b_1$  as a linear combination of  $y_1, b_2, b_3$ .)

### Step 2.

Now  $y_2 \in \langle y_1, b_2, b_3 \rangle$  and  $y_2$  is not a scalar multiple of  $y_1$  (because  $\{y_1, y_2, y_3\}$  is linearly independent). So  $b_2$  (or  $b_3$ ) has non-zero coefficient in any description of  $y_2$  as a linear combination of  $y_1, b_2, b_3$ . Replace again:  $\{y_1, y_2, b_2\}$  spans V.

#### Step 3.

Same reasoning: we can replace  $b_2$  with  $y_3$  to conclude  $\{y_1, y_2, y_3\}$  spans V.

Conclusion:  $\{y_1, y_2, y_3\}$  is a basis of V.

# 3.9 Recap of span, linear independence and basis

Let V be a vector space, e.g.  $V = \mathbb{R}^n$  and S be a finite subset of V. Let V be a vector space (e.g.  $V = \mathbb{R}^n$ ). Let S be a (finite) subset of V.

- 1. S is a spanning set of V (or S spans V) if every element of V is a linear combination of the elements of S.
- 2. The span of S, denoted  $\langle S \rangle$ , is the set of all linear combinations of elements of S, a subspace of V.
- 3. S is linearly independent if no element of S is a linear combination of the other elements of S. Equivalently, if no proper subset of S spans  $\langle S \rangle$ .
- 4. S is a basis of V if S is linearly independent **AND** S spans V.

A basis is a minimal spanning set.

A basis is a maximal linearly independent set.

- 5. Every finite spanning set of V contains a basis of V.
- 6. Every linearly independent subset of V can be extended to a basis of V (we have not proved this yet!).

# 3.10 Consequences of the replacement theorem

# Theorem 3.1

Let V be a vector space that has a basis with n elements.

Then ever linearly independent set with n elements in V is a basis for V.

If V has a spanning set with n elements, a linearly independent set in V cannot have more than n elements.

If V has a linearly independent set with n elements, a spanning set in V must have at least n elements. More concisely:

# Concept 3.1

The number of elements of a linearly independent set cannot exceed the number in a spanning set. Every spanning set has at least as many elements as the biggest independent set.

# 3.11 Every basis has the same number of elements

Let V be a finite dimensional vector space and let B and B' be the bases of V. Then:

- B is linearly independent and B' is a spanning set, so B has at most as many elements as B'.
- B is a spanning set and B' is linearly independent, so B has at least as many elements as B'.

It follows that B and B' have the same number of elements.

#### Definition 3.7

The dimension of V is the number of elements in a basis of V.

**Note:** Every vector space that has a finite spanning set has a finite basis (since we can discard elements from a finite spanning set until a basis remains).

#### Examples:

• The set  $\{1, x, x^2, x^3\}$  is a basis for the vector space  $P_3$  of all polynomials of degree at most 3 with real coefficients.

It is linearly independent because the only way to write the zero polynomial as

$$a_3x^3 + a_2x^2 + a_1x + a_0 = 0$$

is by taking  $a_0 = a_1 = a_2 = a_3 = 0$ .

Another basis of  $P_3$ , preferable for some applications, consists of the first four Legendre polynomials:

$$\{1, x, \frac{1}{2}(3x^2-1), \frac{1}{2}(5x^3-3x)\}.$$

- The **row space** of an  $m \times n$  matrix is the subspace of  $\mathbb{R}^n$  spanned by its rows. When we reduce a matrix to row-reduced echelon form (RREF), we are computing a basis of its row space.
- In  $\mathbb{R}^2$ , the reflection in the line y=2x sends:

$$(1,0)\mapsto \left(-\frac{3}{5},\frac{4}{5}\right),\quad (0,1)\mapsto \left(\frac{4}{5},\frac{3}{5}\right).$$

Its standard matrix is:

$$\begin{bmatrix} -\frac{3}{5} & \frac{4}{5} \\ \frac{4}{5} & \frac{3}{5} \end{bmatrix}.$$

The same reflection sends:

$$(1,2) \mapsto (1,2), \quad (2,-1) \mapsto (-2,1).$$

It is easier to describe this transformation in terms of the basis:

$$\left\{ \begin{bmatrix} 1\\2 \end{bmatrix}, \begin{bmatrix} 1\\-1 \end{bmatrix} \right\}.$$

# 3.12 Row rank and column rank

Let A be an  $m \times n$  matrix.

The **row rank** of A, denoted r, is the dimension of the row space of A—the subspace of  $\mathbb{R}^n$  spanned by the rows of A.

The **column rank** of A, denoted c, is the dimension of the column space of A—the subspace of  $\mathbb{R}^m$  spanned by the columns of A. Equivalently, it is the dimension of the image of the linear transformation represented by A.

- The row rank is the number of linearly independent rows in A.
- The column rank is the number of linearly independent columns in A.

Since the row rank is at most m and the column rank at most n, both values can be strictly less than m or n, respectively.

### 3.13 Row rank = column rank

#### Theorem 3.2

The row rank and column rank are the same for every matrix

Therefore, we refer to this common value simply as the **rank** of the matrix.

Let A be an  $m \times n$  matrix. The row rank r is the number of non-zero rows in the RREF of A, and the column rank c is the number of linearly independent columns of A. To show that  $c \le r$ , consider a basis for the row space of A and arrange its vectors as the rows of an  $r \times n$  matrix P. Since every row of A is a linear combination of the rows of P, there exists an  $m \times r$  matrix Q such that

$$A = QP$$
.

It follows that each column of A is a linear combination of the r columns of Q, implying that  $\dim(\operatorname{col}(A)) \leq r$ . Hence, c < r.

Conversely, to show that  $r \leq c$ , take a basis for the column space of A and arrange its vectors as the columns of an  $m \times c$  matrix P'. Since every column of A is a linear combination of the columns of P', there exists a  $c \times n$  matrix Q' such that

$$A = P'Q'$$
.

Therefore, each row of A is a linear combination of the c rows of Q', and  $\dim(\operatorname{row}(A)) \leq c$ . Hence,  $r \leq c$ . Combining both inequalities, we conclude that r = c, i.e., the row rank and column rank are equal.

### Example 3.3

**Step 1: Determine the Rank.** Reduce A to its reduced row echelon form (RREF):

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 1 & 1 & 1 \end{bmatrix} \implies \text{RREF}(A) = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}.$$

There are 2 non-zero rows, so the row rank is r=2. Examining the columns, we observe that the third column is a linear combination of the first two, so the column rank c=2 as well.

Step 2: Show that  $c \le r$  via A = QP. Choose a basis for the row space from the non-zero rows of RREF

$$A = QP = \begin{bmatrix} 1 & 2 \\ 2 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 1 & 1 & 1 \end{bmatrix}.$$

Thus, each column of A is a linear combination of the r=2 columns of Q, implying that  $\dim(\operatorname{col}(A)) \leq r$ .

Step 3: Show that  $r \leq c$  via A = P'Q'. Take a basis for the column space of A

$$A = P'Q' = \begin{bmatrix} 1 & 2 \\ 2 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 1 & 1 & 1 \end{bmatrix}.$$

So, each row of A is a linear combination of the c=2 rows of Q', and  $\dim(\operatorname{row}(A)) \leq c$ .

Conclusion. Since  $c \le r$  and  $r \le c$ , it follows that r = c = 2. This example confirms that the row rank equals the column rank.

# 3.14 Coordinates

# Lemma 3.2

If  $\{b_1, \ldots, b_n\}$  is a basis of a vector space V, then every element of V has a unique expression of a linear combination of  $b_1, \ldots, b_n$ :

**Proof:** Suppose, for some  $v \in V$ , that:

$$v = a_1b_1 + a_2b_2 + \dots + a_nb_n, \quad a_i \in \mathbb{R}$$
  
 $v = a'_1b_1 + a'_2b_2 + \dots + a'_nb_n, \quad a'_i \in \mathbb{R}$ 

Then:

$$0_v = (a_1 - a_1')b_1 + (a_2 - a_2')b_2 + \dots + (a_n - a_n')b_n$$

Since B is linearly independent, we have:

$$a_i - a_i' = 0 \Longrightarrow a_i = a_i', \quad \forall i$$

### Example 3.4

In  $\mathbb{R}^2$ , the standard coordinates of  $\begin{bmatrix} 4 \\ 3 \end{bmatrix}$  are (4,3).

With respect to the basis,  $\left\{\begin{bmatrix}1\\2\end{bmatrix},\begin{bmatrix}2\\1\end{bmatrix}\right\}$  the coordinates of  $\begin{bmatrix}4\\3\end{bmatrix}$  are (2,-1). Which is saying:

$$\begin{bmatrix} 4 \\ 3 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 1 \begin{bmatrix} 2 \\ -1 \end{bmatrix}.$$

### 3.15 Coordinates with respect to different bases

Let B be the ordered basis of  $\mathbb{R}^3$  with elements:

$$b_1 = \begin{bmatrix} 1 \\ 0 \\ 4 \end{bmatrix}, \quad b_2 = \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix}, \quad b_3 = \begin{bmatrix} 4 \\ 0 \\ 2 \end{bmatrix} \implies B = \begin{bmatrix} 1 & 2 & 4 \\ 0 & -1 & 0 \\ 4 & 0 & 2 \end{bmatrix}$$

Given an element of  $\mathbb{R}^3$ , say v, how do we find the B-coordinates of v?

$$v = \begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix}$$

We know

$$v = 2e_1 - 3e_2 + 4e_3 = [v]_B = 2[e_1]_B - 3[e_2]_B + 4[e_3]_B$$

To find  $[e_1]_B$ :

$$e_1 = xb_1 + yb_2 + zb_3 = \begin{bmatrix} 1\\0\\4 \end{bmatrix} x + \begin{bmatrix} 2\\-1\\0 \end{bmatrix} y + \begin{bmatrix} 4\\0\\2 \end{bmatrix} z = \begin{bmatrix} 1\\0\\0 \end{bmatrix} \Longrightarrow \begin{bmatrix} 1 & 2 & 4\\0 & -1 & 0\\4 & 0 & 2 \end{bmatrix} \begin{bmatrix} x\\y\\z \end{bmatrix} = \begin{bmatrix} 1\\0\\0 \end{bmatrix}$$

This is saying that  $[e_1]_B$  is the first column of the inverse of the matrix B. Write a matrix P which has  $b_1, b_2, b_3$  as columns:

$$P = \begin{bmatrix} 1 & 2 & 4 \\ 0 & -1 & 0 \\ 4 & 0 & 2 \end{bmatrix} \implies P^{-1} = \begin{bmatrix} -\frac{1}{7} & -\frac{2}{7} & \frac{2}{7} \\ 0 & -1 & 0 \\ \frac{2}{7} & \frac{4}{7} & -\frac{1}{14} \end{bmatrix}$$

To find the B-coordinates of any  $v \in \mathbb{R}^3$ , we can multiply v on the left by  $P^{-1}$ :

$$\begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix}_B = P^{-1}v = \begin{bmatrix} -\frac{1}{7} & -\frac{2}{7} & \frac{2}{7} \\ 0 & -1 & 0 \\ \frac{2}{7} & \frac{4}{7} & -\frac{1}{14} \end{bmatrix} \begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix} = \begin{bmatrix} \frac{12}{7} \\ 3 \\ -\frac{10}{7} \end{bmatrix}$$

This is saying that  $v = \frac{12}{7}b_1 + 3b_2 - \frac{10}{7}b_3$ .  $P^{-1}$  is called the **change of basis matrix** from the standard basis to the basis B.

# 3.16 The Rank Nullity Theorem

The Rank-Nullity Theorem relates the dimensions of the kernel, image and domain of a linear transformation. The dimension of the image of a linear transformation is called the rank and the dimension of the the kernel is called the nullity. The rank of T is equal to the rank of matrix X, since the image of T is the column space of this matrix.

### Theorem 3.3

Let  $T: \mathbb{R}^n \to \mathbb{R}^m$  be a linear transformation. Where V and W are finite-dimensional vector spaces, over some field  $\mathbb{F}$ . Then:

$$\dim(\ker(T)) + \operatorname{rank}(T) = n$$

**Informally:** The rank-nullity theorem says the full dimension of the domain must be accounted for in the combination of the kernel and image.

### Proof

- 1. Write k for dim(ker(T)) and let  $\{b_1, \ldots, b_k\}$  be a basis of ker(T).
- 2. Extend this to a basis:  $\{b_1, \ldots, b_k, b_{k+1}, \ldots, b_n\}$  of  $\mathbb{R}^n$ .
- 3. Since T sends each  $b_i$  to 0, the image under T of every element of  $\mathbb{R}^n$  is a linear combination of  $T(c_{k+1}), \ldots, T(c_n)$ .

4. Also,  $\{T(c_{k+1}), \dots T(c_n)\}$  is a linearly independent subset of  $\mathbb{R}^m$ . To see this suppose for some scalar  $a_{k+1}, \dots, a_n$  that  $a_{k+1}T(c_{k+1}) + \dots + a_nT(c_n) = 0$ . Then:

$$a_{k+1}c_{k+1} + \dots + a_nc_n \in \ker T \Longrightarrow a_{k+1}c_{k+1} + \dots + a_nc_n \in \langle b_1, \dots, b_k \rangle.$$

Since  $\{b_1, \ldots, b_k, c_{k+1}, \ldots, c_n\}$  is linearly independent in  $\mathbb{R}^n$ , this means that  $a_{k+1}c_{k+1} + a_{k+2}c_{k+2} + \cdots + a_nc_n = 0$  for each  $a_j = 0$ .

5. It follows that  $\{T(c_{k+1}), \ldots, T(c_n)\}$  is a basis for the image of T, so this image has dimensions n-k as required.

### 3.17 Linear transformations and change of basis

### Definition 3.8

Let  $T: \mathbb{R}^n \to \mathbb{R}^n$  be a linear transformation and let  $B = \{b_1, \dots, b_n\}$  be a basis of  $\mathbb{R}^n$ .

The matrix of T with respect to the basis B is the  $n \times n$  matrix that has the B-coordinates of  $T(b_1), \ldots, T(b_n)$  as its n columns. This matrix M satisfies

$$[T(v)]_b = M[v]_B, \quad \forall v \in \mathbb{R}^n.$$

#### Example 3.5

Let  $T: \mathbb{R}^3 \to \mathbb{R}^3$  be the linear transformation defined by  $v \to Av$  and B be the ordered basis of  $\mathbb{R}^3$  with elements:

$$A = \begin{bmatrix} -2 & 2 & 1 \\ 4 & 5 & -1 \\ -4 & -8 & 3 \end{bmatrix} \quad \left| \right| \quad b_1 = \begin{bmatrix} 1 \\ 0 \\ 4 \end{bmatrix}, \quad b_2 = \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix}, \quad b_3 = \begin{bmatrix} 4 \\ 0 \\ 2 \end{bmatrix} \quad \Longrightarrow \quad B = \begin{bmatrix} 1 & 2 & 4 \\ 0 & -1 & 0 \\ 4 & 0 & 2 \end{bmatrix}$$

A diagonal representation of the matrix A' of T with respect to the basis B

$$T(b_1) = \begin{bmatrix} -2 & 2 & 1 \\ 4 & 5 & -1 \\ -4 & -8 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 4 \end{bmatrix} \qquad = \begin{bmatrix} 2 \\ 0 \\ 8 \end{bmatrix} = 2b_1 \Longrightarrow [T(b_1)]_B \qquad = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}$$

$$T(b_2) = \begin{bmatrix} -2 & 2 & 1 \\ 4 & 5 & -1 \\ -4 & -8 & 3 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} -6 \\ 3 \\ 0 \end{bmatrix} = -3b_2 \Longrightarrow [T(b_2)]_B = \begin{bmatrix} 0 \\ -3 \\ 0 \end{bmatrix}$$

$$T(b_3) = \begin{bmatrix} -2 & 2 & 1 \\ 4 & 5 & -1 \\ -4 & -8 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ -7 \\ 14 \end{bmatrix} = 7b_3 \Longrightarrow [T(b_3)]_B = \begin{bmatrix} 0 \\ 0 \\ 7 \end{bmatrix}$$

The matrix of A' of T with respect to B is **diagonal**. For describing this transformation, T, the basis B is preferable to the standard basis.

$$A' = \begin{bmatrix} 2 & 0 & 0 \\ 0 & -3 & 0 \\ 0 & 0 & 7 \end{bmatrix}$$

This means for any  $v \in \mathbb{R}^3$ :

$$\underbrace{[T(v)]_B}_{\text{B-coordinates of }T(v)} = \underbrace{A'[v]_B}_{\text{matrix-vector product}}$$

### 3.18 More on Change of Basis

Let P be the matrix with the basis vectors from B as columns. As we've seen,  $P^{-1}$  is the change of basis matrix from the standard basis to the basis B.

For any element,  $v \in \mathbb{R}^n$ , its *B*-coordinates are given by:

$$[v]_B = P^{-1}v$$

Equivalently, if we start with the B-coordinates, then the standard coordinates of v are given by:

$$v = P[v]_B$$

So P itself, is the change of basis matrix from the basis B to the standard basis.

# 3.19 Similarity (The relation of A and A')

Starting with A, the matrix  $T: \mathbb{R}^3 \to \mathbb{R}^3$  with respect to the standard basis, to we find A', the matrix of T with respect to the basis Bm we:

- Take a vector  $v \in \mathbb{R}^3$  written in *B*-coordinates as the column  $[v]_B$ .
- Convert to standard coordinates: take the product  $P[v]_B$ .
- Apply T: Left multiply by A, to get  $AP[v]_B$ . This column is the standard coordinates of T(v).
- Convert to B-coordinates: left multiply by  $P^{-1}$  (change of basis matrix from standard to B) to get  $P^{-1}AP[v]_B$ . This column has the B-coordinates of T(v).
- Conclusion: For any element  $v \in \mathbb{R}^3$ , the B-coordinates of T(v) are given by:

$$[T(v)]_B = P^{-1}AP[v]_B$$

The B matrix of T is:  $P^{-1}AP$ , where P has the elements of B as columns.

### 3.20 Similar Matrices

#### Definition 3.9

Two matrices A and B are similar if there exists an invertible matrix P such that:

$$B = P^{-1}AP$$

#### Notes:

- Two distinct matrices are similar only if they represent the same linear transformation with respect to different bases.
- We can't tell if two square matrices are similar just by looking. Instead, we look at the **trace** of the matrix, the sum of the diagonal elements, if two matrices have the same trace, they are similar.
- Similar matrices have some features in common, such as the same determinant, the same eigenvalues, etc (more on this later).
- Our example showed that the matrix:

$$A = \begin{bmatrix} -2 & 2 & 1\\ 4 & 5 & -1\\ -4 & -8 & 3 \end{bmatrix}$$

is similar to the diagonal matrix:

$$\operatorname{diag}(2, -3, 7) = A' = \begin{bmatrix} 2 & 0 & 0 \\ 0 & -3 & 0 \\ 0 & 0 & 7 \end{bmatrix}$$

In this situation, we say that A is **diagonalizable**.

### 3.21 Two interpretations of diagonalizability

### Interpretation 1:

From the diagonal form of A' we have:

$$T(b_1) = 2b_1, \quad T(b_2) = -3b_2, \quad T(b_3) = 7b_3$$

This means that each of the basis elements  $b_1, b_2, b_3$  is mapped by T to a scalar multiple of itself. - each of them is an eigenvector of T

# Interpretation 2:

We can rearrange the version of  $P^{-1}AP = A'$  to get:

$$AP = P'A$$

Bearing in mind that that:

$$P = \begin{bmatrix} | & | & | \\ b_1 & b_2 & b_3 \\ | & | & | \end{bmatrix} \quad \text{and} \quad A' = \text{diag}(2, -3, 7)$$

this is saying that:

$$A \begin{bmatrix} | & | & | \\ b_1 & b_2 & b_3 \\ | & | & | \end{bmatrix} = \begin{bmatrix} | & | & | \\ b_1 & b_2 & b_3 \\ | & | & | \end{bmatrix} \begin{bmatrix} 2 & 0 & 0 \\ 0 & -3 & 0 \\ 0 & 0 & 7 \end{bmatrix} = \begin{bmatrix} | & | & | \\ Ab_1 & Ab_2 & Ab_3 \\ | & | & | \end{bmatrix} = \begin{bmatrix} | & | & | \\ 2b_1 & -3b_2 & 7b_3 \\ | & | & | \end{bmatrix}$$

This means that  $Ab_1 = 2b_1$ ,  $Ab_2 = -3b_2$ ,  $Ab_3 = 7b_3$ , so that  $B = \{b_1, b_2, b_3\}$  is a basis of  $\mathbb{R}^3$  consisting of eigenvectors of A.

# 3.22 Eigenvalues and diagonalizability

### Definition 3.10

An **eigenvector** of a square matrix A is a non zero column vector v, for which there exists a scalar  $\lambda$  such that:

$$Av = \lambda v$$

The scalar  $\lambda$  is called the **eigenvalue** of A corresponding to the eigenvector v.

The eigenvalues of A are the roots of its **characteristic polynomial**:

$$\det(xI_n - A) = 0$$

The **eigenspace** corresponding to a particular eigenvalue,  $\lambda$ , is the set of all vector, v, satisfying:  $Av = \lambda v$ . It is a subspace of the relevant  $\mathbb{R}^n$  of dimension at least 1.

The matrix  $A \in M_n(\mathbb{R})$  is **diagonalizable** only if  $\mathbb{R}^n$  has a basis consisting of eigenvectors of A. In this case  $P^{-1}AP$  is diagonal, where P is a matrix whose n columns are linearly independent eigenvectors of A. The diagonal entries of  $P^{-1}AP$  are the corresponding eigenvalues.

# 3.23 Two examples of non-diagonalizabilty

For  $A \in M_n(\mathbb{R})$ , it does not always happen that  $\mathbb{R}^n$  has a basis consisting of eigenvectors of A.

### Example 1:

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

The matrix A is diagonalizable in  $M_2(\mathbb{C})$ , but not in  $M_2(\mathbb{R})$ . The matrix represents an anti-clockwise rotation of 90° in  $\mathbb{R}^2$ . It does not fix any line in  $\mathbb{R}^2$ . Its characteristic polynomial is:

$$\det(xI_2 - A) = \det\begin{bmatrix} x & 1 \\ -1 & x \end{bmatrix} = x^2 + 1 = 0$$

# Example 2:

$$B = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

The matrix B is not diagonalizable in  $M_2(\mathbb{C})$ . The matrix represents **horizontal shear**. Its characteristic polynomial is:

$$\det(xI_2 - B) = \det \begin{bmatrix} x - 1 & -1 \\ 0 & x - 1 \end{bmatrix} = (x - 1)^2 = 0$$

but its 1-dimensional eigenspace only consists of the X-axis. It does not have two linearly independent eigenvectors.

### 3.24 A Shear in $\mathbb{R}^2$

$$B = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$



The linear transformation T described by B send  $(x,y) \in \mathbb{R}^2$  to (x+y,y). This is a **horizontal shear**: it shifts every point horizontally by its y-coordinate.

For every point  $v \in \mathbb{R}^2$ , T(v) is on the same horizontal line as v. It follows that T(v) is a scalar multiply of v, only if v lies on the X-axis; in this case, T(v) = v.

The characteristic polynomial of B (and T) is:

$$\det(xI_2 - B) = \det \begin{bmatrix} x - 1 & -1 \\ 0 & x - 1 \end{bmatrix} = (x - 1)^2 = (\lambda - 1)^2 = 0$$

The only eigenvalue is  $\lambda = 1$ , and it has **algebraic multiplicity** 2, meaning it appears twice as a root of the characteristic polynomial.

Its **geometric multiplicity** is only 1, meaning its corresponding eigenspace is only 1-dimensional - just the line y = 1.

# 3.25 Eigenvector for distinct eigenvalues are independent

### Theorem 3.4

Let  $A \in M_n \mathbb{R}$  and  $v_1, \ldots, v_k$  be eigenvector of A in  $\mathbb{R}^n$  corresponding to distinct eigenvalues  $\lambda_1, \ldots, \lambda_k$  of A.

Then  $\{v_1, \ldots, v_k\}$  is a linearly independent subset of  $\mathbb{R}^n$ .

**Proof (for** k = 3): Note that no two  $v_1, v_2, v_3$  are multiples of each other, since they correspond to distinct eigenvalues.

Suppose:  $a_1v_1 + a_2v_2 + a_3v_3 = 0$  for some  $a_i \in \mathbb{R}$ . We want to show that  $a_1 = a_2 = a_3 = 0$ . Multiplying on the left by A gives:

$$a_1Av_1 + a_2Av_2 + a_3Av_3 = 0 \Longrightarrow a_1\lambda_1v_1 + a_2\lambda_2v_2 + a_3\lambda_3v_3 = 0$$

and multiplying the same equation by  $\lambda_1$  gives:

$$a_1\lambda_1v_1 + a_2\lambda_1v_2 + a_3\lambda_1v_3 = 0$$

Subtract to get:

$$a_2(\lambda_1 - \lambda_2)v_2 + a_3(\lambda_1 - \lambda_3)v_3 = 0$$

Since  $v_2$  and  $v_3$  are linearly independent, and  $lambda_1 - \lambda_2 \neq 0$  and  $\lambda_1 - \lambda_3 \neq 0$ , it follows that  $a_2 = a_3 = 0$  and hence  $a_1 = 0$ .

### 3.26 At most n distinct eigenvalues

The following consequence of the previous theorem shows that a matrix can have at most n distinct eigenvalues. We already knew this, since the eigenvalues are roots of a polynomial of degree n.

#### Theorem 3.5: Corollary

Let  $A \in M_N(\mathbb{R})$ . Then A has at most n distinct eigenvalues in  $\mathbb{R}$ .

#### Proof:

If A has k distinct eigenvalues, with corresponding eigenvectors  $v_1, \ldots, v_k \in \mathbb{R}^n$ , then k cannot exceed the dimension of  $\mathbb{R}^n$ , since  $\{v_1, \ldots, v_k\}$  is a linearly independent set in  $\mathbb{R}^n$ .

### Theorem 3.6: Corollary

If  $A \in M_n(\mathbb{R})$  has n distinct eigenvalues, then A is diagonalizable.

# Proof:

A set consisting of one eigenvector for each of the n eigenvalues is linearly independent, so hence is a basis.

# 3.27 Notes about determinants and characteristic polynomials

- 1. The characteristic polynomial of the square matrix  $A \in M_n(\mathbb{R})$  is the determinant of  $\lambda I_n A$ .
- 2. If t is a root of this polynomial, the t-eigenspace of A is the nullspace of the matrix  $tI_n A$ .
- 3. The determinant of a diagonal or upper triangular matrix is the product of the entries on its main diagonal.
- 4. A square matrix is **block diagonal** if its non-zero entries are all contained in square blocks along its diagonal. The determinant of a block diagonal matrix is the product of the determinants of its diagonal blocks.
- 5. Similar matrices have the same characteristic polynomial and the same eigenvalues and eigenspace dimensions, since they represent the same linear transformation.

### 3.28 Multiplicity of Eigenvalues

Suppose that A and B are similar square matrices, so that  $B = P^{-1}AP$  for some invertible matrix P. Then

$$\det(xI - B) = \det(xI - P^{-1}AP)$$

$$= \det(P^{-1}(xI)P - P^{-1}AP)$$

$$= \det(P^{-1}(xI - A)P)$$

$$= \det P^{-1} \det(xI - A) \det P$$

$$= \det(xI - A).$$

If two matrices have the same characteristic polynomial, they are not necessarily similar. For example  $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ 

and  $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$  have the same characteristic polynomial but are not similar.

# 3.29 Multiplicity of Eigenvalues

Let  $\lambda$  be an eigenvalue of a matrix  $A \in M_n(\mathbb{R})$ . The **algebraic multiplicity** of  $\lambda$  is the number of times that  $\lambda$  occurs as a root of the characteristic polynomial. The **geometric multiplicity** is the dimension of the *t*-eigenspace of A.

### Example 3.6

$$A = \begin{bmatrix} 3 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 \\ 0 & 0 & 4 & 1 \\ 0 & 0 & 0 & 4 \end{bmatrix}$$

The matrix has two distinct eigenvalues, 3 and 4. Both have algebraic multiplicity 2; the characteristic

polynomial is  $(\lambda - 3)^2(\lambda - 4)^2$ . The 3-eigenspace has dimension 2, its elements are  $\begin{bmatrix} a \\ b \\ 0 \\ 0 \end{bmatrix}$ , for  $a, b \in \mathbb{R}$ .

The 4-eigenspace only has dimension 1, its elements are  $\begin{bmatrix} 0 \\ 0 \\ c \\ 0 \end{bmatrix}$ , for  $c \in \mathbb{R}$ .

This A is not diagonalizable since it does not have four independent eigenvectors.

### 3.30 Geometric multiplicity Algebraic multiplicity

#### Theorem 3.7

The geometric multiplicity of an eigenvalue is at most equal to its algebraic multiplicity.

### **Proof:**

Suppose that t has geometric multiplicity k as an eigenvalue of the square matrix  $A \in M_n(\mathbb{R})$ , and let  $\{v_1, \ldots, v_k\}$  be a basis for the t-eigenspace of A.

Extend this to a basis  $\mathcal{B}$  of  $\mathbb{R}^n$ , and let P be the matrix whose columns are the elements of  $\mathcal{B}$ . Then the first k columns of  $P^{-1}AP$  have t in the diagonal position and zeros elsewhere.

It follows that  $\lambda - t$  occurs at least k times as a factor of  $\det(\lambda I_n - P^{-1}AP)$ , so the algebraic multiplicity of t is at least k.

### Theorem 3.8: Corollary

A matrix is diagonalizable if and only if the geometric multiplicity of each of its eigenvalues is equal to the algebraic multiplicity

### 3.31 Inner Products

In  $\mathbb{R}^n$ , the dot product of the vectors  $x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$  and  $y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$  is defined as:

$$x \cdot y = x_1 y_1 + x_2 y_2 = x^T = y^T = y \cdot x$$

When can interpret the length (||x||) of x as the length of the line segment from origin to  $(x_1, x_2)$ , which by the Pythagorean theorem is:

$$\sqrt{x_1^2 + x_2^2} = \sqrt{x \cdot x}$$

Once we have a concept of length, we can define distance (d(x, y)) between two vectors x, y as the length of the line segment from x to y, which is:

$$d(x,y) = ||x - y||$$

Similarly, from the Cosine Rule:

$$x \cdot y = ||x|| \cdot ||y|| \cdot \cos(\theta)$$

where  $\theta$  is the angle between x and y.

We say that x and y are **orthogonal** (or  $x \perp y$ ) if  $x \cdot y = 0$ .

So the scalar product encodes geometric information in  $\mathbb{R}^2$ , and also provides a way to define length, distance and orthogonality. The scalar product is an example of an **inner product**.

### 3.32 Real Inner Products

A **Inner Product** on a vector space V is a function from  $V \times V$  to  $\mathbb{R}$  that assigns an element of  $\mathbb{R}$  to every ordered pair of elements of V, and has the following properties.

- 1. **Symmetry**:  $\langle x, y \rangle = \langle y, x \rangle$  for all  $x, y \in V$
- 2. Linearity in both slots (bilinearity): For all  $x, y, z \in V$  and all  $a, b \in \mathbb{R}$ , we have  $\langle ax + by, z \rangle = a\langle x, z \rangle + b\langle y, z \rangle$  and  $\langle x, ay + bz \rangle = a\langle x, y \rangle + b\langle x, z \rangle$ .
- 3. Non-negativity:  $\langle x, x \rangle \geq 0$  for all  $x \in V$ , and  $\langle x, x \rangle = 0$  only if  $x = 0_V$ .

The ordinary scalar product on  $\mathbb{R}^n$  is the best known example of an inner product.

# 3.32.1 Examples of Inner Products

- 1. The ordinary scalar product on  $\mathbb{R}^n$ .
- 2. Let C be the vector space of all continuous real-valued functions on the interval [0,1]. The analogue of the ordinary scalar product on C is the inner product given by

$$\langle f, g \rangle = \int_0^1 f(x)g(x) dx$$
, for  $f, g \in C$ .

3. On the space  $M_{m \times n}(\mathbb{R})$ , the Frobenius inner product or trace inner product is defined by

$$\langle A, B \rangle = \operatorname{trace}(A^T B).$$

Note that  $\operatorname{trace}(A^TB)$  is the sum over all positions (i,j) of the products  $A_{ij}B_{ij}$ . So this is closely related to the ordinary scalar product, if the matrices A and B were regarded as vectors with mn entries over  $\mathbb{R}$ .

It is possible for a single vector space to have many different inner products defined on it, and if there is any risk of ambiguity we need to specify which one we are considering.