

Week 1 assignment

Game name: "Rocket League: Lite Edition" (or "Rocket League: Ugliest Kid Edition")

Team Composition: Madalina Tugui, Daria Popovici, Robert Frentz, Alexandru Cazan

Type of game: vehicular football(soccer for americans) video game

Core gameplay:

As the type of game suggests, the core gameplay idea is playing a football match with cars. Every car on the field is controlled by a player. The player, through the car, can interact with the football field(driving around the field), the ball(hitting it) and with other cars(bumping). A match will have a timer of 5 minutes, 2 teams of 3 players and the game ends when the timer reaches 0:00. The winner is the team with the most goals scored(in case of 0-0 there will be a draw).

Links: - <https://www.rocketleague.com/>

- https://en.wikipedia.org/wiki/Supersonic_Acrobatc_Rocket-Powered_Battle-Cars

- <https://www.youtube.com/watch?v=riilLCDgf-s>