modern java

in the clouds

"It's not work if you like it" ...so I never worked. #java

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Live, Virtual Online Workshops, Winter 2021, [backends]:

CI/CD, Testing, Observability, Resiliency on AWS Cloud, December 9th, 2021

Serverless Java on AWS Cloud, December 16th, 2021

Tickets are also available from: airhacks.eventbrite.com and meetup.com/airhacks

by and with adam-bien.com



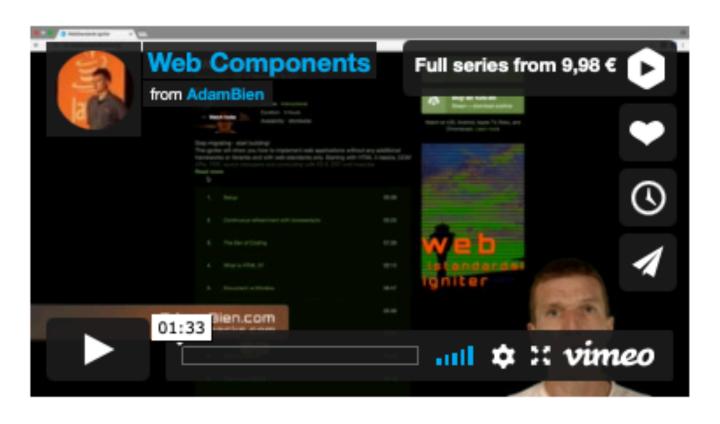
>>web workshops

From redux to redux toolkit



From redux to redux toolkit

Web Components Igniter



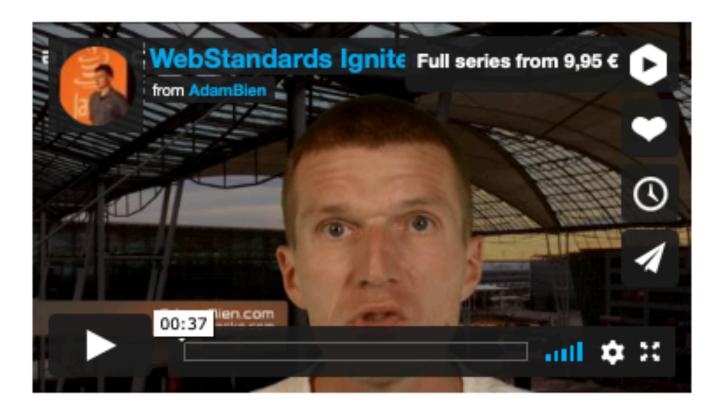
webcomponents.training

Web Components, lit-html and redux



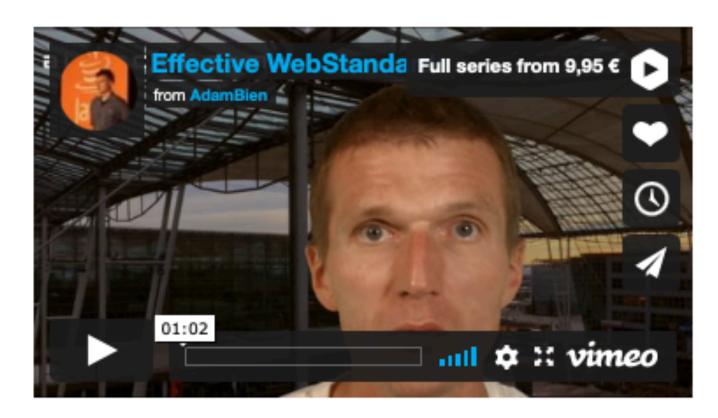
webcomponents-with-redux.training

WebStandards Igniter



webstandards.training

Effective Web Apps with Web Standards (only)



effectiveweb.training

>>java workshops

Apps with MicroProfile



microprofile.training

Java EE 7 Testing



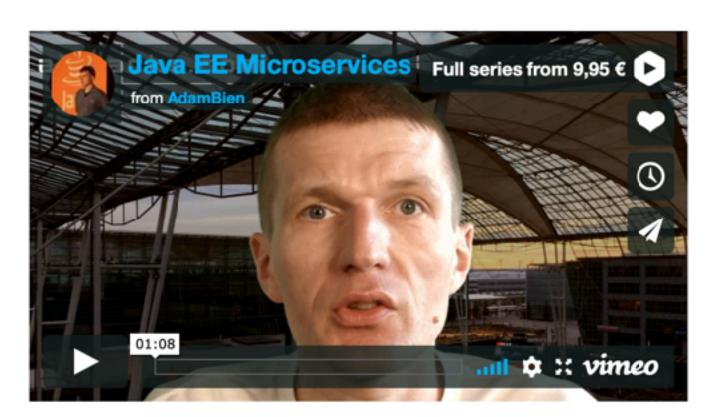
javaeetesting.com

Java EE 7 bootstrap



javaeebootstrap.com

Java EE 7 Microservices



javaeemicro.services

Effective Java EE 7



effectivejavaee.com

NEW



coupon code: redux4free

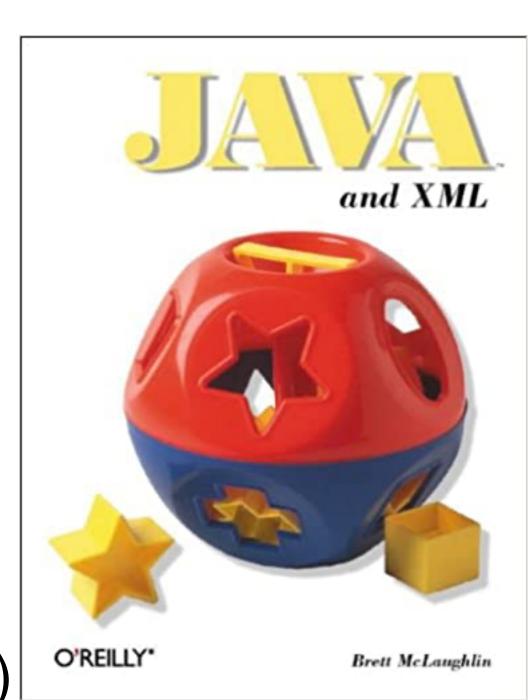
airhacks.live

ask questions, have fun:-)

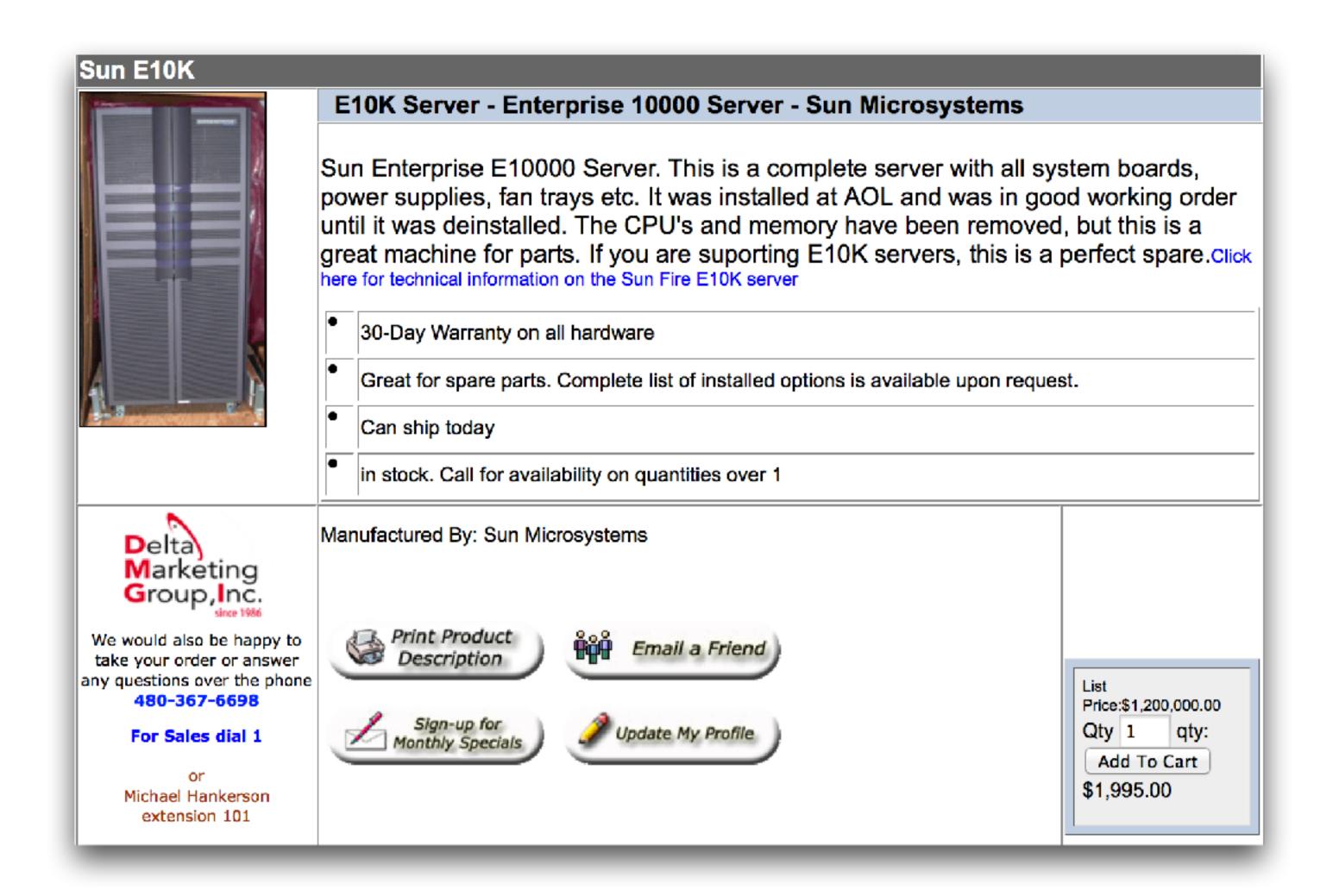
enabled camera is more fun, but fully optional

brief history of serverside Java

- Sun Java Web Server (before XML, DevOps)
- early J2EE (lots of XML, shared deployments)
- late J2EE (lots of generated XML, shared deployments)
- Java EE / Jakarta EE (CoC, shared deployments, no XML)
- MicroProfile (no XML, optional configuration, cloud features)
- Java, MicroProfile, Jakarta EE + Clouds (no XML, lots of yaml or JSON)
- Late Jakarta EE / MicroProfile (no XML, lots of generated YAML or JSON, or IaC)



shared deployments



deployments

deployments

- on premise
- bare metal
- virtualization
- public clouds
- private clouds
- containers

Useful Java 8+ (17) Features

Standard APIs for boring plumbing

Modern backend applications

Killer use cases for GraalVM

Useful GraalVM features

CAP

CAP vs. FLP (Fischer, Lynch and Paterson)

In an asynchronous network where messages may be delayed but not lost, there is no consensus algorithm that is guaranteed to terminate in every execution for all starting conditions, if at least one node may fail-stop.

Causality

Causality is vital in distributed computations. Distributed systems can determine causality using logical clocks. Human beings use the concept of causality to plan, schedule, and execute an enterprise, or to determine a plan's feasibility. In daily life, we use global time to deduce causality from loosely synchronized clocks such as wrist watches and wall clocks. But in distributed computing systems, the rate of event occurrence is several magnitudes higher, and the event-execution time several magnitudes smaller. If the physical clocks in these systems are not synchronized precisely the causality relation between events cannot be captured accurately. However, distributed systems have no built-in physical time and can only approximate it.

Message Driven vs. Event Driven

A message is an item of data that is sent to a specific destination. An event is a signal emitted by a component upon reaching a given state. In a message-driven system addressable recipients await the arrival of messages and react to them, otherwise lying dormant. In an event-driven system notification listeners are attached to the sources of events such that they are invoked when the event is emitted. This means that an event-driven system focuses on addressable event sources while a message-driven system concentrates on addressable recipients. A message can contain an encoded event as its payload.

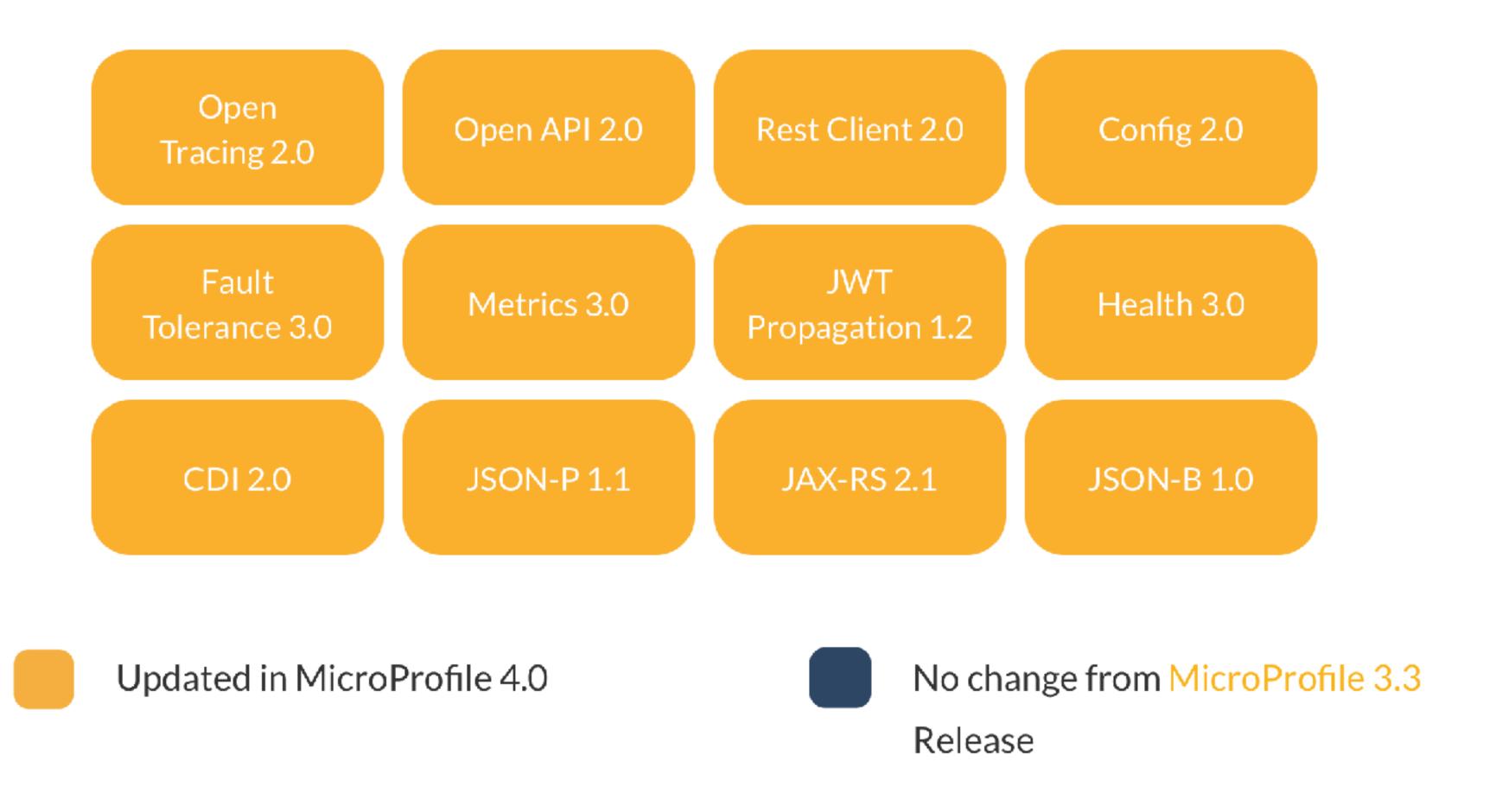
https://www.reactivemanifesto.org/glossary#Message-Driven

means...

- A message is a DTO addressed to a specific destination
- An event describes something from the real world without being addressed to anyone

Microprofile && Jakarta EE

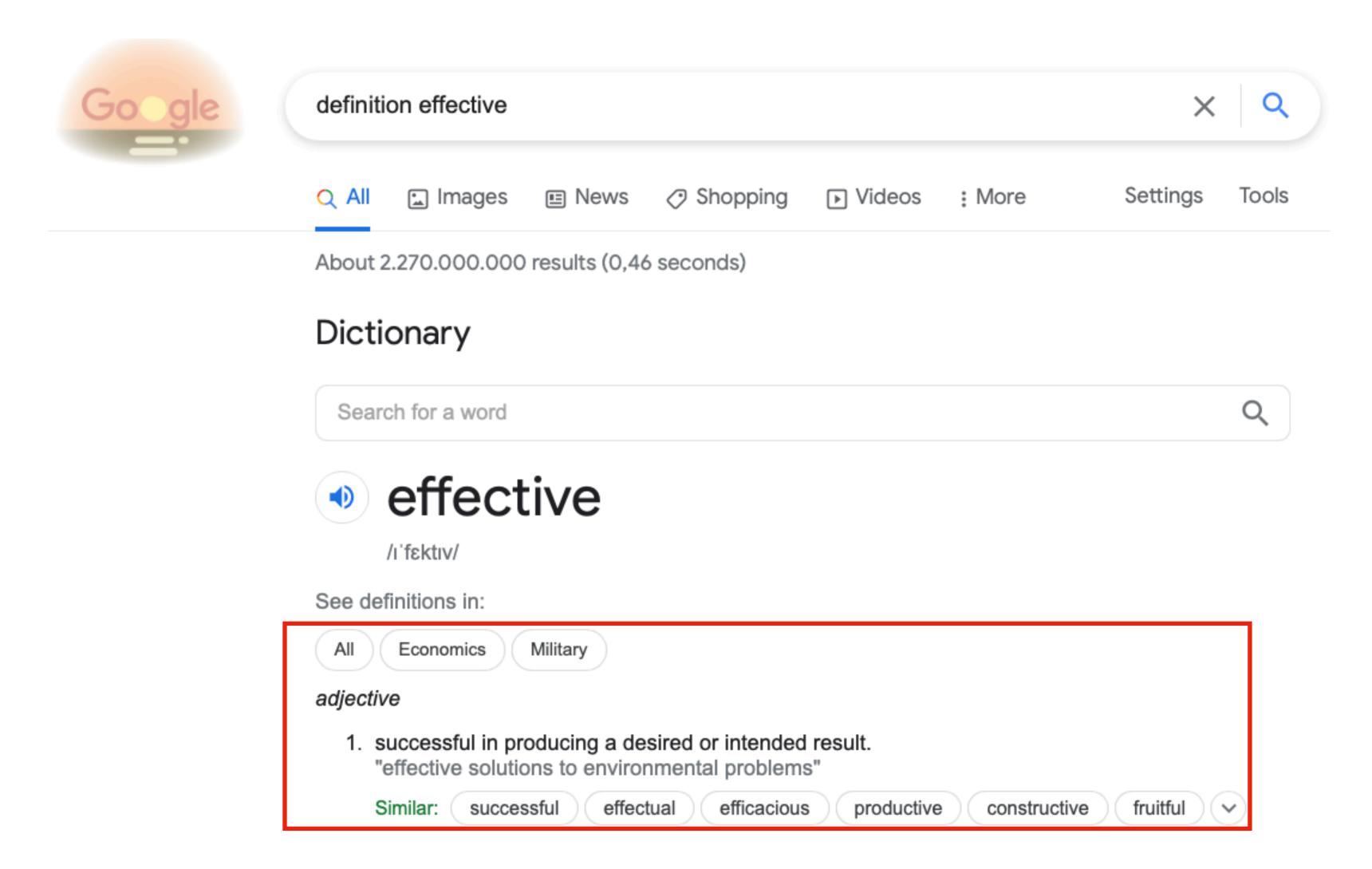
MicroProfile 4.0





effective java architectures

what is a "effective"?





The larger the company, the less the "desired outcome" is defined.

the ultimate internal structure

Boundary Control Entity

- ancient pattern / icons available for all tools
- top level packages are named after business responsibilities
- boundary: the perimeter / the facade
- control: procedural logic
- entity: data and domain logic
- works with frontends and backends

architecture

- data and business logic location
- combining or separating
- type safety vs. flexibility
- self-containment vs. reuse
- build or buy
- vendor neutrality vs. secret sauce

microservices

AWS history

During 6 years at Amazon he witnessed the transformation of the company from a bookseller to the almost \$1B, Infrastructure as a Service (laaS) API, cloud computing leader. As Yegge's recalls that one day Jeff Bezos issued a mandate, sometime back around 2002 (give or take a year):

- All teams will henceforth expose their data and functionality through service interfaces.
- Teams must communicate with each other through these interfaces.
- There will be no other form of inter-process communication allowed: no direct linking, no direct reads of another team's data store, no shared-memory model, no back-doors
 whatsoever. The only communication allowed is via service interface calls over the network.
- It doesn't matter what technology they use.
- All service interfaces, without exception, must be designed from the ground up to be externalizable. That is to say, the team must plan and design to be able to expose the interface
 to developers in the outside world. No exceptions.

The mandate closed with:

Anyone who doesn't do this will be fired. Thank you; have a nice day!

Everyone got to work and over the next couple of years, Amazon transformed itself, internally into a service-oriented architecture (SOA), learning a tremendous amount along the way.

Think about what Bezos was asking! Every team within Amazon had to interact using web services. If you were human resources and you needed some numbers from marketing, you had to get them using an API. He was asking every team to decouple, define what resources they had, and make them available through an API. Every team within your company essential becomes a partner of the other.



https://apievangelist.com/2012/01/12/the-secret-to-amazons-success-internal-apis/



"In short, the microservice architectural style is an approach to developing a single application as a suite of small services, each running in its own process and communicating with lightweight mechanisms, often an HTTP resource API. These services are built around business capabilities and independently deployable by fully automated deployment machinery. There is a bare minimum of centralized management of these services, which may be written in different programming languages and use different data storage technologies."

Microservices is a software architecture design pattern, in which complex applications are composed of small, independent processes communicating with each other using language-agnostic APIs. These services are small, highly decoupled and focus on doing a small task.

micro services

"Microservice architecture – a variant of the service-oriented architecture (SOA) structural style – arranges an application as a collection of loosely coupled services. In a microservices architecture, services are fine-grained and the protocols are lightweight."

https://en.wikipedia.org/wiki/Microservices

a refactored monolith

breaking the data-silo is the challenge

a single application represented by communicating processes

...and now lets talk about clouds

Thank You!