

Elzzup's Journey

Progress Report

Programmer: Robert MacNeil

Artist: Lindsay Jurcina

Week 1:

- Meeting with partner to decide a pitch
- Created game design document and pitch file
- Lindsay created concept pieces for characters and theme.



- Created Github repository (https://github.com/RobertMacNeil/Elzzup_Journey) and worked on README file
- Created tasklist document with estimated work time
- Transferring tasklist into Trello and making a weekly sprint schedule

Week 2:

- Worked on setting up Lindsay's software
- Sent Trello invites to faculty
- Lindsay started work on backgrounds, title screen, and other game screens
- Robert worked on programming the player class and some screen management
- Updated additional files (Trello, Github) when changes were made regularly
- Currently behind without full first playable
- Reviewing documents and working towards correction