

Dag	Timmar	Kommentar				
2/18		4 Project started, we came up with the idea to create the classical tetris				
2/19		4 Project idea was presented to our supervisor and we started working with our playfield, creating playing blocks with the group.				
2/20		4 Worked in group trying to figure out how to be able to place a block and update our playfield				
2/24		5 Worked in group figuring out how two blocks shouldn't go into eachother, creating a collisionfunctions				
2/25		4 Worked in group improving collision, working with event, being able to move blocks with key inputs				
2/26		1 Meeting with supervisor, going over problems.				
3/2		3 Finishing touches, gameover function, commenting code				