# SchokoVM

JVM Interpreter in C++

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#### **Aktueller Stand**

- ✓ Class File Parsing
- ✓ alle Instruktionen bis auf invokedynamic
- ✓ Objekte/Arrays
- ✓ Exceptions
- Native Methoden aufrufe
- OpenJDK Class Library
- Primitive Garbage Collection
- invokedynamic (String concatenation)
- multi-threading / synchronized
- eigene Class Loader

#### String concatenation

#### Workaround:

javac -XDstringConcat=inline KarelTheRobot.java

#### Interpreter

```
while (!should_exit) {
  if (exception) { ... }
  switch (code[pc]) {
    case OpCode::imul: ...
  }
}
```

Nicht rekursiv

Speicherlayout: struct Object { Clazz \*clazz, ..., E data[n]}

#### Stack

ein einziges Array pro Thread

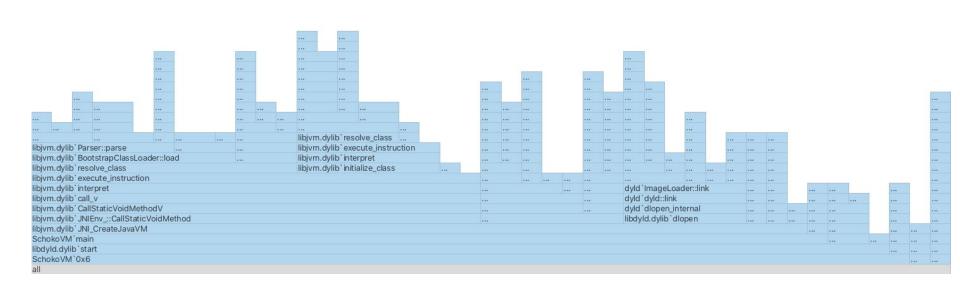
Frame: operands view, locals view, program counter, method

```
//
// |caller local variables| caller operand stack |
// | n n+1 n+2 | n+3 | n+4 n+5 n+6 | n+7 n+8 | n+9 n+10 | n+11
// | callee local variables |callee operands|
```

#### OpenJDK 11 Class Library

VM-spezifische Funktionalität in nativen Methoden:

## Benchmark: Hello World (50ms)



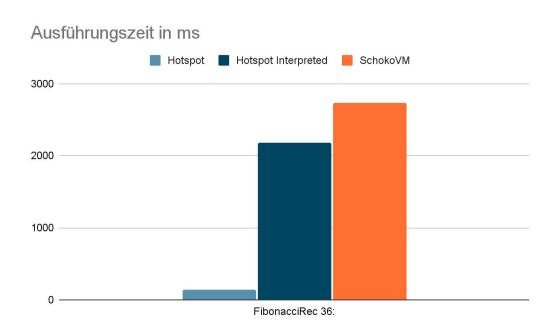
#### Benchmark: Fibonacci rekursiv, n=36

HotSpot

0.145s

HotSpot Interpreted 2.178s

SchokoVM 2.733s

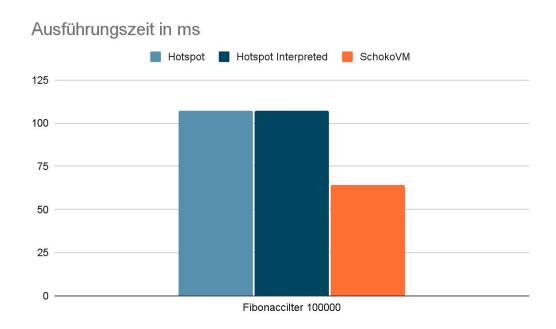


## Benchmark: Fibonacci iterativ long, n=100000

HotSpot 0.107s

HotSpot Interpreted 0.107s

SchokoVM 0.064s



### Benchmark: Fibonacci iterativ BigInteger, n=100000

HotSpot 0.560s

HotSpot Interpreted 3.904s

SchokoVM 17.347s

