## Planet - Robert P.

## **Test Outputs:**

```
Set the name of the first planet: bob
Set the mass of the first planet: 124124
Set the diameter of the first planet: 2392
Information of First Planet:
The name of this planet is bob
The mass of this planet is 124124
The diameter of this planet is 2392
The surface area of this planet is 1.79751e+07
The density of this planet is 1.7321e-05
The acceleration due to gravity of the planet is 5.79142e-12
Set the name of the second planet: banana
Set the mass of the second planet: 1241949
Set the diameter of the second planet: 203
Information of Second Planet:
The name of this planet is banana
The mass of this planet is 1.24195e+06
The diameter of this planet is 203
The surface area of this planet is 129462
The density of this planet is 0.283542
The acceleration due to gravity of the planet is 8.04569e-09
Set a distance between the two planets 1319499
The force exerted between the two planets by eachother is: 5.89765e-12
e prevost@ares:~/final project$
```

## Source Code:

```
| Interpretation | Inte
```

```
return returnValue;
}
class Planet
                   private:
string name;
double mass;
double diameter;
                    public:

Planet();

void SurfaceGrea();

void Bensity();

void Heccleration();

void setName(string n);

double getName();

double getName();

double getName();
 Planet::Planet()
                        name = "";
mass = 0.0;
diameter = 0.0;
 void Planet::setName(string n)
 void Planet::setMass(double m)
void Planet::setDiameter(double d)
{
                   diameter = d;
}
void Planet::SurfaceArea()
{
                   double sa = pow(diameter,2.0) * M_PI;
cout << "The surface area of this planet is " << sa <<endl;</pre>
}
void Planet::Density()
{
                 double v = (M_PI * pow(diameter,3.0))/6.0;
                   double density = mass/v;
cout<< "The density of this planet is " << density <<endl;</pre>
}
void Planet::Acceleration()
                       double a = (G * mass)/pow((diameter/2,0),2,0);
cout<< "The acceleration due to gravity of the planet is " << a <<end1;</pre>
 }
string Planet::getName()
                    return name:
  double Planet::getMass()
 double Planet::getDiameter() {
 }
int main()
{
                         string name1 = "";
cout<("Set the name of the first planet: ";
getline(cin.name1);
double massl = ReadValue(double)("Set the mass of the first planet: ");
double diameter1 = ReadValue(double)("Set the diameter of the first planet: ");
                         a.setName(name1);
a.setMass(mass1);
a.setDiameter(diameter1);
                         a.SurfaceArea();
a.Density();
a.Acceleration();
                       cin.clear();
cin.ignore(INT_MAX, '\n');
I
                         string name2 = "";
cout<<"Set the name of the second planet; ";
getline(cin,name2);</pre>
                         double mass2 = ReadValue<double>("Set the mass of the second planet: ");
double diameter2 = ReadValue<double>("Set the diameter of the second planet: ");
                         b.setName(name2);
b.setMass(mass2);
b.setDiameter(diameter2);
                         \begin{array}{lll} {\rm cout} & ``Information of Second Planet; " & << endl; \\ {\rm cout} & ``The name of this planet is " & << b.getName() & << endl; \\ {\rm cout} & ``The mass of this planet is " & << b.getMass() & << endl; \\ {\rm cout} & ``The diameter of this planet is " & << b.getDiameter() & << endl; \\ {\rm cout} & ``The diameter of this planet is " & << b.getDiameter() & << endl; \\ {\rm cout} & ``The diameter of this planet is " & << b.getDiameter() & << endl; \\ {\rm cout} & ``The diameter of this planet is " & << b.getDiameter() & << endl; \\ {\rm cout} & ``The diameter of this planet is " & << endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm cout} & ``The diameter of this planet is " & < endl; \\ {\rm co
                         b.SurfaceArea();
b.Density();
b.Acceleration();
                         double d = x + radius1 + radius2;
double F = ((mass1*mass2)/(pow(d,2,0)))*G;
                         cout << "The force exerted between the two planets by eachother is; " << F << endl;
```