

```
Script started on 2024-12-05 12:17:10-06:00 [TERM="xterm-256color" TTY="/dev/pts/8"]
e_prevost@ares:~/Project_1$ pwd
/home/students/e_prevost/Project_1
e_prevost@ares:~/Project_1$ cat box_frame.info
*****
```

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CSC 122 W01

box frame project

Takes text from a user and produces a box frame around it

Base Level: Level 5

Total Level: Level 5

```
*****e_prevost@ares:~/Project_1$ show-code main.cpp
```

main.cpp:

```
1  #include "BoxFrame.h"
2  #include <fstream>
3  #include <limits>
4  #include <sstream>
5
6  void clearInputBuffer() {
7      std::cin.clear();
8      std::cin.ignore(std::numeric_limits<std::streamsize>::max(), '\n');
9  }
10
11 char getFrameChar() {
12     char c;
13     while (true) {
14         std::cout << "Enter frame character: ";
15         std::cin >> c;
16         clearInputBuffer();
17
18         if (std::isprint(c)) {
19             return c;
20         }
21         std::cout << "Please enter a printable character.\n";
22     }
23 }
24
```

```
25 std::string getAlignment() {
26     int choice;
27     while (true) {
28         std::cout << "Select alignment:\n"
29             << "1. Left\n"
30             << "2. Center\n"
31             << "3. Right\n"
32             << "Choice: ";
33
34         std::cin >> choice;
35         clearInputBuffer();
36
37         switch (choice) {
38             case 1: return "left";
39             case 2: return "center";
40             case 3: return "right";
41             default:
42                 std::cout << "Invalid choice. Please try again.\n";
43         }
44     }
45 }
46
47 bool getIOChoice(const std::string& prompt) {
48     char choice;
49     while (true) {
50         std::cout << prompt << " (f for file, k for keyboard/screen): ";
51         std::cin >> choice;
52         clearInputBuffer();
53
54         if (choice == 'f' || choice == 'F') return true;
55         if (choice == 'k' || choice == 'K') return false;
56         std::cout << "Invalid choice. Please try again.\n";
57     }
58 }
59
60 int main() {
61     BoxFrame box;
62     std::istream* in;
63     std::ostream* out;
64     std::ifstream inFile;
65     std::ofstream outFile;
66
67     box.setFrameChar(getFrameChar());
68     box.setAlignment(getAlignment());
69
70     bool useInputFile = getIOChoice("Select input source");
71     bool useOutputFile = getIOChoice("Select output destination");
72
73     if (useInputFile) {
74         std::string filename;
75         std::cout << "Enter input filename: ";
76         std::getline(std::cin, filename);
77         inFile.open(filename);
78         if (!inFile) {
```

```

79         std::cerr << "Error opening input file\n";
80         return 1;
81     }
82     in = &inFile;
83 } else {
84     in = &std::cin;
85 }
86
87 if (useOutputFile) {
88     std::string filename;
89     std::cout << "Enter output filename: ";
90     std::getline(std::cin, filename);
91     outFile.open(filename);
92     if (!outFile) {
93         std::cerr << "Error opening output file\n";
94         return 1;
95     }
96     out = &outFile;
97 } else {
98     out = &std::cout;
99 }
100
101 if (!useInputFile) {
102     std::cout << "Enter your phrases (type 'quit' to end):\n";
103 }
104
105 std::string line;
106 while (std::getline(*in, line)) {
107     if (!useInputFile && line == "quit") {
108         break;
109     }
110     box.setPhrase(line);
111     *out << box << "\n\n";
112 }
113
114 return 0;
115 }

```

e_prevost@ares:~/Project_1\$ show-code BoxFrame.h

BoxFrame.h:

```

1  #ifndef BOX_FRAME_H
2  #define BOX_FRAME_H
3
4  #include <string>
5  #include <vector>
6  #include <iostream>
7
8  class BoxFrame {
9  private:
10     std::vector<std::string> words;
11     char frameChar;

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12     std::string alignment;
13     int maxWordLength;
14
15     void splitIntoWords(const std::string& phrase);
16     std::string createPaddedLine(const std::string& word) const;
17     std::string createBorderLine() const;
18
19 public:
20     BoxFrame(char frameChar = '*');
21
22     void setFrameChar(char c);
23     void setAlignment(const std::string& align);
24     void setPhrase(const std::string& phrase);
25
26     friend std::istream& operator>>(std::istream& is, BoxFrame& box);
27     friend std::ostream& operator<<(std::ostream& os, const BoxFrame& box);
28 };
29
30 #endif

```

e_prevost@ares:~/Project_1\$ show-code BoxFrame.cpp

BoxFrame.cpp:

```

1  #include "BoxFrame.h"
2  #include <sstream>
3  #include <cctype>
4
5  BoxFrame::BoxFrame(char frameChar) : frameChar(frameChar), alignment("left")
6
7  void BoxFrame::setFrameChar(char c) {
8      if (std::isprint(c)) {
9          frameChar = c;
10     }
11 }
12
13 void BoxFrame::setAlignment(const std::string& align) {
14     alignment = align;
15 }
16
17 void BoxFrame::setPhrase(const std::string& phrase) {
18     splitIntoWords(phrase);
19 }
20
21 void BoxFrame::splitIntoWords(const std::string& phrase) {
22     std::istringstream iss(phrase);
23     std::string word;
24     words.clear();
25     maxWordLength = 0;
26
27     while (iss >> word) {
28         words.push_back(word);
29         if (word.length() > maxWordLength) {

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30         maxWordLength = word.length();
31     }
32 }
33 }
34
35 std::string BoxFrame::createPaddedLine(const std::string& word) const {
36     std::string result;
37     int padding = maxWordLength - word.length();
38
39     result += frameChar;
40     result += ' ';
41
42     if (alignment == "left") {
43         result += word + std::string(padding, ' ');
44     }
45     else if (alignment == "right") {
46         result += std::string(padding, ' ') + word;
47     }
48     else if (alignment == "center") {
49         int leftPad = padding / 2;
50         int rightPad = padding - leftPad;
51         result += std::string(leftPad, ' ') + word + std::string(rightPad,
52     }
53
54     result += ' ';
55     result += frameChar;
56
57     return result;
58 }
59
60 std::string BoxFrame::createBorderLine() const {
61     return std::string(maxWordLength + 4, frameChar);
62 }
63
64 std::istream& operator>>(std::istream& is, BoxFrame& box) {
65     std::string line;
66     std::getline(is, line);
67     box.splitIntoWords(line);
68     return is;
69 }
70
71 std::ostream& operator<<(std::ostream& os, const BoxFrame& box) {
72     if (box.words.empty()) {
73         return os;
74     }
75
76     os << box.createBorderLine() << '\n';
77
78     for (const auto& word : box.words) {
79         os << box.createPaddedLine(word) << '\n';
80     }
81
82     os << box.createBorderLine();
83

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84     return os;
85 }
e_prevost@ares:~/Project_1$ CPP main BoxFrame
BoxFrame.cpp...
main.cpp***
BoxFrame.cpp: In constructor
'BoxFrame::BoxFrame(char)':
BoxFrame.cpp:5:25: warning:
declaration of 'frameChar' shadows a member
of 'BoxFrame' [-Wshadow]
5 | BoxFrame::BoxFrame(char frameChar) :
  | frameChar(frameChar), alignment("left"), maxWordLength(0) {}
  |
In file included from BoxFrame.cpp:1:
BoxFrame.h:11:10: note: shadowed
declaration is here
11 |     char frameChar;
    |     ~~~~~
BoxFrame.cpp:5:1: warning:
'BoxFrame::words' should be initialized in
the member initialization list [-Wefc++]
5 | BoxFrame::BoxFrame(char frameChar) :
  | frameChar(frameChar), alignment("left"), maxWordLength(0) {}
  | ~~~~~
BoxFrame.cpp: In constructor
'BoxFrame::BoxFrame(char)':
BoxFrame.cpp:5:25: warning:
declaration of 'frameChar' shadows a member
of 'BoxFrame' [-Wshadow]
5 | BoxFrame::BoxFrame(char frameChar) :
  | frameChar(frameChar), alignment("left"), maxWordLength(0) {}
  | ~~~~~
In file included from BoxFrame.cpp:1:
BoxFrame.h:11:10: note: shadowed
declaration is here
11 |     char frameChar;
    |     ~~~~~
BoxFrame.cpp: In constructor
'BoxFrame::BoxFrame(char)':
BoxFrame.cpp:5:25: warning:
declaration of 'frameChar' shadows a member
of 'BoxFrame' [-Wshadow]
5 | BoxFrame::BoxFrame(char frameChar) :
  | frameChar(frameChar), alignment("left"), maxWordLength(0) {}
  | ~~~~~
In file included from BoxFrame.cpp:1:
BoxFrame.h:11:10: note: shadowed
declaration is here
11 |     char frameChar;
    |     ~~~~~
BoxFrame.cpp: In member function 'void
BoxFrame::splitIntoWords(const string&)':
BoxFrame.cpp:29:27: warning:
comparison of integer expressions of different signedness:

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'std::__cxx11::basic_string<char>::size_type' {aka
'long unsigned int'} and 'int'
[-Wsign-compare]
29 |         if (word.length() > maxWordLength) {
    |         ~~~~~^~~~~~
BoxFrame.cpp:30:40: warning: conversion
from 'std::__cxx11::basic_string<char>::size_type'
{aka 'long unsigned int'} to 'int'
may change value [-Wconversion]
30 |             maxWordLength = word.length();
    |             ~~~~~^~~~~~
BoxFrame.cpp: In member function 'std::string
BoxFrame::createPaddedLine(const string&) const':
BoxFrame.cpp:37:33: warning: conversion
from 'std::__cxx11::basic_string<char>::size_type'
{aka 'long unsigned int'} to 'int'
may change value [-Wconversion]
37 |         int padding = maxWordLength -
    |         ~~~~~^~~~~~
    |         word.length();
    |         ~~~~~^~~~~~

e_prevost@ares:~/Project_1$ ./main.out
Enter frame character: *
Select alignment:
1. Left
2. Center
3. Right
Choice: 2
Select input source (f for file, k for keyboard/screen): f
Select output destination (f for file, k for keyboard/screen): k
Enter input filename: data.txt
*****
* Frame *
* this *
*****

*****
* HAHAA *
*****

*****
* Hi *
* HI *
* HI *
*****

*****
* Potato *
*****

e_prevost@ares:~/Project_1$ ./main.out
Enter frame character: $

```

```

Select alignment:
1. Left
2. Center
3. Right
Choice: 3
Select input source (f for file, k for keyboard/screen): f
Select output destination (f for file, k for keyboard/screen): f
Enter input filename: data.txt
Enter output filename: output.txt
e_prevost@ares:~/Project_1$ cat output.txt
$$$$$$$
$ Frame $
$ this $
$$$$$$$

$$$$$$$$$
$ HAHAA $
$$$$$$$$$

$$$$$$$
$ Hi $
$ HI $
$ HI $
$$$$$$$

$$$$$$$$$
$ Potato $
$$$$$$$$$

e_prevost@ares:~/Project_1$ ./main.out
Enter frame character: #
Select alignment:
1. Left
2. Center
3. Right
Choice: 1
Select input source (f for file, k for keyboard/screen): k
Select output destination (f for file, k for keyboard/screen): k
Enter your phrases (type 'quit' to end):
Its time to party everybody put your hands in the air like you just dont care woot
#####
# Its      #
# time     #
# to       #
# party    #
# everybody #
# put      #
# your     #
# hands    #
# in       #
# the      #
# air      #
# like     #
# you      #

```

```
# just      #
# dont      #
# care      #
# woot      #
# woot      #
#####
```

```
Im so coool
#####
# Im        #
# so        #
# coool     #
#####
```

```
Hello people of the owrl d
#####
# Hello     #
# people    #
# of        #
# the       #
# owrl d    #
#####
```

```
quit
e_prevost@ares:~/Project_1$ ./main.out
Enter frame character: L
Select alignment:
1. Left
2. Center
3. Right
Choice: 2
Select input source (f for file, k for keyboard/screen): k
Select output destination (f for file, k for keyboard/screen): f
Enter output filename: output.txt
Enter your phrases (type 'quit' to end):
Its time to get this party started
fortnite fortnite fortnite
Give me an A Professor
```

```
quit
e_prevost@ares:~/Project_1$ cat output.txt
LLLLLLLLLLLL
L  Its  L
L  time L
L  to   L
L  get  L
L  this L
L  party L
L started L
LLLLLLLLLLLL

LLLLLLLLLLLL
L fortnite L
L fortnite L
L fortnite L
```

LLLLLLLLLLLLLL

```
LLLLLLLLLLLLLL
L  Give  L
L  me    L
L  an    L
L  A     L
L Professor L
LLLLLLLLLLLLLL
```

e_prevost@ares:~/Project_1\$ exit
exit

Script done on 2024-12-05 12:20:26-06:00 [COMMAND_EXIT_CODE="0"]