

# Linear equations and systems

MTH 302 January 12

## Example

Tickets to a basketball game are 25 for kids and 50 for adults. At one of the games, 2000 people attend and the total gate revenue is \$70,000.

## How many kids attended, and how many adults?

Let  $x$  be the number of children attending and  $y$  the number of adults. Write **two equations** that represent the two pieces of info in the second sentence.

$$x + y = 2000$$

$$25x + 50y = 70000$$

## Linear equation

A *linear equation in  $n$  variables* is an equation that looks like this:

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

Left side is nothing but variables multiplied by numbers and then added together. Nothing else is done to the variables.

$$x + y = 2000$$

$$25x + 50y = 70000$$

## System of equations

A **system of  $m$  linear equations in  $n$  unknowns** (or an “ $m \times n$  system”) is a collection of  $m$  linear equations with  $n$  variables. A **solution** to a system is a list of specific values for the variables that makes all the equations in the system true at the same time.

A  $3 \times 5$  linear system:

$$2x_1 + 3x_2 - x_4 + 3x_5 = 10$$

$$x_2 + x_4 = 1$$

$$-x_1 + 3x_2 + 5x_3 + 2x_4 - 100x_5 = 0$$

a. Which of the following equations are linear? Please provide a justification for your response.

1.  $2x + xy - 3y^2 = 2.$
2.  $-2x_1 + 3x_2 + 4x_3 - x_5 = 0.$
3.  $x = 3z - 4y.$

b. Consider the system of linear equations:

$$\begin{aligned}x + y &= 3 \\ y - z &= 2 \\ 2x + y + z &= 4.\end{aligned}$$

1. Is  $(x, y, z) = (1, 2, 0)$  a solution?
2. Is  $(x, y, z) = (-2, 1, 0)$  a solution?
3. Is  $(x, y, z) = (0, -3, 1)$  a solution?
4. Can you find a solution in which  $y = 0$ ?
5. Do you think there are other solutions? Please explain your response.

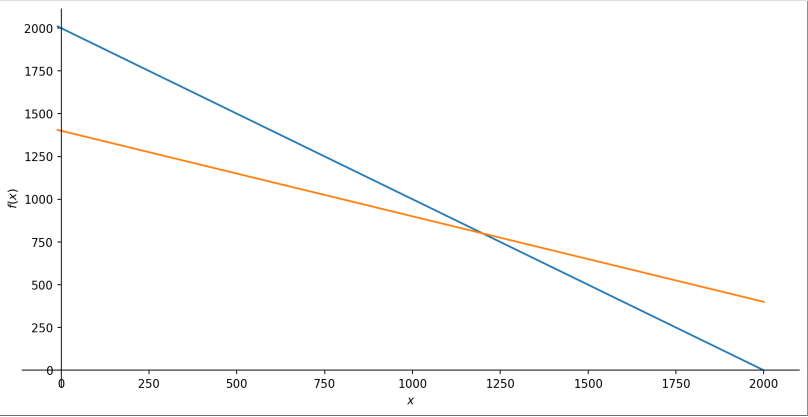
$$\begin{aligned}x + y &= 2000 \\ 25x + 50y &= 70000\end{aligned}$$

Activity

Using whatever means you can think of, determine if this  $2 \times 2$  system has a solution. If it doesn't have a solution, be ready to explain why. If it does have a solution, figure out *how many* it has, and what it is/they are.

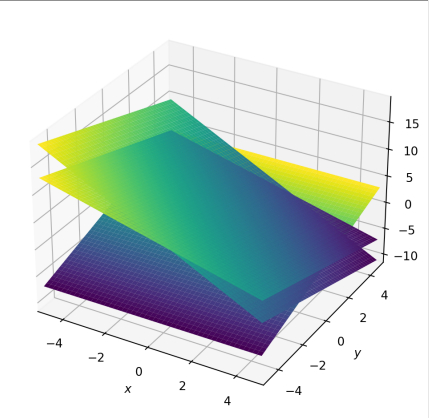
There are basically three ways to find solutions to a system

You can **graph** the equations and see if their graphs intersect. This works OK for systems with two variables:



...but for three variables, it gets weird:

$$\begin{aligned}x + y + z &= 3 \\ y - z &= 2 \\ 2x + y + z &= 4\end{aligned}$$



## But graphical intuition is very important for us

Since solutions to systems are intersections of lines or planes (ir higher-dimensional versions of these):

- A solution might have solutions (the system is **consistent**), or it might have none (it's **inconsistent**)
- A consistent system can have either **exactly one** solution, or **infinitely many solutions**, but nothing in between.

[Check this out](#)

Back to solution methods: You could also **substitute** - Pick an equation, solve for a variable, plug in to the other equations, and repeat until you have values. Tedious but doable for 2 or 3 variables.

But this? No thanks:

$$2x_1 + 3x_2 - x_4 + 3x_5 = 10$$

$$x_2 + x_4 = 1$$

$$-x_1 + 3x_2 + 5x_3 + 2x_4 - 100x_5 = 0$$

The best option is **elimination**. Works by performing a combination of three *elementary operations*:

1. *Replace* a row, with the sum of itself and a multiple of another row.
2. *Swap* any two rows.
3. *Scale* a row by multiplying both sides by a nonzero constant.

Each operation produces a system that is **equivalent** to the original one (it has the same solutions).

At the board: how this works.

Example of a *consistent* system with *exactly one* solution:

$$x + y = 2$$

$$x - y = 0$$

Example of a *consistent* system with *infinitely many* solutions:

$$x + y = 2$$

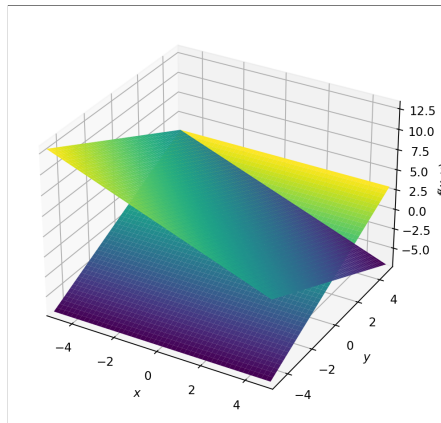
$$3x + 3y = 6$$

Example of an *inconsistent* system:

$$x + y = 2$$

$$x + y = 0$$

$$\begin{array}{rcl} x + y & = & 3 \\ y - z & = & 2 \\ 2x + y + z & = & 4 \end{array} \quad \begin{array}{rcl} x + z & = & 1 \\ y - z & = & 2 \\ 0 & = & 0 \end{array}$$



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$$\begin{array}{rcl} x + 2y & = & 4 \\ 2x + y - 3z & = & 11 \\ -3x - 2y + z & = & -10 \end{array}$$

### Activity

Convert this system into an augmented matrix. Then use a sequence of the three elementary operations to try to find a solution (there may not be one).

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### KEY INSIGHT

The variables in the elimination process don't matter that much. They are just there as placeholders for the coefficients. So forget them and put the coefficients and right-hand sides into an array called the **augmented matrix** for the system.

$$x + y + z = 3$$

$$y - z = 2$$

$$2x + y + z = 4$$

$$\begin{bmatrix} 1 & 1 & 1 & 3 \\ 0 & 1 & -1 & 2 \\ 2 & 1 & 1 & 4 \end{bmatrix}$$

Now you can do elimination just with the matrix. (Board)

$$\begin{bmatrix} 1 & 0 & 0 & 2 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & -2 \end{bmatrix}$$

This matrix is in **reduced row echelon form (RREF)**:

- If there are any rows that are all zero, they are at the bottom.
- The first nonzero entry in a given row is 1, and it's in a column that's to the right of the first nonzero entry in any row above it.
- Every other entry in a column with a leading 1 is 0.

Consistent with one solution:

$$\begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & -5 \end{bmatrix}$$

Consistent with infinitely many solutions:

$$\begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & -1 & -5 \end{bmatrix}$$

Inconsistent:

$$\begin{bmatrix} 1 & 0 & 2 \\ 0 & 0 & -5 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & -1 & -5 \end{bmatrix}$$

Is shorthand for the system

$$x_1 + 2x_3 = 1$$

$$x_2 - x_3 = -5$$

To find a solution: Pick anything for  $x_3$ . Then  $x_1 = 1 - 2x_3$  and  $x_2 = x_3 - 5$ .

- $x_3$  is a **free variable**
- $x_1$  and  $x_2$  are **pivots** or sometimes “determined” or “dependent” variables

**Activity 1.2.4. Identifying reduced row echelon matrices.** Consider each of the following augmented matrices. Determine if the matrix is in reduced row echelon form. If it is not, perform a sequence of scaling, interchange, and replacement operations to obtain a row equivalent matrix that is in reduced row echelon form. Then use the reduced row echelon matrix to describe the solution space.

a.  $\begin{bmatrix} 2 & 0 & 4 & -8 \\ 0 & 1 & 3 & 2 \end{bmatrix}$ .

b.  $\begin{bmatrix} 1 & 0 & 0 & -1 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & 1 \end{bmatrix}$ .

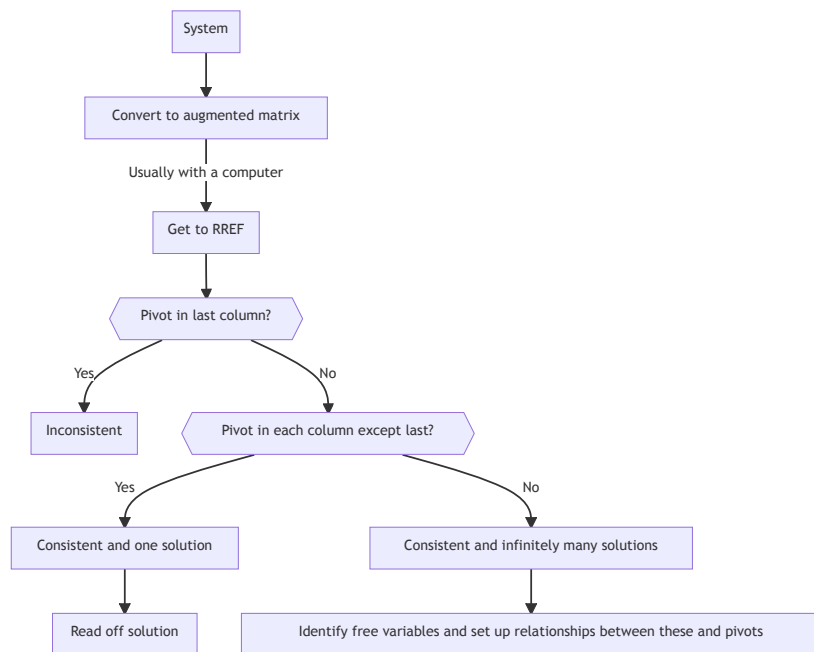
c.  $\begin{bmatrix} 1 & 0 & 4 & 2 \\ 0 & 1 & 3 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$ .

d.  $\begin{bmatrix} 0 & 1 & 3 & 2 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 4 & 2 \end{bmatrix}$ .

e.  $\begin{bmatrix} 1 & 2 & -1 & 2 \\ 0 & 1 & -2 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}$ .

## More facts about RREF

- The process of putting a matrix into RREF is called **Gauss-Jordan elimination** and it's kind of a big deal
- *Skill LA.1: I can solve a system of linear equations by converting it into an augmented matrix and putting into reduced row echelon form.* Coming next Thursday on Skill Quiz 1 and in Practice Set 1.
- **But this is the only place you will be asked to do elimination by hand!** In all other situations you will use a computer.
- So don't stress over doing RREF by hand, just practice until you can do it on simple systems without a bunch of mistakes. → **Optional RREF Practice set on WebWork**



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$$\begin{cases} 2x - 3y + z = -1 \\ x - y + 2z = -3 \\ 3x + y - z = 9 \end{cases}$$

Solve this system using matrices. If there are no solutions, say so and explain how you know (using a matrix).

### Next

- Remainder of today: Choose your adventure. Get 1-1 help; work on Practice Set 1; work on Startup tasks; work on RREF practice
- (Section 04 only) Please put tables back in rows
- Sunday: Complete Practice Set 1 by 11:59pm ET
- Tuesday:
  - Complete Class Prep for Jan 17 (Blackboard > Class Prep) by 11:59pm ET **Monday**
  - Focus for Tuesday: Linear combinations of vectors (and what this has to do with solutions to systems)