CCARPS Player Name:	Character Name:	Points:
Age: Height: Weight:	Race: Tech. Level: Description:	
Acc. Pts. Mod.		Resistance
$S \xrightarrow{C+I+W} CHA$	Health Meter L M H D	Type Value
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	M -1 -2 -3 U	
	P -1 -2 -3 U	
$I \frac{S+W}{2}$ LFT	S -1 -2 -3 U	
$\bigcirc$ $\boxed{ W  \frac{I+W}{2}  }$ PER		
Total:	Community Codex Adaptive Role-Playing System	0.9.2
CCARPS Player Name:	Character Name:	Points:
Age: Height: Weight:_	Race: Tech. Level: Description:	
		Resistance
Acc. Pts. Mod. $CHA$	Health Meter	Type Value
3 CIII	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	
$\bigcirc \qquad \boxed{ \qquad \qquad C \qquad \frac{S+D+W}{3} \qquad \qquad RFX}$	P -1 -2 -3 U	
$rac{1}{2}$ I $rac{S+W}{2}$ LFT	S -1 -2 -3 U	
$W = \frac{I+W}{2}$ PER		
Total:	Community Codex Adaptive Role-Playing System	0.9.2
CCARPS Player Name	Character Name:	Points:
	Race: Tech. Level: Description:	
	·	
Acc. Pts. Mod.		Resistance
$S = \frac{C+I+W}{3}$ CHA	Health Meter L M H D	Type Value
$\bigcirc$ D S+D SPD	M -1 -2 -3 U	
$ \begin{array}{c c}  & 2 \\ \hline  & C & \underline{S+D+W} & RFX \end{array} $	P -1 -2 -3 U	
$\begin{array}{c c} & 3 & \\ \hline & I & \underline{S+W} & \\ \hline \end{array}$ LFT	S -1 -2 -3 U	
$W = \frac{I+W}{2}$ PER		
Total:	Community Codex Adaptive Role-Playing System	0.9.2