CCARPS	Player Name:		Character Name:	Points:
			ce: Tech. Level: Social Influe	ence:
Acc. Pts.	$S \xrightarrow{C+I+W} Mod.$	СНА		Resistance
	3	]	Damage Meter  H D	Type Value
	$D \frac{S+D}{2}$	SPD M -	1 -2 U	
$\langle \rangle$	$C \frac{S+D+W}{3}$	RFX P	1 -2 U	
	$I \frac{S+W}{2}$	LFT S	1 -2 U	
	$W = \frac{I+W}{2}$	PER		
Total:	<u> </u>	Commu	unity Codex Adaptive Role-Playing System 0.9.2	
CCARPS	Player Name:		Character Name:	Points:
	Age: Height:	Weight: Rad	ce: Tech. Level: Social Influe	ence:
450	Description:			
Acc. Pts.	Mod.			D
$\langle \rangle$	$S = \frac{C+I+W}{3}$	CHA	Damage Meter L M H D	Resistance Type Value
	$D \frac{S+D}{2}$	CDD M [	1 -2 U	
	$C  \frac{S+D+W}{3}$	RFX P	1 -2 U	
	$I \qquad \frac{S+W}{2}$	LFT S	1 -2 U	
	W <u>I+W</u> 2	PER		
Total:		Commu	unity Codex Adaptive Role-Playing System 0.9.2	
CCARPS	Player Name:		Character Name:	Points:
	Age: Height:	Weight: Rad	ce: Tech. Level: Social Influe	ence:
450	Description:			
Acc. Pts.	Mod.			Dagistanas
	$S = \frac{C+I+W}{3}$	CHA	Damage Meter L M H D	Resistance Type Value
	$D = \frac{S+D}{2}$	SPD M -		
	$C \xrightarrow{S+D+W}$	RFX P	1 -2 U U	
$\langle \rangle$	$I \frac{S+W}{2}$	LFT S	1 -2 U	
$\overline{\bigcirc}$	W I+W	PER	1	
Total:	_ 2	Commu	unity Codex Adaptive Role-Playing System 0.9.2	