



Player Name: _____ Character Name: _____ Points: _____

Age: _____ Sex: _____ Height: _____ Weight: _____ Race: _____ Tech. Level: _____ Social Status: _____

Description: _____

STR

DEX

CON

INT

WILL

CHA

SPD

RFX

LIFT

PER

Damage Meter

L

M

H

D

-1

-2

-3

U

-1

-2

-3

U

-1

-2

-3

U

Money: _____

Resistance	
Type	Value

Prestige, Prejudice, Oddities

Name	Level	Cost

Skills

Name	Level	Mod / Dice
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Pack

Pockets and Belt

Weapon		Damage		Range and Reach Modifiers				Ammunition	
Name	Type	Type	/ Attack / Parry	Short	Medium	Long	Extreme	Type	Capacity
			/ /						
			/ /						
			/ /						