

Description: _____

Pts.		Acc.	Pts.		Mod.
<input type="text"/>	STR	<input type="text"/>	<input type="text"/>	CHA	<input type="text"/>
<input type="text"/>	DEX	<input type="text"/>	<input type="text"/>	SPD	<input type="text"/>
<input type="text"/>	CON	<input type="text"/>	<input type="text"/>	RFX	<input type="text"/>
<input type="text"/>	INT	<input type="text"/>	<input type="text"/>	LFT	<input type="text"/>
<input type="text"/>	WIL	<input type="text"/>	<input type="text"/>	PER	<input type="text"/>

Diagram illustrating a 3-stage pipeline with 4 registers. The stages are labeled L, M, H, and D. The first stage (L) contains -1, the second (M) contains -2, the third (H) contains -3, and the fourth (D) contains U. Arrows indicate the flow of data from stage L to M, M to H, and H to D.

Type	Value

[illegible][illegible][illegible]

Weapon		Damage	Range/Reach Modifiers				Ammunition	
Name	Type	Type / Attack / Parry	Short	Medium	Long	Extreme	Mod	Capacity
		/ /						
		/ /						
		/ /						