











Description: _____

Pts.		Mod.	Pts.		Mod.
<input type="text"/>	STR		<input type="text"/>	CHA	
<input type="text"/>	DEX		<input type="text"/>	SPD	
<input type="text"/>	CON		<input type="text"/>	RFX	
<input type="text"/>	INT		<input type="text"/>	LFT	
<input type="text"/>	WIL		<input type="text"/>	PER	

Type	Value

[illegible][illegible][illegible]

Weapon		Damage	Range/Reach Modifiers				Ammunition	
Name	Type	Type / Attack / Parry	Short	Medium	Long	Extreme	Mod	Capacity
		/ /						
		/ /						
		/ /						