CCARPS Player Name:	Character Name:	Points:
Age: Height: Weight:	Race: Tech. Level: Description:_	
Acc. Pts. Mod.		Resistance
$S = \frac{C+I+W}{3}$ CHA	Health Meter L M H D	Type Value
	M1	
$\bigcirc \qquad \boxed{ \qquad \qquad C \qquad \frac{S+D+W}{3} \qquad \qquad RFX}$	P -1 -2 -3 U	
	S -1 -2 -3 U	
Total:	Community Codex Adaptive Role-Playing System	0.9.2
CCARPS Player Name:	Character Name:	Points:
Age: Height: Weight:	Race: Tech. Level: Description:_	
Acc. Pts. Mod.		Resistance
$\left\langle \right\rangle \left[S \frac{C+I+W}{2} \right] CHA$	Health Meter L M H D	Type Value
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	M -1 -2 -3 U	
$ \begin{array}{c c} \hline C & \frac{S+D+W}{3} \\ \hline \end{array} $ RFX	P -1 -2 -3 U	
	S -1 -2 -3 U	
$W = \frac{I+W}{2}$ PER		
Total:	Community Codex Adaptive Role-Playing System	0.9.2
CCARPS Player Name:	Character Name:	Points:
	Race: Tech. Level: Description:	
Acc. Pts. Mod.		Resistance
$S = \frac{C+I+W}{3}$ CHA	Health Meter L M H D	Type Value
$\bigcirc \qquad \qquad$	M -1 -2 -3 U	
$ \begin{array}{c c} \hline & C & \frac{S+D+W}{3} & RFX \end{array} $	P -1 -2 -3 U	
	S -1 -2 -3 U	
$W = \frac{1+W}{2}$ PER		
Total:	Community Codex Adaptive Role-Playing System	0.9.2