

## CCARPS



Campaign: \_\_\_\_\_ Character Name: \_\_\_\_\_ Points: \_\_\_\_\_

Age: \_\_\_\_\_ Sex: \_\_\_\_\_ Height: \_\_\_\_\_ Weight: \_\_\_\_\_ Race: \_\_\_\_\_ Tech. Level: \_\_\_\_\_ Social Status: \_\_\_\_\_

Weapon: Name      Type      Damage: T / A / P      Range-Reach: S / M / L / E      Ammunition: Type / Capacity

\_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_

Pts.	Acc.	Pts.	Mod.
<input type="checkbox"/> STR	<input type="checkbox"/>	<input type="checkbox"/> CHA	<input type="checkbox"/>
<input type="checkbox"/> DEX	<input type="checkbox"/>	<input type="checkbox"/> SPD	<input type="checkbox"/>
<input type="checkbox"/> CON	<input type="checkbox"/>	<input type="checkbox"/> RFX	<input type="checkbox"/>
<input type="checkbox"/> INT	<input type="checkbox"/>	<input type="checkbox"/> LIFT	<input type="checkbox"/>
<input type="checkbox"/> WILL	<input type="checkbox"/>	<input type="checkbox"/> PER	<input type="checkbox"/>

Damage Meter

L -1	M -2	H -3	D U

Level: \_\_\_\_\_

## Resistance

Type	Value

Creative Commons Adaptive Role-Playing System

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<input type="checkbox"/> STR	<input type="checkbox"/>	<input type="checkbox"/> CHA	<input type="checkbox"/>
<input type="checkbox"/> DEX	<input type="checkbox"/>	<input type="checkbox"/> SPD	<input type="checkbox"/>
<input type="checkbox"/> CON	<input type="checkbox"/>	<input type="checkbox"/> RFX	<input type="checkbox"/>
<input type="checkbox"/> INT	<input type="checkbox"/>	<input type="checkbox"/> LIFT	<input type="checkbox"/>
<input type="checkbox"/> WILL	<input type="checkbox"/>	<input type="checkbox"/> PER	<input type="checkbox"/>

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<input type="checkbox"/> STR	<input type="checkbox"/>	<input type="checkbox"/> CHA	<input type="checkbox"/>
<input type="checkbox"/> DEX	<input type="checkbox"/>	<input type="checkbox"/> SPD	<input type="checkbox"/>
<input type="checkbox"/> CON	<input type="checkbox"/>	<input type="checkbox"/> RFX	<input type="checkbox"/>
<input type="checkbox"/> INT	<input type="checkbox"/>	<input type="checkbox"/> LIFT	<input type="checkbox"/>
<input type="checkbox"/> WILL	<input type="checkbox"/>	<input type="checkbox"/> PER	<input type="checkbox"/>

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