

Mobile Ready Female Character

DevDog Inc.

# Setup

- Add the Player\_Female and ControllerCanvas prefabs to the scene.
- Under the Player Controller script in the Player\_Female prefab, add the Joystick script reference from the child object called “Joystick” in ControllerCanvas prefab.
- Under the Joystick Button Set Up script in the ControllerCanvas prefab, add the Player Controller script reference located on the Player\_Female prefab.
- Add the Player Camera script to your main camera in the scene.
- Add the Player\_Female gameobject reference to the “The Player” variable in the Player Camera script.
- Adjust the camera angle to your liking and enjoy