```
...ce\repos\Assignment5-1-v2\Assignment5-1-v2\Assignment5-1-v2.cpp
1
2
                               EXERCISE 1
3
4
                        IMAGE ACQUISITION AND DISPLAY
    5
6
7
    #include <opencv2/opencv.hpp>
8
    #include <iostream>
9
    #include <string>
10
    #include <stdlib.h>
11
    #include "Ex1CV-header.h"
12
13
    using namespace std;
14
    using namespace cv;
15
16
    int main(int argc, char *argv[]) {
17
        18
19
       *
20
                                   -----
21
                            Loading an image from file
       22
23
24
       /// Load image from file specified from command prompt
25
       IplImage * img;
26
       img = cvLoadImage(argv[1] , 1);
27
28
       /// Displays relevant information on command prompt
29
       infoDisplay(img , argv[1]);
30
31
       /*****************************
32
33
       *
                                   PART 2
34
                                  _____
35
                         Image Display & Histogram
       ************************************
36
37
                            ____Display___
38
39
40
       const char * windowName = argv[1];
41
       cvNamedWindow(windowName , 0);
42
       cvShowImage(argv[1] , img);
43
44
       /// Conversion RGB to Grayscale & Display
45
46
47
       const char * windowGray = "Gray Scale";
48
       cvNamedWindow(windowGray , 1);
49
       IplImage * gray = cvCreateImage(cvGetSize(img) , IPL_DEPTH_8U , 1);
50
       cvCvtColor(img , gray , CV_RGB2GRAY);
51
       cvShowImage(windowGray , gray);
52
53
54
55
56
57
       // Alternatively: Upload directly in GS & Display.
58
       // BEWARE: The result image has different pixel values AFTER saving it
59
60
       // compared to that obtained from a conversion!
61
62
63
       const char * wGray1 = "Gray Scale 1";
64
       cvNamedWindow(windowGray1 , 0);
65
       IplImage * gray = cvLoadImage(argv[1] , CV_LOAD_IMAGE_GRAYSCALE);
66
       cvShowImage(windowGray , gray);
67
```

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...ce\repos\Assignment5-1-v2\Assignment5-1-v2\Assignment5-1-v2.cpp
```

```
69
                    Histogram
70
71
72
        NB: Although not required by PART 2, each channel of the colour image is isolated and
73
74
        shown (in grayscale) and a histogram for each is shown.
75
        It is required in part 3 for a frame captured with a webcam but I decided to move it
76
        here because many computation can be done in parallel.
77
        */
78
79
80
                    _____Extracting and showing the channels____
81
82
        IplImage * R = cvCreateImage(cvSize(img->width , img->height) , IPL_DEPTH_8U , 1);
83
        IplImage * G = cvCreateImage(cvSize(img->width , img->height) , IPL_DEPTH_8U , 1);
84
        IplImage * B = cvCreateImage(cvSize(img->width , img->height) , IPL DEPTH 8U , 1);
85
86
        cvSplit(img , B , G , R , NULL);
87
        cvNamedWindow("Red" , 0);
88
        cvNamedWindow("Green" , 0);
cvNamedWindow("Blue" , 0);
89
90
91
92
        cvShowImage("Blue" , B);
        cvShowImage("Green" , G);
93
        cvShowImage("Red" , R);
94
        */
95
96
        ///_____Histograms_____
97
98
99
100
        char histogramName[] = "Histogram";
101
        drawHistogram(histogramName , gray , LINES);
        //drawHistChannels(img , LINES);
102
        //drawHistChannelsAlt(img , LINES);
103
104
105
106
        107
                              PART 3
108
109
                                    -----
                       Image acquisition from cameras
110
        *******************************
111
112
        ///_____Display stream from webcam on a window_____
113
        ///____Capture an image from a webcam_____
114
115
        116
117
118
119
        // DOESN'T WORK ON MY PC
120
121
        int c;
122
        IplImage * color_img;
123
        124
        cvNamedWindow("Video" , 0);
                                               // create window
125
        for(;;) {
126
           color_img = cvQueryFrame(cv_cap);
                                              // get frame
127
           if(color_img != 0)
              cvShowImage("Video" , color_img);  // show frame
128
129
           c = cvWaitKey(10);
                                               // wait 10 ms or for key stroke
130
           if(c == 27)
                                               // if ESC, break and quit
131
              break;
132
        }
133
        // clean up
        cvReleaseCapture( &cv_cap );
134
135
        cvDestroyWindow("Video");
136
```

```
...ce\repos\Assignment5-1-v2\Assignment5-1-v2\Assignment5-1-v2.cpp
137
138
139
          // DOESN'T WORK ON MY PC - EMPTY WINDOW
140
          /*
141
142
          const char * cName = "Hello world!";
143
          cvNamedWindow(cName , 0);
144
          CvCapture * capture = 0;
145
          double capProp = 0;
146
          IplImage *frame, *frame copy = 0;
147
          capture = cvCaptureFromCAM(1);
148
          if (capture) {
              for (;;) {
149
150
                  if (!cvGrabFrame( capture ))
151
                      break;
152
                  frame = cvRetrieveFrame( capture );
153
                  if (!frame)
154
                      break;
155
                  if ( !frame_copy ) {
156
                      printf("\nFrame settings:\n Width: %d\n Height: %d\n",
157
                              frame->width , frame->height);
158
                      frame_copy = cvCreateImage(cvSize(frame->width , frame->height),
159
                                                 IPL_DEPTH_8U , frame->nChannels);
160
                      cvResizeWindow(wName , frame->width , frame->height);
161
                  }
162
163
                 if ( frame->origin == IPL_ORIGIN_TL )
164
                      cvCopy ( frame , frame_copy , 0 );
165
                  else
166
                      cvFlip ( frame, frame_copy, 0);
167
                  cvShowImage(wName, frame_copy);
168
                  cvWaitKey(30);
169
                  //if (cvWaitKey(5)>0)
                     // break;
170
171
              }
172
173
174
175
          176
177
178
179
          // WORKS IN THE LAB; DOESN'T WORK ON MY PC... CRASHES OR TAKES AN EMPTY FRAME BUT ONLY
180
          // IF THE CAMERA IS TURNED ON...
181
182
183
          IplImage * frame;
          CvCapture * capture = 0;
184
185
          // initialize capture device
186
          //capture = cvCaptureFromCAM(0);
187
          capture = cvCreateCameraCapture(-1);
188
          if( !cvGrabFrame(capture) )
              printf("error");
189
190
          frame = cvRetrieveFrame(capture);
191
192
             printf("\nFrame settings:\n Width: %d\n Height: %d\n", frame->width, frame-
      >height);
193
194
195
          cvNamedWindow("Cam" , 2);
             cvResizeWindow("Cam" , frame->width , frame->height);
196
             cvShowImage("Cam" , frame);
197
198
             cvWaitKey(30);
199
             cvSaveImage("frame.png" , frame);
200
201
202
```

203 204

```
...ce\repos\Assignment5-1-v2\Assignment5-1-v2\Assignment5-1-v2.cpp
205
206
207
          // STREAM FROM WEBCAM - WORKS ONLY IF THE CAMERA IS OFF; IF NOT, IT SHOWS A BLACK
208
          // WINDOW
209
          // PS. IT'S C++.
210
211
          VideoCapture cap(1);
212
213
          // cap is an object and to control the properties of the camera the methods set
214
          // and get can be used.
215
          // Images are treated as objects of the class 'Mat' in the C++ version of OpenCV.
216
217
          Mat frame;
218
          if (!cap.isOpened()) {
219
              std::cout << "Cam could not be accessed" << std::endl;</pre>
220
              return -1;
221
          }
          namedWindow("Cam");
222
223
          while( cap.read(frame) ) {
224
              imshow("Cam" , frame);
225
              if ( waitKey(10) >= 0 ) {
226
                 IplImage * im_cam = new IplImage(frame);
227
                 cvSaveImage("Cam.png" , im_cam);
228
                 break;
229
              if( frame.empty() ) {
230
231
                 std::cout << "End of stream" << std::endl;</pre>
232
                 break;
233
             }
234
          }
235
236
237
          238
239
          // CAPTURE AN IMAGE FROM WEBCAM - WORKS ONLY IF THE CAMERA IS OFF. IF NOT, CAPTURES A
240
          // BLACK IMAGE...
241
          // PS. IT'S C++
242
243
          VideoCapture cap(1);
244
          Mat frameCaptured;
245
          if (!cap.isOpened()) {
              std::cout << "Cam could not be accessed" << std::endl;</pre>
246
247
              return -1;
248
          }
249
          namedWindow("Cam");
250
          cap.read(frameCaptured);
251
          imshow("Cam" , frameCaptured);
252
          IplImage * im_cam_captured = new IplImage(frameCaptured);
          cvNamedWindow("CamIPL" , 0);
cvShowImage("CamIPL" , im_cam_captured);
253
254
255
256
257
          258
259
260
261
262
263
264
```

```
...ce\repos\Assignment5-1-v2\Assignment5-1-v2\Assignment5-1-v2.cpp
273
274
                                                   PART 4
275
                                                  -----
276
                                                Image storage
           277
278
279
           cvSaveImage("Grey Scale.png" , gray);
280
           cvSaveImage("Blue.png" , B);
cvSaveImage("Red.png" , R);
281
           cvSaveImage("Red.png" , R);
cvSaveImage("Green.png" , G);
//cvSaveImage("Cam.png" , im_cam_capture);
//imwrite("frame.png" , frameCaptured);
282
283
284
285
                                                            // If you're using the C++ solution
286
                                                            // without converting to IplImage.
287
           */
288
289
290
                                             ____Clean-up_
291
292
293
           cvWaitKey(∅);
294
295
           cvReleaseImage(&img);
296
           cvReleaseImage(&gray);
297
           cvReleaseImage(&im_cam_captured);
298
           //cvReleaseImage(&R);
299
           //cvReleaseImage(&G);
300
           //cvReleaseImage(&B);
301
           //cvReleaseImage(&im_cam);
302
           //cvReleaseImage(&frameCopy);
303
           //cvReleaseImage(&frameC);
304
305
           cvDestroyAllWindows();
306
307
           return 0;
308
       }
```