```
1 #include <iostream>
 2 #include <string.h>
 3 #include <vector>
 4 #include <sstream>
 5 #include <iterator>
 6 #include <algorithm>
 7 #include "A9.h"
 8
 9
10
11 // Assignment 9.1
12 // Consider the separate case when the vector contains
13 // only 1 element to avoid printing an empty space at
14 // at the end (which caused a fail in the automatic
15 // testing used in the course).
16
17 void reverse(std::vector<int> & v) {
18
       if (v.empty())
19
           return;
20
       else if (v.size() == 1) {
           std::cout << v.back();</pre>
21
22
           v.pop_back();
23
           return;
       }
24
25
       else {
26
           std::cout << v.back() << " ";
27
           v.pop_back();
28
           reverse(v);
29
       }
30 }
31
32
33
   34
35
36 // Assignment 9.2
37
38 void fib(unsigned N, std::vector<int> & F) {
39
       if (N == 2)
40
           F.push_back(1);
41
       else {
42
           fib(N-1, F);
           F.push_back(F[N-1] + F[N-2]);
43
44
       }
45 }
46
47
48
49
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```

58

```
60
61 // Assignment 9.3
62
63 // PROBLEM: It scans linearly through the entire vector.
64 // With recursion there's really no way out of just going through
65 // the vector element by element, but the ideal would be to stop in
66 // the middle... With iterators that's not easy...
67 // For this task iterators are probably not the best option but I'm
68 // leaving this to show the reverse iterators and how to simplify a
69 // long declaration with 'using'.
70
71 // It is not necessary to have these here because they're
72 // in the header file already, but for clarity I repeat them
74 using IT = std::vector<int>::iterator;
75 using RIT = std::vector<int>::reverse_iterator;
76
77 bool palindrome(const std::vector<int> & V, IT it, RIT rit) {
78
       if (it != V.end() && rit != V.rend())
79
           if (*it == *rit)
               palindrome(V , ++it , ++rit);
80
81
82
               return false;
83
       return true;
84 }
85
86
   87
88
89
90 // Assignment 9.4
91
92 using SIT = std::string::iterator;
93
94
    unsigned lev(SIT b1, SIT e1, SIT b2, SIT e2) {
95
       std::vector<unsigned> d{ 0 , 0 , 0 };
96
97
       if (e1 - b1 == 0)
98
           return (unsigned)(e2 - b2);
99
       else if (e2 - b2 == 0)
           return (unsigned)(e1 - b1);
100
101
       else {
           d[0] = lev(b1 + 1 , e1 , b2 , e2) + 1;
102
103
           d[1] = lev(b1, e1, b2 + 1, e2) + 1;
           d[2] = lev(b1 + 1, e1, b2 + 1, e2) + (((*b1) == (*b2)) ? 0 : 1);
104
105
           return *min_element(d.begin() , d.end());
106
       }
107
108 }
```