

```
1  #include <iostream>
2  #include <stdio.h>
3  #include <stdlib.h>
4  #include <string>
5  #include <fstream>
6  #include <vector>
7  #include <opencv2/opencv.hpp>
8
9
10 using namespace std;
11 using namespace cv;
12
13
14 int findContrast(IplImage *, int *, int);
15
16
17 int main(int argc, char ** argv) {
18     int dep = 256;
19
20     vector <int> C;
21
22     string line;
23     ifstream out(argv[1]);
24
25     int tot = 0, cnt = 0;
26
27     while(getline(out, line)) {
28         const char * imgName = line.c_str();
29         IplImage * img = cvLoadImage(imgName, CV_LOAD_IMAGE_GRAYSCALE);
30         int hist[dep];
31         int c = findContrast(img, hist, cnt);
32         C.push_back(c);
33         tot += c;
34         cnt++;
35         cvReleaseImage(&img);
36         cout << cnt << endl;
37     }
38
39     cout << cnt << " images..." << endl;
40
41     int M = tot / cnt;
42     cout << "average contrast: " << M << endl;
43
44     double SD = 0;
45
46     for (int i = 0; i < C.size(); i++)
47         SD += pow(C[i] - M, 2);
48
49     SD = sqrt(SD / C.size());
50
51     cout << "Standard Deviation: " << SD << endl;
52
53     out.close();
54
55     return 0;
56 }
57
58
```

```

59
60 /// //////////////////////////////////////
61 /// //////////////////////////////////////
62
63
64 /*****
65  * Just a support function to 'drawHistogram', 'drawHistChannels', and      *
66  * 'getHistogram'.                                                         *
67  *****/
68 void func(uchar c, int * h) {
69     unsigned x = c;
70     (*(h + x))++;
71 }
72
73
74 /// //////////////////////////////////////
75 /// //////////////////////////////////////
76
77
78 int findContrast(IplImage * gray, int hist [], int l) {
79     int st = 4;          // To separate lines in the histograms, for better look ;)
80     int dep = 256;
81     /// Initialize histograms
82     for (int i = 0; i < dep; i++)
83         hist[i] = 0;
84
85     /// Calculate histogram
86     for(int i = 0; i < gray->height; i++) {
87         char * ptr = gray->imageData + i*gray->widthStep;
88         for(int j = 0; j < gray->width; j++) {
89             func((uchar)(*ptr), hist);
90             ptr++;
91         }
92     }
93
94     /// Create image for the histogram
95     IplImage * his = cvCreateImage(cvSize(st*dep,600), IPL_DEPTH_8U, 1);
96     cvSet(his, 0);          // Initialize image (all black)
97     his->origin = IPL_ORIGIN_BL; // Set the origin in the bottom left corner
98
99
100    for (int i = 0; i < dep; i++)
101        if (hist[i] != 0)
102            cvLine(his, cvPoint(i*st, 0), cvPoint(i*st, hist[i]/10), 150, 1, 4);
103
104    //cvSaveImage("Histogram.png", his);
105
106    int cnt = 0, TOT = (gray->height * gray->width);
107    int p5, p95;
108    bool f1 = true, f2 = true;
109    for(int i = 0; i < 256; i++) {
110        cnt += hist[i];
111        if(f1 && ((cnt * 100) / TOT) >= 5) {
112            p5 = i;
113            f1 = false;
114            cout << endl;
115            cout << ((cnt * 100) / TOT) << " percentile: " << i << endl;
116        }

```

```
117
118     if(f2 && ((cnt * 100) / TOT) >= 95) {
119         p95 = i;
120         f2 = false;
121         cout << ((cnt * 100) / TOT) << " percentile: " << i << endl;
122     }
123
124 }
125 /*
126 IplImage * Chis = cvCreateImage(cvGetSize(his), IPL_DEPTH_8U, 3);
127 cvCvtColor(his, Chis, COLOR_GRAY2RGB);
128 cvFlip(Chis, Chis, 0);
129
130 cvLine(Chis, cvPoint(p5*st, 0), cvPoint(p5*st, 600), cvScalar(0,0,255), 2, 4);
131 cvLine(Chis, cvPoint(p95*st, 0), cvPoint(p95*st, 600), cvScalar(0,255,0), 2, 4);
132
133 string name = "Histogram";
134 string tr = "track";
135 string suffix = ".png";
136 char numstr[21];
137 string result = "test";
138
139 sprintf(numstr, "%d", 1);
140 result = name + numstr + suffix;
141 const char * pd = result.c_str();
142 cvSaveImage(pd, his);
143 result = tr + numstr + suffix;
144 pd = result.c_str();
145 cvSaveImage(pd, Chis);
146 cvReleaseImage(&Chis);
147
148 cvReleaseImage(&his);*/
149
150 cout << "contrast: " << (p95 - p5) << endl;
151 cout << endl;
152
153 return (p95 - p5);
154 }
155
156
```