Homework 03: Binary Heaps

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Exercise 1

By modifying the code written during the last lessons, provide an array-based implementation of binary heaps which avoids to swap the elements in the array A.

(*Hint*: use two arrays, key pos and rev pos, of natural numbers reporting the position of the key of a node and the node corresponding to a given position, respectively)

This new two-array based representation of the binary heap has been implemented inside this folder. I take as reference the same implementation done during the Homework 02.

Inside the struct binheap_type I add a new member: unsigned int* key_pos. This array store in its i-th position the index inside the nodes array of the i-th node. With this new implementation the functions extract_min, decrease_key, heapify and print_heap don't modify the array of nodes A and all the operations related to the nodes involve just key_pos.

Exercise 2

Consider the next algorithm:

```
Ex2(A):
D ← build(A)
while do ←is_empty(A)
   extract_min(A)
end while
```

where A is an array. Compute the time-complexity of the algorithm when:

- build, is_empty $\in \Theta(1)$, extract_min $\in \Theta(|D|)$;
- build $\in \Theta(|A|)$, is_empty $\in \Theta(1)$, extract_min $\in O(\log |D|)$;

In the first case, calling the function build will costs $\Theta(1)$, then the while-loop statement will be called |D| times since extract_min will remove at every iteration only one node. However, this last function costs $\Theta(|D|)$, so the cost of performing this function will be $\Theta(|D|^2)$. More formally,

$$T(|D|) = \Theta(1) + \sum_{i=1}^{|D|} (\Theta(1) + \Theta(|D|)) = \Theta(1) + \Theta(|D|) + \Theta(|D|^2) \in \Theta(|D|^2)$$

In the second case, assuming that |A| = n = |D|, the while-loop statement will be called n times, but now extract_min is $aO(\log n)$, then the overall cost of this part will raise to $O(n \log n)$:

$$T(n) = \Theta(n) + \sum_{i=1}^{n} (\Theta(1) + O(\log n)) = \Theta(n) + O(n \log n) \in O(n \log n)$$