Feedback For Project Number 01

## Instructions

Use the program below (beginning line 13) to figure out who you will be critiquing. You will critique two of your colleagues’ work and provide feedback for them to produce their best work. Make sure you use *your number as it aligns with the Google Document’s Position Number column* in the program below (line 16). Remember this is to help them out so do not be mean, but also do not hold back. Be sure to highlight areas of success as equally as areas of failure. Use the template below the code to provide them this feedback. You can find the [project links here](https://docs.google.com/spreadsheets/d/1Z42jxyeUAFtKT4EJ9R3uNlhOddUYBNlRj9eVhquv68M/edit?usp=sharing)

**Be sure to change the name of the project in the title above and in the document title.** This is the project number you are critiquing and should be included in the output file so that the document name reads ‘Critique\_of\_Project##.docx’. Once you are finished, e-mail me both documents (one document per critique) and I will upload them to the ‘Peer\_Reviewed\_Work’ folder so that your peers can view them. Do not e-mail me the .Rmd file. These reviews are due by **Sunday, May 8th at 11:59pm CST**. For ease you can use this markdown file to fill out your responses and knit which will produce a word document for you.

## Feedback Below

**What did you first notice about this project?** I noticed that the app starts with a brief explanation of what it’s for, but maybe a title would of been easier and faster for the reader to get a sense of what it is.

**What was this project’s main story?** The app allows you to see basic statistics for men tennis players from the ATP tour.

**What were some areas of improvement?** I like that I can compare 5 players at a time and that I can choose which stats I want to check.

**What elements would you add to this project?** I would add a list of players since I don’t watch tennis and don’t know the name of these. I would also add other graphs like a regression, to check how players have improved or worsen their game throughout the years.

**What were some successful elements of this project?** I like that everything is within the shinyapp (code, data, and interactive graph). Very intuitive. **Any other thoughts you would like to convey to your peer?**

Good job, this types of projects definitely are cool and especially since we can apply them at work.