total
scheduled runtime (seconds):
glm() vs gpuGlm()

- o mean cpu runtime
- o mean gpu runtime
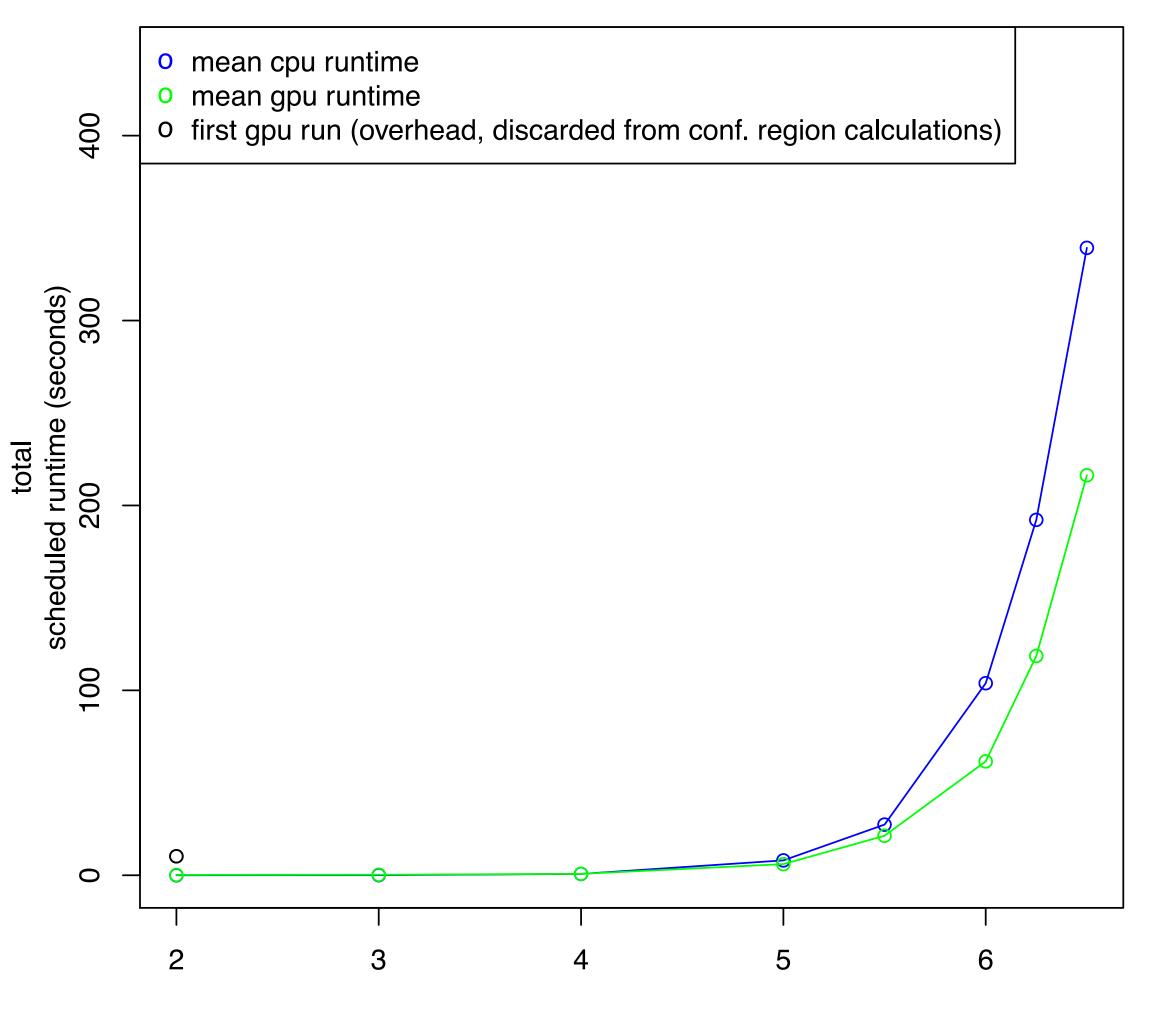- o first gpu run (overhead, discarded from conf. region calculations)

total
scheduled runtime (seconds)

Base 10 Log of Number of Observations (model has 100 parameters)