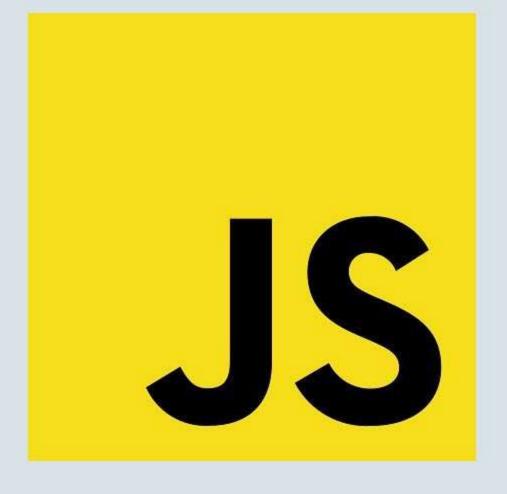
@Aakash Kanojiya





Using var

Variables declared via **var** do not have block scoping, which may lead to subtle bugs and confuse new comers

Use the more modern **let** and **const** instead, which have predictable behaviour

Using == and !=

The weak equality operators automatically type cast variables, which again might lead to subtle bugs

Use the strick equality operators === and !=



Not using strict mode

Strict mode provides some enhancements over the normal "sloppy" mode

Begin your scripts with the string 'use strict';



Using eval

Eval can run arbitrary code and even acces the variables defined in the scope. This can lead to security issues.

If at all you need to execute arbitrary code, use **new function** syntax



Using too much callbacks

Callbacks tend to be sloppy, and can be a nightmare when deeply nested

Use **Promises** and async functions



Using console statements for debugging

Learning to use a debugger will save you a lot of time, and is also much efficient than using console statements

Not using Functional Programming

Using map, reduce, filter, etc will make your code much easier to manage, test and debug

To know more about functional programming, check out a short series I made in the Guides section!



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