

```
1  /**
2   * Another simple class to help pass data from Pattern class to LoggingAlgorithm
3   */
4
5  class ChannelTime{
6      private int channelId;
7      private long time;
8
9      public ChannelTime(int channelId, long time){
10         this.channelId = channelId;
11         this.time = time;
12     }
13
14     public int getChannelId(){
15         return channelId;
16     }
17
18     public long getTime(){
19         return time;
20     }
21 }
```