

```
1  /**
2   * Simple class that stores the value and time of a datapoint
3   */
4
5  class DataPoint{
6      private int value;
7      private long time;
8      public DataPoint(int value, long time){
9          this.value = value;
10         this.time = time;
11     }
12
13     public int getValue(){
14         return value;
15     }
16     public long getTime(){
17         return time;
18     }
19 }
```