

```
1  import com.sun.org.apache.regexp.internal.recompile;
2
3  /**
4   * This object stores the tick number in the second and a channelId that is fired on
   that tick
5   */
6
7  class TickPattern{
8      private int tick; // in range from 0->999
9      private int channelId; // this is fired
10     public TickPattern(int tick, int channelId){
11         this.tick = tick;
12         this.channelId = channelId;
13     }
14
15     public int getTick(){
16         return tick;
17     }
18
19     public int getChannelId(){
20         return channelId;
21     }
22 }
```