

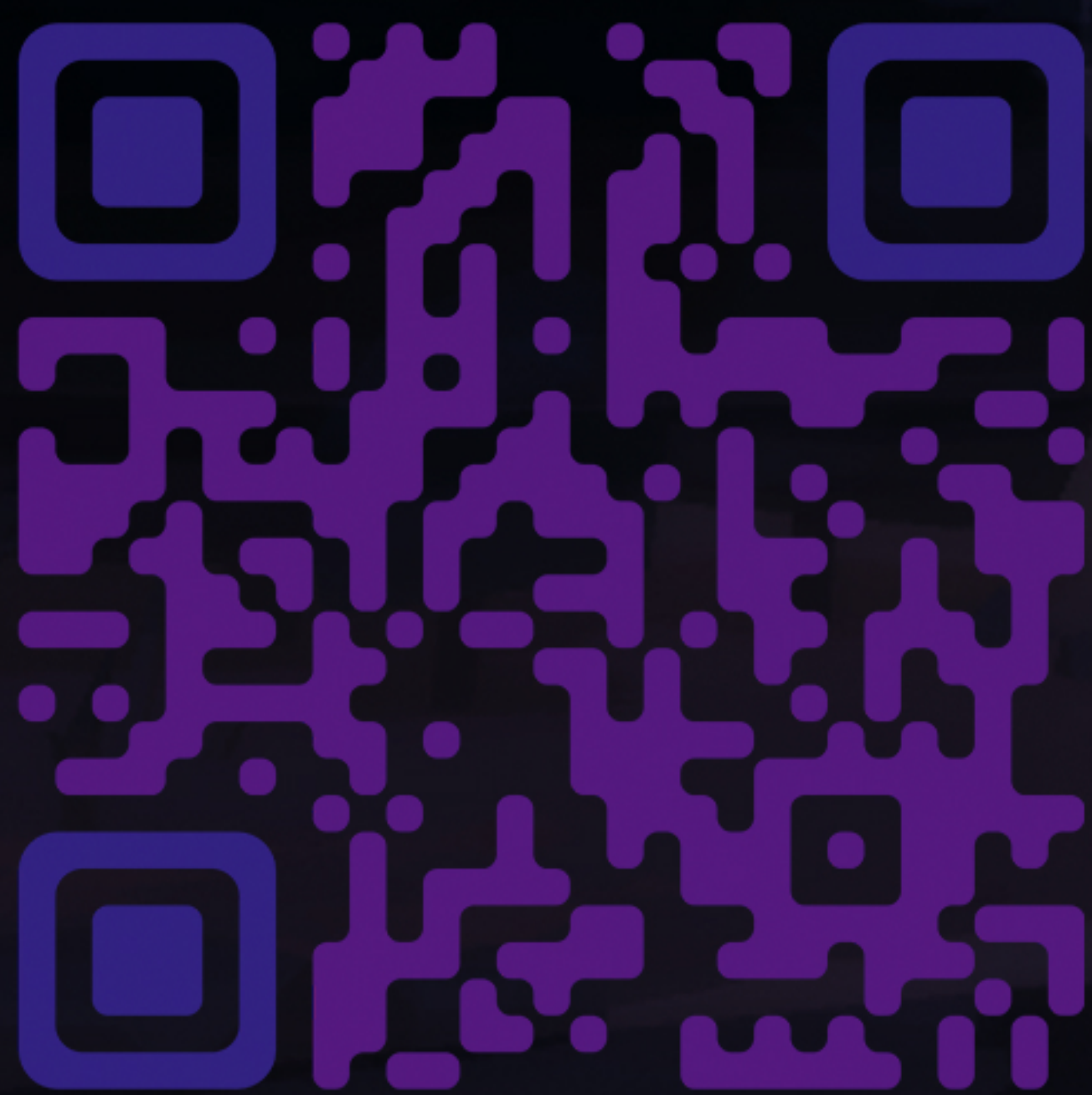
HAUNTED LEGACY

VR HORROR GAME



WHICH EMOTIONS AND
REACTIONS ARE PROVOKED
WHEN FACED WITH AUDITORY
HALLUCINATIONS IN VR?

HOW DOES GUIDANCE AFFECT
THE PLAYER EXPERIENCE
IN A VR SETTING?



CHECK OUT THE
PROJECT'S WEBSITE!

[HTTPS://ROBIN-BOE.GITHUB.IO/HAUNTEDLEGACY/](https://robin-boe.github.io/hauntedlegacy/)