Research Statement

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September 12, 2024

1 Background & Motivation

Research in Wearable Robotics Systems, such as prosthesis and exoskeleton, has advanced to the point where benefiting people with disabilities. However, most of these systems fail to offer a unified experience for addressing the locomotor deficits of disabled people, due to a lack of bidirectional feedback between human locomotion and Mechatronics system.

2 Research Questions

The presence of these issues raises the following questions, which also serves as my research focus:

- How sensing, reasoning, and acting mechanics are applied and interacted in bionic robotics systems?
- How software designs are better optimized to provide a generalized, user-friendly experience in robotics system developments?
- How designs in compact mechanical systems are performed, to balance tradeoffs and spans the design space in common wearable robotics applications?

I seek to develop technologies and equipments that

3 Related Projects

In essence, my research helps to improve the experience of human - robotics systems on the following aspects:

- I help improve series elastic actuator (SEA) designs by the implementation of torsional springs assemblies, that both spans the mechanical design space as energy storage gadgets and maintains high performance in low stiffness behaviors [1].
- I help optimize the design of robotics systems and their control strategies from mechanical designs and computational simulations.
- I help optimize the design of the robotics software systems to create a more generalized platform in evaluating further mechanical designs and control strategies of wearable robotics systems.

3.1 Series-Spring Design & Evaluation of Open-Source Leg

Recent researches have proved the importance of torsional springs in Series Elastic Actuator (SEA) designs, for their advantage in higher specific energy and energy density.

Therefore, the strategy of Series Torsional Spring is put forward to address the issue.

3.2 Software Library Design & Generalization of Open-Source Leg

The Open-Source Leg project is a standardized hardware and software platform for prosthesis designs, controls, and tests, aimed to eliminate the barriers among different prosthesis researches and serve as a bridge for collaborative efforts in prosthetic leg design and control. Such platform is expected to be flexible towards hardware choices. However, the previous versions of Open-Source Leg software library is biased to a specific hardware choice, which fails to close the gap between individual researches and adds difficulty in comparing experiment results.

Thus, a generalized, user-friendly version of the software library is needed to serve as a basis for alternative prosthetic leg forks. Such library will allow other researchers to create their version of prosthetic leg with lower costs and more standardized features, in order to offer a common platform to test and evaluate further mechanical designs and control strategies.

3.3 Design & Control of Bionic Robot Swimmer

Targeting transport is an emerging field in the medical industry that is attempting to obtain a more precise cure for the diseased area in the human body. Although attempts such as targeted therapy are performed, they still inherits the same problem that both the location and the amount of optimal dosing are hard to be controlled.

Therefore, a complete robot swimmer model should be developed to perform the task, due to its better performance than chemical-based therapies. Such design aims to offer a feasible solution for future research in control strategies for robot swimmers, in order to achieve better performances in targeting transportation.

4 Future Agenda

In general, my current research mainly focus on the construction of fundamental wearable robotics systems. Nevertheless, my current research lacks a deeper insight into fundamental biomechanics, which will benefit my understanding in human - robot interactions.

Specifically, my future research will focus on the followings:

- How specific control strategies are designed to aid walking disabilities in prosthesis
 - Specifically, how control strategies can be optimized to provide net-positive mechanical energy to aid restoring appropriate gait characteristics of amputees [2].
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References

- [1] Z. Bons, G. C. Thomas, L. Mooney, and E. J. Rouse, "An energy-dense two-part torsion spring architecture and design tool," *IEEE/ASME Transactions on Mechatronics*, 2023.
- [2] A. F. Azocar, L. M. Mooney, J.-F. Duval, A. M. Simon, L. J. Hargrove, and E. J. Rouse, "Design and clinical implementation of an open-source bionic leg," *Nature biomedical engineering*, vol. 4, no. 10, pp. 941–953, 2020.