

This a web-base  
DB interaction  
game.

Item
- char_name
item_no
amount
type

Game_Char
+ name
- user_id
- profession
- weapon
hp
maxHp
mp
maxMp
exp
lvl
defence
money

Armor
+ name
- profession
defence
lvl_req
no.

Weapon
+ name
- profession
damage
lvl_req
accuracy
no.

Game_User
+ id
pw

Skill
+ name
- profession
damage
mana_cost
type
lvl_req

Profession
+ name

char\_name

profession

weapon

user\_id

profession

profession

profession