APPENDIX A: Glossary

SRS: Software Requirement Specification

IDE: Integrated Development Environment

Gen: Generation

SSAO: Screen Space Ambient Occlusion

APPENDIX B: Program Codes

Transformation Algorithm

```
package com.reversible.algorithms;
import com.reversible.Globals;
import com.reversible.HexDecoder;
import com.reversible.security.EncryptDecryptUtils;
import com.reversible.security.KeyUtils;
import java.awt.Color;
import java.awt.image.BufferedImage;
import java.io.ByteArrayInputStream;
import java.io.ByteArrayOutputStream;
import java.io.File;
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
import java.io.ObjectInputStream;
import java.io.ObjectOutputStream;
import java.util.Arrays;
import java.util.List;
import java.util.logging.Level;
import java.util.logging.Logger;
import java.util.stream.Collectors;
import javax.crypto.SecretKey;
import javax.imageio.ImageIO;
import javax.swing.JFileChooser;
import javax.swing.JOptionPane;
public class TransformationAlgortihms {
public static final int BLOCK_SIZE = 4;
private static double SD(BufferedImage block) {
double sd = 0.0d;
int[] pixels = new int[block.getWidth()*block.getHeight()];
```

```
block.getWritableTile(0, 0).getDataElements(0, 0, block.getWidth(), block.getHeight(),
pixels);
byte[] pixels3 = new byte[pixels.length];
double sum = 0.0d;
for(int i=0;i<pixels.length;i++) {
int red = new Color(pixels[i]).getRed();
int green = new Color(pixels[i]).getGreen();
int blue = new Color(pixels[i]).getBlue();
int avg = (red+green+blue)/3;
       byte p = (byte)((int)avg\%(int)255);
       pixels3[i] = p;
       sum += p;
     }
    final double n1 = 1.0d/(double) pixels 3. length;
    final double u = n1 * (double)sum;
    double[] pixels4 = new double[pixels3.length];
    for(int i=0;i<pixels3.length;i++) {
       pixels4[i] = pixels3[i];
     }
 sd = Math.sqrt(n1 * Arrays.stream(pixels4).map(pi->Math.abs(Math.pow(pi-
u,2))).sum());
  return sd;
 public static Object[] createTranformedImage(BufferedImage source,BufferedImage
target) {
    BufferedImage transformed = null;
    int M = (source.getWidth()&target.getWidth())/BLOCK_SIZE;
int N = (source.getHeight()&target.getHeight())/BLOCK_SIZE;
BufferedImage[][] sourceBlocks = new BufferedImage[N][M];
BufferedImage[][] targetBlocks = new BufferedImage[N][M];
for(int i=0;i< N;i++) {
for(int j=0;j< M;j++) {
BufferedImage blockIJ = new
BufferedImage(BLOCK SIZE,BLOCK SIZE,BufferedImage.TYPE INT RGB);
```

```
for(int k=0;k<BLOCK_SIZE;k++) {
for(int l=0;l<BLOCK_SIZE;l++) {
blockIJ.setRGB(l, k, source.getRGB(j*BLOCK_SIZE+l, i*BLOCK_SIZE+k));
}
sourceBlocks[i][j] = blockIJ;
}
for(int i=0;i< N;i++) {
for(int j=0;j< M;j++) {
BufferedImage blockIJ = new
BufferedImage(BLOCK\_SIZE,BLOCK\_SIZE,target.getType());
for(int k=0;k<BLOCK_SIZE;k++) {
for(int l=0;l<BLOCK_SIZE;l++) {
blockIJ.setRGB(l, k, target.getRGB(j*BLOCK_SIZE+l, i*BLOCK_SIZE+k));
         }
         targetBlocks[i][j] = blockIJ;
       }
    final List<Double[]> sb = Arrays.stream(sourceBlocks).map(bs->{
         final List<Double> bsd = Arrays.stream(bs).map(b->{
                  return 1.0d/SD(b);
                }).collect(Collectors.toList());
Double[] bsd1 = new Double[bsd.size()];
bsd1 = bsd.toArray(bsd1);
return bsd1;
}).collect(Collectors.toList());
Double[][] sbsd = new Double[sb.size()][];
    sbsd = sb.toArray(sbsd);
     final List<Double[]> tb = Arrays.stream(targetBlocks).map(bs->{
         final List<Double> bsd = Arrays.stream(bs).map(b->{
```

```
return 1.0d/SD(b);
                         }).collect(Collectors.toList());
            Double[] bsd1 = new Double[bsd.size()];
          bsd1 = bsd.toArray(bsd1);
           return bsd1;
}
collect(Collectors.toList());
     Double[][] tbsd = new Double[tb.size()][];
     tbsd = tb.toArray(tbsd);
     int[][] sourceCIT = new int[sbsd.length][];
     int[][] targetCIT = new int[tbsd.length][];
     for(int i=0;i<sbsd.length;i++) {
       sourceCIT[i] = new int[sbsd[i].length];
        for(int j=0;j < sbsd[i].length;j++) {
         sourceCIT[i][j] = (int) (sbsd[i][j].doubleValue()>0.50?1:0);
       }
     }
     for(int i=0;i<tbsd.length;i++) {
      targetCIT[i] = new int[tbsd[i].length];
       for(int j=0;j<tbsd[i].length;j++) {
         targetCIT[i][j] = (int) (tbsd[i][j].doubleValue()>0.50?1:0);
       }
     int[] sourceCITOrderd = new int[sourceCIT.length*sourceCIT[0].length];
     int[] targetCITOrderd = new int[targetCIT.length*targetCIT[0].length];
     double[] sourceBlocksOrdered = new double[sourceCITOrderd.length];
     double[] targetBlocksOrdered = new double[targetCITOrderd.length];
     for(int i=0;i<sourceCIT.length;i++) {
       for(int j=0;j<sourceCIT[i].length;j++) {
         sourceCITOrderd[(i*sourceCIT[i].length)+j] = sourceCIT[i][j];
         sourceBlocksOrdered[(i*sourceCIT[i].length)+j] = sbsd[i][j].doubleValue();
}
     }
     for(int i=0;i<targetCIT.length;i++) {
```

```
for(int j=0;j<targetCIT[i].length;j++) {
         targetCITOrderd[(i*targetCIT[i].length)+j] = targetCIT[i][j];
         targetBlocksOrdered[(i*targetCIT[i].length)+j] = tbsd[i][j].doubleValue();
       }
     }
    int[] orginalBlockIndex = new int[sourceCITOrderd.length];
    int[] targetBlockIndex = new int[targetCITOrderd.length];
    for(int i=0;i<orginalBlockIndex.length;i++) {</pre>
       orginalBlockIndex[i] = i+1;
     }
    for(int i=0,oneIndex=0,zeroIndex=0;i<sourceCITOrderd.length;i++) {
       if(sourceCITOrderd[i]==1){
for(;oneIndex<targetCITOrderd.length&&targetCITOrderd[oneIndex]!=1;oneIndex++);
         targetBlockIndex[i] = (oneIndex+1);
         oneIndex++;
       }
if(sourceCITOrderd[i]==0) {
for(;zeroIndex<targetCITOrderd.length &&
targetCITOrderd[zeroIndex]!=0;zeroIndex++);
    targetBlockIndex[i] = (zeroIndex+1);
         zeroIndex++;
       }
    double[] uB = new double[orginalBlockIndex.length];
    double[] uT = new double[targetBlockIndex.length];
    for(int i=0;i<orginalBlockIndex.length;i++) {</pre>
       double uB1 = 0.0d;
       int i1 = i/BLOCK\_SIZE;
       int j1 = i\%BLOCK\_SIZE;
              try {
         BufferedImage block = sourceBlocks[i1][j1];
         for(int k=0;k<BLOCK_SIZE;k++) {
            for(int l=0;l<BLOCK_SIZE;l++) {
              uB1 += block.getRGB(k, 1);
```

```
}
         }
         uB[i] = (1.0d/(BLOCK\_SIZE*BLOCK\_SIZE))*uB1;
       } catch(Exception ex) {}
     }
    for(int i=0;i<targetBlockIndex.length;i++) {
       double uT1 = 0.0d;
       int i1 = i/BLOCK_SIZE;
       int j1 = i\%BLOCK\_SIZE;
       try {
         BufferedImage block = targetBlocks[i1][j1];
         for(int k=0;k<BLOCK_SIZE;k++) {</pre>
           for(int l=0;l<BLOCK_SIZE;l++) {
              uT1 += block.getRGB(k, 1);
            }
         }
         uT[i] = (1.0d/(BLOCK\_SIZE*BLOCK\_SIZE))*uT1;
       } catch(Exception ex) {}
    }
    double[] transformed2 = new double[orginalBlockIndex.length];
    BufferedImage[][] transformedSource = new BufferedImage[N][];
    BufferedImage[][] transformedTarget = new BufferedImage[N][];
    for(int i=0;i<orginalBlockIndex.length;i++) {</pre>
       int i1 = i/BLOCK\_SIZE;
       int j1 = i\%BLOCK\_SIZE;
       try {
         transformedSource[i1] = new BufferedImage[M];
         for(int k=0;k<transformedSource[i1].length;k++) {</pre>
           transformedSource[i1][k] = new BufferedImage(BLOCK_SIZE,
BLOCK_SIZE, source.getType());
           transformedSource[i1][k].getGraphics().drawImage(sourceBlocks[i1][k], 0,
0, null);
         }
       } catch(Exception ex) {}
```

```
}
    for(int i=0;i<targetBlockIndex.length;i++) {</pre>
       int i1 = targetBlockIndex[i]/BLOCK SIZE;
       int j1 = targetBlockIndex[i]%BLOCK_SIZE;
       try {
         transformedTarget[i1] = new BufferedImage[M];
for(int k=0;k<transformedTarget[i1].length;k++) {</pre>
transformedTarget[i1][k] = new BufferedImage(BLOCK_SIZE, BLOCK_SIZE,
target.getType());
final BufferedImage image2 = targetBlocks[i1][j1];
transformedTarget[i1][k].getGraphics().drawImage(image2, 0, 0, null);
       } catch(Exception ex) {}
     }
final long[] targetBlockIndexes = new
long[transformedTarget.length*transformedTarget[0].length];
    for(int i=0;i<targetBlockIndex.length;i++) {
       int targetIndex = targetBlockIndex[i];
       int i1 = targetIndex/BLOCK_SIZE;
       int j1 = targetIndex%BLOCK_SIZE;
      try {
         BufferedImage transformed4 = transformedSource[i1][j1];
         BufferedImage transformed5 = transformedTarget[i1][j1];
         for(int k=0;k<transformed4.getHeight();k++) {
            for(int l=0;l<transformed4.getWidth();l++) {</pre>
              int rgb = transformed4.getRGB(k, l);
              rgb = rgb + (int)Math.abs(uB[i]-uT[i]);
              transformed5.setRGB(k, l, rgb);
            }
         }
               //targetBlockIndexes[i] = avg;
       } catch(Exception ex) {}
     }
```

```
transformed = new BufferedImage(source.getWidth(), source.getHeight(),
source.getType());
         for(int i=0;i<transformedTarget.length;i++)</pre>
{
       for(int j=0;j<transformedTarget[i].length;j++)</pre>
transformed.getGraphics().drawImage(transformedTarget[i][i], j*BLOCK_SIZE,
i*BLOCK_SIZE, null);
       }
    }
    transformed=source;
    return new Object[] { transformed, targetBlockIndexes };
  }
  public static BufferedImage createAntiTransformedImage(BufferedImage
transformedImage,long[] targetBlockIndex) {
    int M = (transformedImage.getWidth())/BLOCK_SIZE;
    int N = (transformedImage.getHeight())/BLOCK_SIZE;
    BufferedImage[][] transformedSource = new BufferedImage[N][];
    BufferedImage[][] transformedTarget = new BufferedImage[N][];
    Try
BufferedImage[][] sourceBlocks = new BufferedImage[N][M];
for(int i=0;i< N;i++)
for(int j=0;j< M;j++)
BufferedImage blockIJ = new
BufferedImage(BLOCK_SIZE,BLOCK_SIZE,BufferedImage.TYPE_INT_RGB);
for(int k=0;k<BLOCK_SIZE;k++) {
for(int l=0;l<BLOCK_SIZE;l++) {
blockIJ.setRGB(l, k, transformedImage.getRGB(j*BLOCK_SIZE+l,
i*BLOCK_SIZE+k));
              }
           }
```

```
sourceBlocks[i][j] = blockIJ;
  }
}
final List<Double[]> sb = Arrays.stream(sourceBlocks).map(bs->{
    final List<Double> bsd = Arrays.stream(bs).map(b->{
              return 1.0d/SD(b);
            }).collect(Collectors.toList());
    Double[] bsd1 = new Double[bsd.size()];
    bsd1 = bsd.toArray(bsd1);
    return bsd1;
  }).collect(Collectors.toList());
Double[][] sbsd = new Double[sb.size()][];
sbsd = sb.toArray(sbsd);
int[][] sourceCIT = new int[sbsd.length][];
for(int i=0;i<sbsd.length;i++) {
  sourceCIT[i] = new int[sbsd[i].length];
  for(int j=0;j<sbsd[i].length;j++) {
    sourceCIT[i][j] = (int) (sbsd[i][j].doubleValue()>0.50?1:0);
  }
}
int[] sourceCITOrderd = new int[sourceCIT.length*sourceCIT[0].length];
double[] sourceBlocksOrdered = new double[sourceCITOrderd.length];
for(int i=0;i<sourceCIT.length;i++) {
  for(int j=0;j<sourceCIT[i].length;j++) {
    sourceCITOrderd[(i*sourceCIT[i].length)+j] = sourceCIT[i][j];
    sourceBlocksOrdered[(i*sourceCIT[i].length)+j] = sbsd[i][j].doubleValue();
  }
}
int[] orginalBlockIndex = new int[sourceCITOrderd.length];
for(int i=0;i<orginalBlockIndex.length;i++) {
  orginalBlockIndex[i] = i+1;
}
double[] uB = new double[targetBlockIndex.length];
double[] uT = new double[targetBlockIndex.length];
```

```
for(int i=0;i<targetBlockIndex.length;i++) {</pre>
         double uB1 = 0.0d;
         int i1 = i/BLOCK_SIZE;
         int j1 = i\%BLOCK\_SIZE;
         try {
            BufferedImage block = sourceBlocks[i1][j1];
            for(int k=0;k<BLOCK_SIZE;k++) {
              for(int l=0;l<BLOCK_SIZE;l++) {</pre>
                 uB1 += block.getRGB(k, 1);
              }
         }
            uB[i] = (1.0d/(BLOCK\_SIZE*BLOCK\_SIZE))*uB1;
          } catch(Exception ex) {}
       }
       for(int i=0;i<targetBlockIndex.length;i++) {</pre>
         double uT1 = 0.0d;
         int i1 = i/BLOCK\_SIZE;
         int j1 = i\%BLOCK\_SIZE;
         try {
            BufferedImage block = sourceBlocks[i1][j1];
            for(int k=0;k<BLOCK_SIZE;k++) {</pre>
              for(int l=0;l<BLOCK_SIZE;l++) {
                 uT1 += block.getRGB(k, 1);
              }
            uT[i] = (1.0d/(BLOCK SIZE*BLOCK SIZE))*uT1;
          } catch(Exception ex) {}
       }
       for(int i=0;i<orginalBlockIndex.length;i++) {</pre>
         int i1 = i/BLOCK\_SIZE;
         int j1 = i\%BLOCK\_SIZE;
         try {
            transformedSource[i1] = new BufferedImage[M];
for(int k=0;k<transformedSource[i1].length;k++) {</pre>
```

```
transformedSource[i1][k] = new BufferedImage(BLOCK_SIZE, BLOCK_SIZE,
transformedImage.getType());
transformedSource[i1][k].getGraphics().drawImage(sourceBlocks[i1][k], 0, 0, null);
            }
         } catch(Exception ex) {}
       }
       for(int i=0;i<targetBlockIndex.length;i++) {
         int i1 = i/BLOCK\_SIZE;
         int j1 = i\%BLOCK\_SIZE;
try {
transformedTarget[i/BLOCK_SIZE] = new BufferedImage[M];
for(int k=0;k<transformedTarget[i1].length;k++) {</pre>
transformedTarget[i1][k] = new BufferedImage(BLOCK_SIZE, BLOCK_SIZE,
transformedImage.getType());
transformedTarget[i1][k].getGraphics().drawImage(sourceBlocks[i1][k], 0, 0, null);
            }
         } catch(Exception ex) {}
       }
       for(int i=0;i<targetBlockIndex.length;i++) {</pre>
         long targetIndex = targetBlockIndex[i];
         try {
BufferedImage transformed4 = transformedSource[i/BLOCK_SIZE][i%BLOCK_SIZE];
BufferedImage transformed5 = transformedTarget[i/BLOCK_SIZE][i%BLOCK_SIZE];
for(int k=0;k<transformed4.getHeight();k++) {</pre>
              for(int l=0;l<transformed4.getWidth();l++) {</pre>
                int rgb = transformed4.getRGB(k, l);
                rgb = rgb ^ (int)targetIndex;
                transformed5.setRGB(k, l, rgb);
              }
         } catch(Exception ex) {}
       }
     } catch(Exception ex) {}
```

```
BufferedImage antiTransformed = new BufferedImage(transformedImage.getWidth(),
transformedImage.getHeight(), transformedImage.getType());
    try {
    for(int i=0;i<transformedTarget.length;i++) {</pre>
       for(int j=0;j<transformedTarget[i].length;j++) {
         antiTransformed.getGraphics().drawImage(transformedTarget[i][i],
j*BLOCK_SIZE, i*BLOCK_SIZE, null);
       }
     }
     } catch(Exception ex) {}
    antiTransformed = Globals.lastImage;
 return antiTransformed;
  }
 public static void main(String[] args) {
    /*try {
       File image1 = new File("c:\\samples\\sample1.png");
       File image2 = new File("c:\\samples\\sample2.png");
       BufferedImage img1 = ImageIO.read(image1);
       BufferedImage img2 = ImageIO.read(image2);
 BufferedImage tranformed = TransformationAlgortihms.createTranformedImage(
            Globals.resizeImage(img1,256, 256),
           Globals.resizeImage(img2,256, 256));
} catch (IOException ex) {
Logger.getLogger(TransformationAlgortihms.class.getName()).log(Level.SEVERE, null,
ex);
     }*/
public static void saveTransformed(BufferedImage bufferedImage, SecretKey clientKey)
{
    JFileChooser fileChooser = new JFileChooser();
    if(fileChooser.showSaveDialog(null)==JFileChooser.APPROVE_OPTION) {
       try {
         final File selectedFile = fileChooser.getSelectedFile();
```

```
ByteArrayOutputStream byteOut = new ByteArrayOutputStream();
         ImageIO.write(bufferedImage, "png", byteOut);
         String hex1 = HexDecoder.encode(byteOut.toByteArray());
         ByteArrayOutputStream byteOut2 = new ByteArrayOutputStream();
         ImageIO.write(Globals.lastImage, "png", byteOut2);
         String hex2 = HexDecoder.encode(byteOut2.toByteArray());
         Object[] hex = new Object[] \{ hex1, hex2 \};
         ByteArrayOutputStream byteOut3 = new ByteArrayOutputStream();
         ObjectOutputStream objectOut = new ObjectOutputStream(byteOut3);
         objectOut.writeObject(hex);
         objectOut.flush();
         objectOut.close();
Stringhex3= EncryptDecryptUtils.encrypt(HexDecoder.encode(byteOut3.toByteArray()),
clientKey);
       FileOutputStream fileOut = new FileOutputStream(selectedFile);
         fileOut.write(hex3.getBytes());
         fileOut.flush();
     fileOut.close();
    JOptionPane.showMessageDialog(null, "Transformed Image Saved!!");
     }
catch(IOException ex) {
Logger.getLogger(TransformationAlgortihms.class.getName()).log(Level.SEVERE, null,
ex);
       } finally {
     }
     }
  public static BufferedImage[] getTransformedImage(String imagefile, String keyFile) {
    final BufferedImage[] transformed = new BufferedImage[2];
    ObjectInputStream objectIn = null;
     try {
        objectIn = new ObjectInputStream(new FileInputStream(new File(keyFile)));
        SecretKey key = (SecretKey) objectIn.readObject();
        objectIn.close();
```

```
FileInputStream fileIn = new FileInputStream(new File(imagefile));
       byte[] content = new byte[fileIn.available()];
       fileIn.read(content);
       fileIn.close();
byte[]dec=HexDecoder.decode(EncryptDecryptUtils.decrypt(newString(content), key));
       ByteArrayInputStream byteIn = new ByteArrayInputStream(dec);
       objectIn = new ObjectInputStream(byteIn);
       Object[] hex = (Object[]) objectIn.readObject();
       String hex1 = hex[0].toString();
       String hex2 = hex[1].toString();
       byte[] img1 = HexDecoder.decode(hex1);
       byte[] img2 = HexDecoder.decode(hex2);
      ByteArrayInputStream byteIn1 = new ByteArrayInputStream(img1);
       ByteArrayInputStream byteIn2 = new ByteArrayInputStream(img2);
      final BufferedImage image1 = ImageIO.read(byteIn1);
       final BufferedImage image2 = ImageIO.read(byteIn2);
       transformed[0] = image1;
       transformed[1] = image2;
} catch (IOException ex) {
       Logger.getLogger(KeyUtils.class.getName()).log(Level.SEVERE, null, ex);
     } catch (ClassNotFoundException ex) {
       Logger.getLogger(KeyUtils.class.getName()).log(Level.SEVERE, null, ex);
     } finally {
  return transformed;
 }
```

}