#### M2 AIC

TC2: Introduction to Optimization

Black-Box Optimization Benchmarking with the COCO platform

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Multiobjective Optimizer adaptive IBEA ( $\epsilon$ -indicator)

Group 1: Martin BAUW, Robin DURAZ, Jiaxin GAO, Hao LIU, Luca VEYRON-FORRER

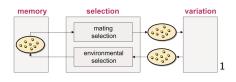
- Introduction
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### IBEA: Indicator-Based Evolutionary Algorithm

- optimization: find decision space vectors leading to objective space minima
- multiobjective: the objective space is multidimensional
- evolutionary: decision space candidates follows an natural selection-like evolution
- indicator-based: binary quality indicators to compare two Pareto set approximations

#### Successive steps of IBEA:

- Initialization
- Fitness assignment
- Selection
  Selection
- Termination
- Mating selection
- Variation



A Tutorial on Evolutionary Multiobjective Optimization - E. Zitzler,

M. Laumanns, and S. Bleuler

<sup>&</sup>lt;sup>1</sup>Illustration from:

Binary quality indicators:

$$I_{\epsilon^{+}(A,B)} = \min_{\epsilon} \{ \forall x^{2} \in B \ \exists x^{1} \in A : f_{i}(x^{1}) - \epsilon \le f_{i}(x^{2}) \ \text{for } i \in \{1,...,n\} \}$$
(1)

Fitness values:

$$F(x^{1}) = \sum_{x^{2} \in P \setminus \{x^{1}\}} -e^{-\frac{I(\{x^{1}\}, \{x^{2}\})}{ck}}$$
 (2)

$$\begin{array}{c}
A \\
I_{\epsilon}(A,B) > 0 \\
I_{\epsilon}(B,A) > 0
\end{array}$$

$$\begin{array}{c}
A \\
B \\
I_{\epsilon}(A,B) > 0 \\
I_{\epsilon}(B,A) < 0
\end{array}$$

Indicator-Based Selection in Multiobjective Search - E. Zitzler and S. Künzli

<sup>&</sup>lt;sup>1</sup>Illustration from:

### Recombination

For recombination, we use a Simulated Binary Crossover (SBX) operator. A uniform probability pick in [0,1] written u determines the parameter used in computing the features (decision space coordinates) of the children.

• if the uniform probability pick  $\leq 0.5$ :

$$\beta_q = (2u)^{\frac{1}{\mu + 1}} \tag{3}$$

• else:

$$\beta_q = (\frac{1}{2(1-u)})^{\frac{1}{\mu+1}} \tag{4}$$

### Recombination

Thus, we can compute the children's coordinates:

• first child:

$$child0[j] = 0.5((1 + \beta_q)parent0[j] + (1 - \beta_q)parent1[j]) \quad (5)$$

second child:

$$child1[j] = 0.5((1 - \beta_q)parent0[j] + (1 + \beta_q)parent1[j])$$
 (6)

# Mating selection and mutation

Polynomial mutation operator:

The mutation operator modifies individuals by changing small parts in the associated vectors according to a given mutation rate.

• if the uniform probability pick  $\leq 0.5$ :

$$\sigma_L = (2u)^{\frac{1}{\mu+1}} - 1 \tag{7}$$

$$p_{mut}[j] = ind[j] + \sigma_L(ind[j] - Lo)$$
 (8)

else:

$$\sigma_R = (2(1-u))^{\frac{1}{\mu+1}} \tag{9}$$

$$p_{mut}[j] = ind[j] + \sigma_R(Up - ind[j])$$
 (10)

#### Code structure

Improvements regarding the execution speed

Code structure Improvements regarding the execution speed

# Computer specifications and batch options

- Intel(R) Core(TM) i7-7500U CPU @ 2.70GHz
- Quad core CPU with 16GB RAM

#### Everything ran with a budget of 100

- Three batchs for dimensions 2, 3, 5, 10, 20
- First batch running alone, and two others together
- One batch for dimensions 40

# Options chosen to run the algorithm

• Population size: 100

Maximum number of generation: 100

Scaling factor: 0.05

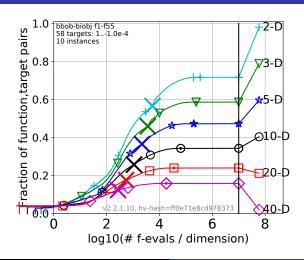
Mutation rate: 0.01

Recombination and mutation mu: 1

Population initialization in range (-5, 5)

Dimension Batch	2	3	5
Batch 1 on 3	6.0e-04	6.3e-0	4 8.1e-04
Batch 2 and 3 on 3 run	8.6e-04	8.6e-0	4 9.1e-04
simultaneously	8.3e-04	8.4e-0	4 8.9e-04
Dimension Batch	10	2	20
Batch 1 on 3	8.3e-04	-	1.1e-03
Batch 2 and 3 on 3 run	1.1e-03	-	1.3e-03
simultaneously	1.0e-03	-	1.3e-03
Dimension Batch	40		
Whole test suite	4.2e-03		

### Results



# Results analysis

- Comparatively better in higher dimensions
- Results globally good for an EMOA
- More budget could have given better results
- A better initialization of population could lead to a sharper increase at the beginning

CPU timing and results
Comparision with NSGA 2 and Random Search

### NSGA 2

### Random Search

In our experiments, we majorly focused on the comparison with NSGA-II and Random search:

IBEA VS Random search: IBEA outperformed Random search, a relatively good Pareto set approximation was given by IBEA. IBEA VS NSGA-II: IBEA performed worse than NSGA-II.

Choosing a representation of the problem addressed, an initial population, a method of selection, a crossover operator, mutation operator, the probabilities of crossover and mutation, and the insertion method creates a variant of MOEAs algorithms.

# Non-exhaustive bibliography

- Indicator-Based Selection in Multiobjective Search Zitzler, E. and Künzli, S.
- A Tutorial on Evolutionary Multiobjective Optimization -Zitzler, E. and Laumanns, M. and Bleuler, S.
- Biobjective Performance Assessment with the COCO Platform
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