Learning the Basics of Blender for no Reason

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The Basics

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Modelling

```
# this  is a comment
(1+1)
```

```
## [1] 2
```

```
x = 'hello, python world!'
print(x.split(' '))
```

```
## ['hello,', 'python', 'world!']
```

```
body {
  color: red;
}

<!--chapter:end:01-Modelling.Rmd-->
```