The background features several abstract, organic shapes in shades of purple and blue. A large, irregular shape dominates the right side, with a smaller circular shape above it and another smaller shape at the bottom right.

Unsupervised Learning

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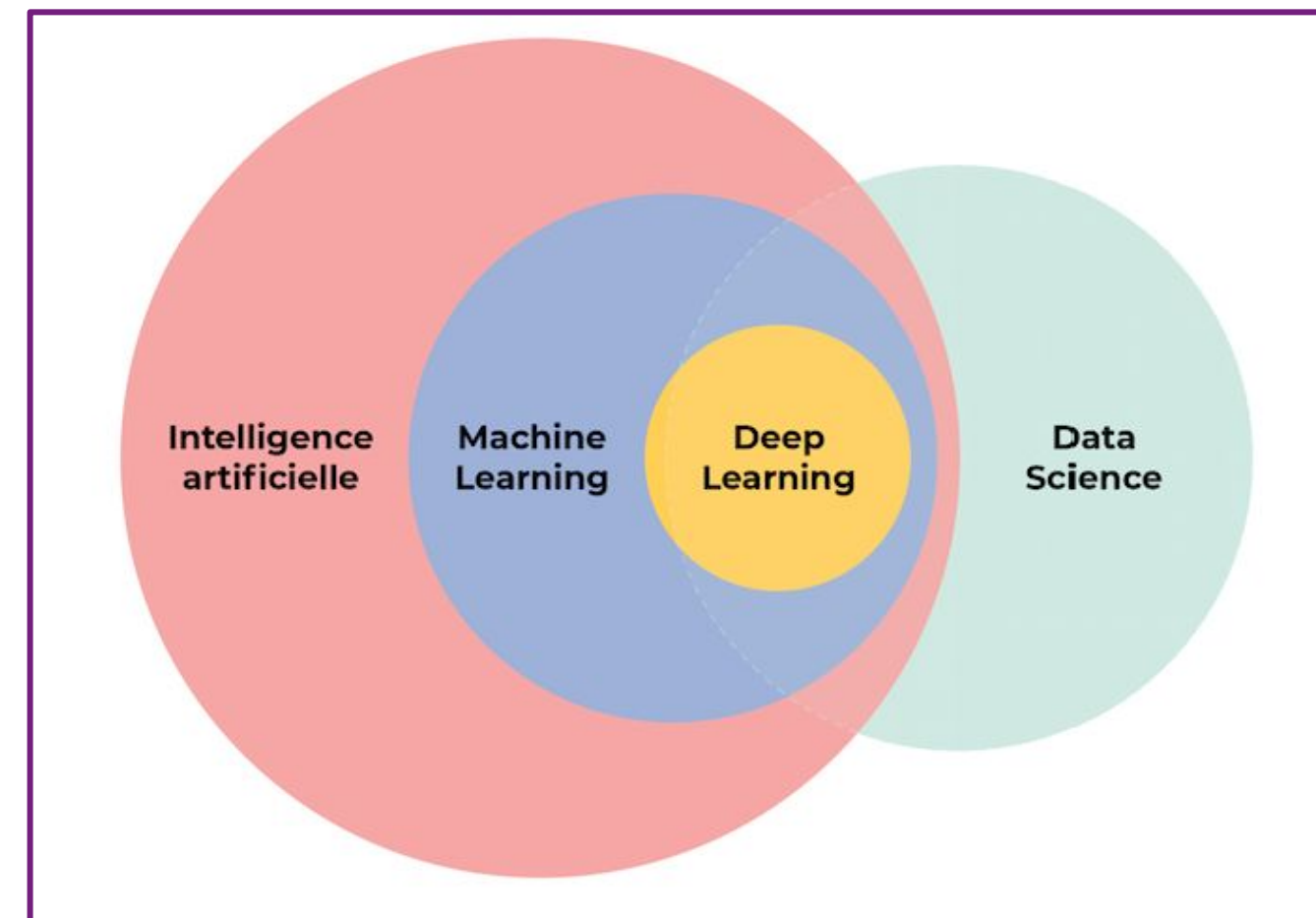
01

Introduction Machine Learning

Introduction Machine Learning

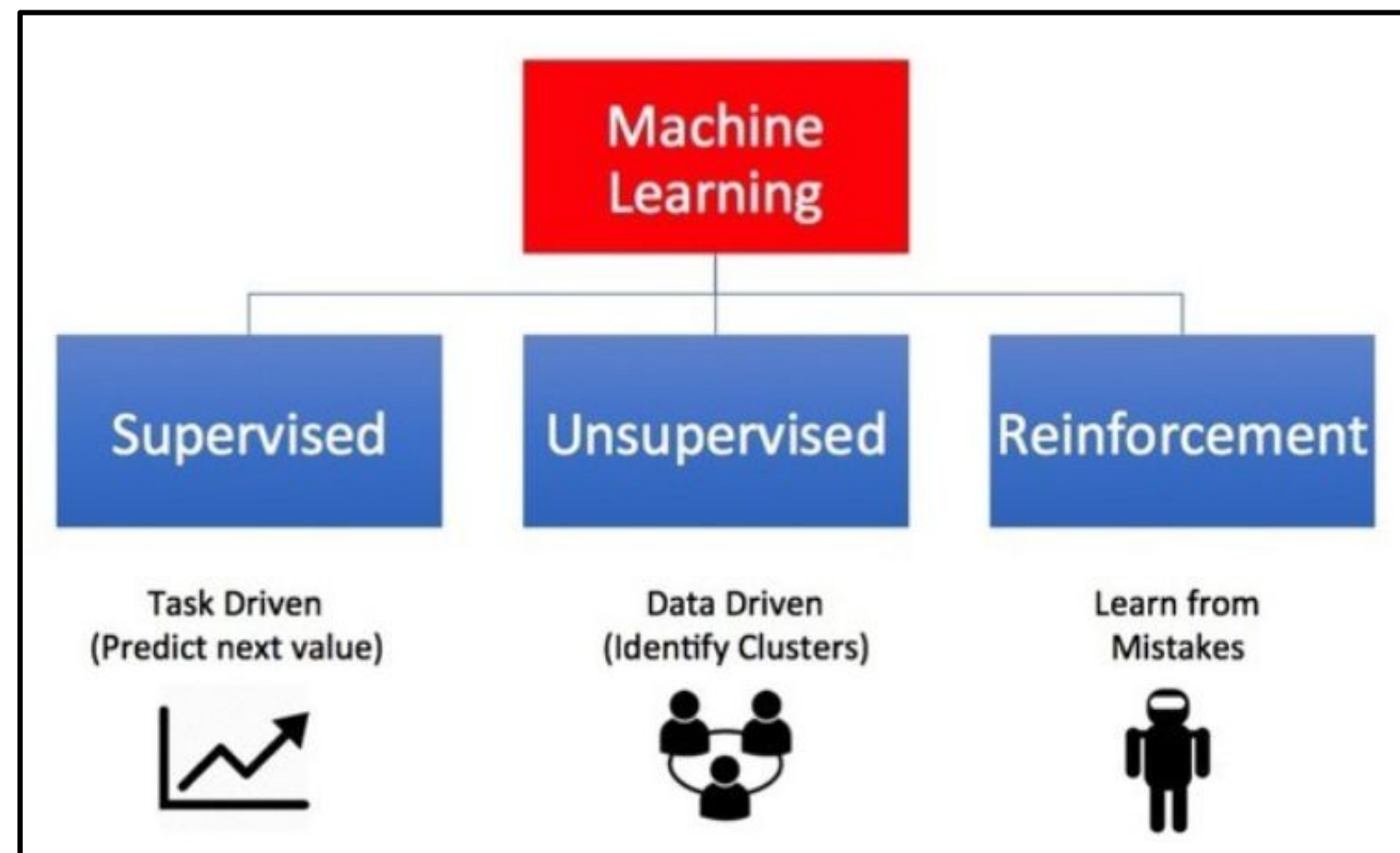
Definition

Machine Learning is part of Artificial Intelligence, and intersects with Data Science. Machine Learning is the study of computer algorithms that can improve automatically through experience and by the use of data (training data). As the result of Machine Learning, it usually builds/produces a model.



Introduction Machine Learning

Kind of Machine Learning



The background features three large, organic, fluid-like shapes in shades of purple and blue. One shape is in the top left, another is in the center, and a smaller one is in the bottom left. The overall color palette is dark purple with lighter blue and magenta highlights on the shapes.

02

Introduction Unsupervised Learning

Introduction Unsupervised Learning

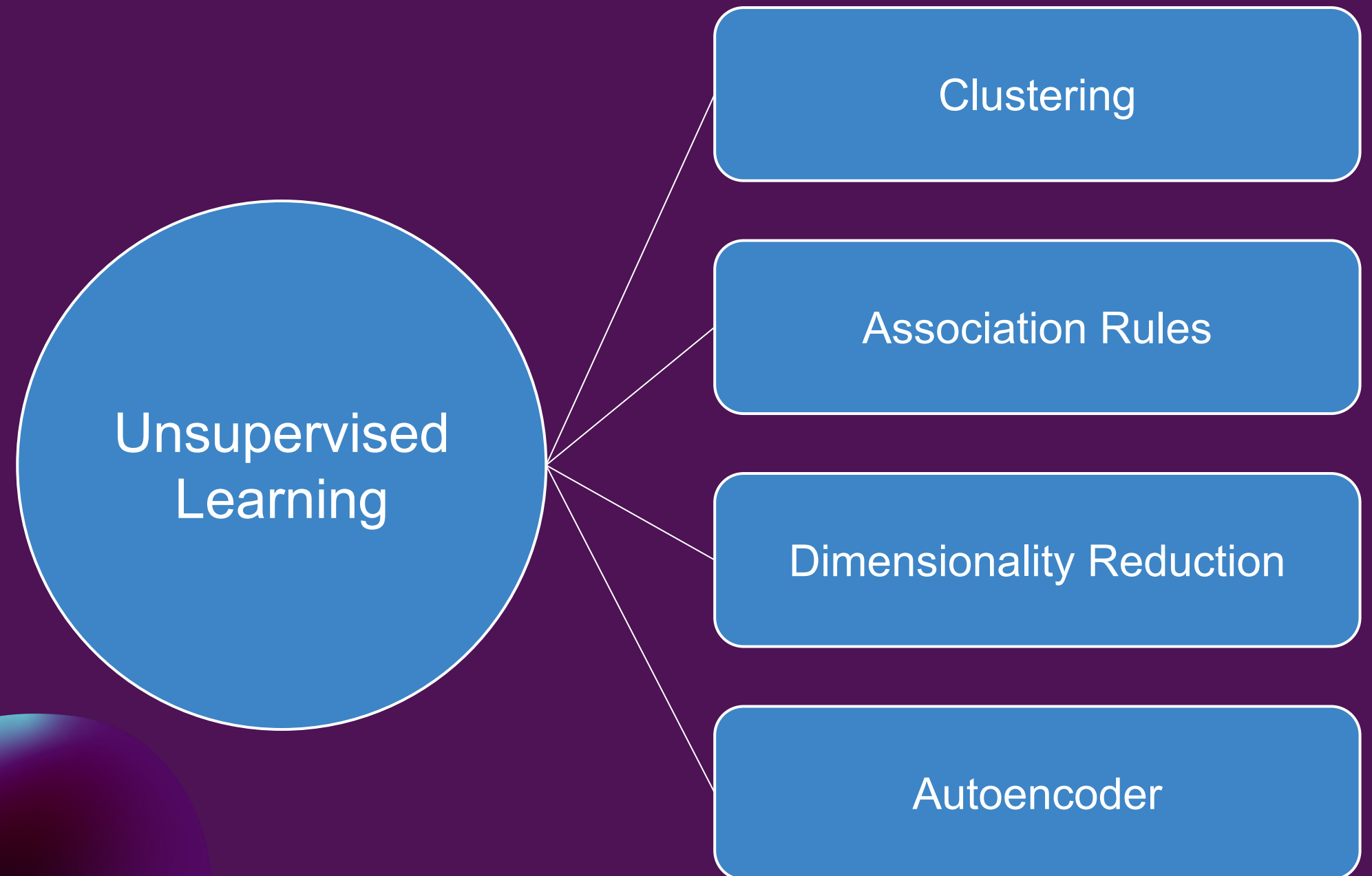
Unsupervised learning is a type of algorithm that learns patterns from untagged data.

- Wikipedia

Unsupervised learning, also known as unsupervised machine learning, uses machine learning algorithms to analyze and cluster unlabeled datasets. These algorithms discover hidden patterns or data groupings without the need for human intervention. Its ability to discover similarities and differences in information make it the ideal solution for exploratory data analysis, cross-selling strategies, customer segmentation, and image recognition.

- IBM

Introduction Unsupervised Learning



The background is a solid dark purple. On the left side, there are three abstract, organic shapes in shades of blue and light purple. One shape is at the top left, another is in the middle left, and a smaller one is at the bottom left. They have soft, blurred edges and a slight gradient from blue to purple.

03

Introduction

Clustering

Introduction Clustering

"Clustering is a process to group data into several clusters so that each data in one cluster has a high (maximum) similarity and data in different clusters has a low (minimum) similarity."

Introduction Clustering

Standard Distance Methods

Minkowski distance or L_p distance, $d_p(X, Y) = \left\{ \sum_{i=1}^n |x_i - y_i|^p \right\}^{\frac{1}{p}}$

Manhattan distance, $d_1(X, Y) = \sum_{i=1}^n |x_i - y_i| \quad (P = 1)$

Euclidian distance, $d_2(X, Y) = \sqrt{\sum_{i=1}^n (x_i - y_i)^2} \quad (P = 2)$

Max distance, $d_\infty(X, Y) = \max_{i=1}^n |x_i - y_i| \quad (P = \infty)$



04

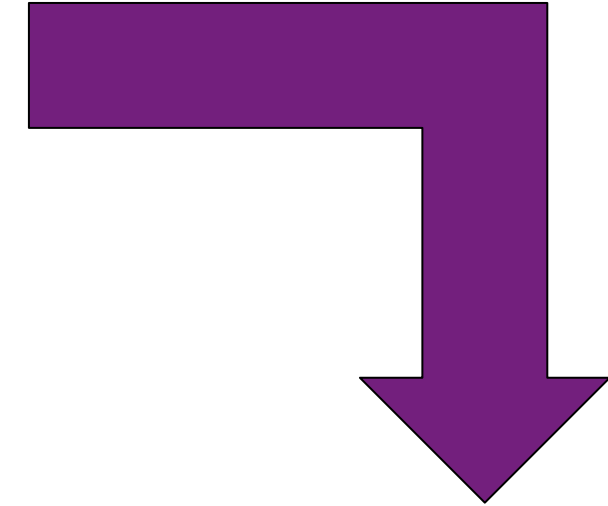
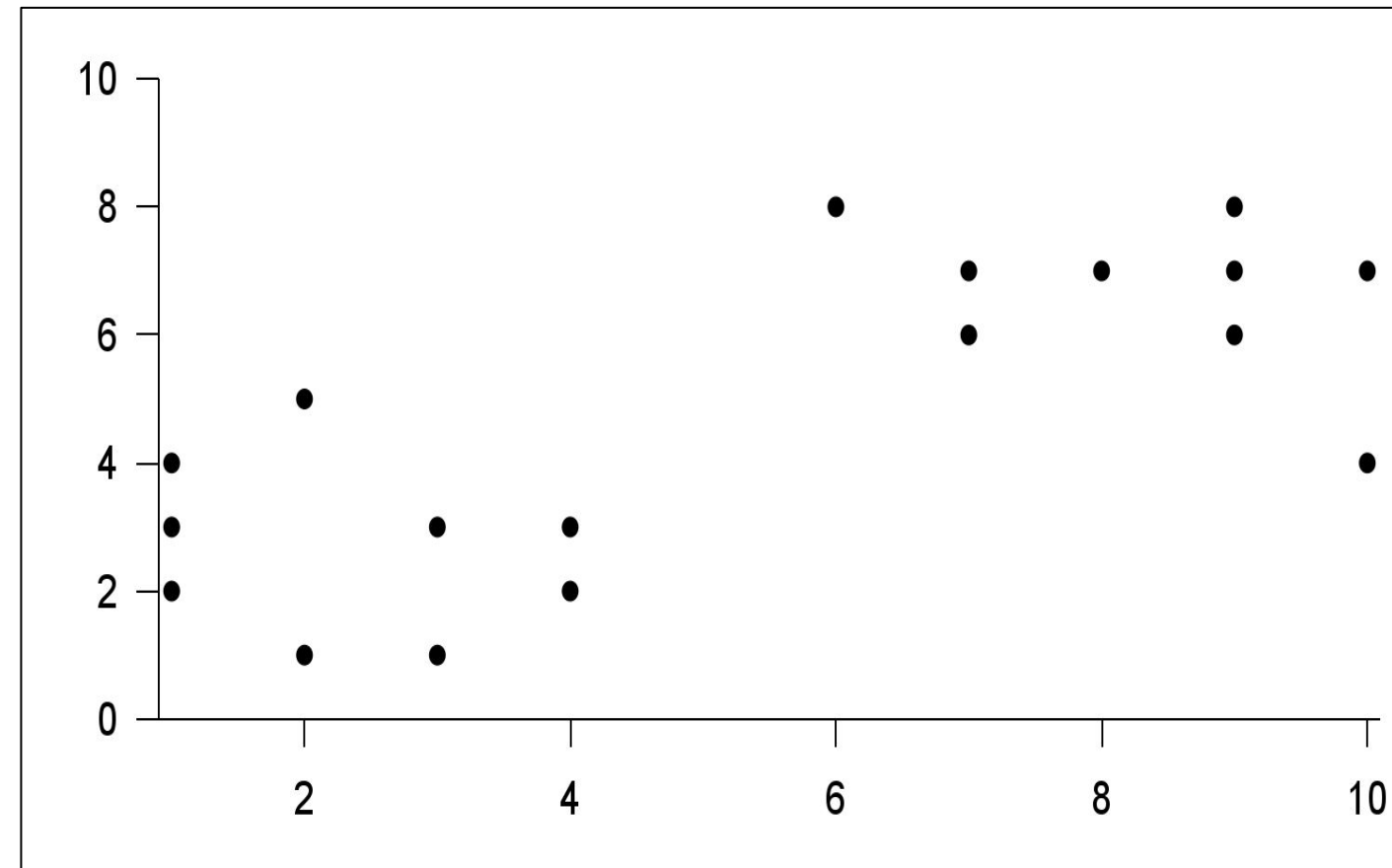
K Means Algorithm

K Means Algorithm

The fundamental idea in K Means is grouping the data into a number of clusters ($K > 1$) which are defined first. By utilizing the concept of distance, each data will be grouped with the nearest cluster center point (centroid).

K Means Algorithm

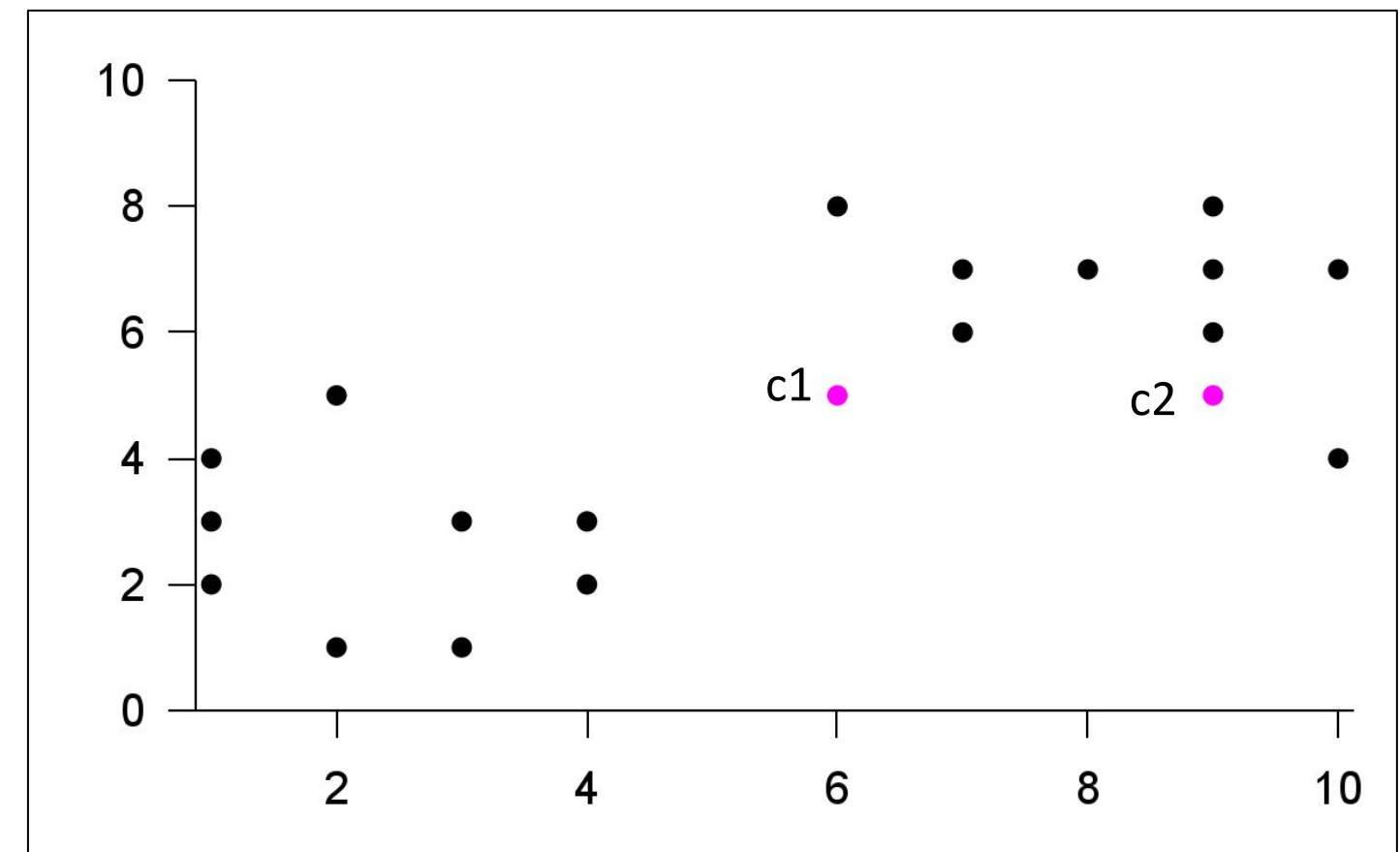
ID	X1	X2
1	1	5
2	1	6
3	1	4
4	2	5
5	9	7
6	9	8
7	9	6
8	8	7
9	10	7
10	4	4
11	4	6
12	10	4



1. Determine the number of K

We choose $K=2$ so we get 2 centroids. The value of centroid determined by random values. We denote the centroids with $c1$ and $c2$, as the center of the cluster1 and cluster2.

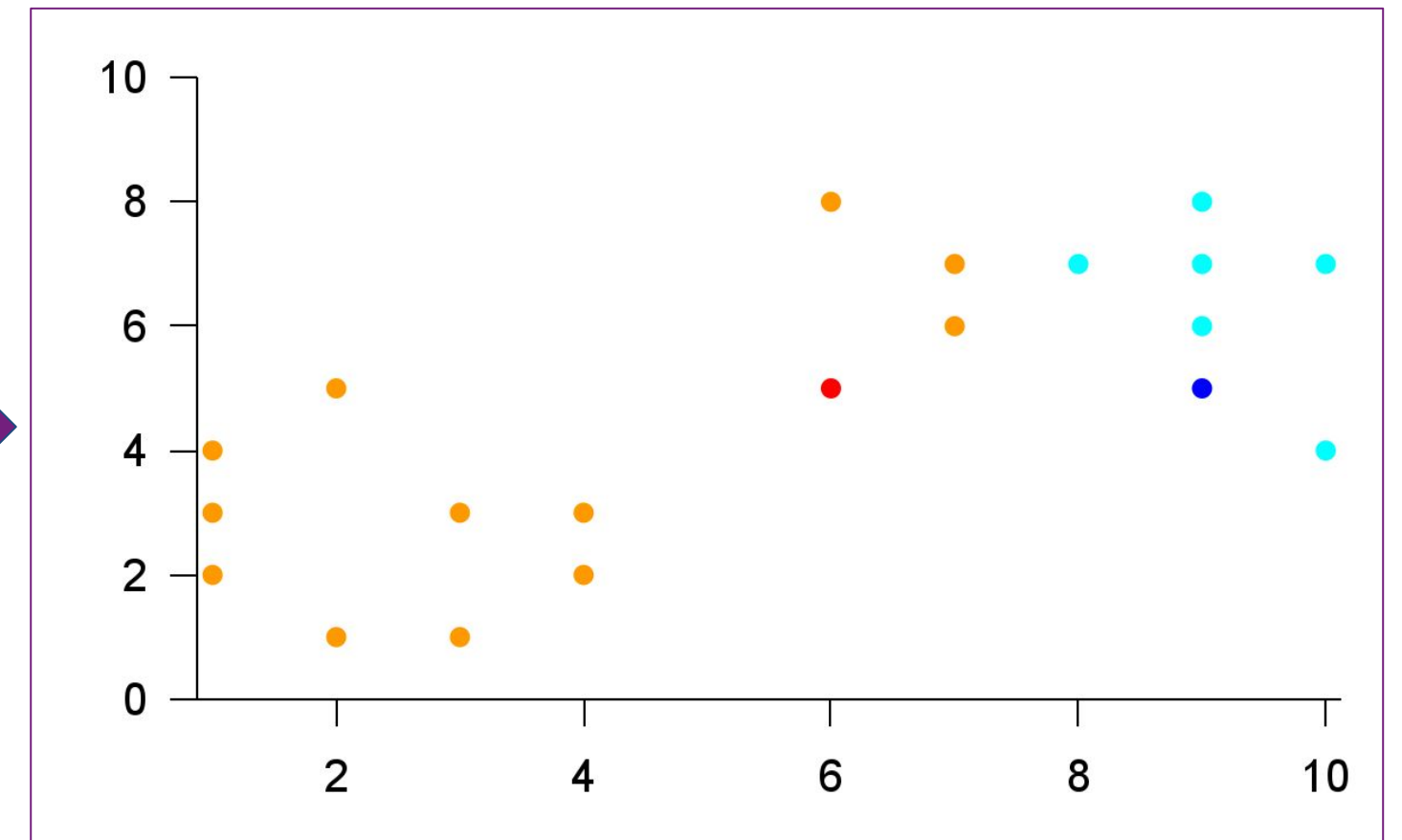
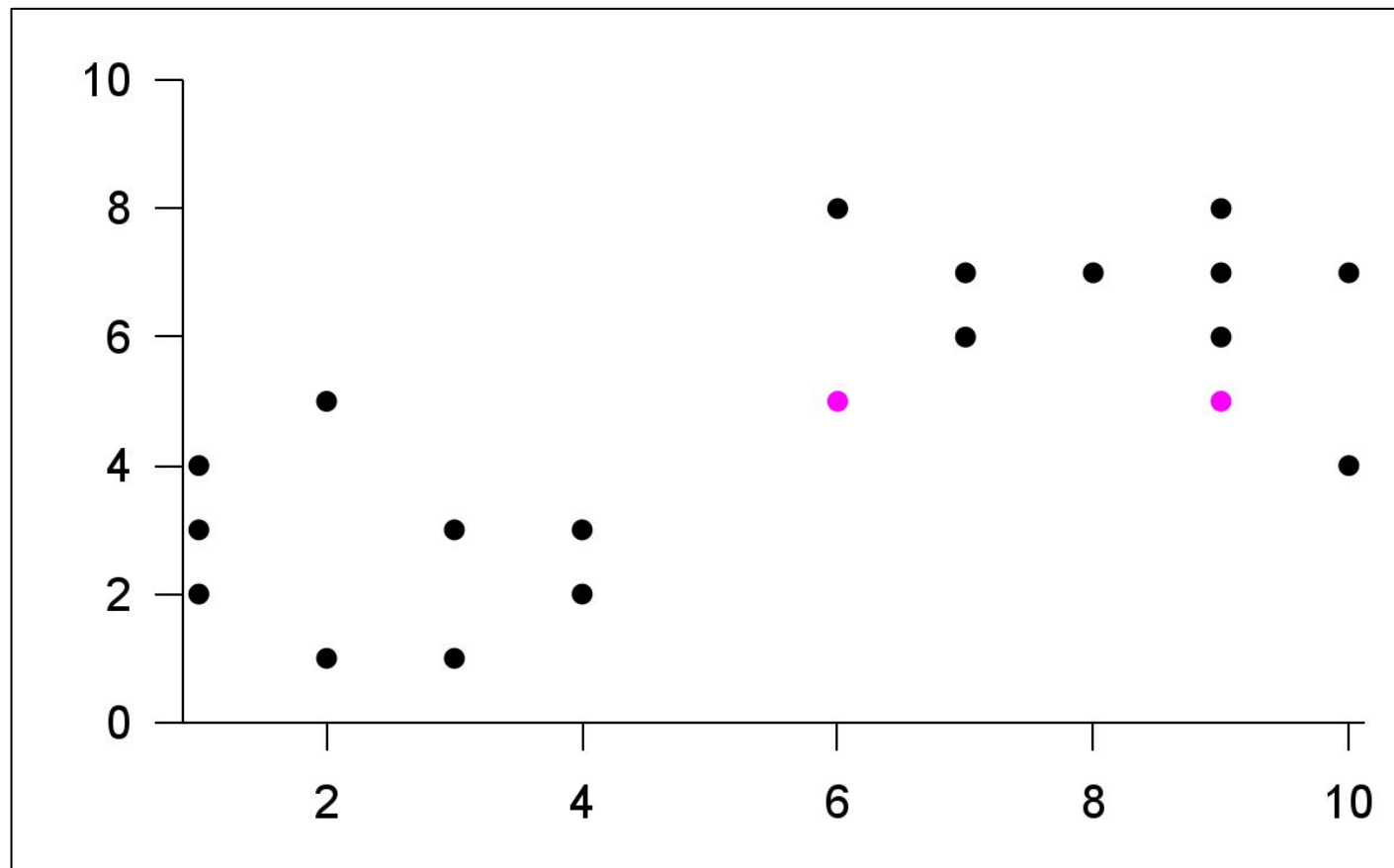
$c1 = (6, 5)$
 $c2 = (9, 5)$



K Means Algorithm

2. Calculate the distance to make cluster

Calculate The distance between c1 to each datapoint, and do the same way with c2. If a datapoint closer to c1 than c2, so it will be the member of cluster1, and vice versa.

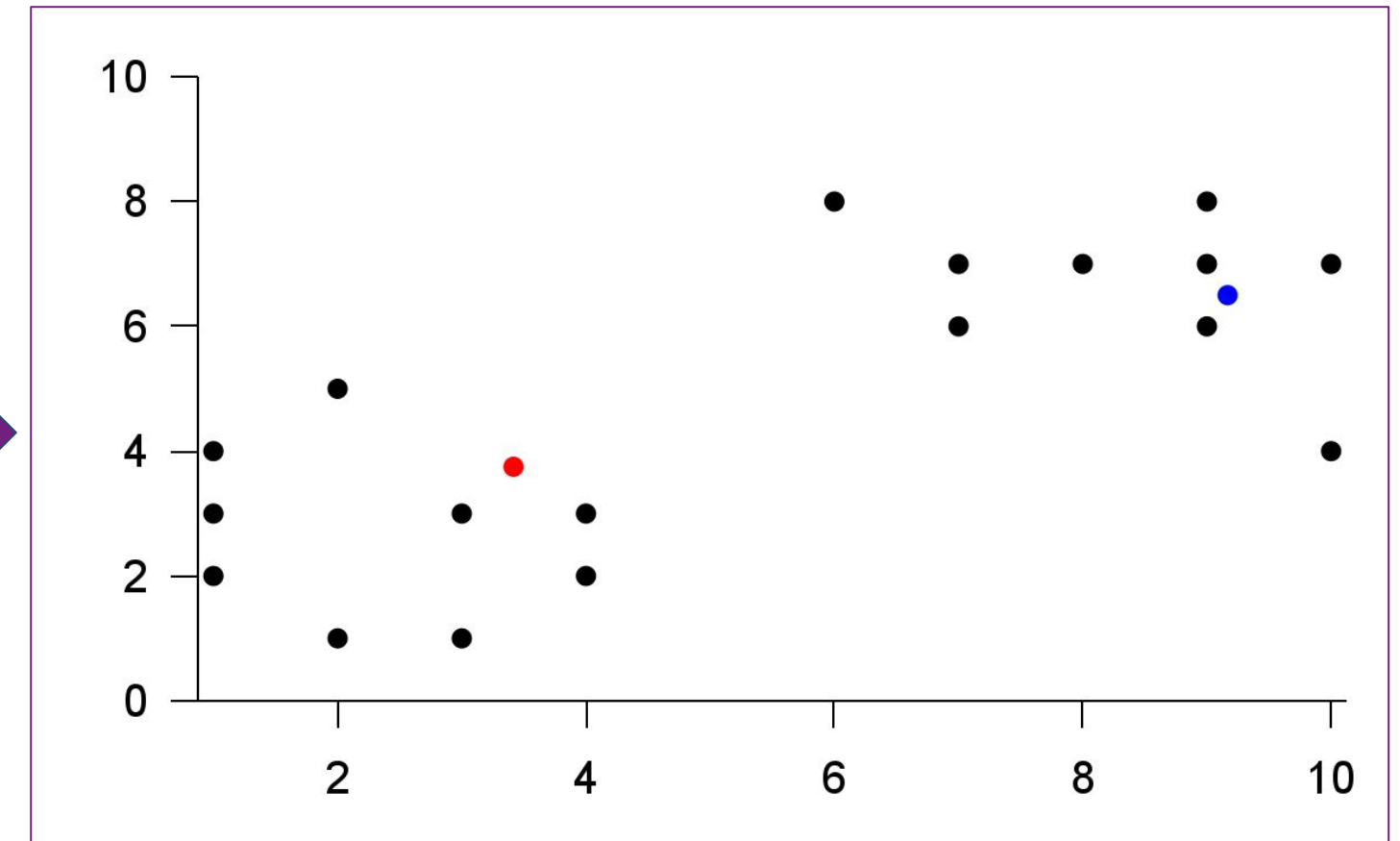
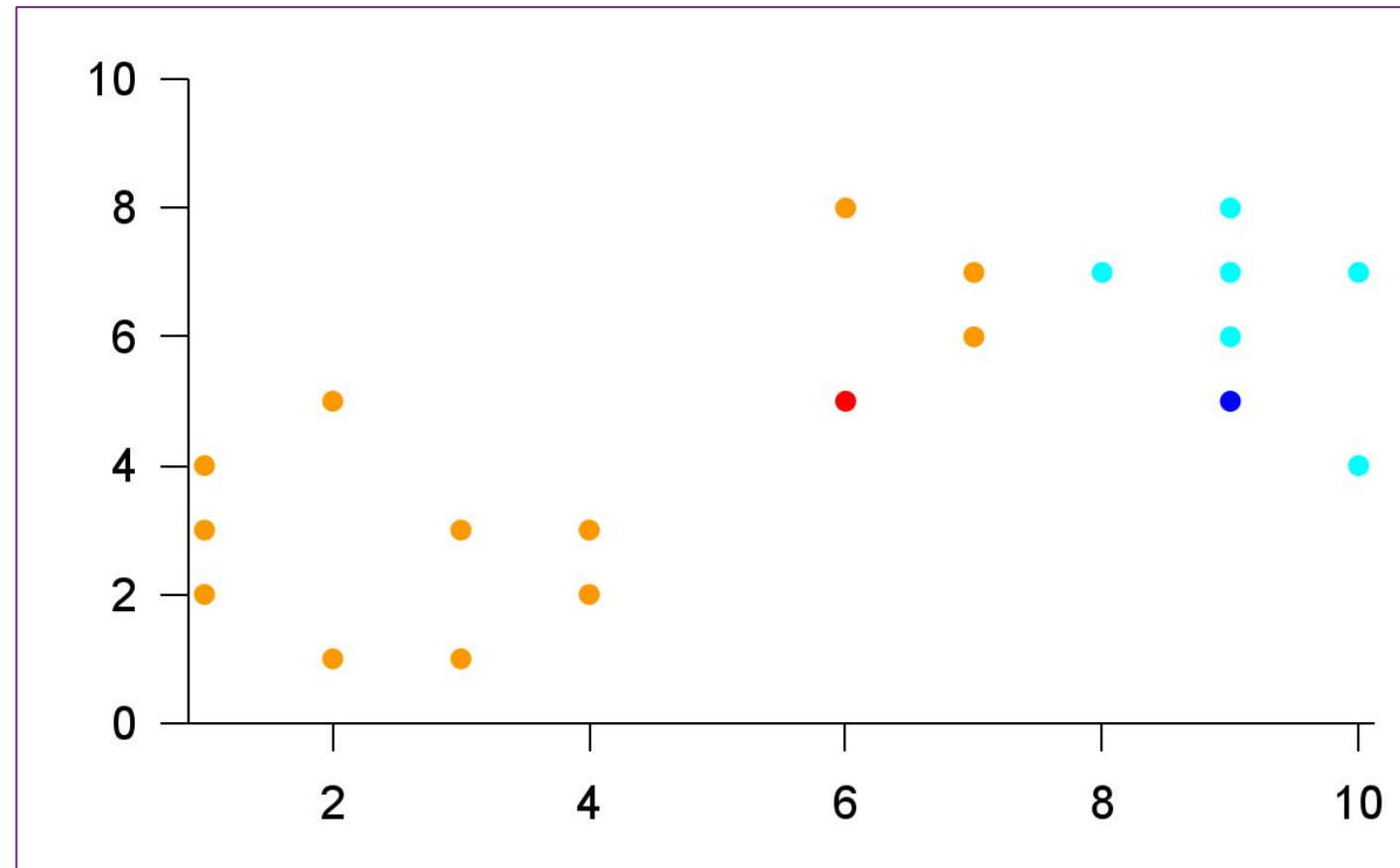


c1 = red, cluster1 = orange
c2 = dark blue, cluster2 = light blue

K Means Algorithm

3. Update the value of centroid

Update the value of c1 and c2 with the mean of cluster1 and mean of cluster2

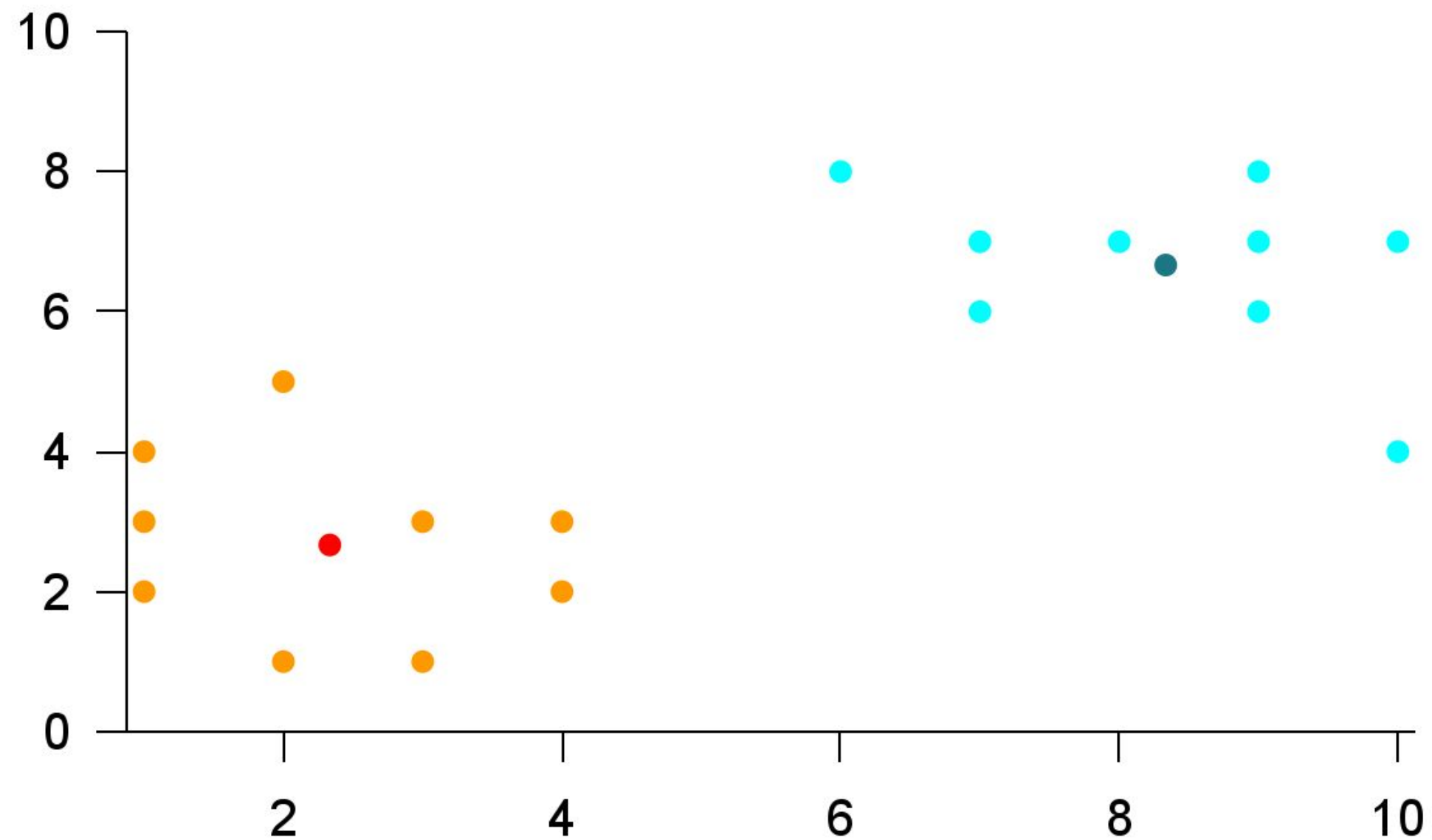


$c1 = (6, 5) \rightarrow (3.416666666666667, 3.75)$
 $c2 = (9, 5) \rightarrow (9.166666666666667, 6.5)$

K Means Algorithm

4. Repeat step 2 and 3

Repeat step number 2 to determine member of cluster and step number 3 to update the value of centroids.
This loop will stop when the centroid value doesn't change anymore.





05

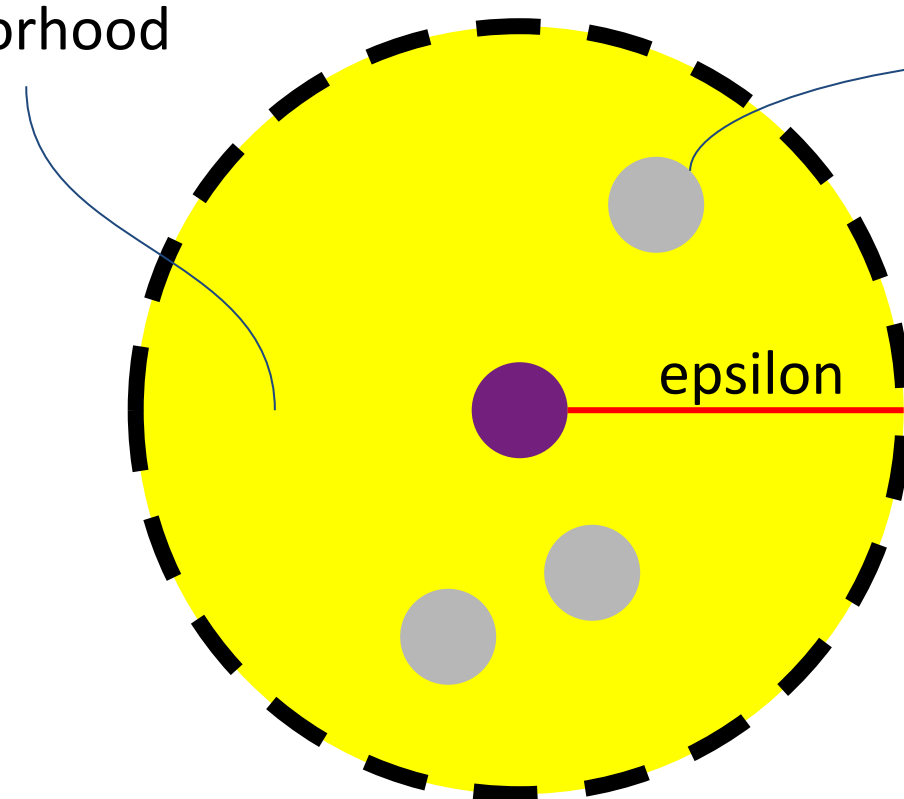
DBSCAN Algorithm

DBSCAN Algorithm

DBSCAN algorithm (Density-based Spatial Clustering of Applications with Noise) is the algorithm that uses density to cluster the data points and it has the ability to identify the noise very well.

DBSCAN Algorithm

Neighborhood



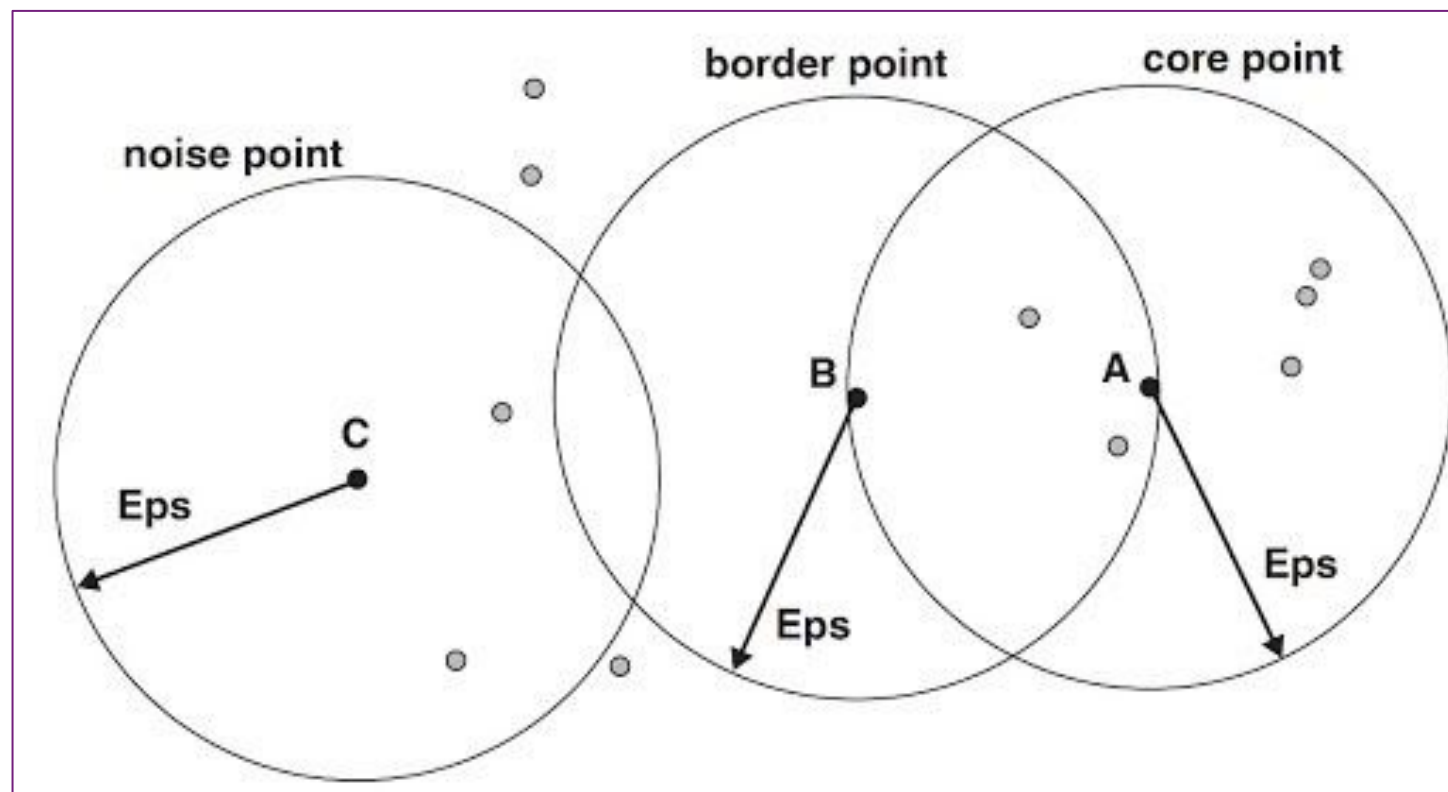
Sample/Datapoint/point

Epsilon = the range of datapoint

Neighborhood = coverage area of radius epsilon

Min.Pts or Min.Samples = minimum threshold for another sample or datapoint in Neighborhood

DBSCAN Algorithm



Core Point

Condition : the number of neighbors must be greater than or equal to threshold Min.Samples.

Boundary Point

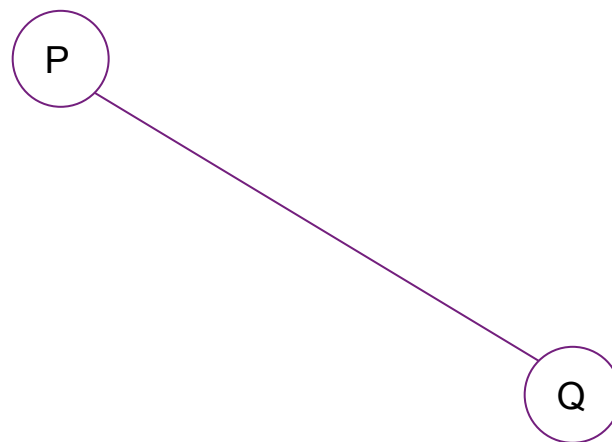
Condition : the number of neighbors must be less than threshold Min.Samples and this point should be in the neighborhood of a core point.

Noise Point

Condition : the point that not satisfied the condition in Core Point and Boundary Point. We can say the number of neighbors is less than the threshold Min. Samples and the point not in neighborhood of a core point.

DBSCAN Algorithm

Density Edge



Let P and Q are Core Point and $\text{dist}(P, Q) \leq \epsilon$. The edge that connecting P and Q called Density Edge

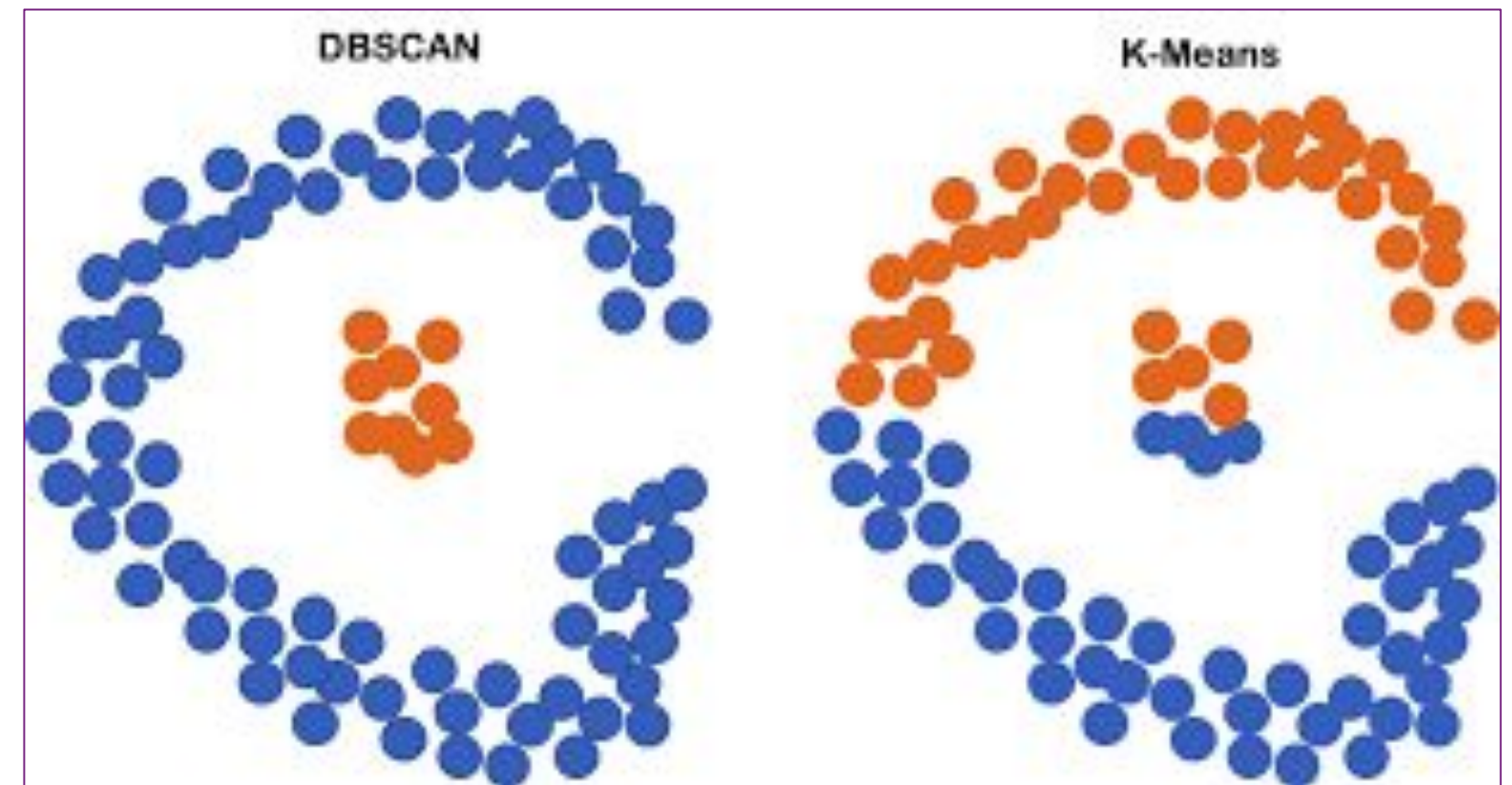
Density Connected Point



Assume that we have 4 Core Points, denote P, Q, R, S that connected by Density Edge (see the illustration). Q is in neighborhood P but S is not in neighborhood P. For P and S that connected via Density Edge, we can call P and S Density Connection Point

DBSCAN Algorithm

1. Classify the points.
2. Discard noise.
3. Assign cluster to a core point.
4. Color all the density connected points of a core point.
5. Color boundary points according to the nearest core point.



06

Association Rules

Association Rules

transaction ID	milk	bread	butter	beer
1	1	1	0	0
2	0	0	1	0
3	0	0	0	1
4	1	1	1	0
5	0	1	0	0

The support $supp(X)$ of an itemset X is defined as the proportion of transactions in the data set which contain the itemset. In the example database, the itemset {milk, bread, butter} has a support of $1/5=0.2$ since it occurs in 20% of all transactions (1 out of 5 transactions).

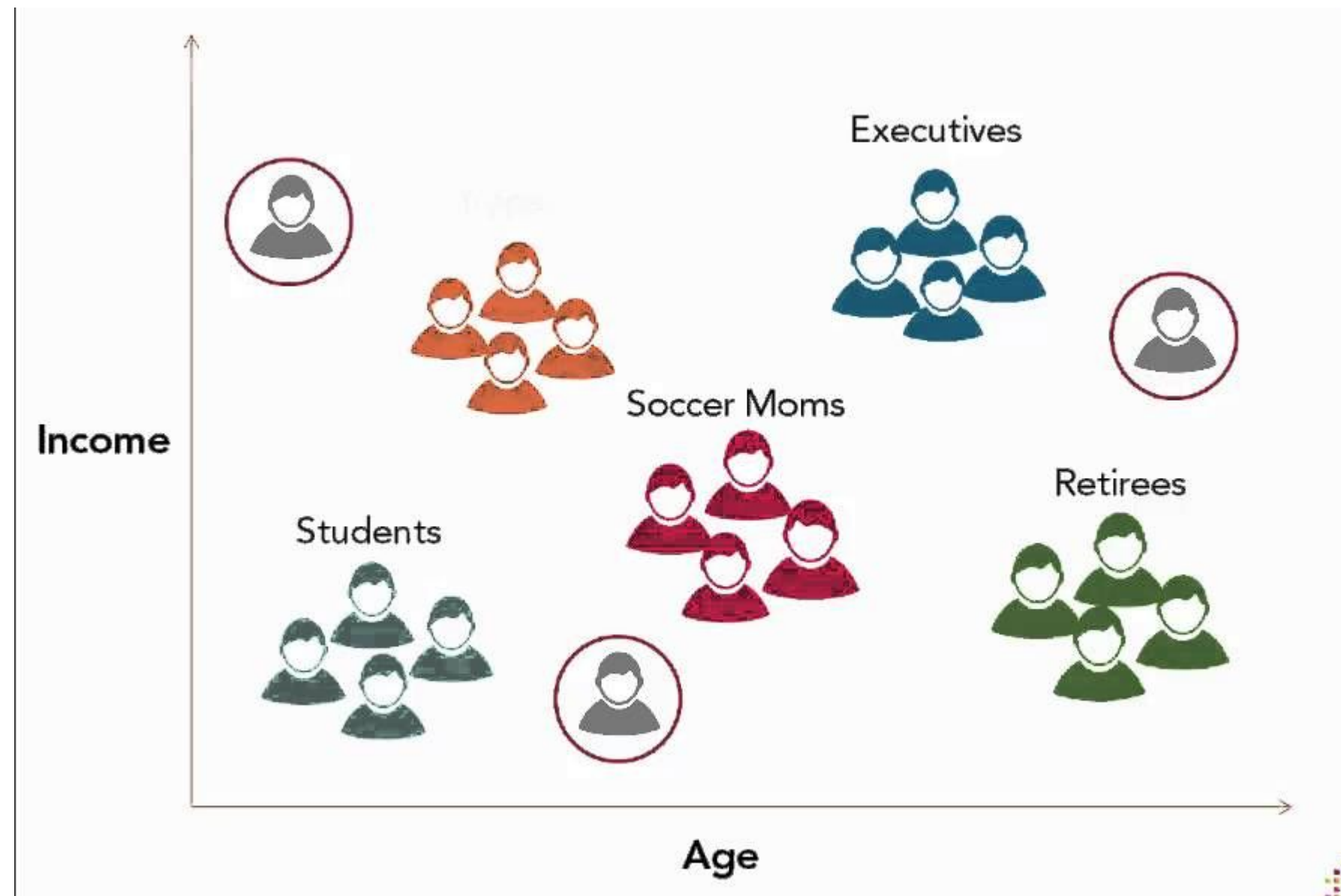
The confidence of a rule is defined $conf(X \rightarrow Y) = supp(X \cup Y) / supp(X)$. For example, the rule {milk, bread} \rightarrow {butter} has a confidence of $0.2/0.4=0.5$ in the database, which means that for 50% of the transactions containing milk and bread the rule is correct (50% of the times a customer buys milk and bread, butter is bought as well).



07

Implementation Unsupervised Learning In Real Life

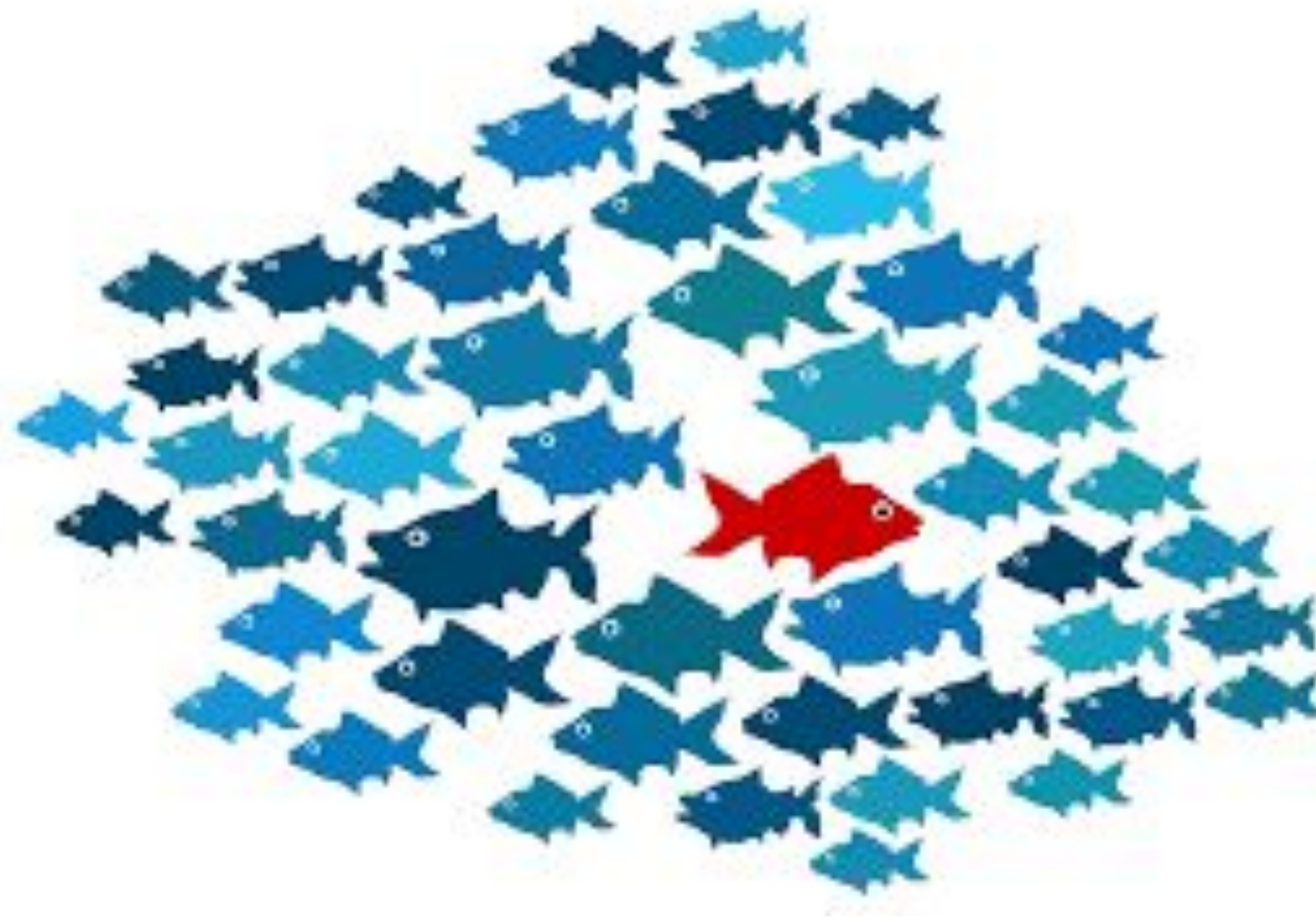
Customer Segmentation



Recommender System / Building Sales Strategy



Anomaly Detection



Conclusion

- Unsupervised Learning works with data that hasn't label or target
- By using Unsupervised Learning algorithm we can know the similarity of data, or we can see the pattern of our data.
- Another use of UL is that we can detect anomalies in data

References

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<https://www.kdnuggets.com/>