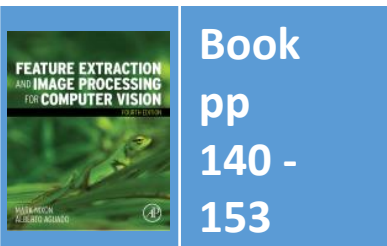


Lecture 6 Edge Detection

COMP3204 & COMP6223 Computer Vision

What are edges and how do we find them?



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Edge detection



(a) original image



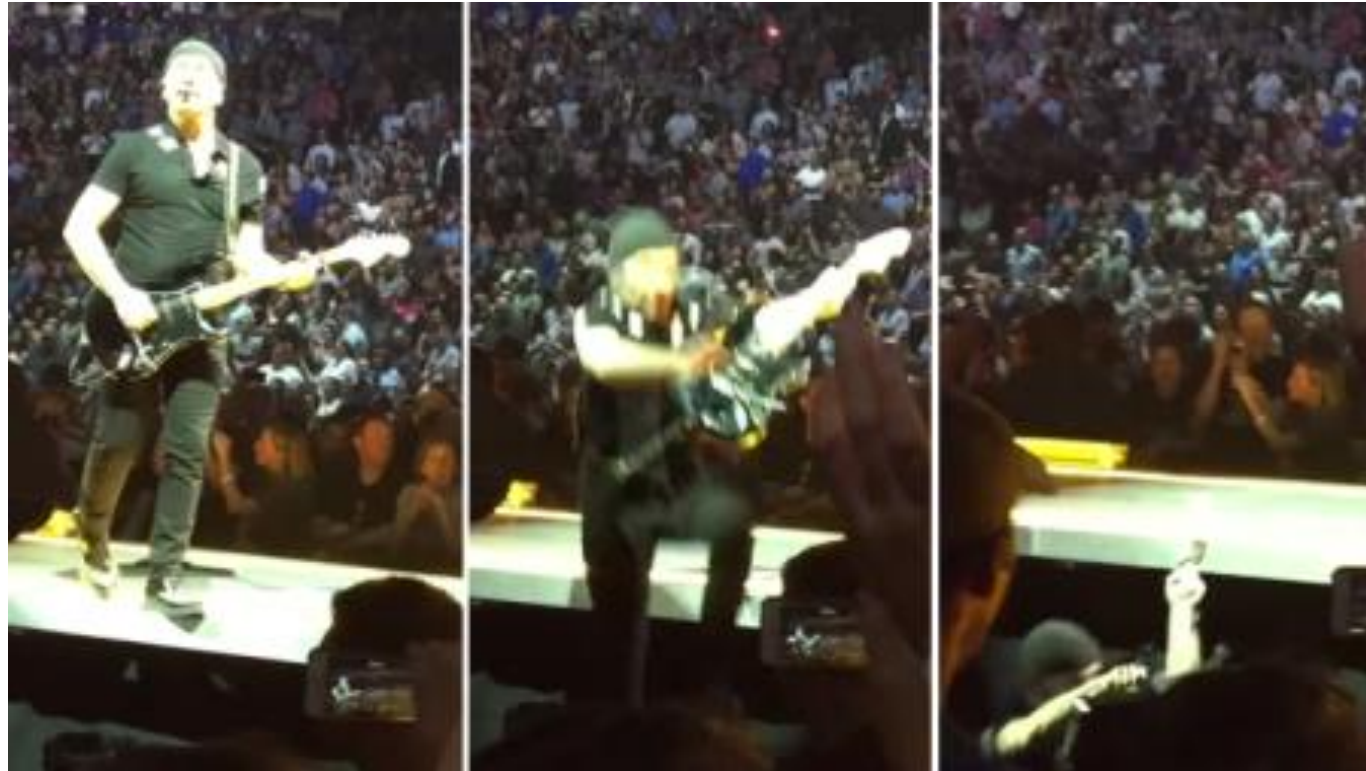
(b) Sobel edge magnitude



(c) thresholded magnitude

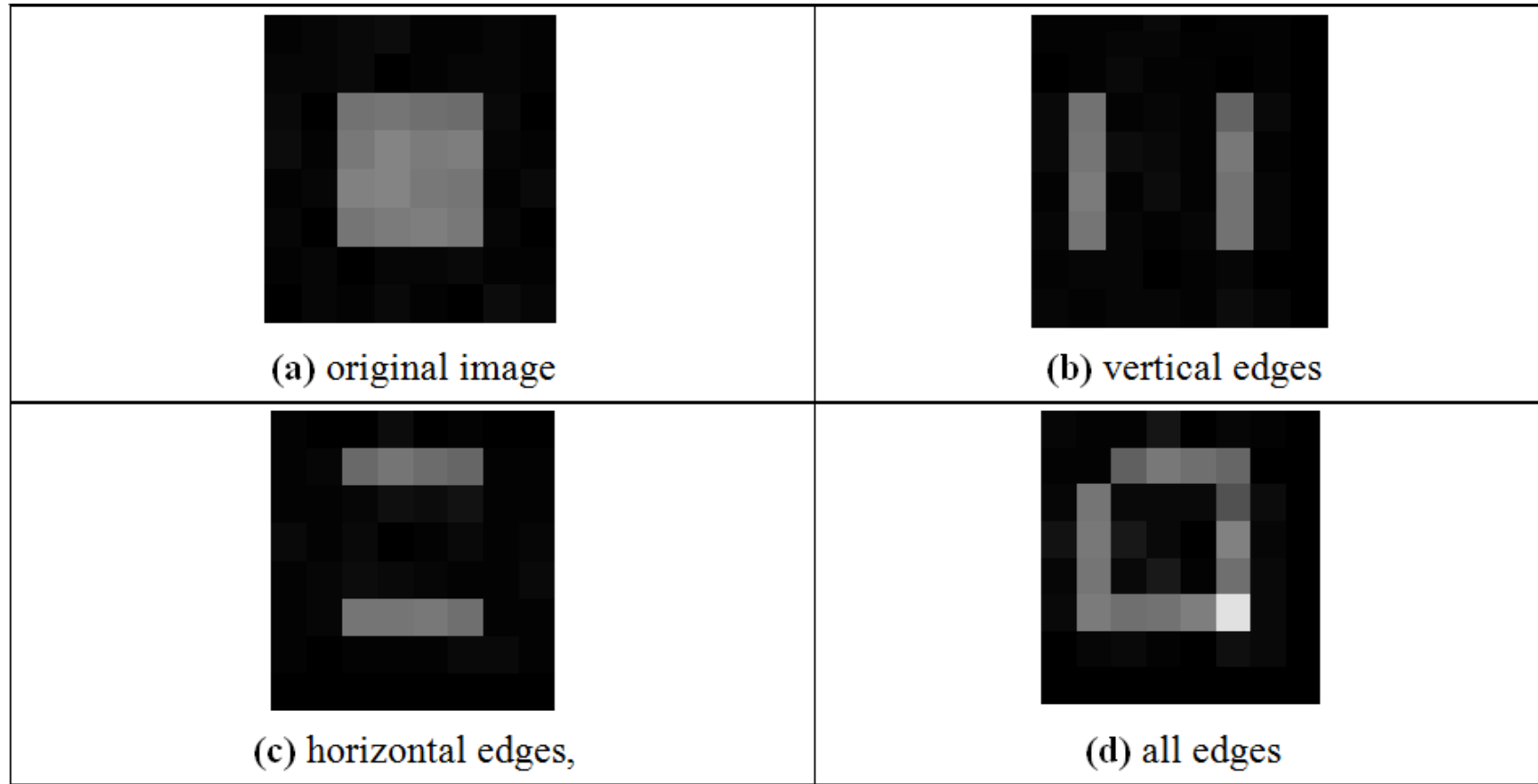


U2's Edge can't detect edges



<http://metro.co.uk/2015/05/15/the-edge-falls-off-the-edge-of-the-stage-in-spectacular-style-during-u2s-world-tour-5199503/>

First order edge detection



First order edge detection

- vertical edges, \mathbf{Ex} $\mathbf{Ex}_{x,y} = \left| \mathbf{P}_{x,y} - \mathbf{P}_{x+1,y} \right|$
- horizontal edges, \mathbf{Ey} $\mathbf{Ey}_{x,y} = \left| \mathbf{P}_{x,y} - \mathbf{P}_{x,y+1} \right|$
- vertical and horizontal edges $\mathbf{E}_{x,y} = \left| 2 \times \mathbf{P}_{x,y} - \mathbf{P}_{x+1,y} - \mathbf{P}_{x,y+1} \right|$



First order edge detection

Template

2	-1
-1	0

Code

```
function edge = basic_difference(image)
for x = 2:cols-1 %address all columns except border
    for y = 2:rows-1 %address all rows except border
        edge(y,x)=abs(2*image(y,x)-image(y-1,x)-image(y,x-1));
    end
end
end
```



Edge detection maths

Taylor expansion for $f(x + \Delta x)$ $f(x + \Delta x) = f(x) + \Delta x \times f'(x) + \frac{\Delta x^2}{2!} \times f''(x) + O(\Delta x^3)$ **A**

By rearrangement, $f'(x) = \frac{f(x + \Delta x) - f(x)}{\Delta x} - O(\Delta x)$

This is equivalent to $\mathbf{E} \mathbf{x} \mathbf{x}_{x,y} = |\mathbf{P}_{x+1,y} - \mathbf{P}_{x-1,y}|$

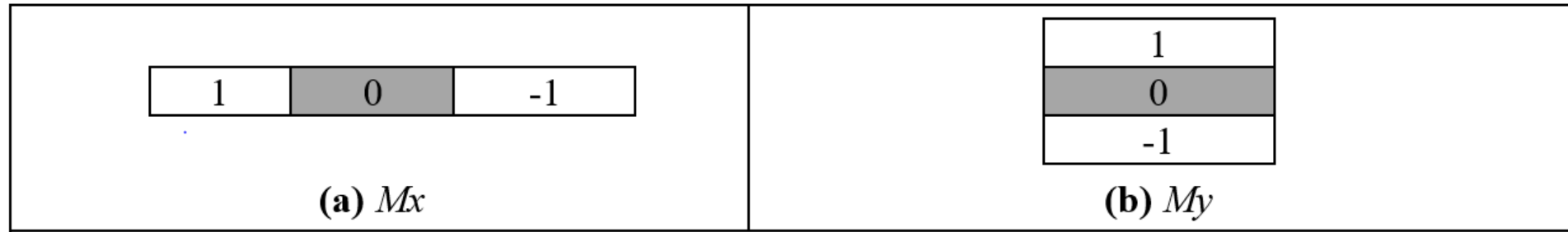
Expand $f(x - \Delta x)$ $f(x - \Delta x) = f(x) - \Delta x \times f'(x) + \frac{\Delta x^2}{2!} \times f''(x) - O(\Delta x^3)$ **B**

$$\mathbf{A} - \mathbf{B} \quad f'(x) = \frac{f(x + \Delta x) - f(x - \Delta x)}{2\Delta x} - O(\Delta x^2)$$

If $\Delta x < 1$, this error is clearly smaller



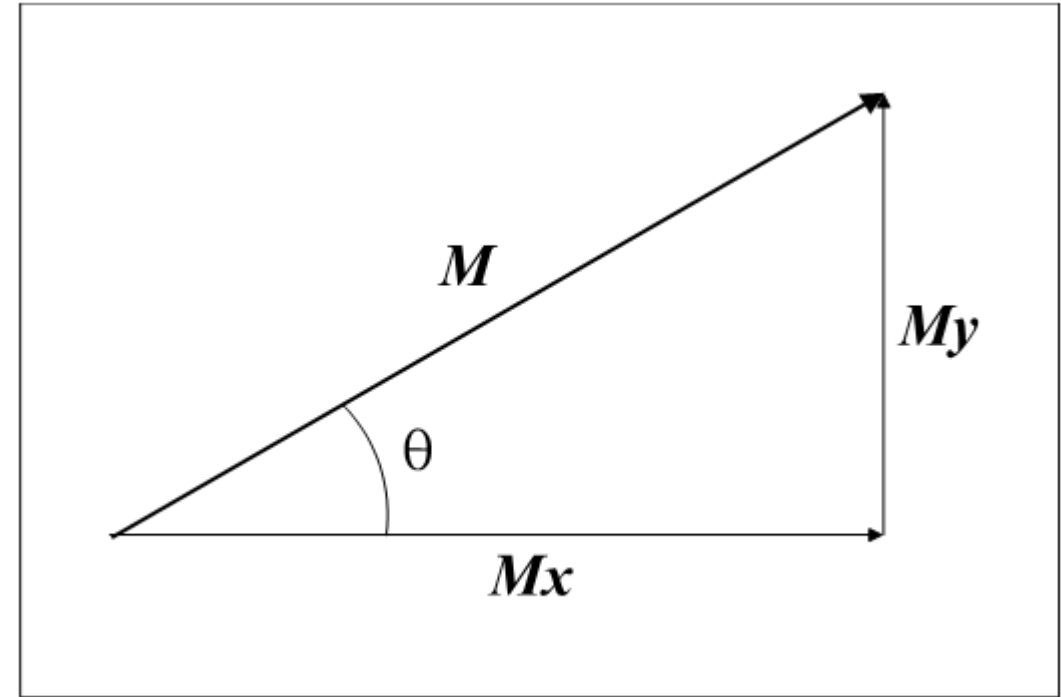
Templates for improved first order difference



Edge Detection in Vector Format

$$M = \text{magnitude} = \sqrt{M_x^2 + M_y^2}$$

$$\theta = \text{direction} = \tan^{-1} \left(\frac{M_y}{M_x} \right)$$



Templates for Prewitt operator

1	0	-1
1	0	-1
1	0	-1

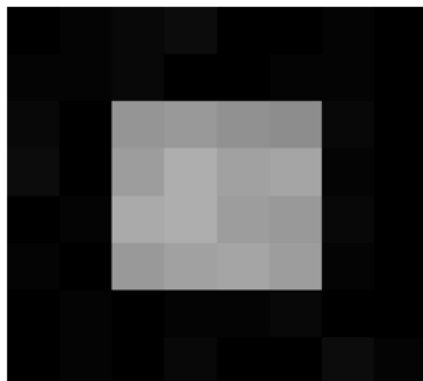
(a) M_x

1	1	1
0	0	0
-1	-1	-1

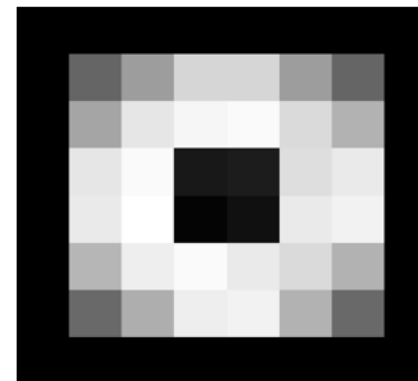
(b) M_y



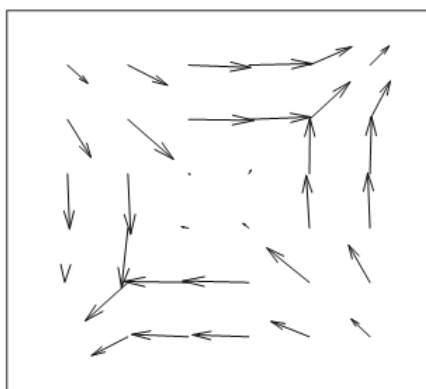
Applying the Prewitt Operator



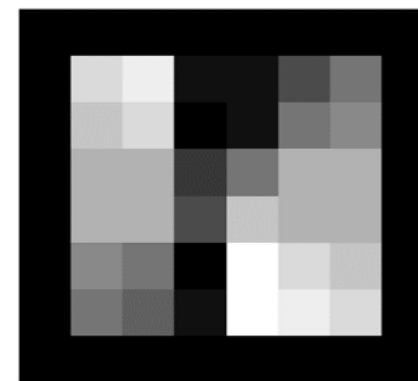
(a) original image



(b) edge magnitude



(c) vector format



(d) edge direction



Templates for Sobel operator

1	0	-1
2	0	-2
1	0	-1

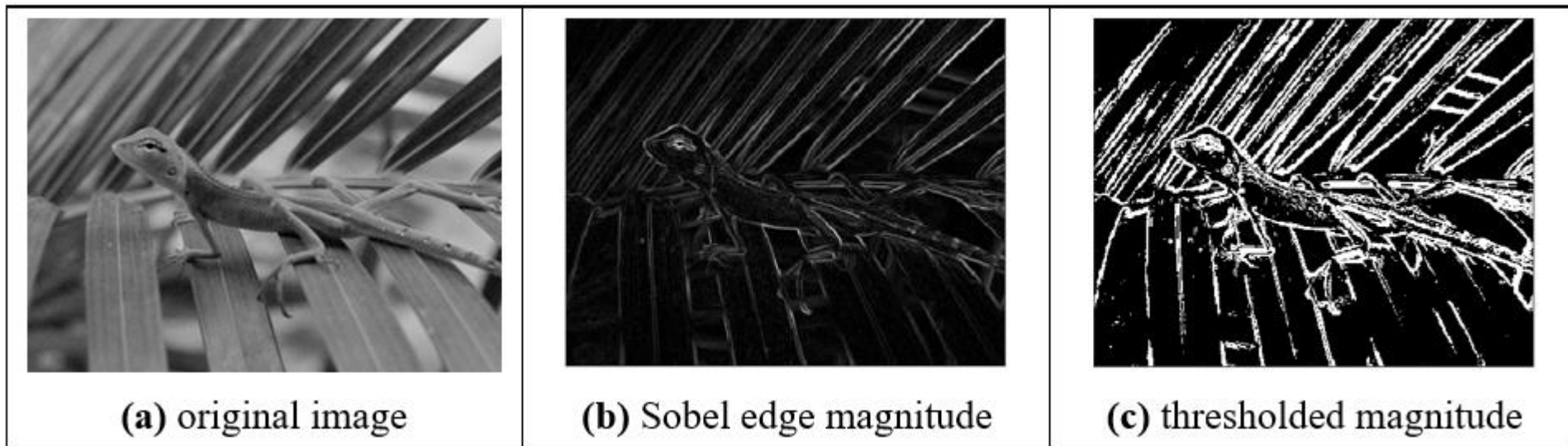
(a) M_x

1	2	1
0	0	0
-1	-2	-1

(b) M_y



Applying Sobel operator



Generalising Sobel

- Averaging

Window size

2

1

1

3

1

2

1

4

1

3

3

1

5

1

4

6

4

1

- Differencing

Window size

2

1

-1

3

1

0

-1

4

1

1

-1

-1

5

1

2

0

-2-

-1



Generalised Sobel

Generated by: `averaging*(differencing)T`

```
>> s=Sobel_templates(5)
```

```
s(:, :, 1) =
```

1	2	0	-2	-1
4	8	0	-8	-4
6	12	0	-12	-6
4	8	0	-8	-4
1	2	0	-2	-1

COURSEWORK!!!!