



# SPLC780C

# 16COM/40SEG Controller/Driver

JUL. 09, 2002

Version 1.1



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# 16COM/40SEG CONTROLLER/DRIVER

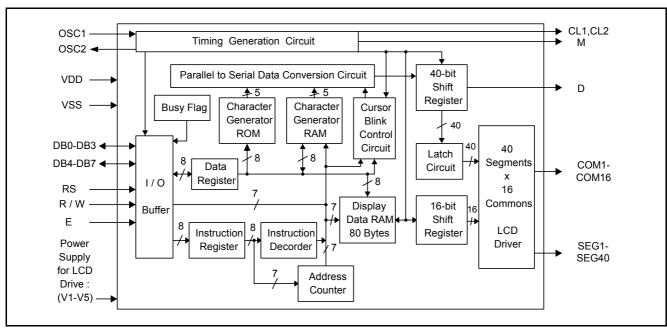
### 1. GENERAL DESCRIPTION

The SPLC780C, a dot-matrix LCD controller and driver from SUNPLUS, is a unique design for displaying alpha-numeric, Japanese-Kana characters and symbols. The SPLC780C provides two types of interfaces to MPU: 4-bit and 8-bit interfaces. The transferring speed of 8-bit is twice faster than 4-bit. A single SPLC780C is able to display up to two 8-character lines. By cascading with SPLC100 or SPLC063, the display capability can be extended. The CMOS technology ensures the power saves in the most efficient way and the performance keeps in the highest rank.

#### 2. FEATURES

- Character generator ROM: 10880 bits
  - Character font 5 x 8 dots: 192 characters
  - Character font 5 x 10 dots: 64 characters
- Character generator RAM: 512 bits
  - Character font 5 x 8 dots: 8 characters
  - Character font 5 x 10 dots: 4 characters
- 4-bit or 8-bit MPU interfaces
- Direct driver for LCD: 16 COMs x 40 SEGs
- Duty factor (selected by program):
  - 1/8 duty: 1 line of 5 x 8 dots
  - 1/11 duty: 1 line of 5 x 10 dots
  - 1/16 duty: 2 lines of 5 x 8 dots / line
- Built-in power on automatic reset circuit
- Built-in oscillator circuit (with external resistor)
- Support external clock operation
- Low Power Consumption
- Package form: 80 QFP or bare chip available

### 3. BLOCK DIAGRAM





# 4. SIGNAL DESCRIPTIONS

| Mnemonic      | PIN No. | Type | Description                                                                       |
|---------------|---------|------|-----------------------------------------------------------------------------------|
| VDD           | 33      | I    | Power input                                                                       |
| VSS           | 23      | 1    | Ground                                                                            |
| OSC1          | 24      | -    | Both OSC1 and OSC2 are connected to resistor for internal oscillator circuit. For |
| OSC2          | 25      |      | external clock operation, the clock is input to OSC1.                             |
| V1 - V5       | 26 - 30 | I    | Supply voltage for LCD driving.                                                   |
| E             | 38      | I    | A start signal for reading or writing data.                                       |
| RW            | 37      | ı    | A signal for selecting read or write actions.                                     |
|               |         |      | 1: Read, 0: Write.                                                                |
| RS            | 36      | I    | A signal for selecting registers.                                                 |
|               |         |      | 1: Data Register (for read and write)                                             |
|               |         |      | 0: Instruction Register (for write),                                              |
|               |         |      | Busy flag - Address Counter (for read).                                           |
| DB0 - DB3     | 39 - 42 | I/O  | Low 4-bit data                                                                    |
| DB4 - DB7     | 43 - 46 | I/O  | High 4-bit data                                                                   |
| CL1           | 31      | 0    | Clock to latch serial data D.                                                     |
| CL2           | 32      | 0    | Clock to shift serial data D.                                                     |
| M             | 34      | 0    | Switch signal to convert LCD waveform to AC.                                      |
| D             | 35      | 0    | Sends character pattern data corresponding to each common signal serially.        |
|               |         |      | 1: Selection, 0: Non-selection.                                                   |
| SEG1 - SEG22  | 22 - 1  | 0    | Segment signals for LCD.                                                          |
| SEG23 - SEG40 | 80 - 63 |      |                                                                                   |
| COM1 - COM16  | 47 - 62 | 0    | Common signals for LCD.                                                           |



### 5. FUNCTIONAL DESCRIPTIONS

#### 5.1. Oscillator

SPLC780C oscillator supports not only the internal oscillator operation, but also the external clock operation.

### 5.2. Control and Display Instructions

Control and display instructions are described in details as follows:

### 5.2.1. Clear display

| RS     | R/VV | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|--------|------|-----|-----|-----|-----|-----|-----|-----|-----|
| Code 0 | 0    | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   |

It clears the entire display and sets Display Data RAM Address 0 in Address Counter.

### 5.2.2. Return home

|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 0  | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | х   |

### X: Do not care (0 or 1)

It sets Display Data RAM Address 0 in Address Counter and the display returns to its original position. The cursor or blink goes to the most-left side of the display (to the 1st line if 2 lines are displayed). The contents of the Display Data RAM do not change.

# 5.2.3. Entry mode set

During writing and reading data, it defines cursor moving direction and shifts the display.

|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 0  | 0   | 0   | 0   | 0   | 0   | 0   | 1   | I/D | S   |

I / D = 1: Increment, I / D = 0: Decrement.

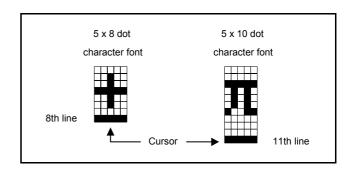
S = 1: The display shift, S = 0: The display does not shift.

| S = 1 | I / D = 1 | It shifts the display to the left  |
|-------|-----------|------------------------------------|
| S = 1 | I / D = 0 | It shifts the display to the right |

### 5.2.4. Display ON/OFF control

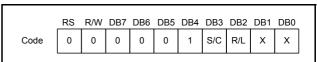
|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 0  | 0   | 0   | 0   | 0   | 0   | 1   | D   | С   | В   |

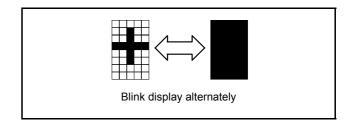
D = 1: Display on, D = 0: Display off C = 1: Cursor on, C = 0: Cursor off B = 1: Blinks on, B= 0: Blinks off



# 5.2.5. Cursor or display shift

Without changing DD RAM data, it moves cursor and shifts display.





| S/C | R/L | Description                                                  | Address Counter |
|-----|-----|--------------------------------------------------------------|-----------------|
| 0   | 0   | Shift cursor to the left                                     | AC = AC - 1     |
| 0   | 1   | Shift cursor to the right                                    | AC = AC + 1     |
| 1   | 0   | Shift display to the left. Cursor follows the display shift  | AC = AC         |
| 1   | 1   | Shift display to the right. Cursor follows the display shift | AC = AC         |



### 5.2.6. Function set

|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 0  | 0   | 0   | 0   | 1   | DL  | Ν   | F   | х   | Х   |

X: Do not care (0 or 1)

DL: It sets interface data length.

DL = 1: Data transferred with 8-bit length (DB7 - 0).

DL = 0: Data transferred with 4-bit length (DB7 - 4).

It requires two times to accomplish data transferring.

N: It sets the number of the display line.

N = 0: One-line display.

N = 1: Two-line display.

F: It sets the character font.

F = 0: 5 x 8 dots character font.

F = 1: 5 x 10 dots character font.

| N | F | No. of Display Lines | Character Font | <b>Duty Factor</b> |
|---|---|----------------------|----------------|--------------------|
| 0 | 0 | 1                    | 5 x 8 dots     | 1/8                |
| 0 | 1 | 1                    | 5 x 10 dots    | 1 / 11             |
| 1 | Х | 2                    | 5 x 8 dots     | 1 / 16             |

It cannot display two lines with 5 x 10 dots character font.

# 5.2.7. Set character generator RAM address

|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 0  | 0   | 0   | 1   | а   | а   | а   | а   | а   | а   |

It sets Character Generator RAM Address (aaaaaa)2 to the Address Counter.

Character Generator RAM data can be read or written after this setting.

### 5.2.8. Set display data RAM address

|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 0  | 0   | 1   | а   | а   | а   | а   | а   | а   | а   |

It sets Display Data RAM Address (aaaaaaa) $_2$  to the Address Counter.

Display data RAM can be read or written after this setting.

In one-line display (N = 0),

(aaaaaaa)<sub>2:</sub> (00)<sub>16</sub> - (4F)<sub>16</sub>

In two-line display (N = 1),

 $(aaaaaaa)_{2:} (00)_{16}$  -  $(27)_{16}$  for the first line,

 $(aaaaaaa)_{2:}$   $(40)_{16}$  -  $(67)_{16}$  for the second line.

### 5.2.9. Read busy flag and address

| Code 0 1 BF a a a a a a a |      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|---------------------------|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|                           | Code | 0  | 1   | BF  | а   | а   | а   | а   | а   | а   | а   |

When BF = 1, it indicates the system is busy now and it will not accept any instruction until not busy (BF = 0). At the same time, the content of Address Counter (aaaaaaa)<sub>2</sub> is read.

# 5.2.10. Write data to character generator RAM or display data RAM

|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 1  | 0   | d   | d   | d   | d   | d   | d   | d   | d   |

It writes data  $(dddddddd)_2$  to character generator RAM or display data RAM.

# 5.2.11. Read data from character generator RAM or display data RAM

|      | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 |
|------|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Code | 1  | 1   | d   | d   | d   | d   | d   | d   | d   | d   |

It reads data  $(dddddddd)_2$  from character generator RAM or display data RAM.

To read data correctly, do the following:

- The address of the Character Generator RAM or Display Data RAM or shift the cursor instruction.
- 2). The "Read" instruction.



# 5.3. Instruction Table

|                                          |    |    |     | Ins | tructi | ion C | ode |     |     |     | Description                                                                                                                           | Execution time |
|------------------------------------------|----|----|-----|-----|--------|-------|-----|-----|-----|-----|---------------------------------------------------------------------------------------------------------------------------------------|----------------|
| Instruction                              | RS | RW | DB7 | DB6 | DB5    | DB4   | DB3 | DB2 | DB1 | DB0 | Description                                                                                                                           | (fosc=270KHz)  |
| Clear Display                            | 0  | 0  | 0   | 0   | 0      | 0     | 0   | 0   | 0   | 1   | Write "20H" to DDRAM and set DDRAM address to "00H" from AC                                                                           | 1.52ms         |
| Return Home                              | 0  | 0  | 0   | 0   | 0      | 0     | 0   | 0   | 1   | -   | Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.      | 1.52ms         |
| Entry Mode<br>Set                        | 0  | 0  | 0   | 0   | 0      | 0     | 0   | 1   | I/D | S   | Assign cursor moving direction and enable the shift of entire display                                                                 | 38µs           |
| Display ON/<br>OFF Control               | 0  | 0  | 0   | 0   | 0      | 0     | 1   | D   | С   | В   | Set display(D), cursor(C), and blinking of cursor(B) on/off control bit.                                                              | 38µs           |
| Cursor or<br>Display Shift               | 0  | 0  | 0   | 0   | 0      | 1     | S/C | R/L | -   | -   | Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data.                                   | 38µs           |
| Function Set                             | 0  | 0  | 0   | 0   | 1      | DL    | N   | F   | -   | -   | Set interface data length (DL: 8-bit/4-bit), numbers of display line (N: 2-line/1-line) and, display font type (F:5x10 dots/5x8 dots) | 38µs           |
| Set CGRAM<br>Address                     | 0  | 0  | 0   | 1   | AC5    | AC4   | AC3 | AC2 | AC1 | AC0 | Set CGRAM address in address counter.                                                                                                 | 38µs           |
| Set DDRAM<br>Address                     | 0  | 0  | 1   | AC6 | AC5    | AC4   | AC3 | AC2 | AC1 | AC0 | Set DDRAM address in counter                                                                                                          | 38µs           |
| Read Busy Flag<br>and Address<br>Counter | 0  | 1  | BF  | AC6 | AC5    | AC4   | AC3 | AC2 | AC1 | AC0 | Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.                |                |
| Write Data to RAM                        | 1  | 0  | D7  | D6  | D5     | D4    | D3  | D2  | D1  | D0  | Write data into internal RAM (DDRAM/CGRAM).                                                                                           | 38μs           |
| Read Data from<br>RAM                    | 1  | 1  | D7  | D6  | D5     | D4    | D3  | D2  | D1  | D0  | Read data from internal RAM (DDRAM/CGRAM).                                                                                            | 38µs           |

Note: "-": don't care



# 5.4. 8-Bit Operation and 8-Digit 1-Line Display (Using Internal Reset)

|     | b-Bit Operation and 6-Digit 1-Line D                                                                                                                                                                        |          | ,                                                                                                                                 |
|-----|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|-----------------------------------------------------------------------------------------------------------------------------------|
| No. | Instruction                                                                                                                                                                                                 | Display  | Operation                                                                                                                         |
| 2   | Power on. (SPLC780C starts initializing)           Function set           RS RW DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0           0         0         0         1         1         0         0         X         X |          | Power on reset. No display.  Set to 8-bit operation and select 1-line display line and character font.                            |
| 3   | Display on / off control  0 0 0 0 0 0 1 1 0 0                                                                                                                                                               | _        | Display on. Cursor appear.                                                                                                        |
| 4   | Entry mode set  0 0 0 0 0 0 0 1 1 0                                                                                                                                                                         | _        | Increase address by one.  It will shift the cursor to the right when writing to the DD RAM/CG RAM.  Now the display has no shift. |
| 5   | Write data to CG RAM / DD RAM  1 0 0 1 0 1 0 1 1 1 1                                                                                                                                                        | W_       | Write " W ".  The cursor is incremented by one and shifted to the right.                                                          |
| 6   | Write data to CG RAM / DD RAM  1 0 0 1 0 0 0 1 0 1 0 1                                                                                                                                                      | WE_      | Write " E ".  The cursor is incremented by one and shifted to the right.                                                          |
| 7   | :                                                                                                                                                                                                           | :        |                                                                                                                                   |
| 8   | Write data to CG RAM / DD RAM  1 0 0 1 0 0 0 1 0 1                                                                                                                                                          | WELCOME_ | Write " E ".  The cursor is incremented by one and shifted to the right.                                                          |
| 9   | Entry mode set  0 0 0 0 0 0 0 0 1 1 1                                                                                                                                                                       | WELCOME_ | Set mode for display shift when writing                                                                                           |
| 10  | Write data to CG RAM / DD RAM  1 0 0 0 1 0 0 0 0 0 0 0                                                                                                                                                      | ELCOME_  | Write " "(space).  The cursor is incremented by one and shifted to the right.                                                     |
| 11  | Write data to CG RAM / DD RAM  1 0 0 1 0 0 0 0 1 1                                                                                                                                                          | LCOME C_ | Write " C ".  The cursor is incremented by one and shifted to the right.                                                          |
| 12  | :                                                                                                                                                                                                           | :        |                                                                                                                                   |
| 13  | Write data to CG RAM / DD RAM  1 0 0 1 0 1 0 0 0 1                                                                                                                                                          | COMPAMY_ | Write " Y ".  The cursor is incremented by one and shifted to the right.                                                          |
| 14  | Cursor or display shift  0 0 0 0 0 1 0 0 x x                                                                                                                                                                | COMPAMY_ | Only shift the cursor's position to the left (Y).                                                                                 |
| 15  | Cursor or display shift  0 0 0 0 0 1 0 0 1 0 0 X X                                                                                                                                                          | COMPAMY_ | Only shift the cursor's position to the left (M).                                                                                 |
| 16  | Write data to CG RAM / DD RAM  1 0 0 1 0 0 1 1 0 0 1 0 0 0 0 0 0 0 0                                                                                                                                        | OMPANY_  | Write " N ". The display moves to the left.                                                                                       |
| 17  | Cursor or display shift  0 0 0 0 0 1 1 1 X X                                                                                                                                                                | COMPAMY_ | Shift the display and the cursor's position to the right.                                                                         |
| 18  | Cursor or display shift  0 0 0 0 0 1 0 1 X X                                                                                                                                                                | OMPANY_  | Shift the display and the cursor's position to the right.                                                                         |
| 19  | Write data to CG RAM / DD RAM  1 0 0 1 0 0 0 0 0 0 0 0                                                                                                                                                      | COMPAMY_ | Write " " (space).  The cursor is incremented by one and shifted to the right.                                                    |
| 20  | :                                                                                                                                                                                                           | :        | :                                                                                                                                 |
| 21  | Return home  0 0 0 0 0 0 0 0 0 1 0                                                                                                                                                                          | WELCOME_ | Both the display and the cursor return to the original position (address 0).                                                      |



# 5.5. 4-Bit Operation and 8-Digit 1-Line Display (Using Internal Reset)

| No. |      |              |      | Inst  | ructi | on     |     | Display | Operation                                                                  |
|-----|------|--------------|------|-------|-------|--------|-----|---------|----------------------------------------------------------------------------|
| 1   | Pow  | er or        | ١.   |       |       |        |     |         | Power on reset. No display.                                                |
|     | (SPI | _C78         | 0C s | tarts | initi | alizir | ng) |         |                                                                            |
| 2   | -    | ction<br>R/W |      | DB6   | DB5   | DB4    |     |         | Set to 4-bit operation.                                                    |
|     | 0    | 0            | 0    | 0     | 1     | 0      |     |         |                                                                            |
| 3   | 0    | 0            | 0    | 0     | 1     | 0      |     |         | Set to 4-bit operation and select 1-line display line and character font.  |
|     | 0    | 0            | 0    | 0     | Х     | Х      |     |         |                                                                            |
| 4   | 0    | 0            | 0    | 0     | 0     | 0      |     |         | Display on.                                                                |
|     | 0    | 0            | 1    | 1     | 1     | 0      |     |         | Cursor appears.                                                            |
| 5   | 0    | 0            | 0    | 0     | 0     | 0      |     |         | Increase address by one.                                                   |
|     | 0    | 0            | 0    | 1     | 1     | 0      |     | _       | It will shift the cursor to the right when writing to the DD RAM / CG RAM. |
|     |      |              |      |       |       |        | 1   |         | Now the display has no shift.                                              |
| 6   | 1    | 0            | 0    | 1     | 0     | 1      |     | w_      | Write " W ".                                                               |
|     | 1    | 0            | 0    | 1     | 1     | 1      |     | L·-     | The cursor is incremented by one and shifted to the right.                 |

# 5.6. 8-Bit Operation and 8-Digit 2-Line Display (Using Internal Reset)

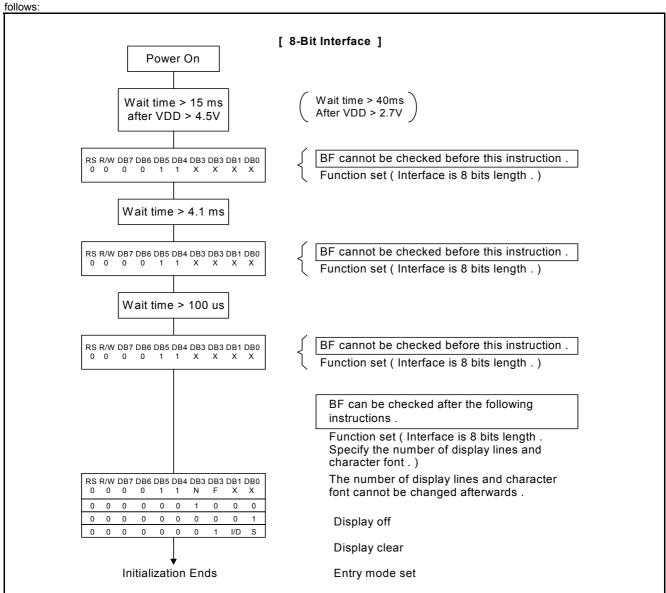
| No. | Instruction                                                                                                                        | Display             | Operation                                                                                                                           |
|-----|------------------------------------------------------------------------------------------------------------------------------------|---------------------|-------------------------------------------------------------------------------------------------------------------------------------|
| 1   | Power on. (SPLC780C starts initializing)                                                                                           |                     | Power on reset. No display.                                                                                                         |
| 2   | Function set  RS RW DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0  0 0 0 0 1 1 1 0 X X                                                           |                     | Set to 8-bit operation and select 2-line display line and 5 x 8 dot character font.                                                 |
| 3   | Display on / off control  0 0 0 0 0 0 1 1 0 0                                                                                      | _                   | Display on. Cursor appear.                                                                                                          |
| 4   | Entry mode set  0 0 0 0 0 0 0 1 1 0                                                                                                | _                   | Increase address by one.  It will shift the cursor to the right when writing to the DD RAM / CG RAM.  Now the display has no shift. |
| 5   | Write data to CG RAM / DD RAM  1 0 0 1 0 1 0 1 1 1 1                                                                               | W_                  | Write " W ".  The cursor is incremented by one and shifted to the right.                                                            |
| 6   | :                                                                                                                                  | :                   | :                                                                                                                                   |
| 7   | Write data to CG RAM / DD RAM  1 0 0 1 0 0 0 1 0 1                                                                                 | WELCOME_            | Write " E ".  The cursor is incremented by one and shifted to the right.                                                            |
| 8   | Set DD RAM address           0         0         1         1         0         0         0         0         0         0         0 | WELCOME             | It sets DD RAM's address.  The cursor is moved to the beginning position of the 2nd line.                                           |
| 9   | Write data to CG RAM / DD RAM  1 0 0 1 0 1 0 1 0 0                                                                                 | WELCOME<br>T_       | Write " T ".  The cursor is incremented by one and shifted to the right.                                                            |
| 10  | :                                                                                                                                  | :                   | :                                                                                                                                   |
| 11  | Write data to CG RAM / DD RAM  1 0 0 1 0 1 0 1 0 0                                                                                 | WELCOME<br>TO PART_ | Write " T ".  The cursor is incremented by one and shifted to the right.                                                            |



| No. | Instruction                                        | Display             | Operation                                                                    |
|-----|----------------------------------------------------|---------------------|------------------------------------------------------------------------------|
| 12  | Entry mode set  0 0 0 0 0 0 0 1 1 1                | WELCOME<br>TO PART_ | When writing, it sets mode for the display shift.                            |
| 13  | Write data to CG RAM / DD RAM  1 0 0 1 0 1 1 0 0 1 | ELCOME<br>O PARTY_  | Write " Y ".  The cursor is incremented by one and shifted to the right.     |
| 14  | :                                                  | :                   | :                                                                            |
| 15  | Return home  0 0 0 0 0 0 0 0 0 1 0                 | WELCOME<br>TO PARTY | Both the display and the cursor return to the original position (address 0). |

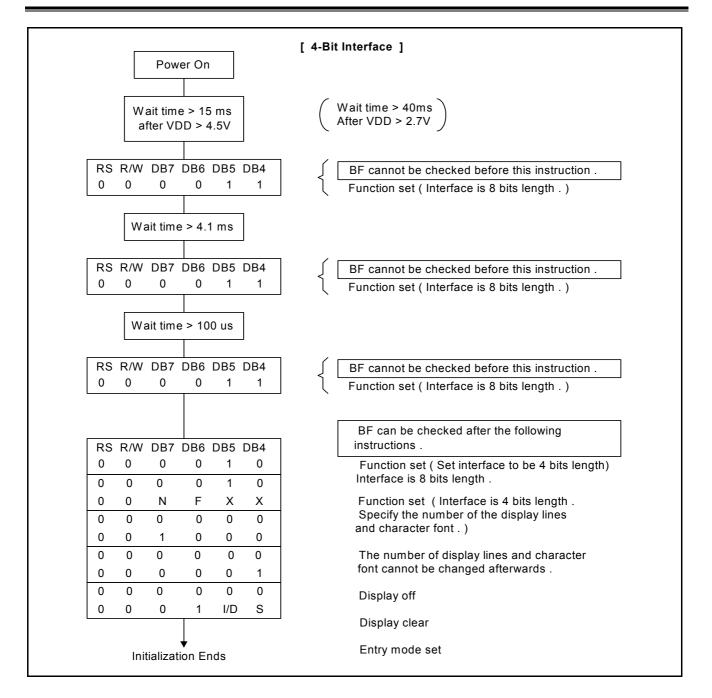
#### 5.7. Reset Function

At power on, SPLC780C starts the internal auto-reset circuit and executes the initial instructions. The initial procedures are shown as follows:







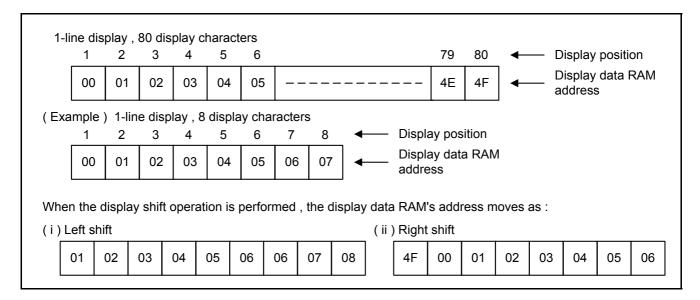




### 5.8. Display Data RAM (DD RAM)

The 80-bit DD RAM is normally used for storing display data. Those DD RAM not used for display data can be used as general data RAM. Its address is configured in the Address Counter.

The relationships between Display Data RAM Address and LCD's position are depicted as follows.



### 5.9. Timing Generation Circuit

The timing generating circuit is able to generate timing signals to the internal circuits. In order to prevent the internal timing interface, the MPU access timing and the RAM access timing are generated independently.

### 5.10. LCD Driver Circuit

Total of 16 commons and 40 segments signal drivers are valid in the LCD driver circuit. When a program specifies the character fonts and line numbers, the corresponding common signals output drive-waveforms and the others still output unselected waveforms.

### 5.11. Character Generator ROM (CG ROM)

Using 8-bit character code, the character generator ROM generates 5  $\times$  8 dots or 5  $\times$  10 dots character patterns. It also can generate 192's 5  $\times$  8 dots character patterns and 64's 5  $\times$  10 dots character patterns.

### 5.12. Character Generator RAM (CG RAM)

Users can easily change the character patterns in the character generator RAM through program. It can be written to 5 x 8 dots, 8-character patterns or 5 x 10 dots for 4-character patterns.



The following diagram shows the SPLC780C character patterns:

Correspondence between Character Codes and Character Patterns.

|                                                        |   | 0                | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Α        | В  | С  | D | Е | F |
|--------------------------------------------------------|---|------------------|---|---|---|---|---|---|---|---|---|----------|----|----|---|---|---|
|                                                        | 0 | CG<br>RAM<br>(1) |   |   |   |   |   |   |   |   |   |          |    |    |   |   |   |
|                                                        | 1 | CG<br>RAM<br>(2) |   |   |   | Ħ |   |   |   |   |   |          |    |    |   |   |   |
|                                                        | 2 | CG<br>RAM<br>(3) |   |   |   |   |   |   |   |   | E |          |    |    |   |   |   |
|                                                        | 3 | CG<br>RAM<br>(4) |   | # |   |   |   |   |   |   |   |          |    |    |   |   |   |
|                                                        | 4 | CG<br>RAM<br>(5) |   |   |   | D |   |   |   |   |   |          |    |    |   |   |   |
| ial)                                                   | 5 | CG<br>RAM<br>(6) |   |   | 5 |   |   |   |   |   |   |          |    |    |   |   |   |
| (Hexadecim                                             | 6 | CG<br>RAM<br>(7) |   |   | 6 |   |   |   |   |   |   |          |    |    |   | B |   |
| Lower 4-bit (D0 to D3) of Character Code (Hexadecimal) | 7 | CG<br>RAM<br>(8) |   |   |   |   |   |   |   |   |   | Ħ        | ** |    |   |   |   |
| to D3) of Ch                                           | 8 | CG<br>RAM<br>(1) |   |   | 8 |   |   |   |   |   |   |          |    |    |   |   |   |
| wer 4-bit (D0                                          | 9 | CG<br>RAM<br>(2) |   |   |   |   |   |   |   |   |   |          |    |    |   |   |   |
| Lo                                                     | А | CG<br>RAM<br>(3) |   |   |   |   |   |   |   |   |   |          |    |    |   |   |   |
|                                                        | В | CG<br>RAM<br>(4) |   |   |   | K |   |   |   |   | Ħ | ***      |    |    |   |   |   |
|                                                        | С | CG<br>RAM<br>(5) |   |   |   |   |   |   |   |   |   | 8        | ** |    | 7 |   |   |
|                                                        | D | CG<br>RAM<br>(6) |   |   |   |   |   |   |   |   |   | 8        |    |    |   |   |   |
|                                                        | Е | CG<br>RAM<br>(7) |   |   |   |   |   |   |   |   |   | Ø        |    | 8  |   |   | Ē |
|                                                        | F | CG<br>RAM        |   |   |   |   |   |   |   |   |   | <b>Ø</b> |    | 83 |   |   |   |



The relationships between Character Generator RAM Addresses, Character Generator RAM Data (character patterns), and Character Codes are depicted as follows:

5.12.1. 5 x 8 dot character patterns

|    |    |    |    |    | ode<br>ata) | )  |    |    |    |     | RAM<br>ress |    |    |          |          |                   |    | Pat<br>M Da |    |    |    |                    |
|----|----|----|----|----|-------------|----|----|----|----|-----|-------------|----|----|----------|----------|-------------------|----|-------------|----|----|----|--------------------|
| b7 | b6 | b5 | b4 | b3 | b2          | b1 | b0 | b5 | b4 | b3  | b2          | b1 | b0 | b7       | b6       | b5                | b4 | b3          | b2 | b1 | b0 |                    |
|    |    |    |    |    |             |    |    |    |    |     | 0           | 0  | 0  |          |          |                   | 1  | 1           | 1  | 1  | 1  |                    |
|    |    |    |    |    |             |    |    |    |    | 1// | 0           | 0  | 1  | = =      |          |                   | 0  | 0           | 1  | 0  | 0  | Character          |
|    |    |    |    |    |             |    |    |    |    |     | 0           | 1  | 0  |          |          |                   | 0  | 0           | 1  | 0  | 0  | Pattern            |
| 0  | 0  | 0  | 0  | X  | 0           | 0  | 6  | 0  | 0  | 0   | 0           | 1  | 1  |          |          |                   | 0  | 0           | 1  | 0  | 0  | Example (1)        |
| "  | U  | U  | U  | ^  |             | // |    |    | // | 1// | 1           | 0  | 0  | <b>X</b> | <b>X</b> |                   | 0  | 0           | 1  | 0  | 0  |                    |
|    |    |    |    |    |             |    |    |    |    | 1// | 1           | 0  | 1  |          |          | X                 | 0  | 0           | 1  | 0  | 0  |                    |
|    |    |    |    |    |             |    |    |    |    | //  | 1           | 1  | 0  |          |          |                   | 0  | 0           | 1  | 0  | 0  | Cursor<br>Position |
|    |    |    |    |    |             |    |    |    |    |     | 1           | 1  | 1  | = =      |          | = =               | 0  | 0           | 0  | 0  | 0  | → Position         |
|    |    |    |    |    |             |    |    |    |    |     | 0           | 0  | 0  |          |          |                   | 0  | 1           | 1  | 1  | 0  |                    |
|    |    |    |    |    |             |    |    |    |    |     | 0           | 0  | 1  |          | = =      |                   | 0  | 0           | 1  | 0  | 0  | Character          |
|    |    |    |    |    |             |    |    |    |    |     | 0           | 1  | 0  |          |          |                   | 0  | 0           | 1  | 0  | 0  | Pattern            |
| 0  | 0  | 0  | 0  | X  | 0           | 0  | 1  | 6  | 0  | 1/1 | 0           | 1  | 1  | X        | X        | = =<br>= <b>X</b> | 0  | 0           | 1  | 0  | 0  | Example (2)        |
|    |    |    |    |    |             |    |    |    |    |     | 1           | 0  | 0  |          |          | X                 | 0  | 0           | 1  | 0  | 0  |                    |
|    |    |    |    |    |             |    |    |    |    |     | 1           | 0  | 1  |          |          |                   | 0  | 0           | 1  | 0  | 0  |                    |
|    |    |    |    |    |             |    |    |    |    |     | 1           | 1  | 0  |          |          |                   | 0  | 1           | 1  | 1  | 0  |                    |
|    |    |    |    |    |             |    |    |    |    |     | 1           | 1  | 1  | = =      |          | = =               | 0  | 0           | 0  | 0  | 0  |                    |
|    |    |    |    |    |             |    |    |    |    |     |             |    |    |          |          |                   |    | _           | _  | _  |    |                    |
|    | _  | _  | _  |    |             |    |    |    |    |     |             |    |    |          |          |                   |    |             |    |    |    |                    |

**Note1:** It means that the bit0~2 of the character code correspond to the bit3~5 of the CG RAM address.

Note2: 🛅 These areas are not used for display, but can be used for the general data RAM.

 $\textbf{Note3:} \ \textbf{When all of the bit 4-7 of the character code are 0, CG RAM character patterns are selected.}$ 

Note4: " 1 ": Selected, " 0 " : No selected , " X " : Do not care (0 or 1).

Note5: For example (1), set character code (b2 = b1 = b0 = 0, b3 = 0 or 1, b7-b4 = 0) to display "T". That means character code (00) 16,and (08) 16 can

display "T" character.

Note6: The bits 0-2 of the character code RAM is the character pattern line position. The 8th line is the cursor position and display is formed by logical OR with the cursor.



### 5.12.2. 5 X 10 dot character patterns

|    |    |    |    | er C | Code<br>Oata |            |    |           | CG RAM<br>Address |    |    |    | Character Patterns<br>( CG RAM Data ) |              |          |     |          |          |          |          |    |             |
|----|----|----|----|------|--------------|------------|----|-----------|-------------------|----|----|----|---------------------------------------|--------------|----------|-----|----------|----------|----------|----------|----|-------------|
| b7 | b6 | b5 | b4 | b3   | b2           | b1         | b0 | b5        | b4                | b3 | b2 | b1 | b0                                    | b7           | b6       | b5  | b4       | b3       | b2       | b1       | b0 |             |
|    |    |    |    |      |              |            |    |           |                   | 0  | 0  | 0  | 0                                     |              | ==       |     | 1        | 0        | 0        | 0        | 1  |             |
|    |    |    |    |      |              |            |    |           |                   | 0  | 0  | 0  | 1                                     |              |          |     | 1        | 0        | 0        | 0        | 1  | Character   |
|    |    |    |    |      |              |            |    |           |                   | 0  | 0  | 1  | 0                                     |              |          |     | 1        | 0        | 0        | 0        | 1  | Pattern     |
|    |    |    |    |      |              |            |    |           |                   | 0  | 0  | 1  | 1                                     |              |          |     | 1        | 0        | 0        | 0        | 1  | Example (1) |
|    |    |    |    |      |              |            |    |           |                   | 0  | 1  | 0  | 0                                     |              |          |     | 1        | 0        | 0        | 0        | 1  |             |
| 0  | 0  | 0  | 0  | Х    | 0            | 0          | X  | 0         | 0                 | 0  | 1  | 0  | 1                                     | X            | X        |     | 1        | 0        | 0        | 0        | 1  |             |
|    |    |    |    |      |              |            |    |           |                   | 0  | 1  | 1  | 0                                     |              |          |     | 1        | 0        | 0        | 0        | 1  |             |
|    |    |    |    |      |              |            |    |           |                   | 0  | 1  | 1  | 1                                     |              |          |     | 1        | 0        | 0        | 0        | 1  |             |
|    |    |    |    |      |              |            |    |           |                   | 1  | 0  | 0  | 0                                     |              |          |     | 1        | 0        | 0        | 0        | 1  | Cursor      |
|    |    |    |    |      |              |            |    |           |                   | 1  | 0  | 0  | 1                                     |              |          |     | 1        | 1        | 1        | 1        | 1  | Position    |
|    |    |    |    |      |              |            |    |           |                   | 1  | 0  | 1  | 0                                     |              |          |     | 0        | 0        | 0        | 0        | 0  | <b>—</b>    |
|    |    |    |    |      |              |            |    |           |                   | 1  | 0  | 1  | 1                                     |              |          |     |          |          |          |          |    |             |
|    |    |    |    |      |              |            |    |           |                   | 1  | 1  | 0  | 0                                     | -            | - Z      | - V | -        |          |          | -        |    |             |
|    |    |    |    |      |              |            |    |           |                   | 1  | 1  | 1  | 0                                     | X            | X        | X   | X        | <b>X</b> | <u>X</u> | X        | X  |             |
|    |    |    |    |      |              |            |    |           |                   | 1  | 1  | 1  | 1                                     |              |          |     |          |          |          |          |    |             |
|    |    |    |    |      | //           | $V \Delta$ |    | <u>//</u> | //                |    | '  | '  | '                                     | <br><u> </u> | <u> </u> |     | <u> </u> |          |          | <u> </u> |    |             |
|    |    |    |    |      |              |            |    |           |                   |    |    |    |                                       | <br>         |          |     | _        | _        |          |          |    |             |
| \  | _  |    |    |      |              |            |    |           |                   | /  |    | -  |                                       |              |          |     |          |          |          |          |    |             |

**Note1:** It means that the bit1~2 of the character code correspond to the bit4~5 of the CG RAM address.

Note2: These areas are not used for display, but can be used for the general data RAM.

Note3: When all of the bit4-7 of the character code are 0, CG RAM character patterns are selected.

Note4: " 1 ": Selected, " 0 ": No selected, " X ": Do not care (0 or 1).

Note5: For example (1), set character code (b2 = b1 = 0, b3 = b0 = 0 or 1, b7-b4 = 0) to display "U". That means all of the character codes (00) 16, (01) 16, (08) 16,and (09) 16 can display "U" character.

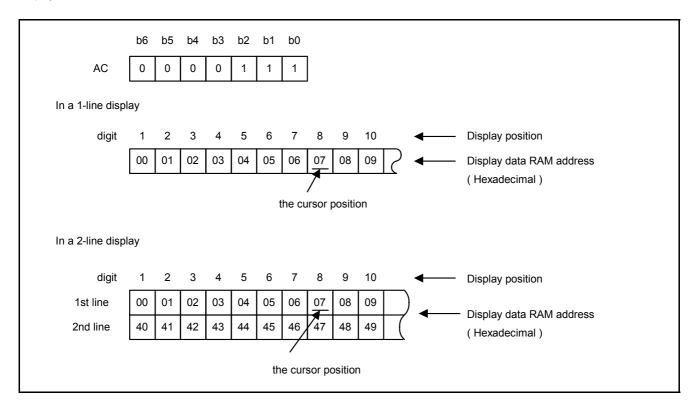
Note6: The bits 0-3 of the character code RAM is the character pattern line position. The 11th line is the cursor position and display is formed by logical OR with the cursor.



### 5.13. Cursor/Blink Control Circuit

This circuit generates the cursor or blink in the cursor / blink control circuit. The cursor or the blink appears in the digit at the Display Data RAM Address defined in the Address Counter.

When the Address Counter is (07) 16, the cursor position is shown as belows:



### 5.14. Interfacing to MPU

There are two types of data operations: 4-bit and 8-bit operations. Using 4-bit MPU, the interfacing 4-bit data is transferred by 4-busline (DB4 to DB7). Thus, DB0 to DB3 bus lines are not used. Using 4-bit MPU to interface 8-bit data requires two times transferring. First, the higher 4-bit data is transferred by 4-busline (for 8-bit operation, DB7 to DB4). Secondly, the lower 4-bit data is transferred by 4-busline (for 8-bit operation, DB3 to DB0). For 8-bit MPU, the 8-bit data is transferred by 8-buslines (DB0 to DB7).

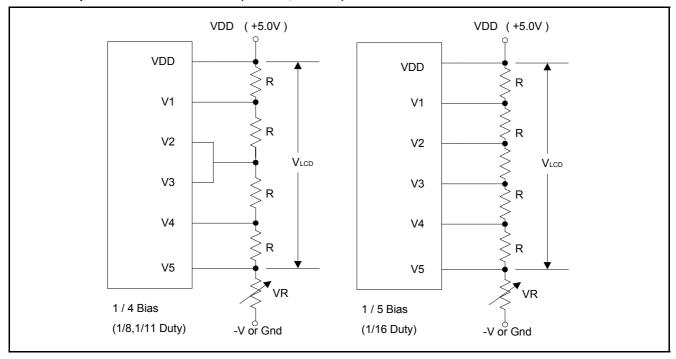
# 5.15. Supply Voltage for LCD Drive

Different voltages can be supplied to SPLC780C's pins (V5 - 1) for obtaining LCD drive-waveform. The relationships between bias, duty factor and supply voltages are shown as belows:

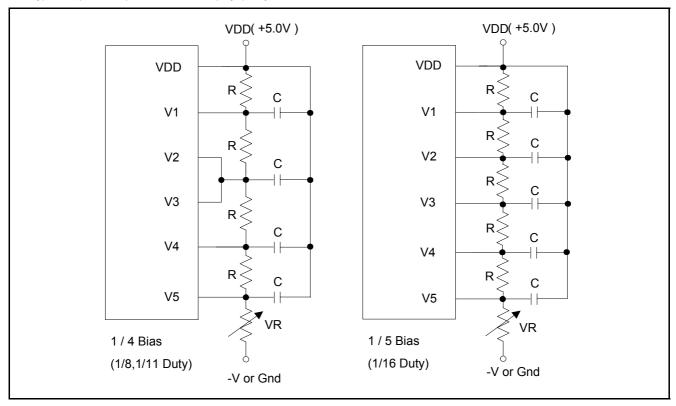
| Duty Factor       | 1/8, 1/11                  | 1/16                       |  |
|-------------------|----------------------------|----------------------------|--|
| Supply<br>Voltage | 1/4                        | 1/5                        |  |
| V1                | VDD – 1/4 V <sub>LCD</sub> | VDD – 1/5 V <sub>LCD</sub> |  |
| V2                | VDD – 1/2 V <sub>LCD</sub> | VDD – 2/5 V <sub>LCD</sub> |  |
| V3                | VDD – 1/2 V <sub>LCD</sub> | VDD – 3/5 V <sub>LCD</sub> |  |
| V4                | VDD – 3/4 V <sub>LCD</sub> | VDD – 4/5 V <sub>LCD</sub> |  |
| V5                | VDD – V <sub>LCD</sub>     | VDD – V <sub>LCD</sub>     |  |



# 5.15.1. The power connections for LCD (1/4 Bias, 1/5 Bias) are shown belows:



The bypass-capacitor improves the LCD display quality.



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The bias voltage must have the following relations:

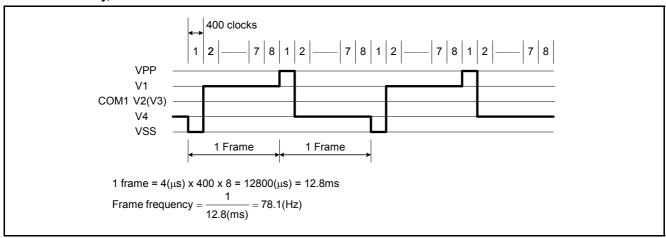
 $VDD > V1 > V2 \ \geq \ V3 > V4 > V5.$ 



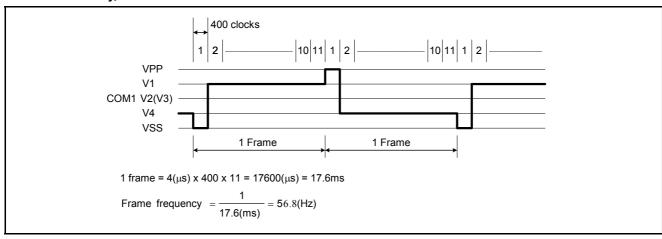
### 5.15.2. The relationship between LCD frame's frequency and oscillator's frequency.

(Assume the oscillation frequency is 250KHz, 1 clock cycle time =  $4.0 \mu s$ )

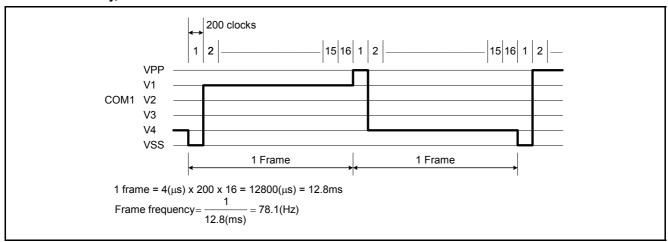
# 5.15.2.1. 1/8 Duty, TYPE-B waveform



### 5.15.2.2. 1/11 Duty, TYPE-B waveform



### 5.15.2.3. 1/16 Duty, TYPE-B waveform





# 5.16. REGISTER --- IR (Instruction Register) and DR (Data Register)

SPLC780C contains two 8-bit registers: Instruction Register (IR) and Data Register (DR). Using combinations of the RS pin and the R/W pin selects the IR and DR, see below:

| RS | R/W | Operation                                |  |  |  |  |  |  |  |  |
|----|-----|------------------------------------------|--|--|--|--|--|--|--|--|
| 0  | 0   | IR write (Display clear, etc.)           |  |  |  |  |  |  |  |  |
| 0  | 1   | Read busy flag (DB7) and Address Counter |  |  |  |  |  |  |  |  |
|    |     | (DB0 - DB6)                              |  |  |  |  |  |  |  |  |
| 1  | 0   | DR write (DR to Display data RAM or      |  |  |  |  |  |  |  |  |
|    |     | Character generator RAM)                 |  |  |  |  |  |  |  |  |
| 1  | 1   | DR read (Display data RAM or Character   |  |  |  |  |  |  |  |  |
|    |     | generator RAM to DR)                     |  |  |  |  |  |  |  |  |

The IR can be written by MPU, but it cannot be read by MPU.

### 5.17. Busy Flag (BF)

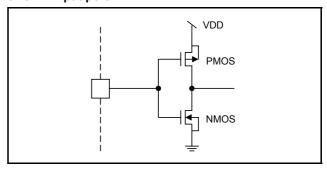
When RS = 0 and R/W = 1, the busy flag is output to DB7. As the busy flag =1, SPLC780C is in busy state and does not accept any instruction until the busy flag = 0.

### 5.18. Address Counter (AC)

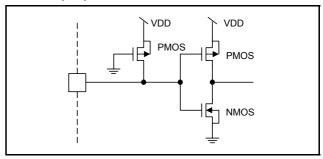
The Address Counter assigns addresses to Display Data RAM and Character Generator RAM. When an instruction for address is written in IR, the address information is sent from IR to AC. After writing to/reading from Display Data RAM or Character Generator RAM, AC is automatically incremented by one (or decremented by one). The contents of AC are output to DB0 - DB6 when RS = 0 and R/W = 1.

# 5.19. I/O Port Configuration

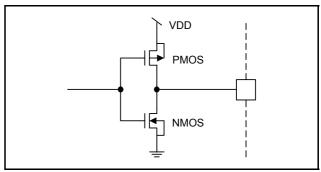
### 5.19.1. Input port: E



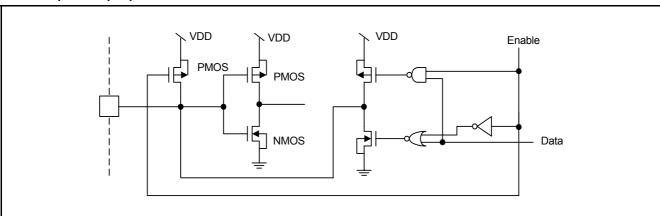
### 5.19.2. Input port: R / W, RS



# 5.19.3. Output port: CL1, CL2, M, D



### 5.19.4. Input / Output port: DB7 - 0



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# **6. ELECTRICAL SPECIFICATIONS**

# 6.1. Absolute Maximum Ratings

| Characteristics       | Symbol           | Ratings                 |
|-----------------------|------------------|-------------------------|
| Operating Voltage     | VDD              | -0.3V to +7.0V          |
| Driver Supply Voltage | $V_{LCD}$        | VDD - 12V to VDD + 0.3V |
| Input Voltage Range   | V <sub>IN</sub>  | -0.3V to VDD + 0.3V     |
| Operating Temperature | T <sub>A</sub>   | -30°C to +80°C          |
| Storage Temperature   | T <sub>STO</sub> | -55℃ to +125℃           |

**Note:** Stresses beyond those given in the Absolute Maximum Rating table may cause operational errors or damage to the device. For normal operational conditions see AC/DC Electrical Characteristics.

# 6.2. DC Characteristics (VDD = 2.7V to 4.5V, $T_{\textrm{A}}$ = 25°C)

| 01 1 11                       |                  |         | Limit |        |      | T (0 100                                                       |
|-------------------------------|------------------|---------|-------|--------|------|----------------------------------------------------------------|
| Characteristics               | Symbol           | Min.    | Тур.  | Max.   | Unit | Test Condition                                                 |
| Operating Current             | I <sub>DD</sub>  | -       | 0.2   | 0.4    | mA   | External clock (Note)                                          |
| Input High Voltage            | V <sub>IH1</sub> | 0.7VDD  | -     | VDD    | V    | Dipor/E DC D/M/ DD0 DD7)                                       |
| Input Low Voltage             | V <sub>IL1</sub> | -0.3    | -     | 0.55   | V    | Pins:(E, RS, R/W, DB0 - DB7)                                   |
| Input High Voltage            | V <sub>IH2</sub> | 0.7VDD  | -     | VDD    | V    | Pin OSC1                                                       |
| Input Low Voltage             | V <sub>IL2</sub> | -0.2    | -     | 0.2VDD | V    | Pill OSC1                                                      |
| Input High Current            | I <sub>IH</sub>  | -1.0    | -     | 1.0    | μА   | Pins: (RS, R/W, DB0 - DB7)                                     |
| Input Low Current             | I <sub>IL</sub>  | -5.0    | -15   | -30    | μА   | VDD = 3.0V                                                     |
| Output High<br>Voltage (TTL)  | V <sub>OH1</sub> | 0.75VDD | -     | -      | V    | I <sub>OH</sub> = - 0.1mA<br>Pins: DB0 - DB7                   |
| Output Low Voltage (TTL)      | V <sub>OL1</sub> | -       | -     | 0.2VDD | V    | I <sub>OL</sub> = 0.1mA<br>Pins: DB0 - DB7                     |
| Output High<br>Voltage (CMOS) | V <sub>OH2</sub> | 0.8VDD  | -     | -      | ٧    | I <sub>OH</sub> = - 40μA,<br>Pins: CL1, CL2, M, D              |
| Output Low<br>Voltage (CMOS)  | V <sub>OL2</sub> | -       | -     | 0.2VDD | V    | I <sub>OL</sub> = 40μA, Pins:<br>CL1, CL2, M, D                |
| Driver ON Resistance<br>(COM) | R <sub>COM</sub> | -       | -     | 20     | ΚΩ   | $I_O = \pm 50 \mu A$ , $V_{LCD} = 4.0 V$<br>Pins: COM1 - COM16 |
| Driver ON Resistance<br>(SEG) | R <sub>SEG</sub> | -       | -     | 30     | ΚΩ   | $I_0 = \pm 50 \mu A, V_{LCD} = 4.0 V$<br>Pins: SEG1 - SEG40    |
| LCD Voltage                   | $V_{LCD}$        | 3.0     |       | 11     | V    | VDD-V5, 1/4 bias or 1/5 bias                                   |

Note: F<sub>OSC</sub> = 250KHz, VDD = 3.0V, pin E = "L", RS, R/W, DB0 - DB7 are open, all outputs are no loads.

JUL. 09, 2002 Version: 1.1



# 6.3. AC Characteristics (VDD = 2.7V to 4.5V, $T_A$ = 25°C)

# 6.3.1. Internal clock operation

| Oh ava ataviation | 0                 |      | Limit |      | 1114 | Test Condition           |  |
|-------------------|-------------------|------|-------|------|------|--------------------------|--|
| Characteristics   | Symbol            | Min. | Тур.  | Max. | Unit |                          |  |
| OSC Frequency     | F <sub>osc1</sub> | 190  | 270   | 350  | KHz  | VDD = 3.0V, Rf = 75KΩ±2% |  |

# 6.3.2. External clock operation

| Oh ava ata viati a a | 0                 |      | Limit |      | Unit | Test Condition |  |
|----------------------|-------------------|------|-------|------|------|----------------|--|
| Characteristics      | Symbol            | Min. | Тур.  | Max. | Unit |                |  |
| External Frequency   | F <sub>osc2</sub> | 125  | 250   | 350  | KHz  |                |  |
| Duty Cycle           |                   | 45   | 50    | 55   | %    |                |  |
| Rise/Fall Time       | tr, tf            | ı    | ı     | 0.2  | μS   |                |  |

# 6.3.3. Write mode (Writing data from MPU to SPLC780C)

| Oh ava staviation  | 0                               |      | Limit |      | 1114 | Test Condition   |  |
|--------------------|---------------------------------|------|-------|------|------|------------------|--|
| Characteristics    | Symbol                          | Min. | Тур.  | Max. | Unit |                  |  |
| E Cycle Time       | t <sub>C</sub>                  | 1000 | -     | -    | ns   | Pin E            |  |
| E Pulse Width      | t <sub>PW</sub>                 | 450  | -     | -    | ns   | Pin E            |  |
| E Rise/Fall Time   | t <sub>R</sub> , t <sub>F</sub> | -    | -     | 25   | ns   | Pin E            |  |
| Address Setup Time | t <sub>SP1</sub>                | 60   | -     | -    | ns   | Pins: RS, R/W, E |  |
| Address Hold Time  | t <sub>HD1</sub>                | 20   | -     | -    | ns   | Pins: RS, R/W, E |  |
| Data Setup Time    | t <sub>SP2</sub>                | 195  | -     | -    | ns   | Pins: DB0 - DB7  |  |
| Data Hold Time     | t <sub>HD2</sub>                | 10   | -     | -    | ns   | Pins: DB0 - DB7  |  |

# 6.3.4. Read mode (Reading data from SPLC780C to MPU)

| Charactariatica        | Comple al                       |      | Limit |      | 11-4 | Test Condition   |  |
|------------------------|---------------------------------|------|-------|------|------|------------------|--|
| Characteristics        | Symbol                          | Min. | Тур.  | Max. | Unit |                  |  |
| E Cycle Time           | t <sub>C</sub>                  | 1000 | -     | -    | ns   | Pin E            |  |
| E Pulse Width          | t <sub>W</sub>                  | 450  | -     | -    | ns   | Pin E            |  |
| E Rise/Fall Time       | t <sub>R</sub> , t <sub>F</sub> | 1    | -     | 25   | ns   | Pin E            |  |
| Address Setup Time     | t <sub>SP1</sub>                | 60   | -     | -    | ns   | Pins: RS, R/W, E |  |
| Address Hold Time      | t <sub>HD1</sub>                | 20   | -     | -    | ns   | Pins: RS, R/W, E |  |
| Data Output Delay Time | t <sub>D</sub>                  | 1    | -     | 360  | ns   | Pins: DB0 - DB7  |  |
| Data hold time         | t <sub>HD2</sub>                | 5.0  | -     | -    | ns   | Pin DB0 - DB7    |  |



# 6.4. DC Characteristics (VDD = 4.5V to 5.5V, $T_A = 25^{\circ}C$ )

| Charactariation               | Comple al        |        | Limit |        | 11   | Test Condition                                                 |
|-------------------------------|------------------|--------|-------|--------|------|----------------------------------------------------------------|
| Characteristics               | Symbol           | Min.   | Тур.  | Max.   | Unit | lest Condition                                                 |
| Operating Current             | I <sub>DD</sub>  | -      | 0.55  | 0.8    | mA   | External clock (Note)                                          |
| Input High Voltage            | V <sub>IH1</sub> | 2.2    | -     | VDD    | V    | Pins:(E, RS, R/W, DB0 - DB7)                                   |
| Input Low Voltage             | V <sub>IL1</sub> | -0.3   | -     | 0.6    | V    |                                                                |
| Input High Voltage            | V <sub>IH2</sub> | VDD-1  | -     | VDD    | V    | Pin OSC1                                                       |
| Input Low Voltage             | V <sub>IL2</sub> | -0.2   | -     | 1.0    | V    | Pin OSC1                                                       |
| Input High Current            | I <sub>IH</sub>  | -2.0   | -     | 2.0    | μА   | Pins: (RS, R/W, DB0 - DB7)<br>VDD = 5.0V                       |
| Input Low Current             | I <sub>IL</sub>  | -20    | -50   | -100   | μА   |                                                                |
| Output High<br>Voltage (TTL)  | V <sub>OH1</sub> | 2.4    | -     | VDD    | ٧    | I <sub>OH</sub> = - 0.1mA<br>Pins: DB0 - DB7                   |
| Output Low<br>Voltage (TTL)   | V <sub>OL1</sub> | -      | -     | 0.4    | V    | I <sub>OL</sub> = 0.1mA<br>Pins: DB0 - DB7                     |
| Output High<br>Voltage (CMOS) | V <sub>OH2</sub> | 0.9VDD | 1     | VDD    | V    | I <sub>OH</sub> = - 40μA,<br>Pins: CL1, CL2, M, D              |
| Output Low<br>Voltage (CMOS)  | V <sub>OL2</sub> | -      | -     | 0.1VDD | V    | I <sub>OL</sub> = 40μA, Pins:<br>CL1, CL2, M, D                |
| Driver ON Resistance (COM)    | R <sub>COM</sub> | -      | 1     | 20     | ΚΩ   | $I_O = \pm 50 \mu A$ , $V_{LCD} = 4.0 V$<br>Pins: COM1 - COM16 |
| Driver ON Resistance (SEG)    | R <sub>SEG</sub> | -      | -     | 30     | ΚΩ   | $I_{O} = \pm 50 \mu A, V_{LCD} = 4.0 V$<br>Pins: SEG1 - SEG40  |
| LCD Voltage                   | $V_{LCD}$        | 3.0    | -     | 11     | V    | VDD-V5, 1/4 bias or 1/5 bias                                   |

Note:  $F_{OSC}$  = 250KHz, VDD = 5.0V, pin E = "L", RS, R/W, DB0 - DB7 are open, all outputs are no loads.

# 6.5. AC Characteristics (VDD = 4.5V to 5.5V, $T_A$ = 25°C)

# 6.5.1. Internal clock operation

| Ohamatariatiaa  | 0                 |      | Limit |      | 1114 | Test Condition           |  |
|-----------------|-------------------|------|-------|------|------|--------------------------|--|
| Characteristics | Symbol            | Min. | Тур.  | Max. | Unit |                          |  |
| OSC Frequency   | F <sub>osc1</sub> | 190  | 270   | 350  | KHz  | VDD = 5.0V, Rf = 91KΩ±2% |  |

# 6.5.2. External clock operation

| Ohamastaniatiaa    | 0                 |      | Limit |      | 1114 | Test Condition |  |
|--------------------|-------------------|------|-------|------|------|----------------|--|
| Characteristics    | Symbol            | Min. | Тур.  | Max. | Unit |                |  |
| External Frequency | F <sub>osc2</sub> | 125  | 250   | 350  | KHz  |                |  |
| Duty Cycle         |                   | 45   | 50    | 55   | %    |                |  |
| Rise/Fall Time     | tr, tf            | -    | -     | 0.2  | μS   |                |  |



# 6.5.3. Write mode (Writing Data from MPU to SPLC780C)

| Observatoristica   | 0                               |      | Limit |      | 1114 | To a 4 O and disting |
|--------------------|---------------------------------|------|-------|------|------|----------------------|
| Characteristics    | Symbol                          | Min. | Тур.  | Max. | Unit | Test Condition       |
| E Cycle Time       | t <sub>C</sub>                  | 500  | -     | -    | ns   | Pin E                |
| E Pulse Width      | t <sub>PW</sub>                 | 230  | -     | -    | ns   | Pin E                |
| E Rise/Fall Time   | t <sub>R</sub> , t <sub>F</sub> | -    | -     | 20   | ns   | Pin E                |
| Address Setup Time | t <sub>SP1</sub>                | 40   | -     | -    | ns   | Pins: RS, R/W, E     |
| Address Hold Time  | t <sub>HD1</sub>                | 10   | -     | -    | ns   | Pins: RS, R/W, E     |
| Data Setup Time    | t <sub>SP2</sub>                | 80   | -     | -    | ns   | Pins: DB0 - DB7      |
| Data Hold Time     | t <sub>HD2</sub>                | 10   | -     | -    | ns   | Pins: DB0 - DB7      |

# 6.5.4. Read mode (Reading Data from SPLC780C to MPU)

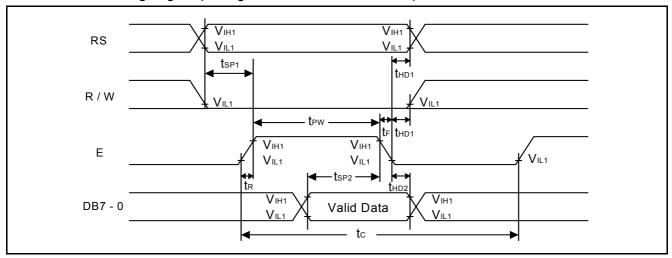
| 01 1 1                 |                                 |      | Limit |      |      | T 10 1111        |
|------------------------|---------------------------------|------|-------|------|------|------------------|
| Characteristics        | Symbol                          | Min. | Тур.  | Max. | Unit | Test Condition   |
| E Cycle Time           | t <sub>C</sub>                  | 500  | -     | -    | ns   | Pin E            |
| E Pulse Width          | t <sub>W</sub>                  | 230  | -     | -    | ns   | Pin E            |
| E Rise/Fall Time       | t <sub>R</sub> , t <sub>F</sub> | -    | -     | 20   | ns   | Pin E            |
| Address Setup Time     | t <sub>SP1</sub>                | 40   | -     | -    | ns   | Pins: RS, R/W, E |
| Address Hold Time      | t <sub>HD1</sub>                | 10   | -     | -    | ns   | Pins: RS, R/W, E |
| Data Output Delay Time | t <sub>D</sub>                  | -    | -     | 120  | ns   | Pins: DB0 - DB7  |
| Data hold time         | t <sub>HD2</sub>                | 5.0  | -     | -    | ns   | Pin DB0 - DB7    |

# 6.5.5. Interface mode with LCD Driver (SPLC100A1)

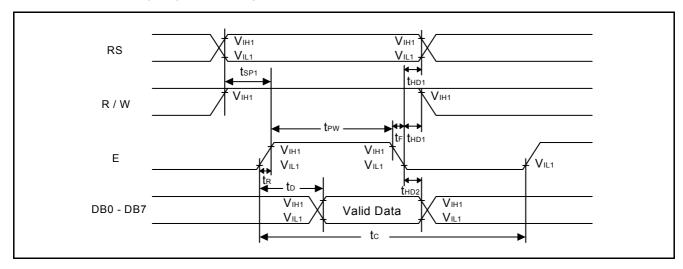
|                        |                  |       | Limit |      |      |                |
|------------------------|------------------|-------|-------|------|------|----------------|
| Characteristics        | Symbol           | Min.  | Тур.  | Max. | Unit | Test Condition |
| Clock pulse width high | t <sub>PWH</sub> | 800   | -     | -    | ns   | Pins: CL1, CL2 |
| Clock pulse width low  | t <sub>PWL</sub> | 800   | -     | -    | ns   | Pins: CL1, CL2 |
| Clock setup time       | t <sub>CSP</sub> | 500   | -     | -    | ns   | Pins: CL1, CL2 |
| Data setup time        | t <sub>DSP</sub> | 300   | -     | -    | ns   | Pins: D        |
| Data hold time         | t <sub>HD</sub>  | 300   | -     | -    | ns   | Pins: D        |
| M delay time           | $t_D$            | -1000 | -     | 1000 | ns   | Pins: M        |



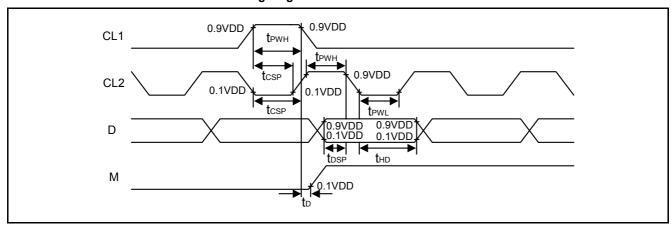
# 6.5.6. Write mode timing diagram (Writing Data from MPU to SPLC780C)



# 6.5.7. Read mode timing diagram (Reading Data from SPLC780C to MPU)



# 6.5.8. Interface mode with SPLC100A1 timing diagram

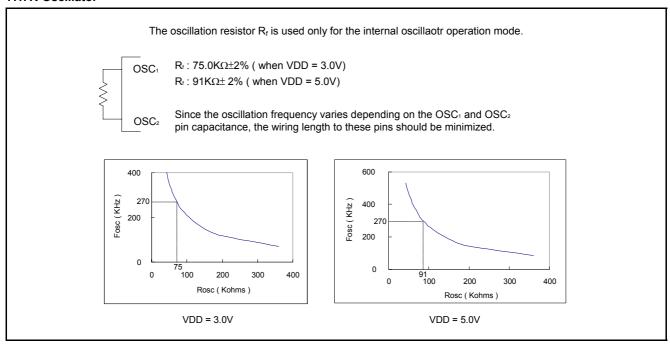


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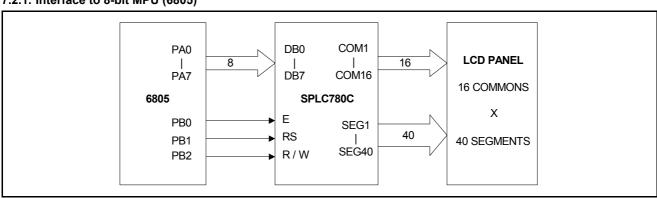
### 7. APPLICATION CIRCUITS

### 7.1. R-Oscillator

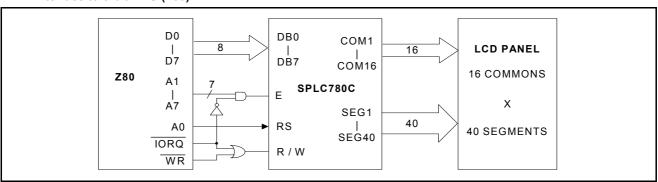


### 7.2. Interface to MPU

### 7.2.1. Interface to 8-bit MPU (6805)

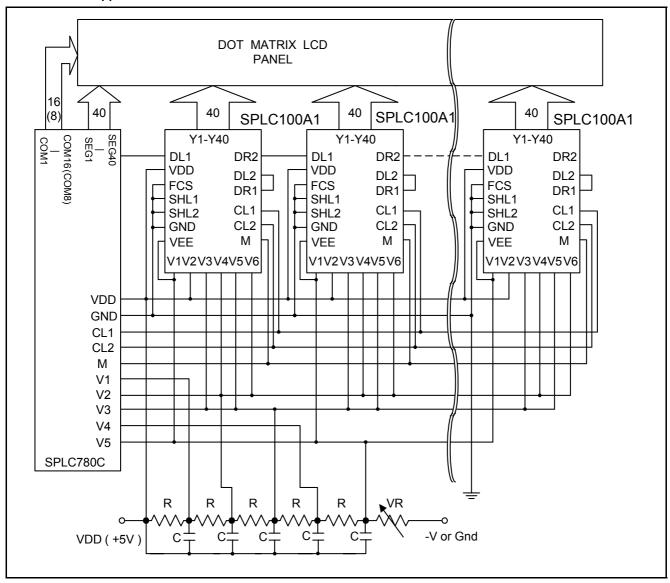


### 7.2.2. Interface to 8-bit MPU (Z80)



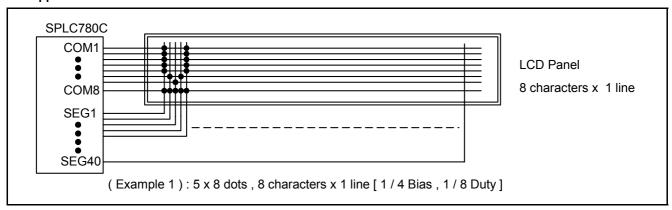


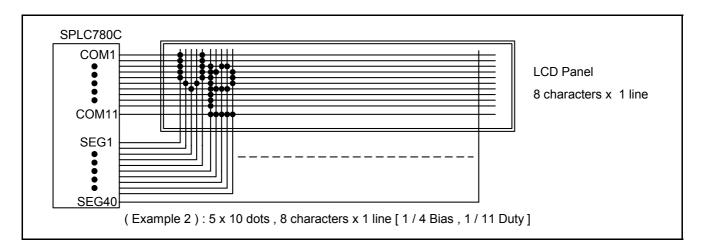
# 7.3. SPLC780C Application Circuit

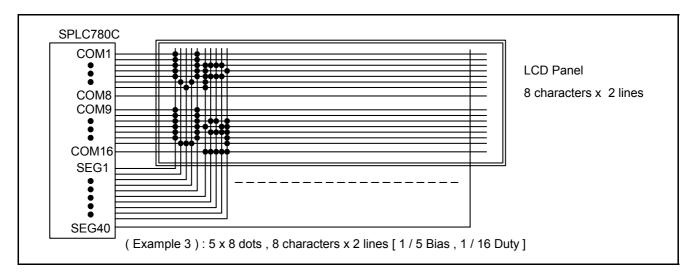




# 7.4. Applications for LCD

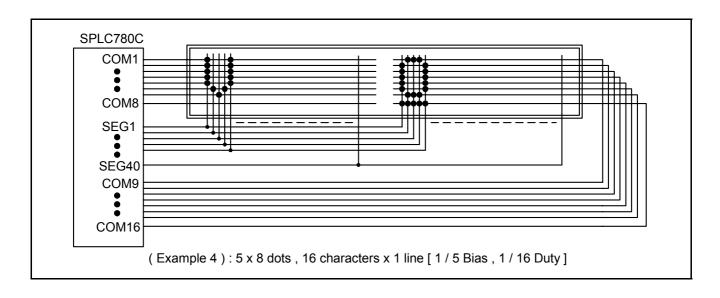


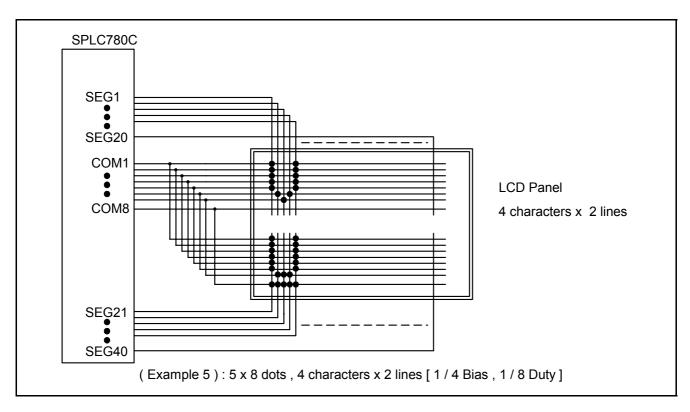




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# 8. CHARACTER GENERATOR ROM

# 8.1. SPLC780C - 01

| Upper<br>4 bit<br>Lower<br>4 bit |  | LLHL | LLHH | LHLL | LHLH | LHHH | HLLL | HLLH | HLHL |  |  | нннн |
|----------------------------------|--|------|------|------|------|------|------|------|------|--|--|------|
| LLLL                             |  |      |      |      |      |      |      |      |      |  |  |      |
| LLLH                             |  |      |      |      |      |      |      |      |      |  |  |      |
| LLHL                             |  | ш    |      |      |      |      |      |      |      |  |  |      |
| LLHH                             |  |      |      |      |      |      |      |      |      |  |  |      |
| LHLL                             |  |      |      |      |      |      |      |      |      |  |  |      |
| LHLH                             |  |      |      |      |      |      |      |      |      |  |  |      |
| LHHL                             |  |      |      |      |      |      |      |      |      |  |  |      |
| ГННН                             |  |      |      |      |      |      |      |      |      |  |  |      |
| HLLL                             |  |      |      |      |      |      |      |      |      |  |  |      |
| нццн                             |  |      |      |      |      |      |      |      |      |  |  |      |
| нгнг                             |  |      |      |      |      |      |      |      |      |  |  |      |
| нгнн                             |  |      |      |      |      |      |      |      |      |  |  |      |
| HHLL                             |  |      |      |      |      |      |      |      |      |  |  |      |
| ннгн                             |  |      |      |      |      |      |      |      |      |  |  |      |
| нннг                             |  |      |      |      |      |      |      |      |      |  |  |      |
| нннн                             |  |      |      |      |      |      |      |      |      |  |  |      |



# 8.2. SPLC780C - 02

| Upper<br>4 bit<br>Lower<br>4 bit | LLLL | LLLH | LLHL | LLHH | LHLL |    | HLLL | HLLH |  | ННГН | НННГ |  |
|----------------------------------|------|------|------|------|------|----|------|------|--|------|------|--|
| LLLL                             |      |      |      |      |      |    |      |      |  |      |      |  |
| LLLH                             |      |      |      |      |      | шш |      |      |  |      |      |  |
| LLHL                             |      |      |      |      |      |    |      |      |  |      |      |  |
| LLHH                             |      |      |      |      |      |    |      |      |  |      |      |  |
| LHLL                             |      |      |      |      |      |    |      |      |  |      |      |  |
| LHLH                             |      |      |      |      |      |    |      |      |  |      |      |  |
| LHHL                             |      |      |      |      |      |    |      |      |  |      |      |  |
| гннн                             |      |      |      |      |      |    |      |      |  |      |      |  |
| HLLL                             |      |      |      |      |      |    |      |      |  |      |      |  |
| нггн                             |      |      |      |      |      |    |      |      |  |      |      |  |
| нгнг                             |      |      |      |      |      |    |      |      |  |      |      |  |
| нгнн                             |      |      |      |      |      |    |      |      |  |      |      |  |
| ннгг                             |      |      |      |      |      |    |      |      |  |      |      |  |
| ннгн                             |      |      |      |      |      |    |      |      |  |      |      |  |
| нннг                             |      |      |      |      |      |    |      |      |  |      |      |  |
| нннн                             |      |      |      |      |      |    |      |      |  |      |      |  |



# 8.3. SPLC780C - 03

| Upper                   |  |      |  |  |  |      |      |      |      |   |
|-------------------------|--|------|--|--|--|------|------|------|------|---|
| 4 bit<br>Lower<br>4 bit |  | LLHH |  |  |  | HLHH | HHLL | HHLH | HHHL |   |
| LLLL                    |  |      |  |  |  |      |      |      |      |   |
| LLLH                    |  |      |  |  |  |      |      |      |      |   |
| LLHL                    |  |      |  |  |  | шш   |      | шш   | шш   |   |
| LLHH                    |  |      |  |  |  |      |      |      |      |   |
| LHLL                    |  |      |  |  |  |      |      |      |      |   |
| LHLH                    |  |      |  |  |  |      |      |      |      |   |
| LHHL                    |  |      |  |  |  |      |      |      |      |   |
| гннн                    |  |      |  |  |  |      |      |      |      |   |
| HLLL                    |  |      |  |  |  |      |      |      |      |   |
| нггн                    |  |      |  |  |  |      |      |      |      |   |
| нгнг                    |  |      |  |  |  |      |      |      |      |   |
| нгнн                    |  |      |  |  |  |      |      |      |      |   |
| HHLL                    |  |      |  |  |  |      |      |      |      |   |
| ннгн                    |  |      |  |  |  |      |      |      |      |   |
| нннг                    |  |      |  |  |  |      |      |      |      | # |
| нннн                    |  |      |  |  |  |      |      |      |      |   |



# 8.4. SPLC780C - 08

| 780C - 0                         |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
|----------------------------------|------|--|------|------|------|------|------|------|------|------|------|------|------|------|
| Upper<br>4 bit<br>Lower<br>4 bit | LLLL |  | LLHH | LHLL | LHLH | LHHH | HLLL | HLLH | HLHL | НІНН | HHLL | HHLH | HHHL | нннн |
| LLLL                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| LLLH                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHL                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| ГГНН                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLL                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLH                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| LHHL                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| LННН                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| HLLL                             |      |  |      |      |      | шш   |      |      |      |      |      |      |      |      |
| нггн                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| нгнг                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| нгнн                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| HHLL                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| ннгн                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| нннг                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |
| нннн                             |      |  |      |      |      |      |      |      |      |      |      |      |      |      |



# 8.5. SPLC780C - 11

| C/80C - 1                        | <u> </u> |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
|----------------------------------|----------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| Upper<br>4 bit<br>Lower<br>4 bit | LLLL     | LLLH | LLHL | LLHH | LHLL | LHLH | LHHL | ІННН | HLLL | HLLH | HLHL | НГНН | HHLL | ННГН | НННГ | нннн |
| LLLL                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLLH                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLHL                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LLНН                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLL                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| LHLH                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| <b>ГННГ</b>                      |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| <b>Г</b> ННН                     |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HLLL                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| нггн                             |          |      |      |      |      |      |      | шш   |      |      |      |      |      |      |      |      |
| нгнг                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| нгнн                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| ннцц                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| ннгн                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| нннг                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| нннн                             |          |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |

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# 8.6. SPLC780C - 12

| Upper                   |  |      |      |      |      |      |     |      |  |  |
|-------------------------|--|------|------|------|------|------|-----|------|--|--|
| 4 bit<br>Lower<br>4 bit |  | LLHH | LHLH | LHHL | HLLL | HLLH | нін | HHLL |  |  |
| LLLL                    |  |      |      |      |      |      |     |      |  |  |
| LLLH                    |  |      |      |      |      |      |     |      |  |  |
| LLHL                    |  |      |      |      |      |      |     |      |  |  |
| LLHH                    |  |      |      |      |      |      |     |      |  |  |
| LHLL                    |  |      |      |      |      |      |     |      |  |  |
| LHLH                    |  |      |      |      |      |      |     |      |  |  |
| LННL                    |  |      |      |      |      |      |     |      |  |  |
| LННН                    |  |      |      |      |      |      |     |      |  |  |
| HLLL                    |  |      |      |      |      |      |     |      |  |  |
| нггн                    |  |      |      |      |      |      |     |      |  |  |
| нгнг                    |  |      |      |      |      |      |     |      |  |  |
| нгнн                    |  |      |      |      |      |      |     |      |  |  |
| HHLL                    |  |      |      |      |      |      |     |      |  |  |
| ннгн                    |  |      |      |      |      |      |     |      |  |  |
| нннг                    |  |      |      |      |      |      |     |      |  |  |
| нннн                    |  |      |      |      |      |      |     |      |  |  |



# 8.7. SPLC780C - 13

| Upper<br>4 bit | LLLL | LLLH | LLHL | LLHH | LHLL | LHLH | LHHL | LHHH | HLLL | HLLH | HLHL | НГНН | HHLL | HHLH | HHHL | ННН |
|----------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|-----|
| Lower<br>4 bit |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| LLLL           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| LLLH           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| LLHL           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| LLHH           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| LHLL           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| LHLH           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| LHHL           |      |      | سسا  |      |      |      |      |      |      |      |      |      |      |      |      |     |
| гннн           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| HLLL           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| нггн           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| нгнг           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| нгнн           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| ннгг           |      |      |      |      | -    |      |      |      |      |      |      |      |      |      |      |     |
| ннгн           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| нннг           |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |     |
| нннн           |      |      |      | шш   |      |      | шш   |      |      |      |      |      |      |      |      |     |

36



# 8.8. SPLC780C - 14

| Upper<br>4 bit<br>Lower<br>4 bit | LLLL |    | LLHH | LHLL | LHLH | LHHL | LHHH | HLLL | HLLH | HLHL | HHLL           | HHLH | НННГ | нннн |
|----------------------------------|------|----|------|------|------|------|------|------|------|------|----------------|------|------|------|
| LLLL                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| LLLH                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| LLHL                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| LLHH                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| LHLL                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| LHLH                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| LHHL                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| ГННН                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| HLLL                             |      | шш |      |      |      |      |      |      |      |      |                |      |      |      |
| HLLH                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| нгнг                             |      | шш |      |      |      |      |      |      |      |      | шш             | шш   |      | шш   |
| НГНН                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| HHLL                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| ннгн                             |      |    |      |      |      |      |      |      |      |      | $\blacksquare$ |      |      |      |
| нннг                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |
| нннн                             |      |    |      |      |      |      |      |      |      |      |                |      |      |      |



# 8.9. SPLC780C - 15

| 7000 - 1                         |  |   |      |      |      |      |  |      |      |      |  |
|----------------------------------|--|---|------|------|------|------|--|------|------|------|--|
| Upper<br>4 bit<br>Lower<br>4 bit |  |   | LLHH | LHLL | LHLH | LHHH |  | НГНН | HHLL | нннг |  |
| LLLL                             |  |   |      |      |      |      |  |      |      |      |  |
| LLLH                             |  |   |      |      |      |      |  |      |      |      |  |
| LLHL                             |  |   |      |      |      |      |  |      |      |      |  |
| ГГНН                             |  |   |      |      |      |      |  |      |      |      |  |
| LHLL                             |  |   |      |      |      |      |  |      |      |      |  |
| LHLH                             |  |   |      |      |      |      |  |      |      |      |  |
| LHHL                             |  |   |      |      |      |      |  |      |      |      |  |
| гннн                             |  |   |      |      |      |      |  |      |      |      |  |
| HLLL                             |  |   |      |      |      |      |  |      |      |      |  |
| нггн                             |  |   |      |      |      |      |  |      |      |      |  |
| нгнг                             |  | ш |      |      |      |      |  |      |      |      |  |
| нгнн                             |  |   |      |      | шш   |      |  |      |      |      |  |
| HHLL                             |  |   |      |      |      |      |  |      |      |      |  |
| ннгн                             |  |   |      |      |      |      |  |      |      |      |  |
| нннг                             |  |   | ІШШ  |      |      |      |  |      |      |      |  |
| нннн                             |  |   |      |      |      |      |  |      |      |      |  |



# 8.10. SPLC780C - 17

| Upper<br>4 bit<br>Lower<br>4 bit | LLLL | LLHL | LLHH | LHLL | LHLH | LHHL |    | HLLL | HLLH | HLHL | нгнн |  | HHHL | нннн |
|----------------------------------|------|------|------|------|------|------|----|------|------|------|------|--|------|------|
| LLLL                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| LLLH                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| LLHL                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| ГГНН                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| LHLL                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| LHLH                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| LHHL                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| ГННН                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| HLLL                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| нггн                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| нгнг                             |      |      |      |      |      |      | шш |      |      |      |      |  |      |      |
| нгнн                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| HHLL                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| ннгн                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| нннг                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |
| нннн                             |      |      |      |      |      |      |    |      |      |      |      |  |      |      |



# 8.11. SPLC780C - 18

| PLC780C                          | - 10 |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
|----------------------------------|------|--|------|------|------|----------|------|------|------|------|------|------|------|------|------|
| Upper<br>4 bit<br>Lower<br>4 bit | LLLL |  | LLHH | LHLL | LHLH | LHHL     | LHHH | HLLL | HLLH | HLHL | HLHH | HHLL | HHLH | НННГ | нннн |
| LLLL                             |      |  |      |      |      | шш       |      |      |      |      |      |      |      |      |      |
| LLLH                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| LLHL                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| LLHH                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| LHLL                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| LHLH                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| LHHL                             |      |  |      |      |      | <u>ш</u> |      |      |      |      |      |      |      |      |      |
| ГННН                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| HLLL                             |      |  |      |      |      | шш       |      |      |      |      |      |      |      |      |      |
| HLLH                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| HLHL                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| НГНН                             |      |  | шш   |      |      |          |      |      |      |      |      |      |      |      |      |
| HHLL                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| ннгн                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| нннн                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |
| пппп                             |      |  |      |      |      |          |      |      |      |      |      |      |      |      |      |



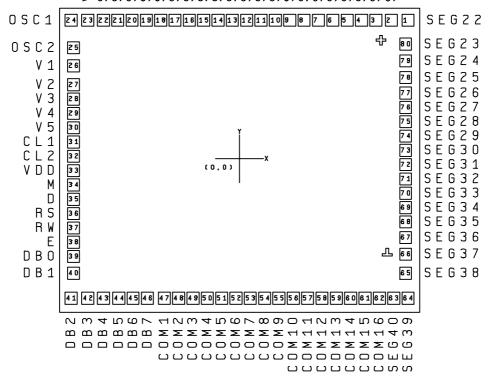
# 8.12. SPLC780C - 19

| Upper<br>4 bit<br>Lower<br>4 bit | LLLH | LLHL | LLHH | LHLL | LHLH |   | LHHH | HLLL | HLLH | HLHL | HLHH | HHLL | HHLH | HHHL | нннн |
|----------------------------------|------|------|------|------|------|---|------|------|------|------|------|------|------|------|------|
| LLLL                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| LLLH                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| LLHL                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| LLНН                             |      |      |      |      |      |   |      |      |      |      |      | шш   |      |      |      |
| LHLL                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| LНLН                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| LHHL                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| ГННН                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| HLLL                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| HLLH                             |      |      |      |      |      |   |      |      |      |      | шш   |      |      |      |      |
| HLHL                             |      |      | ш    | шш   | ш    | Ш |      |      |      |      |      |      |      |      |      |
| нгнн                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| HHLL                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| ннгн                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| нннг                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |
| нннн                             |      |      |      |      |      |   |      |      |      |      |      |      |      |      |      |



### 9. PACKAGE/PAD LOCATIONS

### 9.1. PAD Assignment



Chip Size: 3140μm x 2690μm PAD Size: 94μm x 94μm

This IC substrate should be connected to VDD

Note1: Chip size included scribe line.

Note2: The  $0.1\mu\text{F}$  capacitor between VDD and VSS should be placed to IC as close as possible.

# 9.2. Ordering Information

| Product Number      | Package Type           |
|---------------------|------------------------|
| SPLC780C-nnnnV-C    | Chip form              |
| SPLC780C-nnnnV-PQ05 | Package form - QFP 80L |

Note1: Code number (nnnnV) is assigned for customer.

Note2: Code number (nnnn = 0000 - 9999); version (V = A - Z).





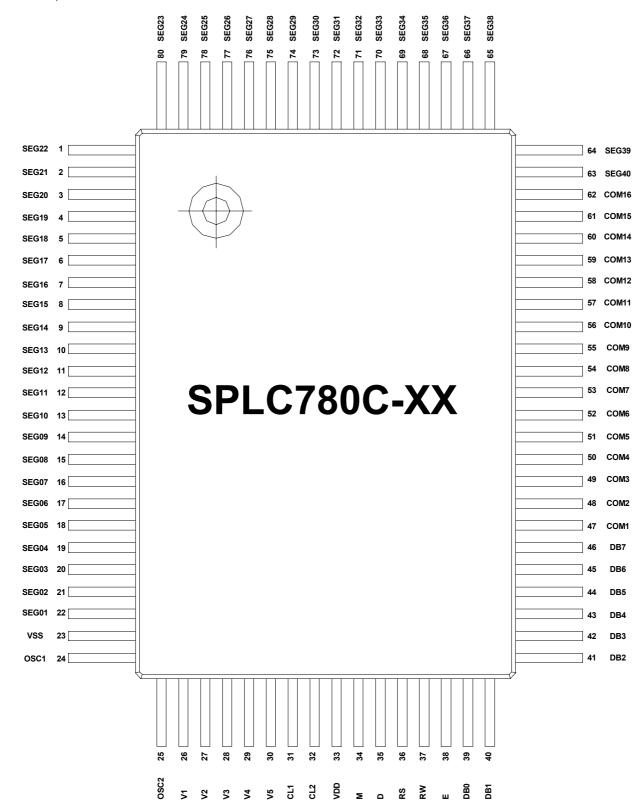
# 9.3. PAD Locations

| PAD No. | PAD Name | Х     | Υ    | PAD No. | PAD Name | Х     | Υ     |
|---------|----------|-------|------|---------|----------|-------|-------|
| 1       | SEG22    | 1410  | 1164 | 41      | DB2      | -1410 | -1165 |
| 2       | SEG21    | 1270  | 1164 | 42      | DB3      | -1272 | -1165 |
| 3       | SEG20    | 1137  | 1164 | 43      | DB4      | -1140 | -1165 |
| 4       | SEG19    | 1017  | 1164 | 44      | DB5      | -1013 | -1165 |
| 5       | SEG18    | 897   | 1164 | 45      | DB6      | -890  | -1165 |
| 6       | SEG17    | 777   | 1164 | 46      | DB7      | -770  | -1165 |
| 7       | SEG16    | 657   | 1164 | 47      | COM1     | -637  | -1165 |
| 8       | SEG15    | 537   | 1164 | 48      | COM2     | -517  | -1165 |
| 9       | SEG14    | 417   | 1164 | 49      | COM3     | -397  | -1165 |
| 10      | SEG13    | 297   | 1164 | 50      | COM4     | -277  | -1165 |
| 11      | SEG12    | 177   | 1164 | 51      | COM5     | -157  | -1165 |
| 12      | SEG11    | 57    | 1164 | 52      | COM6     | -37   | -1165 |
| 13      | SEG10    | -63   | 1164 | 53      | COM7     | 83    | -1165 |
| 14      | SEG9     | -183  | 1164 | 54      | COM8     | 203   | -1165 |
| 15      | SEG8     | -303  | 1164 | 55      | COM9     | 323   | -1165 |
| 16      | SEG7     | -423  | 1164 | 56      | COM10    | 443   | -1165 |
| 17      | SEG6     | -543  | 1164 | 57      | COM11    | 563   | -1165 |
| 18      | SEG5     | -663  | 1164 | 58      | COM12    | 683   | -1165 |
| 19      | SEG4     | -783  | 1164 | 59      | COM13    | 803   | -1165 |
| 20      | SEG3     | -903  | 1164 | 60      | COM14    | 923   | -1165 |
| 21      | SEG2     | -1023 | 1164 | 61      | COM15    | 1043  | -1165 |
| 22      | SEG1     | -1143 | 1164 | 62      | COM16    | 1163  | -1165 |
| 23      | VSS      | -1271 | 1164 | 63      | SEG40    | 1283  | -1165 |
| 24      | OSC1     | -1411 | 1164 | 64      | SEG39    | 1410  | -1165 |
| 25      | OSC2     | -1391 | 932  | 65      | SEG38    | 1390  | -963  |
| 26      | V1       | -1391 | 784  | 66      | SEG37    | 1390  | -802  |
| 27      | V2       | -1391 | 624  | 67      | SEG36    | 1390  | -662  |
| 28      | V3       | -1391 | 504  | 68      | SEG35    | 1390  | -532  |
| 29      | V4       | -1391 | 384  | 69      | SEG34    | 1390  | -412  |
| 30      | V5       | -1391 | 264  | 70      | SEG33    | 1390  | -292  |
| 31      | CL1      | -1391 | 144  | 71      | SEG32    | 1390  | -172  |
| 32      | CL2      | -1391 | 24   | 72      | SEG31    | 1390  | -52   |
| 33      | VDD      | -1391 | -96  | 73      | SEG30    | 1390  | 68    |
| 34      | М        | -1391 | -216 | 74      | SEG29    | 1390  | 188   |
| 35      | D        | -1391 | -336 | 75      | SEG28    | 1390  | 308   |
| 36      | RS       | -1391 | -456 | 76      | SEG27    | 1390  | 428   |
| 37      | RW       | -1391 | -576 | 77      | SEG26    | 1390  | 548   |
| 38      | Е        | -1391 | -696 | 78      | SEG25    | 1390  | 683   |
| 39      | DB0      | -1391 | -816 | 79      | SEG24    | 1390  | 818   |
| 40      | DB1      | -1391 | -955 | 80      | SEG23    | 1390  | 963   |



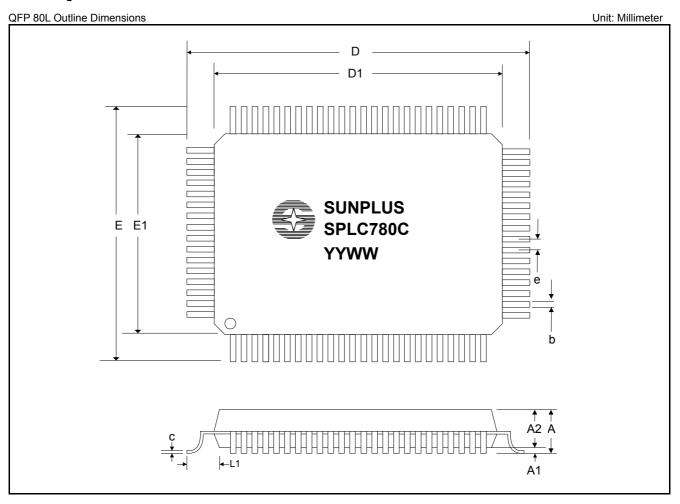
### 9.4. Package Configuration

QFP 80L Top View





# 9.5. Package Information



| Symbol | Min. | Unit       |      |            |  |  |  |  |  |
|--------|------|------------|------|------------|--|--|--|--|--|
| D      |      | 23.20 REF  |      | Millimeter |  |  |  |  |  |
| D1     |      | 20.00 REF  |      |            |  |  |  |  |  |
| Е      |      | Millimeter |      |            |  |  |  |  |  |
| E1     |      | Millimeter |      |            |  |  |  |  |  |
| е      |      | Millimeter |      |            |  |  |  |  |  |
| b      | 0.30 | 0.35       | 0.45 | Millimeter |  |  |  |  |  |
| А      | -    | -          | 3.40 | Millimeter |  |  |  |  |  |
| A1     | 0.25 | -          | -    | Millimeter |  |  |  |  |  |
| A2     | 2.50 | 2.72       | 2.90 | Millimeter |  |  |  |  |  |
| С      | 0.11 | 0.15       | 0.23 | Millimeter |  |  |  |  |  |
| L1     |      | Millimeter |      |            |  |  |  |  |  |





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# 11. REVISION HISTORY

| Date          | Revision # | Description                                                       | Page   |
|---------------|------------|-------------------------------------------------------------------|--------|
| JUN. 04, 2001 | 0.1        | Original                                                          |        |
| OCT. 02, 2001 | 1.0        | 1. Delete "PRELIMINARY"                                           |        |
|               |            | 2. Correct "8.3 SPLC780C-03"                                      | 32     |
|               |            | 3. Add " <u>8.4 SPLC780C-08</u> " and " <u>8.12 SPLC780C-19</u> " | 33, 41 |
| JUL. 09, 2002 | 1.1        | 1. Update "9.2 Ordering Information"                              | 42     |
|               |            | 2. Update " <u>9.5 Package Information</u> "                      | 45     |