Compound V2 -> V3 Migration (Phase 2)

Updated as of block 19348221 at 3/2/2024, 9:56:59 AM ET

- ID: 156
- Proposer: 0x683a4F9915D6216f73d6Df50151725036bD26C02
- Start Block: 16949711 (3/31/2023, 5:00:23 PM ET)
- End Block: 16969421 (4/3/2023, 11:35:59 AM ET)
- Targets: 0x3d9819210A31b4961b30EF54bE2aeD79B9c9Cd3B;
 0x316f9708bB98af7dA9c68C1C3b5e79039cD336E3;
 0x1EC63B5883C3481134FD50D5DAebc83Ecd2E8779

Forum Post

Forum post is present here: Forum Post

Table of contents

- Proposal Text
- Checks
 - Checks Compound Proposal Details Passed

Proposal Text

Compound V2 -> V3 Migration (Phase 2)

Simple Summary

Gauntlet provides this proposal for Phase 2 of the Compound V2 -> V3 Migration.

Background

Following community feedback, please see the below Phase 2 plan to align with the community's strategic preference. See the <u>forum post</u> for more detail.

- Decrease v2 daily USDC supply COMP rewards from 211.20 to 161.20 (-50)
- Decrease v2 daily USDC borrow COMP rewards from 211.20 to 161.20 (-50)
- Decrease v2 daily DAI supply COMP rewards from 211.20 to 161.20 (-50)
- Decrease v2 daily DAI borrow COMP rewards from 211.20 to 161.20 (-50)
- Increase v3 daily USDC borrow COMP rewards from 281.41 to 481.41 (+200)

Specification

This proposal implements a number of changes using several different contracts:

- v2 daily COMP rewards are updated using _setCompSpeeds on the Comptroller contract
- v3 USDC daily COMP rewards are updated using setBaseTrackingBorrowSpeed on the Configurator contract

By approving this proposal, you agree that any services provided by Gauntlet shall be governed by the terms of service available at gauntlet.network/tos.

Checks

Checks Compound Proposal Details Passed

Info:

- **2-** Set BaseTrackingBorrowSpeed of <u>USDC Configurator</u> from 1,157,407,407,407 to 5,571,875,000,000 (It's getting **increased** by **4,414,467,592,593**) . Hence changing Daily Borrow rewards from 99.999999999648 to 481.41 (It's getting **increased** by **381.4100000000352**)
- **3-** Deploy and upgrade new implementation for <u>USDC</u> via <u>Configurator</u>.