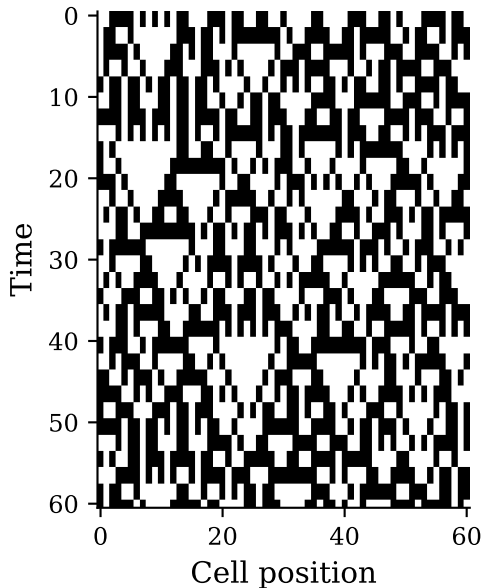
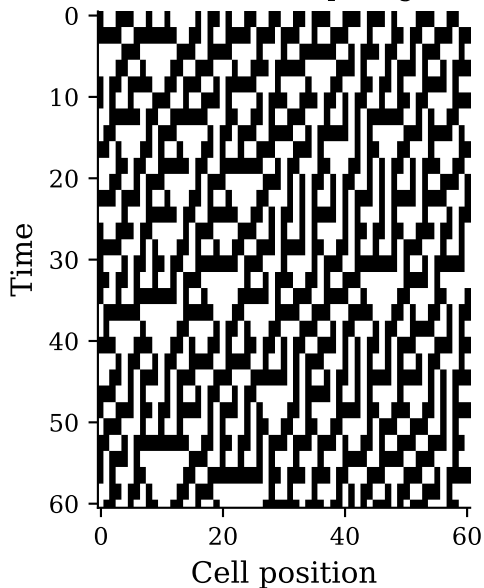


Rule 90 (Life-like)



Rule 30 (Computing)



Rule 108 (Crystallized)

