



SLEIGHT OF HAND

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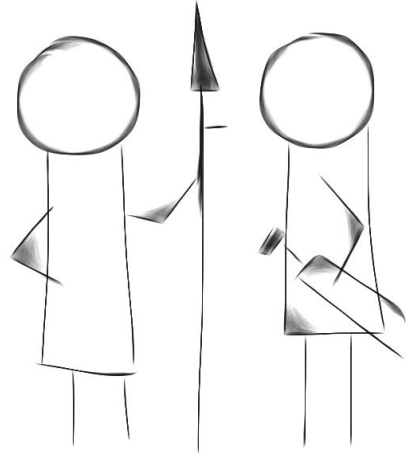


Sleight of Hand

- Platform(s): Android, iOS
- Genre: Strategy, Stealth, CCG
- Target rating: Teen
- Single Player



Story





Characters

The Rogue: Our cunning hero

The Hood: Mystery “mentor” of our hero, know lots of cards but can’t use them by himself

Guards: loyalty guards in the castle

Game Overview

- Map with guards, treasure, etc.
- Player moves around map
 - Collect treasure
 - Avoid/Fight enemies
- Cards activate special abilities
- Reach goal in turn limit
 - Spawn more enemies/traps after turn limit reached



Attraction

1. Utilizing spare time to play (Mobile)
 - a. Short play-session length
2. Collectable cards
3. Strategy depth



Overview/Story

Once upon a time, there was a kingdom located on a secluded island. The kingdom used to be perfect and all people had a peaceful life. But one day, a terrible storm suddenly befell the kingdom with heavy rains and thunder. At the same time, a mysterious hooded figure appeared, telling the people that the only way to save their island is hidden in the castle of the kingdom, but it will not be easy. The crowd of people becomes silent.

However, you, our hero, can't waste this perfect opportunity to save the world! So you walk out of the crowd, towards the hooded figure. Your quest begins...

Gameplay

- Strategically navigate your way through each floor of the castle.
- Avoid or fight guards using tons of different cards each with their own unique effect.
- Loot guards and chests to power up your arsenal
- Unveil the mystery of your foe as you attempt to reach the top of the castle and save the island!

Selling Points

- Innovative combination of stealth and CCG!
- Flexible action choice!
 - Flee or fight, you decide!
- Easy to learn, hard to master!
- Compelling story!



Play cards to aid you in your quest!

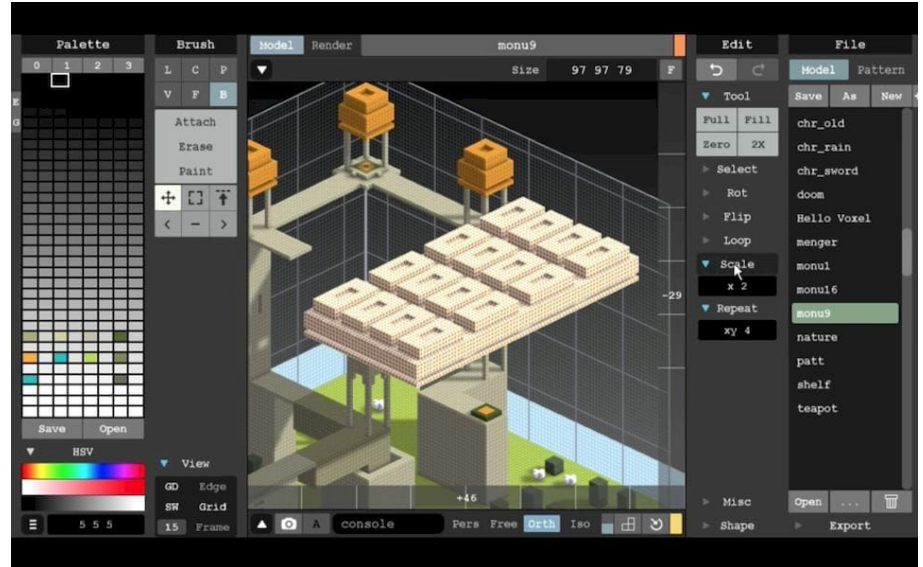


Release Year: 2019
Genre: Strategy Stealth Single Player
Turn-based CCG
Platforms: Android & iOS

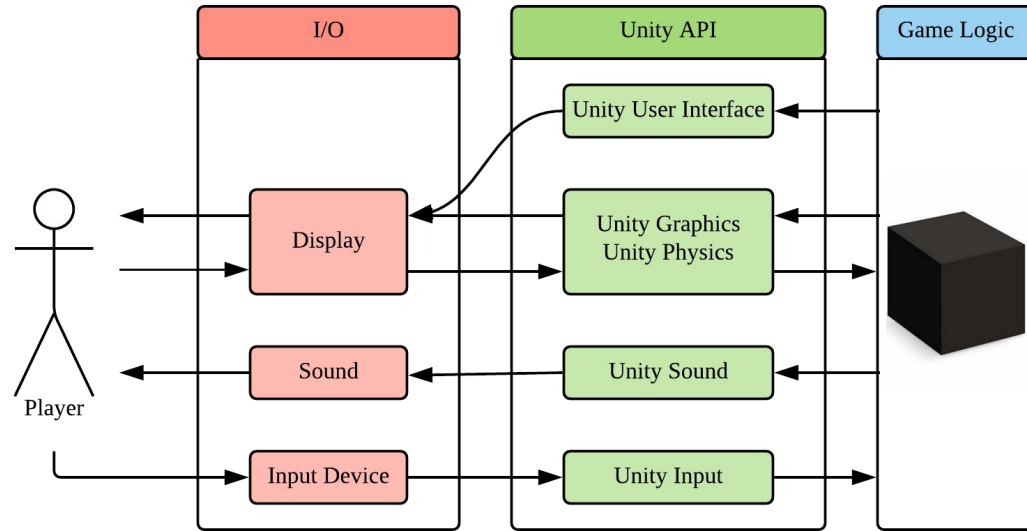
Art & Game Engine



Magicavoxel

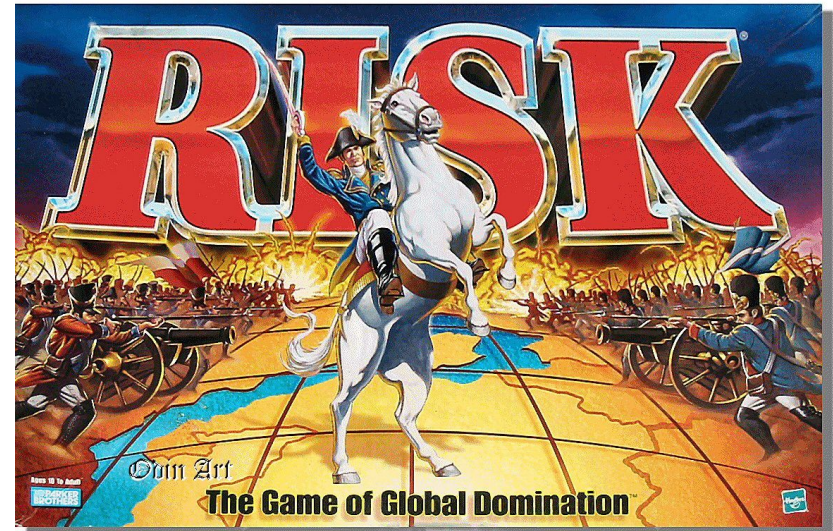


Technical Architecture



Risks

- Believable AI
- Interesting cards/decisions
 - Chance to use the cards
- Play session length
 - High complexity levels may not be feasible





Questions?