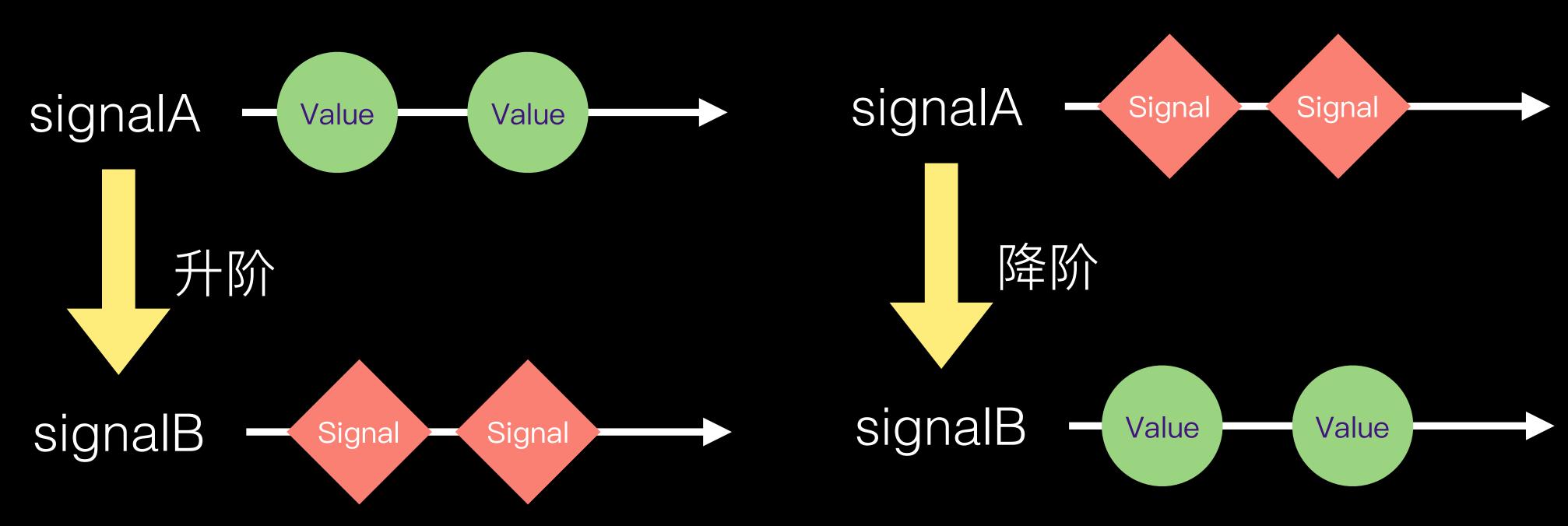
ReactiveCocoa入门到实战

第三周 ReactiveCocoa高级操作

内容大纲

• 信号高阶操作

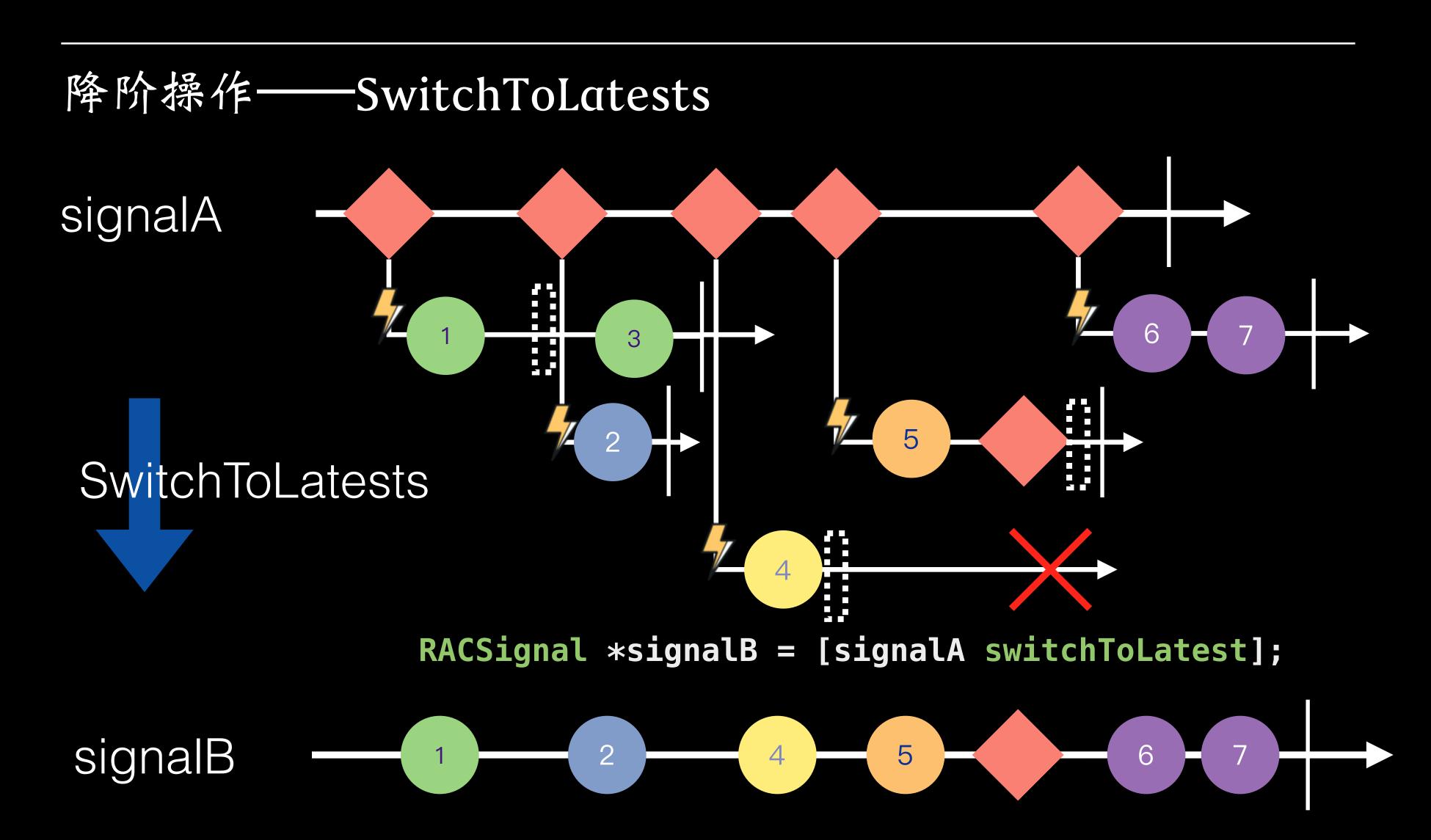
升阶和降阶

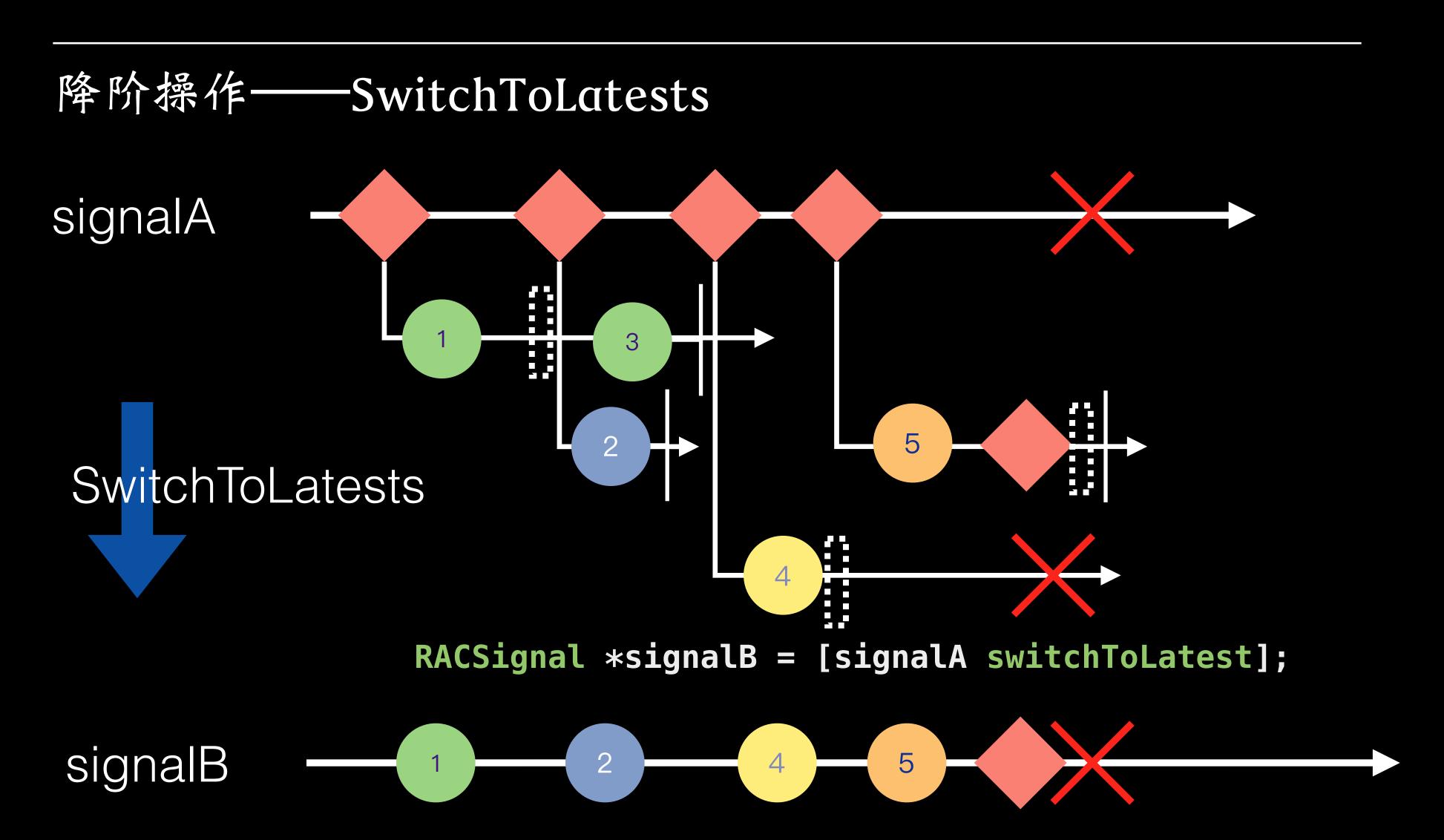


创造高阶信号

```
RACSignal *signal = [RACSignal return:@1];
RACSignal *signalHighOrder = [RACSignal return:signal];
RACSignal *anotherSignal = [signal map:^id(id value) {
    return [RACSignal return:value];
}];
```

订阅高阶信号



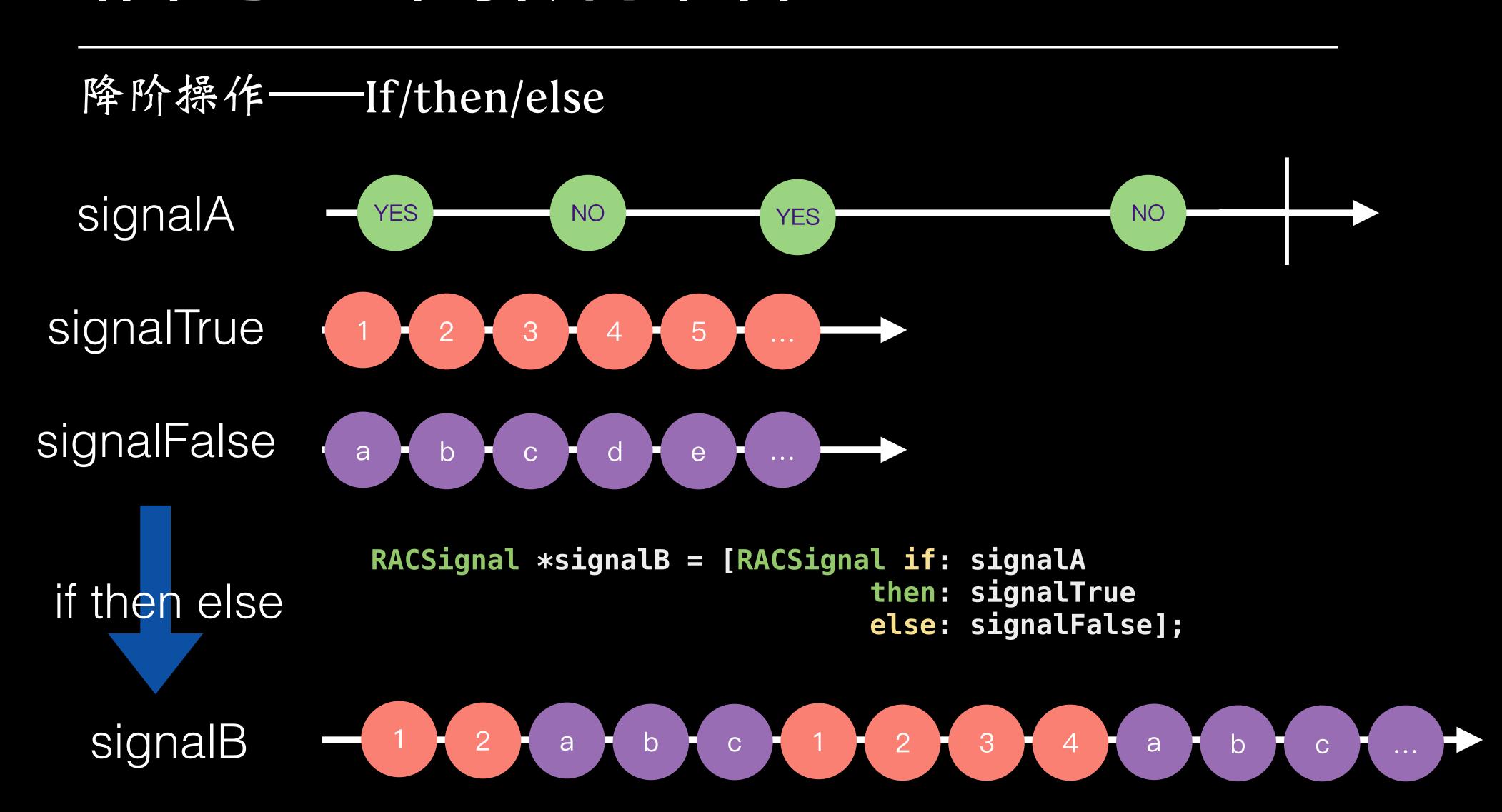


降阶操作——SwitchToLatests signalA SwitchToLatests RACSignal *signalB = [signalA switchToLatest]; signalB — 1

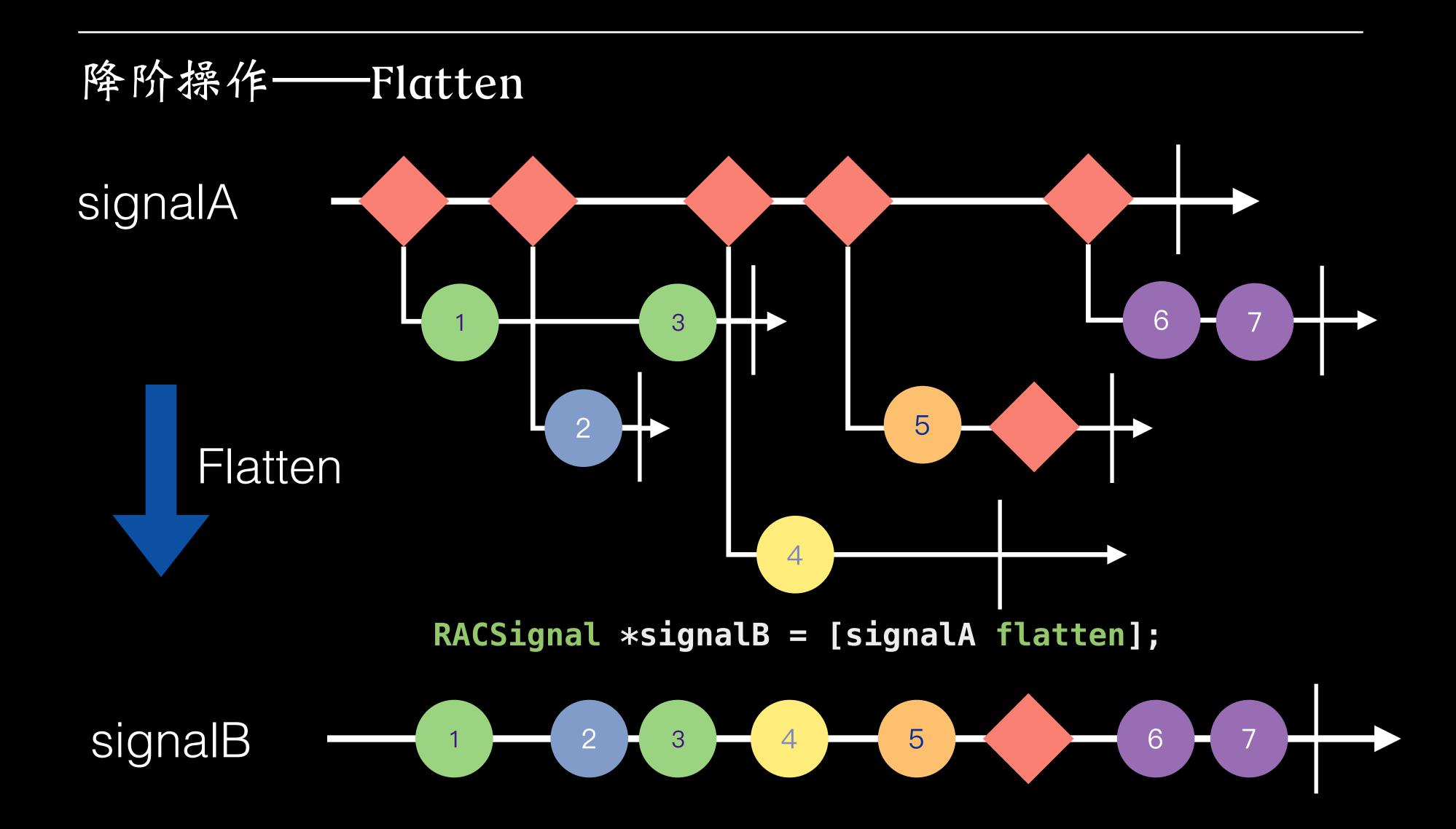
示例

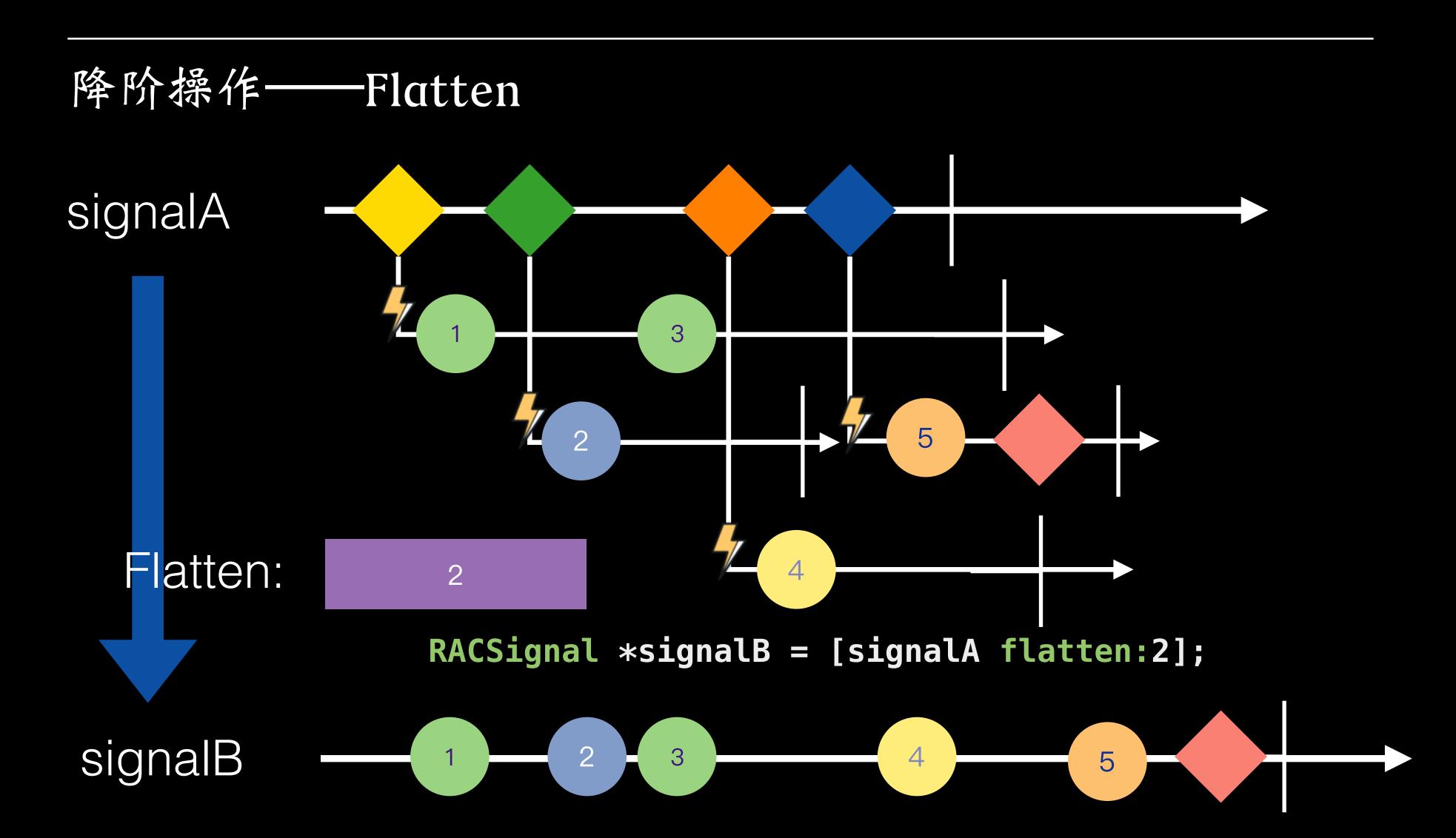
```
RACSignal *autoRunButtonClickSignal = [self.autoRunBtn
    rac_signalForControlEvents:UIControlEventTouchUpInside];
RACSignal *oneStepButtonClickSignal = [self.oneStepBtn
    rac signalForControlEvents:UIControlEventTouchUpInside];
RACSignal *idSignal = [RACSignal return:nil];
RACSignal *timerSignal = [RACSignal interval:1
                                 onScheduler: [RACScheduler
                                              mainThreadScheduler]];
autoRunButtonClickSignal = [autoRunButtonClickSignal mapReplace:idSignal];
oneStepButtonClickSignal = [oneStepButtonClickSignal mapReplace:timerSignal];
RACSignal *controlSignal = [autoRunButtonClickSignal merge:
                            oneStepButtonClickSignal];
controlSignal = [controlSignal switchToLatest];
```

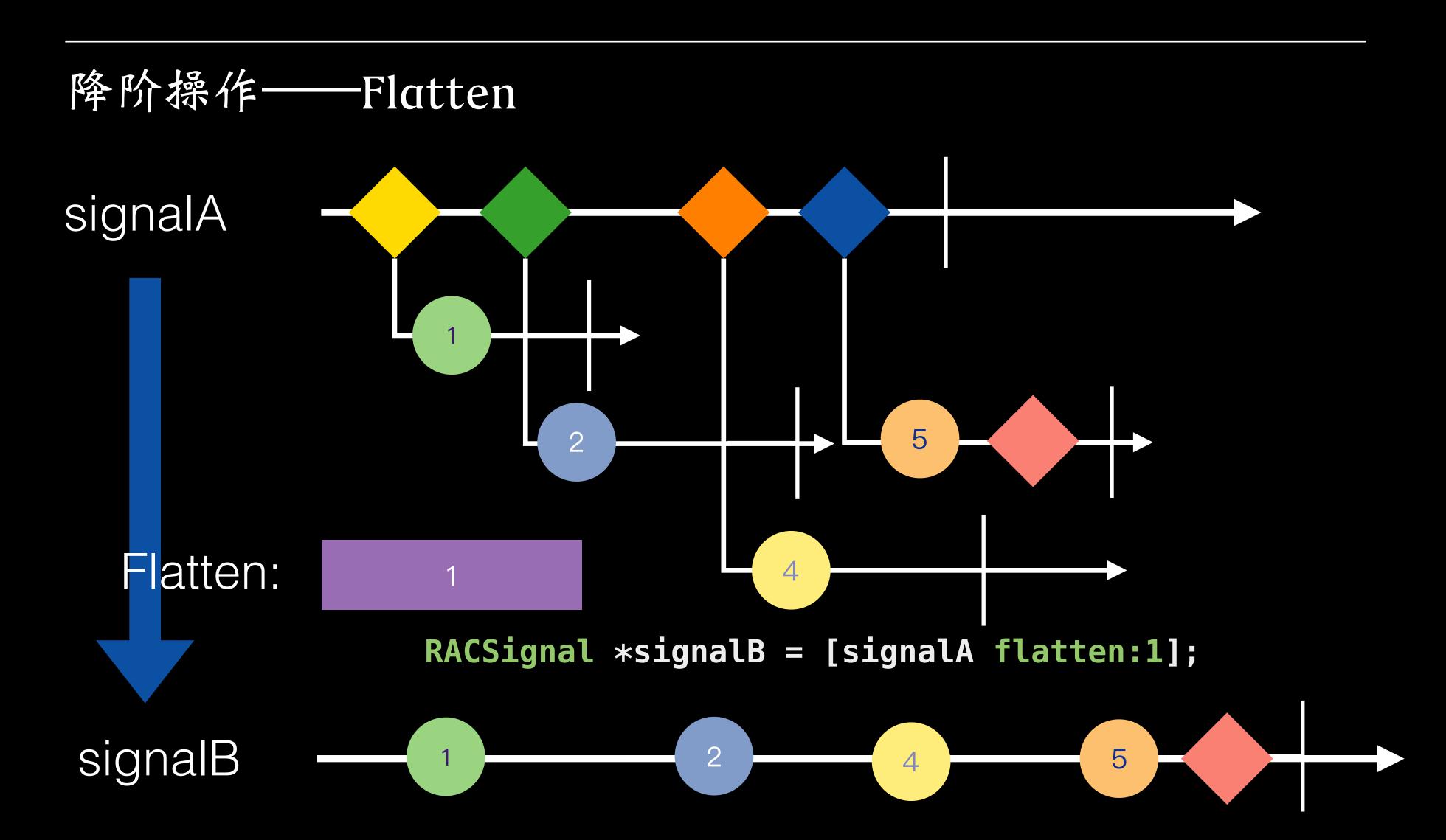
示例



```
If/then/else 本质&类似操作
+ (RACSignal *)if:(RACSignal *)boolSignal
              then: (RACSignal *) trueSignal
              else:(RACSignal *)falseSignal {
  return [[boolSignal
  map:^(NSNumber *value) {
    return (value.boolValue ? trueSignal : falseSignal);
   }]
   switchToLatest];
+ (RACSignal *)switch:(RACSignal *)signal
             cases:(NSDictionary *)cases
           default:(RACSignal *)defaultSignal;
```







Flatten:1的思考

- 返回a信号、b信号的高阶信号flatten:1
- a信号 concat: b信号
- (RACSignal *)concat;
- 思考concat与1秒延时信号

降阶操作总结

- SwitchToLatests
- Flatten (Merge)
- Concat (Flatten:1)

思考 思考如下操作 信号 -改变某一个值的个数 -把值/错误/停止互换 -缩短/拉长时间间隔 对时间间隔操作 对数量操作 对维度操作 对值操作

思考



改变某个值的个数

```
RACSignal *signal = @[@1, @2, @3].rac_sequence.signal;
RACSignal *mappedSignal = [[signal map:^id(NSNumber *value) {
    return [[[RACSignal return:value] repeat]
            take:value.integerValue];
}] flatten];
```

思考



将一个值改为一个错误

思考



改变值的时间间隔

```
RACSignal *signal = @[@"55", @"51", @"52", @"53", @"54"]
                        . rac_sequence
                        .signal;
NSDictionary *toneLengthMap = @{@"J": @0.5,
                                @"J": @0.25,
                                @"月": @0.125};
RACSignal *mappedSignal = [[signal map:^id(NSString *value) {
    NSString *tone = [value substringFromIndex:1];
    NSString *length = [value substringToIndex:1];
    NSNumber *toneValue = @(tone.integerValue);
    NSNumber *toneLength = toneLengthMap[length];
    return [[RACSignal return:toneValue]
            concat:[[RACSignal empty]
                    delay: toneLength.doubleValue]];
}] concat];
```

思考

Map——Flatten

FlattenMap

FlattenMap的重要性

- 可以用FlattenMap实现很多的信号转换
- 支持串行异步操作(类似Promise)
- 满足Monad部分定义 (bind和return才完全满足)

FlattenMap的重要性

```
RACSignal *flatten = [signal flattenMap:^RACStream *(RACSignal *value) {
    return value;
}];

RACSignal *map = [signal flattenMap:^RACStream *(id value) {
    id anotherValue = value; // map here!
    return [RACSignal return: anotherValue];
}];

RACSignal *filter = [signal flattenMap:^RACStream *(id value) {
    BOOL filter = (value == nil); // filter here!
    return filter ? [RACSignal empty] : [RACSignal return:value];
}];
```

言号的高阶操作

```
FlattenMap的重要性
RACSignal *signal = [RACSignal return:@"http://xx.com/a"];
RACSignal *getSignal = [signal flattenMap: ^RACStream *(NSString *url) {
    NSURLRequest *request = [NSURLRequest requestWithURL:[NSURL URLWithString:url]];
    return [NSURLConnection rac_sendAsynchronousRequest:request];
}];
RACSignal *jsonSignal = [getSignal flattenMap: ^RACStream *(NSData *data) {
    NSError *error = nil;
    id result = [NSJSONSerialization JSONObjectWithData:data options:0 error:&error];
    return error == nil ? [RACSignal return: result] : [RACSignal error: error];
}];
RACSignal *getItemSignal = [jsonSignal flattenMap: ^RACStream *(NSDictionary *value) {
    if (![value isKindOfClass:[NSDictionary class]] || value[@"data.url"] == nil) {
        return [RACSignal error:someError];
    NSURLRequest *anotherRequest = [NSURLRequest requestWithURL:
                                    [NSURL URLWithString:value[@"data.url"]]];
    return [NSURLConnection rac sendAsynchronousRequest:anotherRequest];
}];
```

FlattenMap与monad, bind

- Functor、Applicative、Monad概念
- FlattenMap符合Monad的bind定义,但是.....
 - 无法实现takeUntil:操作
 - 无法做副作用操作例如take:的计数

```
- (instancetype)flattenMap:(RACStream * (^)(id value))block;
- (instancetype)bind:(RACStreamBindBlock (^)(void))block;
typedef RACStream * (^RACStreamBindBlock)(id value, BOOL *stop);
```

bind妙用

```
- (RACSignal *)take:(NSUInteger)count {
  if (count == 0) return [RACSignal empty];
  return [self bind:^{
   block NSUInteger taken = 0;
   return ^ id (id value, BOOL *stop) {
     if (taken < count) {</pre>
      ++taken;
      if (taken == count) *stop = YES;
       return [class return:value];
     } else {
       return nil;
  };
}];
```

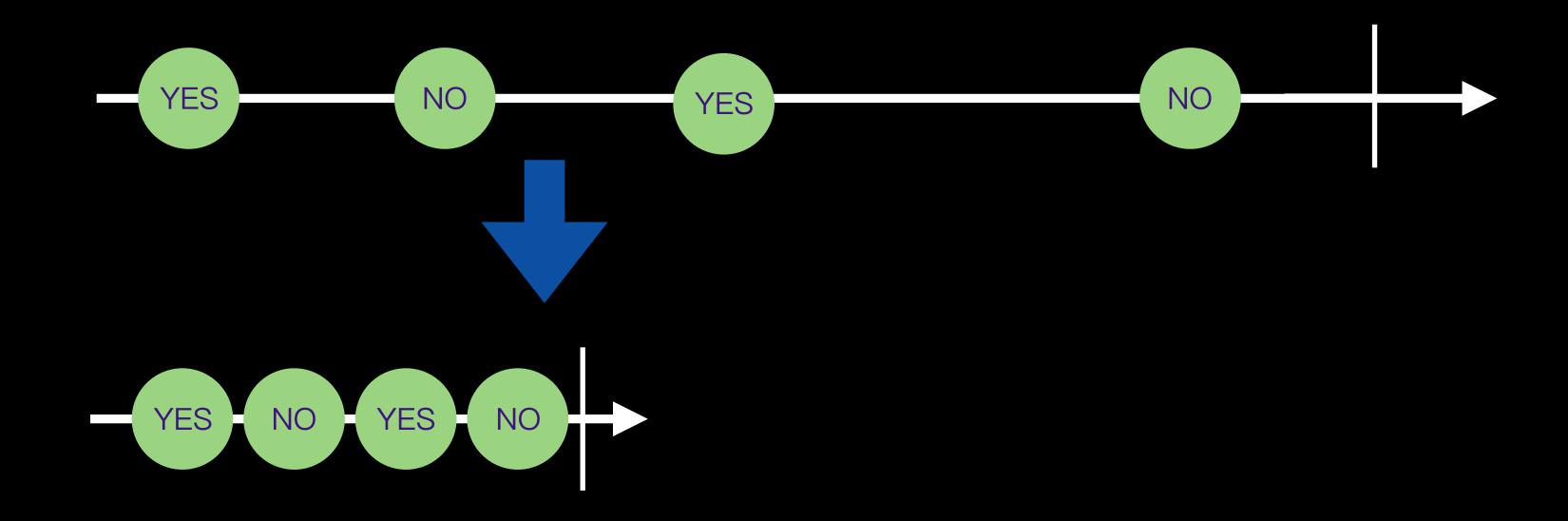
bind简单实现和问题

```
- (RACSignal *)bind:(RACStreamBindBlock (^)(void))block;
    return [RACSignal createSignal:^RACDisposable *(id<RACSubscriber> subscriber) {
        RACStreamBindBlock bindBlock = block();
        [self subscribeNext:^(id x) {
            BOOL stop = NO;
            RACSignal *signal = (RACSignal *)bindBlock(x, &stop);
            if (signal == nil || stop) { [subscriber sendCompleted];
            } else {
                [signal subscribeNext:^(id x) { [subscriber sendNext:x];
                } error:^(NSError *error) { [subscriber sendError:error];
                } completed:^{ }];
        } error:^(NSError *error) { [subscriber sendError:error];
        } completed:^{ [subscriber sendCompleted]; }];
        return nil;
   }];
```

有用的高阶操作

扩展问题

我可以缩短值之间的间隔吗?



信号更多的操作

to be continue...