

# My Project

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# Chapter 1

## Simple LAN Chat (SLCP)

Ein leichtgewichtiges, dezentral organisiertes Chatprogramm für Text- und Bildnachrichten im lokalen Netzwerk (LAN). Entwickelt im Rahmen eines Hochschulprojekts an der Frankfurt UAS auf Basis des Simple Local Chat Protocol (SLCP).

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### 1.1 Features

- **SLCP-Kommunikation**
  - UDP-Broadcast: JOIN, LEAVE, WHO
  - TCP-Verbindungen: zuverlässige Bildübertragung (IMG)
- **Text- & Bildnachrichten**
- **Interprozesskommunikation (IPC)**
  - Prozesse für UI, Netzwerk & Discovery
  - Thread-safe Queues für Datenaustausch
- **Kommandozeilen-Interface (CLI)**
  - Nachrichten senden/empfangen
  - Konfigurationswerte bearbeiten
- **Discovery-Service**
  - Erkennung und Pflege aktiver Peers
- **Zentrale Konfiguration**

- `config.toml` mit Netzwerk-, UI- und Nutzer-Einstellungen
  - Bei Programmstart: interaktive CLI-Eingabe oder GUI-Eingabe (z. B. Benutzername)
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## 1.2 Technologien & Abhängigkeiten

- **Sprache:** Python 3.8+
  - **Entwicklungsumgebung:** Visual Studio Code
  - **Bibliotheken:**
    - `socket` (UDP/TCP)
    - `threading / queue` (Nebenläufigkeit & IPC)
    - `toml` (Laden/Speichern der Konfiguration)
    - `tkinter` (optionales GUI)
    - `os, sys, time` (System- und Timing-Utilities)
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## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">chat_client.ChatClient</a>	??
<a href="#">gui.ChatGUI</a>	??
<a href="#">chat_server.ChatServer</a>	??
<a href="#">cli.CLI</a>	??
<a href="#">discovery.DiscoveryService</a>	??
<a href="#">ipc_handler.IPCHandler</a>	??
<a href="#">main.SimpleChatApp</a>	??



## Chapter 3

# Class Documentation

### 3.1 chat\_client.ChatClient Class Reference

#### Public Member Functions

- `__init__` (self, Dict[str, Any] config, str username)
- bool `send_text_message` (self, str target\_ip, int target\_port, str target\_handle, str message)
- bool `send_image_message` (self, str target\_ip, int target\_port, str target\_handle, str image\_path)

#### Public Attributes

- `config`
- `username`

#### 3.1.1 Member Function Documentation

##### 3.1.1.1 send\_image\_message()

```
bool chat_client.ChatClient.send_image_message (
    self,
    str target_ip,
    int target_port,
    str target_handle,
    str image_path )
```

Sendet eine SLCP-Bildnachricht über TCP

The documentation for this class was generated from the following file:

- chat\_client.py

### 3.2 gui.ChatGUI Class Reference

#### Public Member Functions

- `__init__` (self, root)
- `update_active_users` (self)
- `start_user_update_loop` (self)
- `start_message_polling` (self)
- `poll_messages` (self)
- `display_message` (self, message)
- `display_system_message` (self, text)
- `username_abfragen` (self)
- `send_message` (self)
- `on_user_double_click` (self, event)

- **refresh\_users** (self)
- **disconnect\_from\_server** (self)
- **clear\_chat** (self)

#### Public Attributes

- **root**
- **chat\_display**
- **users\_listbox**
- **on\_user\_double\_click**
- **message\_entry**
- **send\_button**
- **clear\_button**
- **disconnect\_button**
- **refresh\_button**
- **username**
- **ipc\_handler**
- **discovery**
- **autoreply\_active**
- **chat\_client**
- **chat\_server**
- **is\_connected**
- **start\_user\_update\_loop**
- **poll\_messages**
- **config**

### 3.2.1 Member Function Documentation

#### 3.2.1.1 update\_active\_users()

```
gui.ChatGUI.update_active_users (
    self )
```

Aktualisiert die Liste der aktiven Nutzer

The documentation for this class was generated from the following file:

- gui.py

### 3.3 chat\_server.ChatServer Class Reference

#### Public Member Functions

- **\_\_init\_\_** (self, Dict[str, Any] config, ipc\_handler)
- int **get\_free\_tcp\_port** (self)
- **start** (self)
- **stop** (self)
- **accept\_connections** (self)
- **handle\_client** (self, socket.socket client\_socket, addr)

#### Public Attributes

- **config**
- **ipc\_handler**
- **running**
- **server\_socket**

The documentation for this class was generated from the following file:

- chat\_server.py



## 3.4 cli.CLI Class Reference

### Public Member Functions

- **\_\_init\_\_** (self, Dict[str, Any] config, ipc\_handler, chat\_client, discovery\_service)
- **start** (self)
- **stop** (self)
- **show\_welcome** (self)
- **show\_help** (self)
- **command\_loop** (self)
- **inactivity\_monitor** (self)
- **process\_command** (self, str command)
- **show\_help** (self)
- **show\_active\_users** (self)
- **send\_broadcast\_message** (self, str message)
- **send\_private\_message** (self, str username, str message)
- **send\_image\_to\_user** (self, str username, str image\_path)
- **display\_messages** (self)
- **show\_message** (self, Dict[str, Any] message)
- **run** (self)

### Public Attributes

- **config**
- **ipc\_handler**
- **chat\_client**
- **discovery\_service**
- **running**
- **last\_input\_time**
- **inactivity\_timeout**
- **autoreply\_active**

### 3.4.1 Member Function Documentation

#### 3.4.1.1 run()

```
cli.CLI.run (
    self )
```

Dies ist die Hauptschleife der CLI.  
Sie ruft für jede Eingabe die neue handle\_command Methode auf.

The documentation for this class was generated from the following file:

- cli.py

## 3.5 discovery.DiscoveryService Class Reference

### Public Member Functions

- **\_\_init\_\_** (self, Dict[str, Any] config, ipc\_handler, str username, int chat\_tcp\_port)
- **start** (self)
- **stop** (self)
- **listen\_loop** (self)
- **handle\_message** (self, str message, str sender\_ip)
- **send\_udp\_broadcast** (self, str text)
- **send\_join** (self)
- **send\_leave** (self)

- **request\_discovery** (self)
- **send\_knowusers** (self, str target\_ip)
- **send\_to\_all\_known\_peers\_as\_knowuser** (self)
- **change\_handle** (self, str new\_username, str config\_file\_path="config.toml")

#### Public Attributes

- **config**
- **ipc\_handler**
- **username**
- **chat\_tcp\_port**
- **running**
- **broadcast\_ip**
- **discovery\_port**
- **listen\_socket**

The documentation for this class was generated from the following file:

- discovery.py

### 3.6 ipc\_handler.IPCHandler Class Reference

#### Public Member Functions

- **\_\_init\_\_** (self)
- **send\_message** (self, Dict[str, Any] message)
- **get\_message** (self, timeout=1)
- **send\_discovery\_update** (self, Dict[str, Any] user\_info)
- **get\_discovery\_update** (self, timeout=1)
- **update\_user\_list** (self, str username, str ip\_address, int tcp\_port, float timestamp=None)
- **get\_active\_users** (self, only\_visible=True)
- **set\_visibility** (self, bool visible)
- **bool is\_visible** (self)
- **remove\_user** (self, str username)
- **remove\_user\_by\_name** (self, str username)
- **cleanup\_inactive\_users** (self, timeout=60)

#### Public Attributes

- **message\_queue**
- **discovery\_queue**
- **lock**
- **active\_users**
- **self\_visible**

The documentation for this class was generated from the following file:

- ipc\_handler.py

### 3.7 main.SimpleChatApp Class Reference

#### Public Member Functions

- **\_\_init\_\_** (self, config\_path="config.toml", username="")
- **str get\_local\_ip** (self)
- **dict load\_config** (self, str path)
- **start** (self)
- **cleanup\_loop** (self)
- **shutdown** (self)
- **signal\_handler** (self, signum, frame)

**Public Attributes**

- **config**
- **username**
- **ipc\_handler**
- **chat\_server**
- **discovery**
- **chat\_client**
- **cli**
- **running**
- **signal\_handler**

The documentation for this class was generated from the following file:

- **main.py**

